

Doc. No.: WG14/N1227
Date: 2007-03-20
Project: Programming Language C (TR 24732)
Subject: Comments on N1201

The following is a collection of comments on the Decimal TR document N1201.

Misc. edits:

1. 8.1 (pg 16 & 17): Perhaps "or imaginary" should be "nor imaginary" in five places.
2. 8.1 (pg 16 & 17): The constraint for C99 6.5.8p2 can be simplified. Remove ", complex type, or imaginary type". It is already covered by the 1st existing C99 constraint: -- both operands have real type;
3. 9.3 (pg 25) Should there be a footnote attached to 7.12.10 Remainder functions that remquo is missing and why?
4. 9.3 (pg 26) The description is wrong. The interval is [1/10,1) for DFP, and is [1/2,1) for generic FP types.
5. 9.6 (pg 30) strtod*, [#5] "denormalized" seems wrong. Perhaps "subnormal" or "subnormalized" is meant.
6. 9.7 (pg 32) wcstod*, [#5] "denormalized" seems wrong. Perhaps "subnormal" or "subnormalized" is meant.

Comments requiring further committee discussions:

1. I believe, that at the Portland meeting, we agreed that if frexp will be base-10 for DFP arguments, then ldexp should also be base-10 for DFP arguments. I do not see that in the paper.
2. I have a question/issue.

```
Given vars:
    _Decimal32 dfp = ...;
    float      bfp = ...;
```

```
It is clear to me that
    if( dfp * bfp ) ...
```

is a constraint violation by DFP TR 8.1

```
As I read the DFP TR
    if( expl() ? dfp : bfp ) ...
```

is undefined behaviour, not a constraint violation. Seems unusual to me that this operator does not have a constraint violation on mixing DFP with binary FP. Was this done on purpose, or was this something overlooked?

3. Since DEC_INFINITY is of type _Decimal32, quantized64 and quantized128 cannot return DEC_INFINITY. Perhaps, "If both operands are infinity, the result is DEC_INFINITY and the sign is the same as x." should be "If both operands are infinity, the result is x."

4. I do not see how `quantize()` can overflow. Hence, I do not understand why the spec for `quantize` mentions overflow.
5. When Decimal FP constants are converted into internal format, are there any constraints on the conversion process? Consider these equivalent values:

```
1e6DF
10e5DF
100e4DF
1000e3DF
10000e2DF
100000e1DF
1000000e0DF
```

Do they all convert to the same internal format? Or, do they convert into 7 different formats? Implementation defined?

What about the value zero:

```
0e-95DF
0e0DF
0e+95DF
```

Same or different internal formats?

6. `fp_classify` macro issue (see WG14/N???? by Raymond Mak describing the problem)