

## Wording Improvement: Generation of Non-Value Representations

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It is a requirement on the implementation and not the program that a non-value representation is not used when a value is stored in an object and there are multiple possible representations for that value (e.g. padding bits can be set differently). The wording is confusing, as there seems to be no reason to use a non-value representation in the first place.

**Recommendation:** Formulate this without the negation.

### Suggested Wording Change (N3550)

#### 6.2.6 Representations of types

Where a value is stored in an object using a type that has more than one object representation for that value, it is unspecified which **of these** representations is used, ~~but a non-value representation shall not be generated.~~