

Remove return type deduction in `std::apply`

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1. Introduction

```
#include <tuple>

template <class Func, class Tuple>
concept applicable =
    requires(Func&& func, Tuple&& args) {
        std::apply(std::forward<Func>(func), std::forward<Tuple>(args));
    };

int main() {
    auto func = [](){};
    auto args = std::make_tuple(1);

    static_assert(!applicable<decltype(func), decltype(args)>);
}
```

The code above should be well formed. However, since `std::apply` uses return type deduction to deduce the return type, we get a hard error as the substitution is outside the immediate context of the template instantiation.

This paper proposes a new public trait instead of `decltype(auto)` in the return type of `std::apply`

2. Impact on the standard

This proposal is a pure library extension.

3. `std::apply_result`

`std::apply_result` (and the corresponding alias `std::apply_result_t`) is the proposed trait that should be used in the return type of `std::apply`. With the new declaration being:

```
template <class F, class Tuple>
constexpr std::apply_result_t<F, Tuple> apply(F&& f, Tuple&& t);
```

This fixes hard errors originating from code that tries to employ commonly-used SFINAE patterns with `std::apply` that could have otherwise been well-formed. It is backwards compatible with well-formed usecases of `std::apply`

4. Implementation

`std::apply_result` can be defined using the existing `std::invoke_result` trait to avoid duplication in implementations

```
namespace std {
    // exposition only
    template <size_t I, class T>
        using element-at = decltype(get<I>(declval<T>()));

    // exposition only
    template <class F, class T, std::size_t... I>
```

```
constexpr auto apply-impl(F&& f, T&& t, std::index_sequence<I...>)
    noexcept(is_nothrow_invocable_v<F, element-at<I, T>...>)
    -> invoke_result_t<F, element-at<I, T>...> {
    return invoke(std::forward<F>(f), get<I>(std::forward<T>(t))...);
}

template <class F, class Tuple>
using apply_result_t = decltype(apply-impl(
    declval<F>(),
    declval<Tuple>(),
    make_index_sequence<tuple_size_v<remove_reference_t<Tuple>>>()));

template <class F, class Tuple>
struct apply-result-impl {}; // exposition only

template <class F, class Tuple>
    requires requires { typename apply_result_t<F, Tuple>; }
struct apply-result-impl<F, Tuple> {
    using type = std::apply_result_t<F, Tuple>;
};

template <class F, class Tuple>
struct apply_result : apply-result-impl<F, Tuple> {};
}
```

5. Proposed Wording

[*Editorial note*: Insert the following declarations to the listing in [concepts.syn]. — *end note*]

18.3 Header <concepts> synopsis [concepts.syn]

```
// all freestanding
namespace std {
    [...]

    // 18.7.7, concept strict_weak_order
    template<class R, class T, class U>
        concept strict_weak_order = see below;

    // 18.7.8, concept applicable
    template<class F, class Tuple>
        concept applicable = see below;

    // 18.7.9, concept regular_applicable
    template<class F, class Tuple>
        concept regular_applicable = see below;
}
```

[*Editorial note*: Add the following two subsections at the end of [concepts.callable], right after [concept.strictweakorder]. — *end note*]

18.7.8 Concept *applicable* [concept.applicable]

- The *applicable* concept specifies a relationship between a callable type ([func.def]) *F* and a *tuple-like* type ([tuple.like]) *Tuple* that can be evaluated by the library function *apply* ([tuple.apply]).

```

template<class F, class Tuple>
concept applicable = requires(F&& f, Tuple&& tup) {
    apply(std::forward<F>(f), std::forward<Tuple>(tup)); // not required to be
                                                         // equality-preserving
};

```

- [Example 1 : A function that generates random numbers can model `applicable`, since the `apply` function call expression is not required to be equality-preserving ([concepts.equality]). — end example]

18.7.9 Concept `regular_applicable` [concept.regularapplicable]

```

template<class F, class Tuple>
concept regular_applicable = applicable<F, Tuple>;

```

- The `apply` function call expression shall be equality-preserving ([concepts.equality]) and shall not modify the function object or the arguments.

[Note 1: This requirement supersedes the annotation in the definition of `applicable`. — end note]

- [Example 1: A random number generator does not model `regular_applicable`. — end example]
- [Note 2: The distinction between `applicable` and `regular_applicable` is purely semantic. — end note]

[Editorial note: Add the following to the listing in [meta.type.synop]. — end note]

21.3.3 [meta.type.synop]

```

// all freestanding
namespace std {
    [...]

    // 21.3.7, type relations
    [...]
    template<class Fn, class... ArgTypes> struct is_invocable;
    template<class R, class Fn, class... ArgTypes> struct is_invocable_r;

    template<class Fn, class... ArgTypes> struct is_nothrow_invocable;
    template<class R, class Fn, class... ArgTypes> struct is_nothrow_invocable_r;

    template<class Fn, class Tuple> struct is_applicable;
    template<class R, class Fn, class Tuple> struct is_applicable_r;

    template<class Fn, class Tuple> struct is_nothrow_applicable;
    template<class R, class Fn, class Tuple> struct is_nothrow_applicable_r;

    // 21.3.8.2, const-volatile modifications
    [...]

    // 21.3.8.7, other transformations
    [...]
    template<class T> struct underlying_type;
    template<class Fn, class... ArgTypes> struct invoke_result;
    template<class Fn, class Tuple> struct apply_result;
    template<class T> struct unwrap_reference;
    template<class T> struct unwrap_ref_decay;
    [...]

```

```

template<class Fn, class... ArgTypes>
    using invoke_result_t = typename invoke_result<Fn, ArgTypes...>::type;
template<class Fn, class Tuple>
    using apply_result_t = typename apply_result<Fn, Tuple>::type;
template<class T>
    using unwrap_reference_t = typename unwrap_reference<T>::type;
    [...]

// 21.3.7, type relations
... as before...
template<class R, class Fn, class... ArgTypes>
    constexpr bool is_nothrow_invocable_r_v
        = is_nothrow_invocable_r<R, Fn, ArgTypes...>::value;
template<class Fn, class Tuple>
    inline constexpr bool is_applicable_v = is_applicable<Fn, Tuple>::value;
template<class R, class Fn, class Tuple>
    inline constexpr bool is_applicable_r_v = is_applicable_r<R, Fn, Tuple>::value;
template<class Fn, class Tuple>
    inline constexpr bool is_nothrow_applicable_v = is_nothrow_applicable<Fn, Tuple>::value;
template<class R, class Fn, class Tuple>
    inline constexpr bool is_nothrow_applicable_r_v
        = is_nothrow_applicable_r<R, Fn, Tuple>::value;

// 21.3.9, logical operator traits
    [...]
}

```

[*Editorial note:* Change [meta.rel] as follows. — *end note*]

1. The templates specified in Table 49 may be used to query relationships between types at compile time.
2. Each of these templates shall be a *Cpp17BinaryTypeTrait* [meta.rqmts] with a base characteristic of `true_type` if the corresponding condition is `true`, otherwise `false_type`.
3. Let *ELEMS-OF*(*T*) be the parameter pack `get<N>(declval<T>())`, where *N* is the pack of `size_t` template arguments of the specialization of `index_sequence` denoted by `make_index_sequence<tuple_size_v<T>>`.

[*Editorial note:* At the end of Table 49, add the following. — *end note*]

Table 49: Type relationship predicates

| Template | Condition | Comments |
|--------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | ... as before ... | |
| <pre>template<class R, class Fn, class... ArgTypes> struct is_nothrow_invocable_r;</pre> | <pre>is_invocable_r_v<R, Fn, ArgTypes...> is true and the expression INVOKE<R>(declval<Fn>(), declval<ArgTypes>()...) is known not to throw any exceptions ([expr.unary.noexcept]).</pre> | <p><code>Fn</code>, <code>R</code>, and all types in the template parameter pack <code>ArgTypes</code> shall be complete types, <i>cv</i> void, or arrays of unknown bound.</p> |
| <pre>template<class Fn, class Tuple> struct is_applicable;</pre> | <p>The expression <code>INVOKE(declval<Fn>(), ELEMS-OF(Tuple)...) is well-formed when treated as an unevaluated operand.</code></p> | <p><code>Fn</code> and <code>Tuple</code> shall be complete types, <i>cv</i> void, or arrays of unknown bound.</p> |
| <pre>template<class R, class Fn, class Tuple> struct is_applicable_r;</pre> | <p>The expression <code>INVOKE<R>(declval<Fn>(), ELEMS-OF(Tuple)...) is well-formed when treated as an unevaluated operand.</code></p> | <p><code>Fn</code>, <code>R</code>, and <code>Tuple</code> shall be complete types, <i>cv</i> void, or arrays of unknown bound.</p> |
| <pre>template<class Fn, class Tuple> struct is_nothrow_applicable;</pre> | <pre>is_applicable_v<Fn, Tuple> is true and the expression INVOKE(declval<Fn>(), ELEMS-OF(Tuple)...) is known not to throw any exceptions ([expr.unary.noexcept]).</pre> | <p><code>Fn</code> and <code>Tuple</code> shall be complete types, <i>cv</i> void, or arrays of unknown bound.</p> |
| <pre>template<class R, class Fn, class Tuple> struct is_nothrow_applicable_r;</pre> | <pre>is_applicable_r_v<R, Fn, Tuple> is true and the expression INVOKE<R>(declval<Fn>(), ELEMS-OF(Tuple)...) is known not to throw any exceptions.</pre> | <p><code>Fn</code>, <code>R</code>, and <code>Tuple</code> shall be complete types, <i>cv</i> void, or arrays of unknown bound.</p> |

[Editorial note: Change [meta.trans.other] as follows. — end note]

21.3.8.7 Other transformations [meta.trans.other]

1. The templates specified in Table 55 perform other modifications of a type.

[Editorial note: Add the following to Table 55. — end note]

Table 55 — Other transformations [tab:meta.trans.other]

| Template | Comments |
|-------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | <i>... as before ...</i> |
| <pre>template<class Fn class... ArgTypes> struct invoke_result;</pre> | <p>If the expression <code>INVOKE(declval<Fn>(), declval<ArgTypes>()...)</code> (22.10.4) is well-formed when treated as an unevaluated operand (7.2.3), the member typedef <code>type</code> denotes the type <code>decltype(INVOKE(declval<Fn>(), declval<ArgTypes>()...))</code>; otherwise, there shall be no member <code>type</code>. Access checking is performed as if in a context unrelated to <code>Fn</code> and <code>ArgTypes</code>. Only the validity of the immediate context of the expression is considered.</p> <p>[<i>Note 2</i>: The compilation of the expression can result in side effects such as the instantiation of class template specializations and function template specializations, the generation of implicitly-defined functions, and so on. Such side effects are not in the “immediate context” and can result in the program being ill-formed. — <i>end note</i>]</p> <p><i>Preconditions</i>: <code>Fn</code> and all types in the template parameter pack <code>ArgTypes</code> are complete types, <code>cv</code> <code>void</code>, or arrays of unknown bound.</p> |
| <pre>template<class Fn class Tuple> struct apply_result;</pre> | <p>If the expression <code>INVOKE(declval<Fn>(), ELEMS-OF(Tuple)...) (22.10.4)</code> is well-formed when treated as an unevaluated operand (7.2.3), the member typedef <code>type</code> denotes the type <code>decltype(INVOKE(declval<Fn>(), ELEMS-OF(Tuple)...))</code>; otherwise, there shall be no member <code>type</code>. Access checking is performed as if in a context unrelated to <code>Fn</code> and <code>Tuple</code>. Only the validity of the immediate context of the expression is considered.</p> <p>[<i>Note 3</i>: The compilation of the expression can result in side effects such as the instantiation of class template specializations and function template specializations, the generation of implicitly-defined functions, and so on. Such side effects are not in the “immediate context” and can result in the program being ill-formed. — <i>end note</i>]</p> <p><i>Preconditions</i>: <code>Fn</code> and <code>Tuple</code> are complete types, <code>cv</code> <code>void</code>, or arrays of unknown bound.</p> |
| <pre>template<class T> struct unwrap_reference;</pre> | <p>If <code>T</code> is a specialization <code>reference_wrapper<X></code> for some type <code>X</code>, the member typedef <code>type</code> of <code>unwrap_reference<T></code> denotes <code>X&</code>, otherwise <code>type</code> denotes <code>T</code>.</p> |
| | <i>... as before ...</i> |

[*Editorial note*: Change the listing in [tuple.syn] as follows. — *end note*]

Section 23.5.2 ([tuple.syn])

[...]

```
template<tuple-like... Tuples>
constexpr tuple<CTypes...> tuple_cat(Tuples&&...);

// 23.5.3.5, calling a function with a tuple of arguments
template<class F, tuple-like Tuple>
constexpr decltype(auto) apply_result_t<F, Tuple> apply(F&& f, Tuple&& t)
    noexcept(see-below is_nothrow_applicable_v<F, Tuple>);
```

[...]

[*Editorial note*: Change [tuple.apply] as follows. — *end note*]

22.4.6. Calling a function with a tuple of arguments [tuple.apply]

```
template<class F, tuple-like Tuple>
constexpr decltype(auto) apply_result_t<F, Tuple> apply(F&& f, Tuple&& t)
    noexcept(see below is_nothrow_applicable_v<F, Tuple>);
```

1. *Effects*: Given the exposition-only function template:

```
namespace std {
    template<class F, tuple-like Tuple, size_t... I>
    constexpr decltype(auto) apply_impl(F&& f, T&& t, index_sequence<I...>) {
        return INVOKE(std::forward<F>(f), get<I>(std::forward<T>(t))...);
        // exposition only
        // see [func.require]
    }
}
```

Equivalent to:

```
return apply_impl(std::forward<F>(f), std::forward<Tuple>(t),
    make_index_sequence<tuple_size_v<remove_reference_t<Tuple>>>{});
```

2. *Remarks*: Let I be the pack $0, 1, \dots, (\text{tuple_size_v}<\text{remove_reference_t}<\text{Tuple}>> - 1)$. The exception specification is equivalent to:

```
noexcept(invoke(std::forward<F>(f), get<I>(std::forward<Tuple>(t))...))
```