## **C Floating Point Study Group Teleconference**

September 25, 2018 8 AM PDT / 11 PM EDT / 3 PM UTC

Conference ID: 82968194

Toll-free Dial-in number: 1-888-426-6840 Other (International) Dial In Numbers:

https://www.teleconference.att.com/servlet/glbAccess?process=1&accessCode=82968194&ac

cessNumber=2158616239#C3

Wiki: http://wiki.edg.com/twiki/bin/login/CFP/WebHome

## **Draft Agenda**

### **Meeting logistics**

Note taker, mail out notes - Rajan

#### Introduction of attendees

### Approval of agenda

### Notes from 2018-08-28 meeting

Posted on CFP wiki

#### **Carry-over action items**

Ian: See if there is an incompatibility between C and C++ for constants being evaluated to a wider format (Ex. FLT\_EVAL\_METHOD affects constants in C++, and wider return values) - Keep open.

Jim: Update the binding table in parts 1 and 2 to handle the new IEEE-754:2018 functions when published.

David: Check the min/max C specification to ensure it matches what IEEE has.

David: Check the augmented\* C function specifications to ensure they match what IEEE has.

#### Action items from 2018-08-28 meeting

Jim: Remove for quantum specification: "If x is NaN, the result is NaN"

Jim: Make the change to specify F.10.10a part 1 append as per Jim's binding meeting minutes email on 2018/08/23.

All: totalorder\* differ for NaN payloads: Note that we don't have approval to move up to 754 201x yet. Revisit after we move up to the 754 draft.

Fred: See which other functions have the need to not trigger signaling NaNs but are functions (need to be macros or have pointer parameters).

All: Look into comparison macros and how to work them to avoid SNaN's from signaling.

Jim: Create a part 1 CR to make the totalorder\* functions take pointer arguments.

David: Look into the identity conflicts for sqrt and rootn in IEEE.

Jim: Part 4: Make the change as per Jim's 2018/06/26 email about specification for inexact with making the required operations raise inexact IFF it is inexact.

Jim: Part 1: Make the changes to next\* as per Jim's email on 2018/08/20.

Fred: Give reference to the C DR for normalized double double meaning bits can be changed.

**Study group logistics** 

Next meeting date: Tuesday, October 23?

**IEEE 754 revision** 

C++ liaison

**Action item details** 

Min/max C specification matches IEEE?

Augmented\* C function specifications match IEEE?

Remove for quantum specification: "If x is NaN, the result is NaN". See Jim's 9/3 email "Als to update working drafts"

http://wiki.edg.com/pub/CFP/WebHome/cfp2x-20180903.pdf

Make the change to specify F.10.10a part 1 append as per Jim's binding meeting minutes email on 2018/08/23.

See Jim's 9/3 email "Als to update working drafts" <a href="http://wiki.edg.com/pub/CFP/WebHome/cfp1x-20180903.pdf">http://wiki.edg.com/pub/CFP/WebHome/cfp1x-20180903.pdf</a>

See which other functions have the need to not trigger signaling NaNs but are functions (need to be macros or have pointer parameters).

See Fred's 8/28 email "Not trigger sNaN" and responses

Look into comparison macros and how to work them to avoid SNaN's from signaling.

Create a part 1 CR to make the totalorder\* functions take pointer arguments.

http://wiki.edg.com/pub/CFP/WebHome/n2292.pdf

See also Joseph Myers 9/11 email "(SC22WG14.15517) totalorder and tgmath.h"

Look into the identity conflicts for sqrt and rootn in IEEE.

Part 4: Make the change as per Jim's 2018/06/26 email about specification for inexact with making the required operations raise inexact IFF it is inexact.

See Jim's 9/3 email "Als to update working drafts"

http://wiki.edg.com/pub/CFP/WebHome/cfp4x-20180903.pdf

Part 1: Make the changes to next\* as per Jim's email on 2018/08/20.

See Jim's 9/3 email "Als to update working drafts"

http://wiki.edg.com/pub/CFP/WebHome/cfp1x-20180903.pdf

Give reference to the C DR for normalized double double meaning bits can be changed. See Fred's 8/28 email "Normalized numbers"

WG14 Oct 15-18 meeting prep

C2x integration

Other issues?

# **Activities**

Review activities in progress

# **Deferred issues**

C standard use of "floating" vs "floating-point"