Ghost: Lvalues that do not designate an object

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We have the following undefined behavior (J.2 item 18 in C23).

6.3.3.1 Lvalues, arrays, and function designators

1 An lvalue is an expression (with an object type other than void) that **potentially** designates an object; 55) **if an lvalue does not designate an object when it is evaluated, the behavior is undefined.**

But this appears to be a ghost, as there does not seem to be any possible way to construct an Ivalue that does not designate an object in the first place without either violating a constraint or invoking undefined behavior already before. To see this, we consider all expressions that can be Ivalues. Other types of expressions can not be Ivalues. In particular, cast, comma, conditional, assignment expressions are not Ivalues.

1. Identifier

foo

There needs to be a visible declaration when an identifier is used in an expression (6.5.2 Primary expressions, §2). For non-external definitions there are no forward declarations possible, so the declaration is always also the definition for the object. If an external declaration where there is no definition, then this is either a constraint violation (6.9 External definitions, 6.9.1 General, §3) or undefined behavior (6.9 External definitions, 6.9.1 General, §5).

2. String literal

"foo"

A string literal is an Ivalue, but it is obvious that the object must exist.

3. Generic

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Generic(x, int *: *x)
```

The expression is an Ivalue if the result expression is an Ivalue (6.5.2.1 Generic selection, §4), so assuming that other types of Ivalue must always designate an object, this is then also true for generic expressions.

4. Pointer

(*p)

If the pointer p does not point to an object, then there is undefined behavior (6.5.4.3 Address and indirection operators, §4).

5. Compound literal

A compound literal is an Ivalue (6.5.3.6 Compound literals, §8), but here it is obvious that the object exists.

6. Structure of union members (.)

S.X

The expression is an Ivalue when the first operand is an Ivalue (6.5.3.4 Structure and union members, §3). Hence, the first operand designates an object when evaluated, and so does the result.

7. Structure of union members (\rightarrow)

p→x

The phrasing "The value is that of the named member of the object to which the first expression points, and is an Ivalue." implies that there must a structure or union object the pointer points to. If no such object exists, there must be implicit undefined behavior.

Suggested Change: It is suggested to remove the vacuous undefined behavior in 6.3.3.1 and to make the undefined behavior in 6.5.3.4 explicit. Regarding the second change, one can argue that "shall point to an object" is still vague and that further conditions for undefined behavior as spelled out for the unary * operator are needed. As this is unrelated to the main topic of this paper and similar wording is already used elsewhere in the standard, this is left for future improvement.

Wording Change 1 (relative to N3550)

6.3.3.1 Lvalues, arrays, and function designators

1 An Ivalue is an expression (with an object type other than void) that **potentially** designates an object. 55) **if an Ivalue does not designate an object when it is evaluated, the behavior is undefined.**

Annex J.2

(15) An Ivalue does not designate an object when evaluated (6.3.3.1).

Wording Change 2 (relative to N3550)

6.5.3.4 Semantics

4 A postfix expression followed by the -> operator and an identifier designates a member of a structure or union object. **If the first expression does not point to a structure or union object, the behavior is undefined.** The value is that of the named member of the object to which the first expression points, and is an Ivalue.95) If the first expression is a pointer to a qualified type, the result has the so-qualified version of the type of the designated member.

Annex J.2

(XX) In a postfix expression followed by the -> operator, the first expression does not point to a structure or union object.