

Assertion-Control Objects (P3400R4)

P4275R0 (for EWG)

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2026-06-10

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 - Individual components are `constexpr` objects we call **labels**
 - Each dimension of behavior is called a **facet**

- 1 Overview
- 2 Proposal Structure
- 3 Further Details
- 4 Conclusion

1 Overview

- Making Use of Labels
- Building Labels
- Overview

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3 Further Details

- Allowed Semantics
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- `"mylib::pointers"group` is a user-defined literal operator from `<contracts>`

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        (r : output != nullptr && r == output[index]);
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int* binary_search(int *begin, int *end, int val)
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 - `opt` will generally default to checked
 - `audit` will require explicit opt-in

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- It changes the semantic to *observe* when an enforcing semantic would have been chosen

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void f(int *begin, int *end)
    pre<audit | review>( std::is_sorted(begin,end) );
    // Slow check is on in only some builds
    // and is observed in those builds.
```


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- `terminating` is not a keyword — it resolves to a `constexpr` variable from `<contracts>`

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- Same guarantee as existing hardened preconditions
- Implementation can base behavior on its own configuration macros or intrinsics

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struct empty_label_t {  
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- With this label, behavior is the same as with no assertion-control object

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- review models semantic_computation_label:

```
namespace std::contracts::labels {  
    struct review_t {  
        using assertion_control_object = review_t;  
  
        constexpr evaluation_semantic  
        compute_semantic(evaluation_semantic in) const {  
            if (is_terminating(in))  
                return evaluation_semantic::observe;  
            return in;  
        }  
    };  
    constexpr review_t review{};  
}
```


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namespace std::contracts::labels {  
    template <evaluation_semantic... allowed>  
    struct allowed_semantics_t {  
        using assertion_control_object  
            = allowed_semantics_t<allowed...>;  
        static constexpr evaluation_semantic_set  
            allowed_semantics = {allowed...};  
    };  
    constexpr allowed_semantics_t<  
        evaluation_semantic::quick_enforce,  
        evaluation_semantic::enforce> terminating;  
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 - `handle_contract_violation` — provide a separate violation handler
 - `compute_comment` / `compute_message` — customize diagnostic text
 - `query` — identify labels (and extract information) from the violation handler

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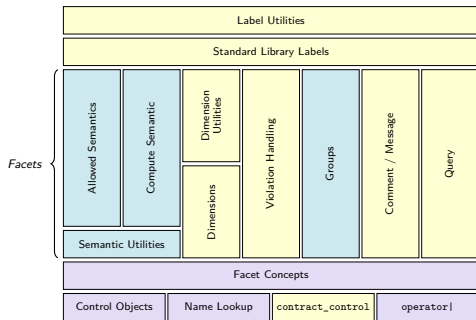
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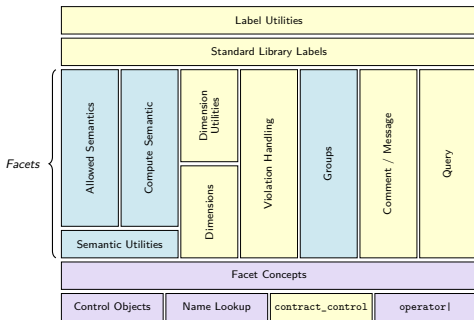
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Physical Layering

Proposal Components



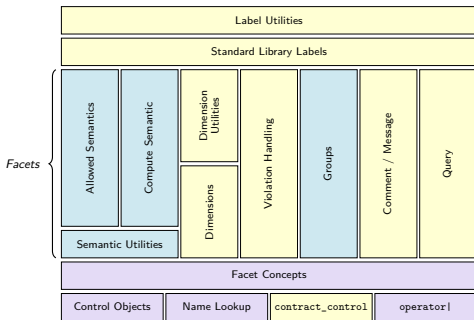
Physical Layering



Proposal Components

- Three categories of adoption

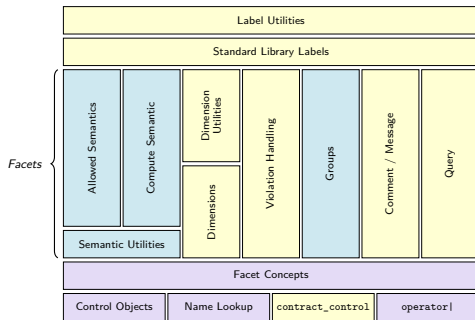
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- **Framework** — Central language feature

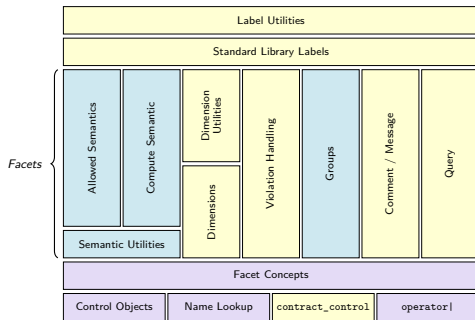
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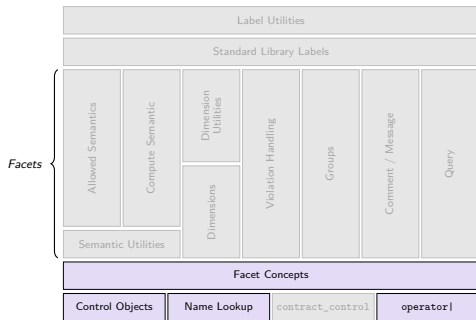


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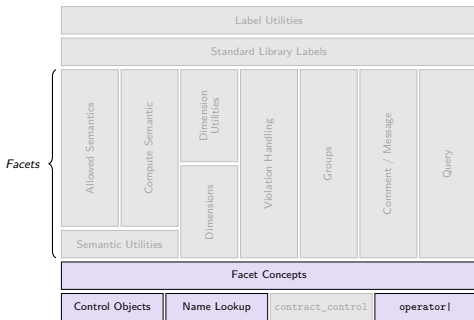
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- **Framework** — Central language feature
- **Needed for C++29** — Priority facets
- **Additional enhancements** — Further facets and standardizing expected uses

Foundational Framework

Essential Common Features



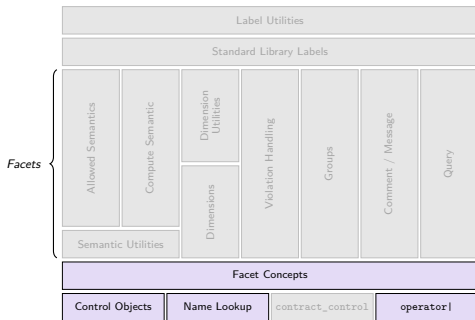
Foundational Framework



Essential Common Features

- Syntax for specifying assertion-control objects

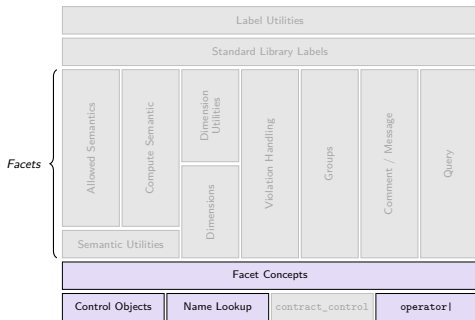
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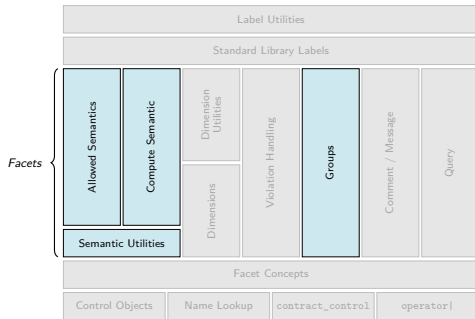


Essential Common Features

- Syntax for specifying assertion-control objects
- Short names for common labels through name lookup
- Combining labels with **operator|**

Priority Features

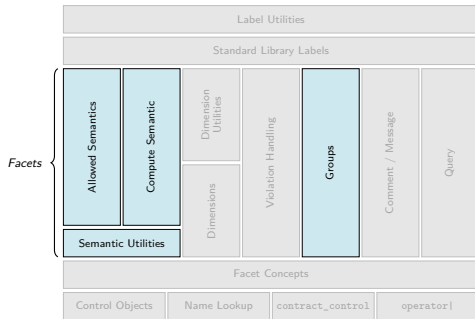
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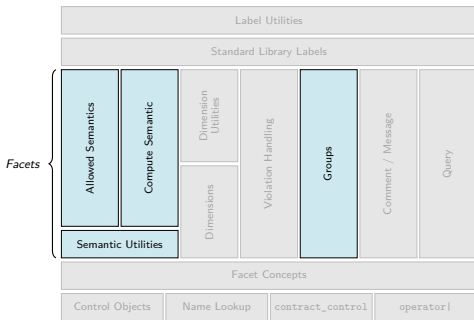
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- Three primary facets



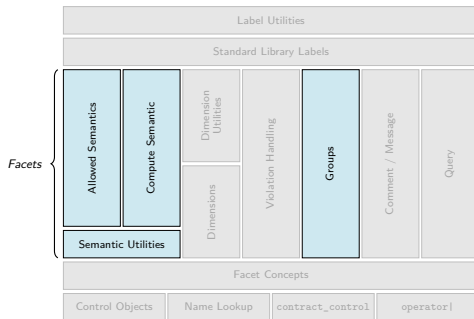
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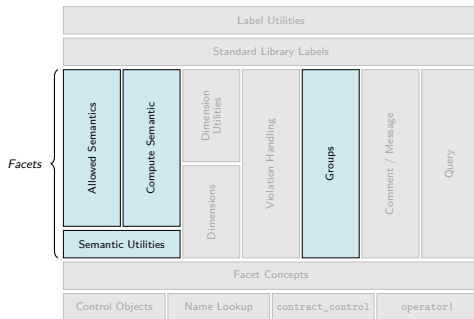
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- Three primary facets
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 - Computed semantics — review, legacy control, etc.

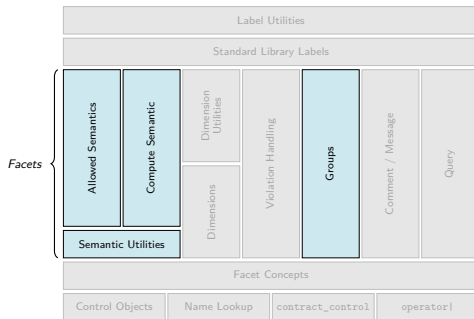
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Needed for C++29

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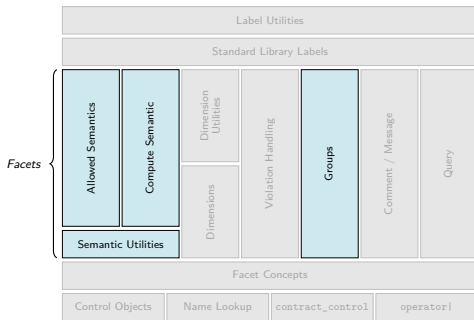
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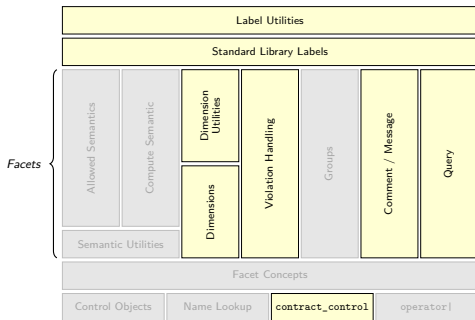


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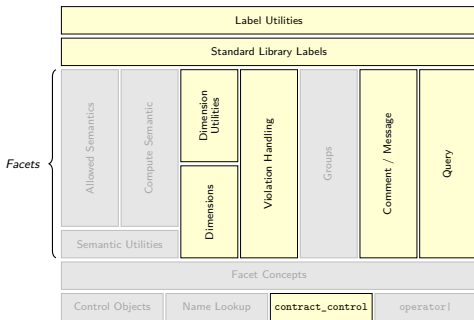
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Orthogonal Additions

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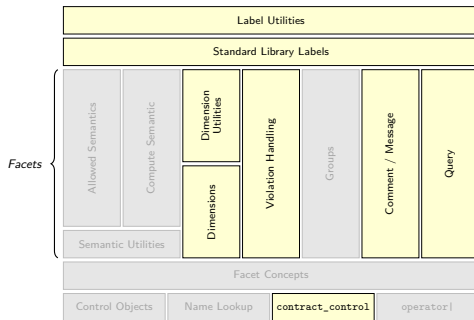
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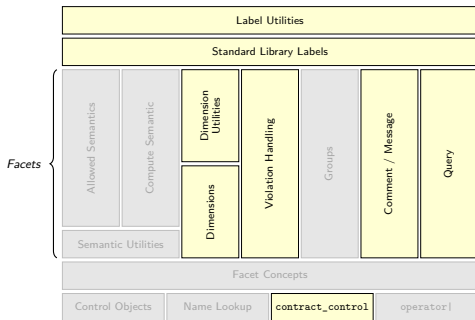
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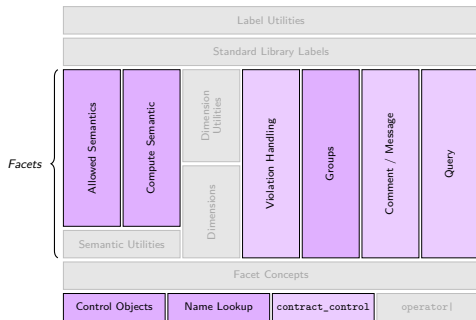
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Additional Enhancements

- Many orthogonal features building on the framework
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- Incremental adoption in any order is feasible

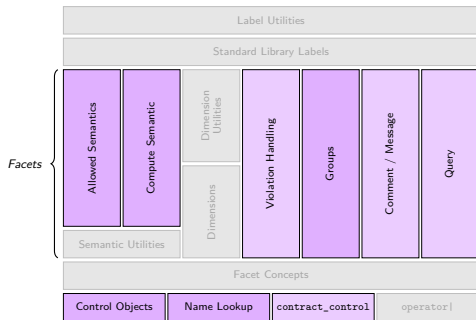
Core-Language Features



EWG (Core Language)^a

^a **Mauve** selected as official EWG color by Erich Keane

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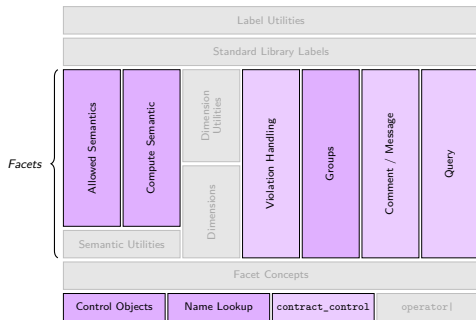


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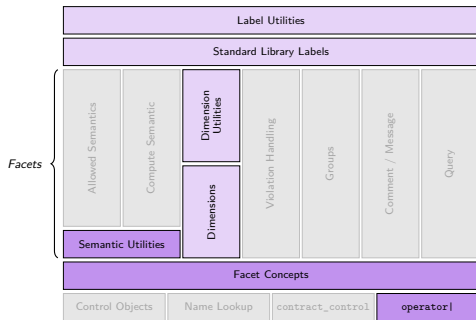
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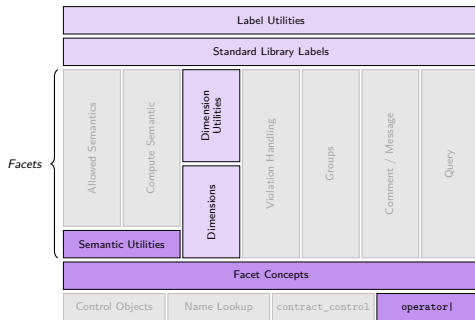
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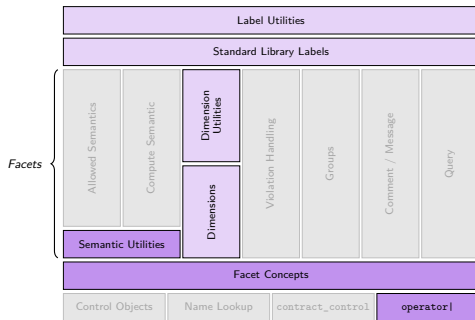


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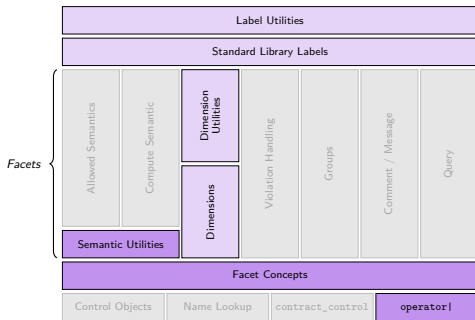


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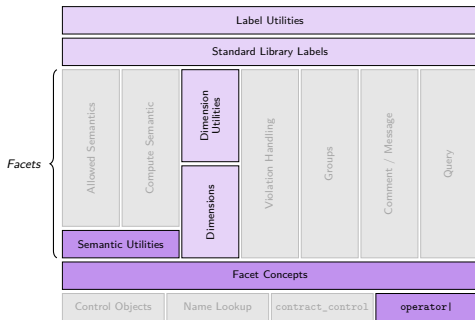


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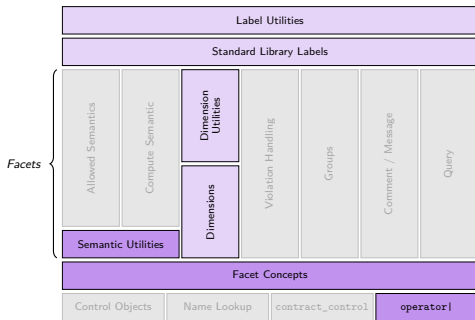


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 - Make taking advantage of certain facets easier with common utilities

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3 Further Details

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void g(int *p)
    pre(p != nullptr); // equivalent to pre<empty_label>(...)
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```
#include <contracts>  
void f(int *p)  
    pre<terminating>(p != nullptr); // found automatically
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- Makes label names available without full qualification
- Same mechanism as inside `<>`, but usable anywhere

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pre<opt | audit>(...) // Error: overlapping dimensions
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```
template <typename T>
concept allowed_semantics_label =
    assertion_control_object<T> &&
    requires (const T t) {
        requires std::is_const_v<decltype(T::allowed_semantics)>;
        evaluation_semantic_set({t.allowed_semantics});
    };
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- The `semantic_computation_label` concept:

```
template <typename T>
concept semantic_computation_label =
    assertion_control_object<T> &&
    requires(const T t, evaluation_semantic s) {
        evaluation_semantic(t.compute_semantic(s));
    };
```

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```
constexpr evaluation_semantic
compute_semantic(evaluation_semantic in) const {
  #if _LIBCPP_ASSERTION_SEMANTIC == ...
    return evaluation_semantic::quick_enforce;
  #else
    return in;
  #endif
}
```

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- Entirely implemented in the Standard Library (constraints on `operator|`)

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- Static-analysis tools can use groups to selectively analyze assertions

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```
auto important = "important"group;  
auto testing_only = "testing_only"group;  
  
void f(...)  
  pre<important>      (...) // quick-enforce  
  pre<testing_only>   (...) // ignore  
  pre                 (...); // enforce
```

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```
template <typename T>
concept local_violation_label =
    assertion_control_object<T> &&
    requires(std::remove_const_t<T> t,
              const contract_violation& v) {
        t.handle_contract_violation(v);
    };
```

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- Example — rethrow `bad_alloc`:

```
struct rethrow_bad_alloc_t {  
    using assertion_control_object = rethrow_bad_alloc_t;  
  
    std::integral_constant<violation_handled,  
                           violation_handled::not_handled>  
    handle_contract_violation(  
        const contract_violation& v) {  
        if (v.detection_mode()  
            == detection_mode::evaluation_exception) {  
            try { throw; }  
            catch (const std::bad_alloc&) { throw; }  
            catch (...) {}  
        }  
    }  
};
```

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- Can leverage `define_static_string` (P3491R3) for dynamic compile-time strings

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```
template <typename T>
concept queryable_label =
    assertion_control_object<T> &&
    requires (const T t, const void *key,
              std::size_t index) {
        { t.query(key,index) } -> std::same_as<void*>;
    };
```

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- Example: an `owner_label` carrying name and address:

```
if (auto* name = violation.query_control_object(  
    &owner_label::name_key)) {  
    // send notification to owner  
}
```

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3 Further Details

- Core Features
- Facets
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using contract_control namespace std::contracts::labels;
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- Makes label names available unqualified in assertion-control expressions
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- Users can also use `contract_control(expr)` to get the same lookup outside assertions

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- **Concept variable templates:**

- `is_assertion_control_object<obj>`, etc.

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Please discuss.