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Concordance for July 1994 (Waterloo) C++ Working Paper

This document provides a cross-refrerence between absolute section numbers and the corresponding symbolic names used for cross-references within the Working Paper. Its purpose is to make it easier to replace absolute section numbers by their corresponding names, which in turn will make it easier to renumber sections in future versions of the Working Paper.

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Listing by clause number

1	intro	General
1.1	intro.scope	Scope
1.2	intro.refs	Normative references
1.3	intro.defs	Definitions
1.4	syntax	Syntax notation
1.5	intro.memory	The C++ memory model
1.6	intro.compliance	Processor compliance
1.7	intro.execution	Program execution
2	lex	Lexical conventions
2.1	lex.phases	Phases of translation
2.2	lex.trigraph	Trigraph sequences
2.3	lex.pptoken	Preprocessing tokens
2.4	lex.digraph	Digraph sequences
2.5	lex.token	Tokens
2.6	lex.comment	Comments
2.7	lex.name	Identifiers
2.8	lex.key	Keywords
2.9	lex.literal	Literals
2.9.1	lex.icon	Integer literals
2.9.2	lex.ccon	Character literals
2.9.3	lex.fcon	Floating literals
2.9.4	lex.string	String literals
2.9.5	lex.bool	Boolean literals
3	basic	Basic concepts
3.1	basic.def	Declarations and definitions
3.2	basic.def.odr	One definition rule
3.3	basic.scope	Declarative regions and scopes
3.3.1	basic.scope.local	Local scope
3.3.2	basic.scope.proto	Function prototype scope
3.3.3		Function scope
3.3.4	basic.file.scope	File scope
3.3.5	basic.scope.namespace	Namespace scope
3.3.6	basic.scope.class	Class scope
3.3.7	basic.scope.hiding	Name hiding
3.3.8	basic.scope.exqual	Explicit qualification
3.3.9	basic.scope.elab	Elaborated type specifier
3.3.10	basic.scope.pdecl	Point of declaration
3.4	basic.link	Program and linkage
3.5	basic.start	Start and termination
3.5.1	basic.start.main	Main function
3.5.2	basic.start.init	Initialization of non-local objects
3.5.3	basic.start.term	Termination
3.6	basic.stc	Storage duration
3.6.1	basic.stc.static	Static storage duration
3.6.2	basic.stc.auto	Automatic storage duration
3.6.3	basic.stc.dynamic	Dynamic storage duration
3.6.3.1	basic.stc.dynamic.allocation	Allocation functions
3.6.3.2	basic.stc.dynamic.deallocation	Deallocation functions
3.6.4	basic.stc.inherit	Duration of sub-objects
3.6.5	basic.stc.mutable	The `mutable` keyword
3.6.6	basic.stc.ref	Reference duration
3.7	basic.types	Types

3.7.1	basic.fundamental	Fundamental types
3.7.2	basic.compound	Compound types
3.7.3	basic.type.qualifier	CV-qualifiers
3.7.4	basic.type.name	Type names
3.8	basic.lval	Lvalues and rvalues
4	conv	Standard conversions
4.1	conv.prom	Integral promotions
4.2	conv.integral	Integral conversions
4.3	conv.double	Float and double
4.4	conv.float	Floating and integral
4.5	conv.arith	Arithmetic conversions
4.6	conv.ptr	Pointer conversions
4.7	conv.ref	Reference conversions
4.8	conv.mem	Pointers to members
4.9	conv.bool	Boolean conversions
5	expr	Expressions
5.1	expr.prim	Primary expressions
5.2	expr.post	Postfix expressions
5.2.1	expr.sub	Subscripting
5.2.2	expr.call	Function call
5.2.3	expr.type.conv	Explicit type conversion (functional notation)
5.2.4	expr.ref	Class member access
5.2.5	expr.post.incr	Increment and decrement
5.2.6	expr.dynamic.cast	Dynamic cast
5.2.7	expr.typeid	Type identification
5.2.8	expr.static.cast	Static cast
5.2.9	expr.reinterpret.cast	Reinterpret cast
5.2.10	expr.const.cast	Const cast
5.3	expr.unary	Unary expressions
5.3.1	expr.unary.op	Unary operators
5.3.2	expr.pre.incr	Increment and decrement
5.3.3	expr.sizeof	Sizeof
5.3.4	expr.new	New
5.3.5	expr.delete	Delete
5.4	expr.cast	Explicit type conversion (cast notation)
5.5	expr.mptr.oper	Pointer-to-member operators
5.6	expr.mul	Multiplicative operators
5.7	expr.add	Additive operators
5.8	expr.shift	Shift operators
5.9	expr.rel	Relational operators
5.10	expr.eq	Equality operators
5.11	expr.bit.and	Bitwise AND operator
5.12	expr.xor	Bitwise exclusive OR operator
5.13	expr.or	Bitwise inclusive OR operator
5.14	expr.log.and	Logical AND operator
5.15	expr.log.or	Logical OR operator
5.16	expr.cond	Conditional operator
5.17	expr.ass	Assignment operators
5.18	expr.comma	Comma operator
5.19	expr.const	Constant expressions
6	stmt.stmt	Statements
6.1	stmt.label	Labeled statement
6.2	stmt.expr	Expression statement
6.3	stmt.block	Compound statement or block
6.4	stmt.select	Selection statements

6.4.1	stmt.if	The `if` statement
6.4.2	stmt.switch	The `switch` statement
6.5	stmt.iter	Iteration statements
6.5.1	stmt.while	The `while` statement
6.5.2	stmt.do	The `do` statement
6.5.3	stmt.for	The `for` statement
6.6	stmt.jump	Jump statements
6.6.1	stmt.break	The `break` statement
6.6.2	stmt.cont	The `continue` statement
6.6.3	stmt.return	The `return` statement
6.6.4	stmt.goto	The `goto` statement
6.7	stmt.dcl	Declaration statement
6.8	stmt.ambig	Ambiguity resolution
7	dcl.dcl	Declarations
7.1	dcl.spec	Specifiers
7.1.1	dcl.stc	Storage class specifiers
7.1.2	dcl.fct.spec	Function specifiers
7.1.3	dcl.typedef	The `typedef` specifier
7.1.4	dcl.friend	The `friend` specifier
7.1.5	dcl.type	Type specifiers
7.1.5.1	dcl.type.cv	The *cv-qualifiers*
7.1.5.2	dcl.type.simple	Simple type specifiers
7.1.5.3	dcl.type.elab	Elaborated type specifiers
7.2	dcl.enum	Enumeration declarations
7.3	basic.namespace	Namespaces
7.3.1	namespace.def	Namespace definition
7.3.2	namespace.alias	Namespace or class alias
7.3.3	namespace.udecl	The `using` declaration
7.3.4	namespace.udir	Using directive
7.3.5	namespace.qual	Explict qualification
7.4	dcl.asm	The `asm` declaration
7.5	dcl.link	Linkage specifications
8	dcl.decl	Declarators
8.1	dcl.name	Type names
8.2	dcl.ambig.res	Ambiguity resolution
8.3	dcl.meaning	Meaning of declarators
8.3.1	dcl.ptr	Pointers
8.3.2	dcl.ref	References
8.3.3	dcl.mptr	Pointers to members
8.3.4	dcl.array	Arrays
8.3.5	dcl.fct	Functions
8.3.6	dcl.fct.default	Default arguments
8.4	dcl.fct.def	Function definitions
8.5	dcl.init	Initializers
8.5.1	dcl.init.aggr	Aggregates
8.5.2	dcl.init.string	Character arrays
8.5.3	dcl.init.ref	References
9	class	Classes
9.1	class.name	Class names
9.2	class.mem	Class members
9.3	class.scope0	Scope rules for classes
9.4	class.mfct	Member functions
9.4.1	class.this	The `this` pointer
9.4.2	class.inline	Inline member functions
9.5	class.static	Static members

9.6	class.union	Unions
9.7	class.bit	Bit-fields
9.8	class.nest	Nested class declarations
9.9	class.local	Local class declarations
9.10	class.nested.type	Nested type names
10	class.derived	Derived classes
10.1	class.mi	Multiple base classes
10.2	class.member.lookup	Member Name Lookup
10.3	class.virtual	Virtual functions
10.4	class.abstract	Abstract classes
10.5	class.scope	Summary of scope rules
11	class.access	Member access control
11.1	class.access.spec	Access specifiers
11.2	class.access.base	Access specifiers for base classes
11.3	class.access.dcl	Access declarations
11.4	class.friend	Friends
11.5	class.protected	Protected member access
11.6	class.access.virt	Access to virtual functions
11.7	class.paths	Multiple access
12	special	Special member functions
12.1	class.ctor	Constructors
12.2	class.temporary	Temporary objects
12.3	class.conv	Conversions
12.3.1	class.conv.ctor	Conversion by constructor
12.3.2	class.conv.fct	Conversion functions
12.4	class.dtor	Destructors
12.5	class.free	Free store
12.6	class.init	Initialization
12.6.1	class.expl.init	Explicit initialization
12.6.2	class.base.init	Initializing bases and members
12.7	class.cdtor	Constructors and destructors
12.8	class.copy	Copying class objects
13	over	Overloading
13.1	over.dcl	Declaration matching
13.2	over.match	Overload resolution
13.2.1	over.match.funcs	Candidate functions
13.2.2	over.match.args	Argument matching
13.3	over.over	Address of overloaded function
13.4	over.oper	Overloaded operators
13.4.1	over.unary	Unary operators
13.4.2	over.binary	Binary operators
13.4.3	over.ass	Assignment
13.4.4	over.call	Function call
13.4.5	over.sub	Subscripting
13.4.6	over.ref	Class member access
13.4.7	over.inc	Increment and decrement
13.4.8	over.oper.funcs	Overloaded operators in expressions
14	temp	Templates
14.1	temp.names	Template names
14.2	temp.res	Name resolution
14.2.1	temp.local	Locally declared names
14.2.2	temp.encl	Names from the template's enclosing scope
14.2.3	temp.dep	Dependent names
14.2.4	temp.inject	Non-local names declared within a template
14.3	temp.inst	Template instantiation

14.4	temp.explicit	Explicit instantiation
14.5	temp.spec	Template specialization
14.6	temp.param	Template parameters
14.7	temp.arg	Template arguments
14.8	temp.type	Type equivalence
14.9	temp.fct	Function templates
14.9.1	temp.arg.explicit	Explicit template argument specification
14.9.2	temp.deduct	Template argument deduction
14.9.3	temp.over	Overload resolution
14.9.4	temp.over.spec	Overloading and specialization
14.10	temp.mem.func	Member function templates
14.11	temp.friend	Friends
14.12	temp.static	Static members and variables
15	except	Exception handling
15.1	except.throw	Throwing an exception
15.2	except.ctor	Constructors and destructors
15.3	except.handle	Handling an exception
15.4	except.spec	Exception specifications
15.5	except.special	Special functions
15.5.1	except.terminate	The `terminate()` function
15.5.2	except.unexpected	The `unexpected()` function
15.6	except.access	Exceptions and access
16	cpp	Preprocessing directives
16.1	cpp.cond	Conditional inclusion
16.2	cpp.include	Source file inclusion
16.3	cpp.replace	Macro replacement
16.3.1	cpp.subst	Argument substitution
16.3.2	cpp.stringize	The # operator
16.3.3	cpp.concat	The ## operator
16.3.4	cpp.rescan	Rescanning and further replacement
16.3.5	cpp.scope	Scope of macro definitions
16.4	cpp.line	Line control
16.5	cpp.error	Error directive
16.6	cpp.pragma	Pragma directive
16.7	cpp.null	Null directive
16.8	cpp.predefined	Predefined macro names
17	lib.library	Library
17.1	lib.introduction	Introduction
17.1.1	lib.intro.standard.c	Standard C library
17.1.2	lib.headers	Headers
17.1.3	lib.compliance	Processor Compliance
17.1.4	lib.reserved.names	Reserved names
17.1.5	lib.res.and.conventions	Restrictions and conventions
17.1.5.1	lib.res.on.macro.definitions	Restrictions on macro definitions
17.1.5.2	lib.res.on.arguments	Restrictions on arguments
17.1.5.3	lib.res.on.exception.handling	Restrictions on exception handling
17.1.5.4	lib.alternate.definitions.for.functions	Alternate definitions for functions
17.1.5.5	lib.objects.within.classes	Objects within classes
17.1.5.6	lib.functions.within.classes	Functions within classes
17.1.5.7	lib.global.functions	Global functions
17.1.5.8	lib.unreserved.names	Unreserved names
17.1.5.9	lib.implementation.types	Implementation types
17.1.5.9.1	lib.enumerated.types	Enumerated types
17.1.5.9.2	lib.bitmask.types	Bitmask types

17.1.5.9.3	lib.derived.classes	Derived classes
17.1.5.10	lib.protection.within.classes	Protection within classes
17.1.5.11	lib.definitions	Definitions
17.2	lib.standard.c.library	Standard C library
17.2.1	lib.mods.to.headers	Modifications to headers
17.2.2	lib.mods.to.definitions	Modifications to definitions
17.2.2.1	lib.wchar.t	Type \&\f7wchar_t\fP\&
17.2.2.2	lib.null	Macro \&\f7NULL\fP\&
17.2.2.3	lib.header.iso646.h	Header \&\f7<iso646.h>\fP\&
17.2.3	lib.mods.to.declarations	Modifications to declarations
17.2.3.1	lib.memchr	\&\f7memchr(const\ void*, int, size_t)\fP\&
17.2.3.2	lib.strchr	\&\f7strchr(const\ char*, int)\fP\&
17.2.3.3	lib.strpbrk	\&\f7strpbrk(const\ char*, const\ char*)\fP\&
17.2.3.4	lib.strrchr	\&\f7strrchr(const\ char*, int)\fP\&
17.2.3.5	lib.strstr	\&\f7strstr(const\ char*, const\ char*)\fP\&
17.2.4	lib.mods.to.behavior	Modifications to behavior
17.2.4.1	lib.offsetof	Macro \&\f7offsetof\fP\&
17.2.4.2	lib.longjmp	\&\f7longjmp(jmp_buf, int)\fP\&
17.2.4.3	lib.storage.allocation.functions	Storage allocation functions
17.2.4.4	lib.atexit	\&\f7atexit(void (*)(void))\fP\&
17.2.4.5	lib.exit	\&\f7exit(int)\fP\&
17.3	lib.language.support	Language support
17.3.1	lib.header.defines	Header `<defines>`
17.3.1.1	lib.fvoid.t	Type `fvoid_t`
17.3.1.2	lib.ptrdiff.t	Type `ptrdiff_t`
17.3.1.3	lib.size.t	Type `size_t`
17.3.1.4	lib.wint.t	Type `wint_t`
17.3.1.5	lib.capacity	Type `capacity`
17.3.2	lib.header.exception	Header `<exception>`
17.3.2.1	lib.exception	Class `exception`
17.3.2.1.1	lib.exception::raise.handler	Type `exception::raise_handler`
17.3.2.1.2	lib.exception::set.raise.handler	`exception::set_raise_handler(raise_handler)`
17.3.2.1.3	lib.cons.exception.str	`exception::exception(const string&)`
17.3.2.1.4	lib.des.exception	`exception::~exception()`
17.3.2.1.5	lib.exception::raise	`exception::raise()`
17.3.2.1.6	lib.exception::what	`exception::what()`
17.3.2.1.7	lib.cons.exception	`exception::exception()`
17.3.2.1.8	lib.exception::do.raise	`exception::do_raise()`
17.3.2.2	lib.logic	Class `logic`
17.3.2.2.1	lib.cons.logic	`logic::logic(const string&)`
17.3.2.2.2	lib.des.logic	`logic::~logic()`
17.3.2.2.3	lib.logic::what	`logic::what()`
17.3.2.2.4	lib.logic::do.raise	`logic::do_raise()`
17.3.2.3	lib.runtime	Class `runtime`
17.3.2.3.1	lib.cons.runtime.str	`runtime::runtime(const string&)`
17.3.2.3.2	lib.des.runtime	`runtime::~runtime()`
17.3.2.3.3	lib.runtime::what	`runtime::what()`
17.3.2.3.4	lib.runtime::do.raise	`runtime::do_raise()`
17.3.2.3.5	lib.cons.runtime	`runtime::runtime()`
17.3.2.4	lib.bad.cast	Class `bad_cast`
17.3.2.4.1	lib.cons.bad.cast	`bad_cast::bad_cast(const string&)`
17.3.2.4.2	lib.des.bad.cast	`bad_cast::~bad_cast()`
17.3.2.4.3	lib.bad.cast::what	`bad_cast::what()`

17.3.2.4.4	lib.bad.cast::do.raise	`bad_cast::do_raise()`
17.3.2.5	lib.invalid.argument	Class `invalid_argument`
17.3.2.5.1	lib.cons.invalid.argument	`invalid_argument::invalid_argument(const string&)`
17.3.2.5.2	lib.des.invalid.argument	`invalid_argument::~invalid_argument()`
17.3.2.5.3	lib.invalid.argument::what	`invalid_argument::what()`
17.3.2.5.4	lib.invalid.argument::do.raise	`invalid_argument::do_raise()`
17.3.2.6	lib.length.error	Class `length_error`
17.3.2.6.1	lib.cons.length.error	`length_error::length_error(const string&)`
17.3.2.6.2	lib.des.length.error	`length_error::~length_error()`
17.3.2.6.3	lib.length.error::what	`length_error::what()`
17.3.2.6.4	lib.length.error::do.raise	`length_error::do_raise()`
17.3.2.7	lib.out.of.range	Class `out_of_range`
17.3.2.7.1	lib.cons.out.of.range	`out_of_range::out_of_range(const string&)`
17.3.2.7.2	lib.des.out.of.range	`out_of_range::~out_of_range()`
17.3.2.7.3	lib.out.of.range::what	`out_of_range::what()`
17.3.2.7.4	lib.out.of.range::do.raise	`out_of_range::do_raise()`
17.3.2.8	lib.overflow	Class `overflow`
17.3.2.8.1	lib.cons.overflow	`overflow::overflow(const string&)`
17.3.2.8.2	lib.des.overflow	`overflow::~overflow()`
17.3.2.8.3	lib.overflow::what	`overflow::what()`
17.3.2.8.4	lib.overflow::do.raise	`overflow::do_raise()`
17.3.2.9	lib.alloc	Class `alloc`
17.3.2.9.1	lib.cons.alloc	`alloc::alloc()`
17.3.2.9.2	lib.des.alloc	`alloc::~alloc()`
17.3.2.9.3	lib.alloc::what	`alloc::what()`
17.3.2.9.4	lib.alloc::do.raise	`alloc::do_raise()`
17.3.2.10	lib.domain	Class `domain`
17.3.2.10.1	lib.cons.domain	`domain::domain(const string&)`
17.3.2.10.2	lib.des.domain	`domain::~domain()`
17.3.2.10.3	lib.domain::what	`domain::what()`
17.3.2.10.4	lib.domain::do.raise	`domain::do_raise()`
17.3.2.11	lib.range	Class `range`
17.3.2.11.1	lib.cons.range	`range::range(const string&)`
17.3.2.11.2	lib.des.range	`range::~range()`
17.3.2.11.3	lib.range::what	`range::what()`
17.3.2.11.4	lib.range::do.raise	`range::do_raise()`
17.3.2.12	lib.set.terminate	`set_terminate(fvoid_t*)`
17.3.2.13	lib.set.unexpected	`set_unexpected(fvoid_t*)`
17.3.2.14	lib.terminate	`terminate()`
17.3.2.15	lib.unexpected	`unexpected()`
17.3.3	lib.header.new	Header `<new>`
17.3.3.1	lib.set.new.handler	`set_new_handler(fvoid_t*)`
17.3.3.2	lib.op.delete	`operator delete(void*)`
17.3.3.3	lib.op.delete.array	`operator delete[](void*)`
17.3.3.4	lib.op.new	`operator new(size_t)`
17.3.3.5	lib.op.new.array	`operator new[](size_t)`
17.3.3.6	lib.placement.op.new	`operator new(size_t, void*)`
17.3.3.7	lib.placement.op.new.array	`operator new[](size_t, void*)`
17.3.4	lib.header.typeinfo	Header `<typeinfo>`
17.3.4.1	lib.bad.type.id	Class `bad_type_id`
17.3.4.1.1	lib.cons.bad.type.id	`bad_type_id::bad_type_id()`
17.3.4.1.2	lib.des.bad.type.id	`bad_type_id::~bad_type_id()`
17.3.4.1.3	lib.bad.type.id::do.raise	`bad_type_id::do_raise()`
17.3.4.2	lib.type.info	Class `type_info`

17.3.4.2.1	lib.des.type.info	`type_info::~type_info()`
17.3.4.2.2	lib.type.info::op==	`type_info::operator==(const type_info&)`
17.3.4.2.3	lib.type.info::op!=	`type_info::operator!=(const type_info&)`
17.3.4.2.4	lib.type.info::before	`type_info::before(const type_info&)`
17.3.4.2.5	lib.type.info::name	`type_info::name()`
17.3.4.2.6	lib.cons.type.info	`type_info::type_info(const type_info&)`
17.3.4.2.7	lib.type.info::op=	`type_info::operator=(const type_info&)`
17.4	lib.input/output	Input/output
17.4.1	lib.header.ios	Header `<ios>`
17.4.1.1	lib.ios	Class `ios`
17.4.1.1.1	lib.ios::failure	Class `ios::failure`
17.4.1.1.1.1	lib.cons.ios::failure	`ios::failure::failure(const string&)`
17.4.1.1.1.2	lib.des.ios::failure	`ios::failure::~failure()`
17.4.1.1.1.3	lib.ios::failure::what	`ios::failure::what()`
17.4.1.1.1.4	lib.ios::failure::do.raise	`ios::failure::do_raise()`
17.4.1.1.2	lib.ios::fmtflags	Type `ios::fmtflags`
17.4.1.1.3	lib.ios::iostate	Type `ios::iostate`
17.4.1.1.4	lib.ios::openmode	Type `ios::openmode`
17.4.1.1.5	lib.ios::seekdir	Type `ios::seekdir`
17.4.1.1.6	lib.ios::init	Class `ios::Init`
17.4.1.1.6.1	lib.cons.ios::init	`ios::Init::Init()`
17.4.1.1.6.2	lib.des.ios::init	`ios::Init::~Init()`
17.4.1.1.7	lib.cons.ios.sb	`ios::ios(streambuf*)`
17.4.1.1.8	lib.des.ios	`ios::~ios()`
17.4.1.1.9	lib.ios::operator.bool	`ios::operator bool()`
17.4.1.1.10	lib.ios::operator!	`ios::operator!()`
17.4.1.1.11	lib.ios::copyfmt	`ios::copyfmt(const ios&)`
17.4.1.1.12	lib.ios::tie	`ios::tie()`
17.4.1.1.13	lib.ios::tie.os	`ios::tie(ostream*)`
17.4.1.1.14	lib.ios::rdbuf	`ios::rdbuf()`
17.4.1.1.15	lib.ios::rdbuf.sb	`ios::rdbuf(streambuf*)`
17.4.1.1.16	lib.ios::rdstate	`ios::rdstate()`
17.4.1.1.17	lib.ios::clear.ios	`ios::clear(iostate)`
17.4.1.1.18	lib.ios::setstate.ios	`ios::setstate(iostate)`
17.4.1.1.19	lib.ios::good	`ios::good()`
17.4.1.1.20	lib.ios::eof	`ios::eof()`
17.4.1.1.21	lib.ios::fail	`ios::fail()`
17.4.1.1.22	lib.ios::bad	`ios::bad()`
17.4.1.1.23	lib.ios::exceptions	`ios::exceptions()`
17.4.1.1.24	lib.ios::exceptions.ios	`ios::exceptions(iostate)`
17.4.1.1.25	lib.ios::flags	`ios::flags()`
17.4.1.1.26	lib.ios::flags.f	`ios::flags(fmtflags)`
17.4.1.1.27	lib.ios::setf.f	`ios::setf(fmtflags)`
17.4.1.1.28	lib.ios::setf.ff	`ios::setf(fmtflags, fmtflags)`
17.4.1.1.29	lib.ios::unsetf	`ios::unsetf(fmtflags)`
17.4.1.1.30	lib.ios::fill	`ios::fill()`
17.4.1.1.31	lib.ios::fill.i	`ios::fill(int)`
17.4.1.1.32	lib.ios::precision	`ios::precision()`
17.4.1.1.33	lib.ios::precision.i	`ios::precision(int)`
17.4.1.1.34	lib.ios::width	`ios::width()`
17.4.1.1.35	lib.ios::width.i	`ios::width(int)`
17.4.1.1.36	lib.ios::imbue	`ios::imbue(const locale&)`
17.4.1.1.37	lib.ios::rdloc	`ios::rdloc()`
17.4.1.1.38	lib.ios::xalloc	`ios::xalloc()`
17.4.1.1.39	lib.ios::iword	`ios::iword(int)`

17.4.1.1.40	lib.ios::pword	`ios::pword(int)`
17.4.1.1.41	lib.cons.ios	`ios::ios()`
17.4.1.1.42	lib.ios::init.sb	`ios::init(streambuf*)`
17.4.1.2	lib.dec	`dec(ios&)`
17.4.1.3	lib.fixed	`fixed(ios&)`
17.4.1.4	lib.hex	`hex(ios&)`
17.4.1.5	lib.internal	`internal(ios&)`
17.4.1.6	lib.left	`left(ios&)`
17.4.1.7	lib.noshowbase	`noshowbase(ios&)`
17.4.1.8	lib.noshowpoint	`noshowpoint(ios&)`
17.4.1.9	lib.noshowpos	`noshowpos(ios&)`
17.4.1.10	lib.noskipws	`noskipws(ios&)`
17.4.1.11	lib.nouppercase	`nouppercase(ios&)`
17.4.1.12	lib.oct	`oct(ios&)`
17.4.1.13	lib.right	`right(ios&)`
17.4.1.14	lib.scientific	`scientific(ios&)`
17.4.1.15	lib.showbase	`showbase(ios&)`
17.4.1.16	lib.showpoint	`showpoint(ios&)`
17.4.1.17	lib.showpos	`showpos(ios&)`
17.4.1.18	lib.skipws	`skipws(ios&)`
17.4.1.19	lib.uppercase	`uppercase(ios&)`
17.4.2	lib.header.streambuf	Header `<streambuf>`
17.4.2.1	lib.streamoff	Type `streamoff`
17.4.2.2	lib.streampos	Class `streampos`
17.4.2.2.1	lib.cons.streampos	`streampos::streampos(streamoff)`
17.4.2.2.2	lib.streampos::offset	`streampos::offset()`
17.4.2.2.3	lib.streampos::op-.sp	`streampos::operator-(streampos&)`
17.4.2.2.4	lib.streampos::op+=	`streampos::operator+=(streamoff)`
17.4.2.2.5	lib.streamos::op-=	`streampos::operator-=(streamoff)`
17.4.2.2.6	lib.streampos::op+	`streampos::operator+(streamoff)`
17.4.2.2.7	lib.streampos::op-.off	`streampos::operator-(streamoff)`
17.4.2.2.8	lib.streampos::op==	`streampos::operator==(const streampos&)`
17.4.2.2.9	lib.op!=.streampos	`streampos::operator!=(const streampos&)`
17.4.2.3	lib.streambuf	Class `streambuf`
17.4.2.3.1	lib.des.streambuf	`streambuf::~streambuf()`
17.4.2.3.2	lib.streambuf::pubseekoff	`streambuf::pubseekoff(streamoff, ios::seekdir, ios::openmode)`
17.4.2.3.3	lib.streambuf::pubseekpos	`streambuf::pubseekpos(streampos, ios::openmode)`
17.4.2.3.4	lib.streambuf::pubsetbuf	`streambuf::pubsetbuf(char*, int)`
17.4.2.3.5	lib.streambuf::in.avail	`streambuf::in_avail()`
17.4.2.3.6	lib.streambuf::pubsync	`streambuf::pubsync()`
17.4.2.3.7	lib.streambuf::sbumpc	`streambuf::sbumpc()`
17.4.2.3.8	lib.streambuf::sgetc	`streambuf::sgetc()`
17.4.2.3.9	lib.streambuf::sgetn	`streambuf::sgetn(char*, int)`
17.4.2.3.10	lib.streambuf::snextc	`streambuf::snextc()`
17.4.2.3.11	lib.streambuf::sputbackc	`streambuf::sputbackc(char)`
17.4.2.3.12	lib.streambuf::sungetc	`streambuf::sungetc()`
17.4.2.3.13	lib.streambuf::sputc	`streambuf::sputc(int)`
17.4.2.3.14	lib.streambuf::sputn	`streambuf::sputn(const char*, int)`
17.4.2.3.15	lib.cons.streambuf	`streambuf::streambuf()`
17.4.2.3.16	lib.streambuf::eback	`streambuf::eback()`
17.4.2.3.17	lib.streambuf::gptr	`streambuf::gptr()`
17.4.2.3.18	lib.streambuf::egptr	`streambuf::egptr()`
17.4.2.3.19	lib.streambuf::gbump	`streambuf::gbump(int)`

17.4.2.3.20	lib.streambuf::setg	`streambuf::setg(char*, char*, char*)`
17.4.2.3.21	lib.streambuf::pbase	`streambuf::pbase()`
17.4.2.3.22	lib.streambuf::pptr	`streambuf::pptr()`
17.4.2.3.23	lib.streambuf::epptr	`streambuf::epptr()`
17.4.2.3.24	lib.streambuf::pbump	`streambuf::pbump(int)`
17.4.2.3.25	lib.streambuf::setp	`streambuf::setp(char*, char*)`
17.4.2.3.26	lib.streambuf::overflow	`streambuf::overflow(int)`
17.4.2.3.27	lib.streambuf::pbackfail	`streambuf::pbackfail(int)`
17.4.2.3.28	lib.streambuf::showmany	`streambuf::showmany()`
17.4.2.3.29	lib.streambuf::underflow	`streambuf::underflow()`
17.4.2.3.30	lib.streambuf::uflow	`streambuf::uflow()`
17.4.2.3.31	lib.streambuf::xsgetn	`streambuf::xsgetn(char*, int)`
17.4.2.3.32	lib.streambuf::xsputn	`streambuf::xsputn(const char*, int)`
17.4.2.3.33	lib.streambuf::seekoff	`streambuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
17.4.2.3.34	lib.streambuf::seekpos	`streambuf::seekpos(streampos, ios::openmode)`
17.4.2.3.35	lib.streambuf::setbuf	`streambuf::setbuf(char*, int)`
17.4.2.3.36	lib.streambuf::sync	`streambuf::sync()`
17.4.3	lib.header.istream	Header `<istream>`
17.4.3.1	lib.istream	Class `istream`
17.4.3.1.1	lib.cons.istream	`istream::istream()`
17.4.3.1.2	lib.des.istream	`istream::~istream()`
17.4.3.1.3	lib.istream::ipfx	`istream::ipfx(bool)`
17.4.3.1.4	lib.istream::isfx	`istream::isfx()`
17.4.3.1.5	lib.istream::ext.imanip	`istream::operator>>(istream& (*)(istream&))`
17.4.3.1.6	lib.istream::ext.iomanip	`istream::operator>>(ios& (*)(ios&))`
17.4.3.1.7	lib.istream::ext.str	`istream::operator>>(char*)`
17.4.3.1.8	lib.istream::ext.ustr	`istream::operator>>(unsigned char*)`
17.4.3.1.9	lib.istream::ext.sstr	`istream::operator>>(signed char*)`
17.4.3.1.10	lib.istream::ext.c	`istream::operator>>(char&)`
17.4.3.1.11	lib.istream::ext.uc	`istream::operator>>(unsigned char&)`
17.4.3.1.12	lib.istream::ext.sc	`istream::operator>>(signed char&)`
17.4.3.1.13	lib.istream::ext.bool	`istream::operator>>(bool&)`
17.4.3.1.14	lib.istream::ext.si	`istream::operator>>(short&)`
17.4.3.1.15	lib.istream::ext.usi	`istream::operator>>(unsigned short&)`
17.4.3.1.16	lib.istream::ext.i	`istream::operator>>(int&)`
17.4.3.1.17	lib.istream::ext.ui	`istream::operator>>(unsigned int&)`
17.4.3.1.18	lib.istream::ext.li	`istream::operator>>(long&)`
17.4.3.1.19	lib.istream::ext.uli	`istream::operator>>(unsigned long&)`
17.4.3.1.20	lib.istream::ext.f	`istream::operator>>(float&)`
17.4.3.1.21	lib.istream::ext.d	`istream::operator>>(double&)`
17.4.3.1.22	lib.istream::ext.ld	`istream::operator>>(long double&)`
17.4.3.1.23	lib.istream::ext.ptr	`istream::operator>>(void*&)`
17.4.3.1.24	lib.istream::ext.sb	`istream::operator>>(streambuf&)`
17.4.3.1.25	lib.istream::get	`istream::get()`
17.4.3.1.26	lib.istream::get.str	`istream::get(char*, int, char)`
17.4.3.1.27	lib.istream::get.ustr	`istream::get(unsigned char*, int, char)`
17.4.3.1.28	lib.istream::get.sstr	`istream::get(signed char*, int, char)`
17.4.3.1.29	lib.istream::get.c	`istream::get(char&)`
17.4.3.1.30	lib.istream::get.uc	`istream::get(unsigned char&)`
17.4.3.1.31	lib.istream::get.sc	`istream::get(signed char&)`

17.4.3.1.32	lib.istream::get.sb	`istream::get(streambuf&, char)`
17.4.3.1.33	lib.istream::getline.str	`istream::getline(char*, int, char)`
17.4.3.1.34	lib.istream::getline.ustr	`istream::getline(unsigned char*, int, char)`
17.4.3.1.35	lib.istream::getline.sstr	`istream::getline(signed char*, int, char)`
17.4.3.1.36	lib.istream::ignore	`istream::ignore(int, int)`
17.4.3.1.37	lib.istream::read.str	`istream::read(char*, int)`
17.4.3.1.38	lib.istream::read.ustr	`istream::read(unsigned char*, int)`
17.4.3.1.39	lib.istream::read.sstr	`istream::read(signed char*, int)`
17.4.3.1.40	lib.istream::readsome	`istream::readsome(char*, int)`
17.4.3.1.41	lib.istream::peek	`istream::peek()`
17.4.3.1.42	lib.istream::putback	`istream::putback(char)`
17.4.3.1.43	lib.istream::unget	`istream::unget()`
17.4.3.1.44	lib.istream::gcount	`istream::gcount()`
17.4.3.1.45	lib.istream::sync	`istream::sync()`
17.4.3.2	lib.ws	`ws(istream&)`
17.4.4	lib.header.ostream	Header `<ostream>`
17.4.4.1	lib.ostream	Class `ostream`
17.4.4.1.1	lib.cons.ostream.sb	`ostream::ostream(streambuf*)`
17.4.4.1.2	lib.des.ostream	`ostream::~ostream()`
17.4.4.1.3	lib.ostream::opfx	`ostream::opfx()`
17.4.4.1.4	lib.ostream::osfx	`ostream::osfx()`
17.4.4.1.5	lib.ostream::ins.omanip	`ostream::operator<<(ostream& (*)(ostream&))`
17.4.4.1.6	lib.ostream::ins.iomanip	`ostream::operator<<(ios& (*)(ios&))`
17.4.4.1.7	lib.ostream::ins.str	`ostream::operator<<(const char*)`
17.4.4.1.8	lib.ostream::ins.c	`ostream::operator<<(char)`
17.4.4.1.9	lib.ostream::ins.uc	`ostream::operator<<(unsigned char)`
17.4.4.1.10	lib.ostream::ins.sc	`ostream::operator<<(signed char)`
17.4.4.1.11	lib.ostream::ins.bool	`ostream::operator<<(bool)`
17.4.4.1.12	lib.ostream::ins.si	`ostream::operator<<(short)`
17.4.4.1.13	lib.ostream::ins.usi	`ostream::operator<<(unsigned short)`
17.4.4.1.14	lib.ostream::ins.i	`ostream::operator<<(int)`
17.4.4.1.15	lib.ostream::ins.ui	`ostream::operator<<(unsigned int)`
17.4.4.1.16	lib.ostream::ins.li	`ostream::operator<<(long)`
17.4.4.1.17	lib.ostream::ins.uli	`ostream::operator<<(unsigned long)`
17.4.4.1.18	lib.ostream::ins.f	`ostream::operator<<(float)`
17.4.4.1.19	lib.ostream::ins.d	`ostream::operator<<(double)`
17.4.4.1.20	lib.ostream::ins.ld	`ostream::operator<<(long double)`
17.4.4.1.21	lib.ostream::ins.ptr	`ostream::operator<<(void*)`
17.4.4.1.22	lib.ostream::ins.sb	`ostream::operator<<(streambuf&)`
17.4.4.1.23	lib.ostream::put	`ostream::put(char)`
17.4.4.1.24	lib.ostream::write.str	`ostream::write(const char*, int)`
17.4.4.1.25	lib.ostream::write.ustr	`ostream::write(const unsigned char*, int)`
17.4.4.1.26	lib.ostream::write.sstr	`ostream::write(const signed char*, int)`
17.4.4.1.27	lib.ostream::flush	`ostream::flush()`
17.4.4.2	lib.endl	`endl(ostream&)`
17.4.4.3	lib.ends	`ends(ostream&)`
17.4.4.4	lib.flush	`flush(ostream&)`
17.4.5	lib.header.iomanip	Header `<iomanip>`
17.4.5.1	lib.template.smanip	Template class `smanip<T>`
17.4.5.1.1	lib.cons.smanip.ios	`smanip<T>::smanip(ios& (*)(ios&, T),`

		T)
17.4.5.1.2	lib.ext.smanip	operator>>(istream&, const smanip<*T*>&)
17.4.5.1.3	lib.ins.smanip	operator<<(ostream&, const smanip<*T*>&)
17.4.5.2	lib.template.imanip	Template class imanip<*T*>
17.4.5.2.1	lib.cons.imanip.ios	imanip<*T*>::imanip(ios& (*)(ios&, *T*), *T*)
17.4.5.2.2	lib.ext.imanip	operator>>(istream&, const imanip<*T*>&)
17.4.5.3	lib.template.omanip	Template class omanip<*T*>
17.4.5.3.1	lib.cons.omanip.ios	omanip<*T*>::omanip(ios& (*)(ios&, *T*), *T*)
17.4.5.3.2	lib.ins.omanip	operator<<(istream&, const omanip<*T*>&)
17.4.5.4	lib.instantiations.of.manipulators	Instantiations of manipulators
17.4.5.4.1	lib.resetiosflags	resetiosflags(ios::fmtflags)
17.4.5.4.2	lib.setiosflags	setiosflags(ios::fmtflags)
17.4.5.4.3	lib.setbase	setbase(int)
17.4.5.4.4	lib.setfill	setfill(int)
17.4.5.4.5	lib.setprecision	setprecision(int)
17.4.5.4.6	lib.setw	setw(int)
17.4.6	lib.header.strstream	Header <strstream>
17.4.6.1	lib.strstreambuf	Class strstreambuf
17.4.6.1.1	lib.cons.strstreambuf.i	strstreambuf::strstreambuf(int)
17.4.6.1.2	lib.cons.strstreambuf.ff	strstreambuf::strstreambuf(void* (*)(size_t), void (*)(void*))
17.4.6.1.3	lib.cons.strstreambuf.str	strstreambuf::strstreambuf(char*, int, char*)
17.4.6.1.4	lib.cons.strstreambuf.ustr	strstreambuf::strstreambuf(unsigned char*, int, unsigned char*)
17.4.6.1.5	lib.cons.strstreambuf.sstr	strstreambuf::strstreambuf(signed char*, int, signed char*)
17.4.6.1.6	lib.cons.strstreambuf.cstr	strstreambuf::strstreambuf(const char*, int)
17.4.6.1.7	lib.cons.strstreambuf.custr	strstreambuf::strstreambuf(const unsigned char*, int)
17.4.6.1.8	lib.cons.strstreambuf.csstr	strstreambuf::strstreambuf(const signed char*, int)
17.4.6.1.9	lib.des.strstreambuf	strstreambuf::~strstreambuf()
17.4.6.1.10	lib.strstreambuf::freeze	strstreambuf::freeze(int)
17.4.6.1.11	lib.strstreambuf::str	strstreambuf::str()
17.4.6.1.12	lib.strstreambuf::pcount	strstreambuf::pcount()
17.4.6.1.13	lib.strstreambuf::overflow	strstreambuf::overflow(int)
17.4.6.1.14	lib.strstreambuf::pbackfail	strstreambuf::pbackfail(int)
17.4.6.1.15	lib.strstreambuf::showmany	strstreambuf::showmany()
17.4.6.1.16	lib.strstreambuf::underflow	strstreambuf::underflow()
17.4.6.1.17	lib.strstreambuf::uflow	strstreambuf::uflow()
17.4.6.1.18	lib.strstreambuf::xsgetn	strstreambuf::xsgetn(char*, int)
17.4.6.1.19	lib.strstreambuf::xsputn	strstreambuf::xsputn(const char*, int)
17.4.6.1.20	lib.strstreambuf::seekoff	strstreambuf::seekoff(streamoff, ios::seekdir, ios::openmode)
17.4.6.1.21	lib.strstreambuf::seekpos	strstreambuf::seekpos(streampos,

		`ios::openmode)`
17.4.6.1.22	lib.strstreambuf::setbuf	`strstreambuf::setbuf(char*, int)`
17.4.6.1.23	lib.strstreambuf::sync	`strstreambuf::sync()`
17.4.6.2	lib.istrstream	Class `istrstream`
17.4.6.2.1	lib.cons.istrstream.cstr	`istrstream::istrstream(const char*)`
17.4.6.2.2	lib.cons.istrstream.cstrn	`istrstream::istrstream(const char*, int)`
17.4.6.2.3	lib.cons.istrstream.str	`istrstream::istrstream(char*)`
17.4.6.2.4	lib.cons.istrstream.strn	`istrstream::istrstream(char*, int)`
17.4.6.2.5	lib.des.istrstream	`istrstream::~istrstream()`
17.4.6.2.6	lib.istrstream::rdbuf	`istrstream::rdbuf()`
17.4.6.2.7	lib.istrstream::str	`istrstream::str()`
17.4.6.3	lib.ostrstream	Class `ostrstream`
17.4.6.3.1	lib.cons.ostrstream	`ostrstream::ostrstream()`
17.4.6.3.2	lib.cons.ostrstream.str	`ostrstream::ostrstream(char*, int, openmode)`
17.4.6.3.3	lib.des.ostrstream	`ostrstream::~ostrstream()`
17.4.6.3.4	lib.ostrstream::rdbuf	`ostrstream::rdbuf()`
17.4.6.3.5	lib.ostrstream::freeze	`ostrstream::freeze(int)`
17.4.6.3.6	lib.ostrstream::str	`ostrstream::str()`
17.4.6.3.7	lib.ostrstream::pcount	`ostrstream::pcount()`
17.4.7	lib.header.sstream	Header `<sstream>`
17.4.7.1	lib.stringbuf	Class `stringbuf`
17.4.7.1.1	lib.cons.stringbuf.m	`stringbuf::stringbuf(ios::openmode)`
17.4.7.1.2	lib.cons.stringbuf.sm	`stringbuf::stringbuf(const string&, ios::openmode)`
17.4.7.1.3	lib.des.stringbuf	`stringbuf::~stringbuf()`
17.4.7.1.4	lib.stringbuf::str	`stringbuf::str()`
17.4.7.1.5	lib.stringbuf::str.s	`stringbuf::str(const string&)`
17.4.7.1.6	lib.stringbuf::overflow	`stringbuf::overflow(int)`
17.4.7.1.7	lib.stringbuf::pbackfail	`stringbuf::pbackfail(int)`
17.4.7.1.8	lib.stringbuf::showmany	`stringbuf::showmany()`
17.4.7.1.9	lib.stringbuf::underflow	`stringbuf::underflow()`
17.4.7.1.10	lib.stringbuf::uflow	`stringbuf::uflow()`
17.4.7.1.11	lib.stringbuf::xsgetn	`stringbuf::xsgetn(char*, int)`
17.4.7.1.12	lib.stringbuf::xsputn	`stringbuf::xsputn(const char*, int)`
17.4.7.1.13	lib.stringbuf::seekoff	`stringbuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
17.4.7.1.14	lib.stringbuf::seekpos	`stringbuf::seekpos(streampos, ios::openmode)`
17.4.7.1.15	lib.stringbuf::setbuf	`stringbuf::setbuf(char*, int)`
17.4.7.1.16	lib.stringbuf::sync	`stringbuf::sync()`
17.4.7.2	lib.istringstream	Class `istringstream`
17.4.7.2.1	lib.cons.istringstream.m	`istringstream::istringstream(ios::openmode)`
17.4.7.2.2	lib.cons.istringstream.sm	`istringstream::istringstream(const string&, ios::openmode`
17.4.7.2.3	lib.des.istringstream	`istringstream::~istringstream()`
17.4.7.2.4	lib.istringstream::rdbuf	`istringstream::rdbuf()`
17.4.7.2.5	lib.istringstream::str	`istringstream::str()`
17.4.7.2.6	lib.istringstream::str.s	`istringstream::str(const string&)`
17.4.7.3	lib.ostringstream	Class `ostringstream`
17.4.7.3.1	lib.cons.ostringstream.m	`ostringstream::ostringstream(ios::openmode)`
17.4.7.3.2	lib.cons.ostringstream.sm	`ostringstream::ostringstream(const string&, ios::openmode`
17.4.7.3.3	lib.des.ostringstream	`ostringstream::~ostringstream()`

17.4.7.3.4	lib.ostringstream::rdbuf	`ostringstream::rdbuf()`
17.4.7.3.5	lib.ostringstream::str	`ostringstream::str()`
17.4.7.3.6	lib.ostringstream::str.s	`ostringstream::str(const string&)`
17.4.8	lib.header.fstream	Header `<fstream>`
17.4.8.1	lib.filebuf	Class `filebuf`
17.4.8.1.1	lib.cons.filebuf	`filebuf::filebuf()`
17.4.8.1.2	lib.des.filebuf	`filebuf::~filebuf()`
17.4.8.1.3	lib.filebuf::is.open	`filebuf::is_open()`
17.4.8.1.4	lib.filebuf::open	`filebuf::open(const char*, ios::openmode)`
17.4.8.1.5	lib.filebuf::close	`filebuf::close()`
17.4.8.1.6	lib.filebuf::overflow	`filebuf::overflow(int)`
17.4.8.1.7	lib.filebuf::pbackfail	`filebuf::pbackfail(int)`
17.4.8.1.8	lib.filebuf::showmany	`filebuf::showmany()`
17.4.8.1.9	lib.filebuf::underflow	`filebuf::underflow()`
17.4.8.1.10	lib.filebuf::uflow	`filebuf::uflow()`
17.4.8.1.11	lib.filebuf::xsgetn	`filebuf::xsgetn(char*, int)`
17.4.8.1.12	lib.filebuf::xsputn	`filebuf::xsputn(const char*, int)`
17.4.8.1.13	lib.filebuf::seekoff	`filebuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
17.4.8.1.14	lib.filebuf::seekpos	`filebuf::seekpos(streampos, ios::openmode)`
17.4.8.1.15	lib.filebuf::setbuf	`filebuf::setbuf(char*, int)`
17.4.8.1.16	lib.filebuf::sync	`filebuf::sync()`
17.4.8.2	lib.ifstream	Class `ifstream`
17.4.8.2.1	lib.cons.ifstream	`ifstream::ifstream()`
17.4.8.2.2	lib.cons.ifstream.fn	`ifstream::ifstream(const char*, openmode)`
17.4.8.2.3	lib.des.ifstream	`ifstream::~ifstream()`
17.4.8.2.4	lib.ifstream::rdbuf	`ifstream::rdbuf()`
17.4.8.2.5	lib.ifstream::is.open	`ifstream::is_open()`
17.4.8.2.6	lib.ifstream::open	`ifstream::open(const char*, openmode)`
17.4.8.2.7	lib.ifstream::close	`ifstream::close()`
17.4.8.3	lib.ofstream	Class `ofstream`
17.4.8.3.1	lib.cons.ofstream	`ofstream::ofstream()`
17.4.8.3.2	lib.cons.ofstream.fn	`ofstream::ofstream(const char*, openmode)`
17.4.8.3.3	lib.des.ofstream	`ofstream::~ofstream()`
17.4.8.3.4	lib.ofstream::rdbuf	`ofstream::rdbuf()`
17.4.8.3.5	lib.ofstream::is.open	`ofstream::is_open()`
17.4.8.3.6	lib.ofstream::open	`ofstream::open(const char*, openmode)`
17.4.8.3.7	lib.ofstream::close	`ofstream::close()`
17.4.8.4	lib.stdiobuf	Class `stdiobuf`
17.4.8.4.1	lib.cons.stdiobuf.fi	`stdiobuf::stdiobuf(`*`FILE`*`*)`
17.4.8.4.2	lib.des.stdiobuf	`stdiobuf::~stdiobuf()`
17.4.8.4.3	lib.stdiobuf::buffered	`stdiobuf::buffered()`
17.4.8.4.4	lib.stdiobuf::buffered.b	`stdiobuf::buffered(bool)`
17.4.8.4.5	lib.stdiobuf::overflow	`stdiobuf::overflow(int)`
17.4.8.4.6	lib.stdiobuf::pbackfail	`stdiobuf::pbackfail(int)`
17.4.8.4.7	lib.stdiobuf::showmany	`stdiobuf::showmany()`
17.4.8.4.8	lib.stdiobuf::underflow	`stdiobuf::underflow()`
17.4.8.4.9	lib.stdiobuf::uflow	`stdiobuf::uflow()`
17.4.8.4.10	lib.stdiobuf::xsgetn	`stdiobuf::xsgetn(char*, int)`

17.4.8.4.11	lib.stdiobuf::xsputn	`stdiobuf::xsputn(const char*, int)`
17.4.8.4.12	lib.stdiobuf::seekoff	`stdiobuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
17.4.8.4.13	lib.stdiobuf::seekpos	`stdiobuf::seekpos(streampos, ios::openmode)`
17.4.8.4.14	lib.stdiobuf::setbuf	`stdiobuf::setbuf(char*, int)`
17.4.8.4.15	lib.stdiobuf::sync	`stdiobuf::sync()`
17.4.8.5	lib.istdiostream	Class `istdiostream`
17.4.8.5.1	lib.cons.istdiostream.fi	`istdiostream::istdiostream(`*`FILE`*`*)`
17.4.8.5.2	lib.des.istdiostream	`istdiostream::~istdiostream()`
17.4.8.5.3	lib.istdiostream::rdbuf	`istdiostream::rdbuf()`
17.4.8.5.4	lib.istdiostream::buffered	`istdiostream::buffered()`
17.4.8.5.5	lib.istdiostream::buffered.b	`istdiostream::buffered(bool)`
17.4.8.6	lib.ostdiostream	Class `ostdiostream`
17.4.8.6.1	lib.cons.ostdiostream.fi	`ostdiostream::ostdiostream(`*`FILE`*`*)`
17.4.8.6.2	lib.des.ostdiostream	`ostdiostream::~ostdiostream()`
17.4.8.6.3	lib.ostdiostream::rdbuf	`ostdiostream::rdbuf()`
17.4.8.6.4	lib.ostdiostream::buffered	`ostdiostream::buffered()`
17.4.8.6.5	lib.ostdiostream::buffered.b	`ostdiostream::buffered(bool)`
17.4.9	lib.header.iostream	Header `<iostream>`
17.4.9.1	lib.cin	Object `cin`
17.4.9.2	lib.cout	Object `cout`
17.4.9.3	lib.cerr	Object `cerr`
17.4.9.4	lib.clog	Object `clog`
17.5	lib.support.classes	Support classes
17.5.1	lib.header.string	Header `<string>`
17.5.1.1	lib.string	Class `string`
17.5.1.1.1	lib.cons.string	`string::string()`
17.5.1.1.2	lib.cons.string.cap	`string::string(size_t, capacity)`
17.5.1.1.3	lib.cons.string.sub	`string::string(const string&, size_t, size_t)`
17.5.1.1.4	lib.cons.string.str	`string::string(const char*, size_t)`
17.5.1.1.5	lib.cons.string.c	`string::string(char, size_t)`
17.5.1.1.6	lib.cons.string.uc	`string::string(unsigned char, size_t)`
17.5.1.1.7	lib.cons.string.sc	`string::string(signed char, size_t)`
17.5.1.1.8	lib.string::op=.sub	`string::operator=(const string&)`
17.5.1.1.9	lib.string::op=.str	`string::operator=(const char*)`
17.5.1.1.10	lib.string::op=.c	`string::operator=(char)`
17.5.1.1.11	lib.string::op+=.sub	`string::operator+=(const string&)`
17.5.1.1.12	lib.string::op+=.str	`string::operator+=(const char*)`
17.5.1.1.13	lib.string::op+=.c	`string::operator+=(char)`
17.5.1.1.14	lib.string::append.sub	`string::append(const string&, size_t, size_t)`
17.5.1.1.15	lib.string::append.str	`string::append(const char*, size_t)`
17.5.1.1.16	lib.string::append.c	`string::append(char, size_t)`
17.5.1.1.17	lib.string::assign.sub	`string::assign(const string&, size_t, size_t)`
17.5.1.1.18	lib.string::assign.str	`string::assign(const char*, size_t)`
17.5.1.1.19	lib.string::assign.c	`string::assign(char, size_t)`
17.5.1.1.20	lib.string::insert.sub	`string::insert(size_t, const string&, size_t, size_t)`
17.5.1.1.21	lib.string::insert.str	`string::insert(size_t, const char*, size_t)`
17.5.1.1.22	lib.string::insert.c	`string::insert(size_t, char, size_t)`

17.5.1.1.23	lib.string::remove	`string::remove(size_t, size_t)`
17.5.1.1.24	lib.string::replace.sub	`string::replace(size_t, size_t, const string&, size_t, size_t)`
17.5.1.1.25	lib.string::replace.str	`string::replace(size_t, size_t, const char*, size_t)`
17.5.1.1.26	lib.string::replace.c	`string::replace(size_t, size_t, char, size_t)`
17.5.1.1.27	lib.string::get.at	`string::get_at(size_t)`
17.5.1.1.28	lib.string::put.at	`string::put_at(size_t, char)`
17.5.1.1.29	lib.string::op.array	`string::operator[](size_t)`
17.5.1.1.30	lib.string::data	`string::data()`
17.5.1.1.31	lib.string::length	`string::length()`
17.5.1.1.32	lib.string::resize	`string::resize(size_t, char)`
17.5.1.1.33	lib.string::reserve	`string::reserve()`
17.5.1.1.34	lib.string::reserve.cap	`string::reserve(size_t)`
17.5.1.1.35	lib.string::copy	`string::copy(char*, size_t, size_t)`
17.5.1.1.36	lib.string::find.sub	`string::find(const string&, size_t)`
17.5.1.1.37	lib.string::find.str	`string::find(const char*, size_t, size_t)`
17.5.1.1.38	lib.string::find.c	`string::find(char, size_t)`
17.5.1.1.39	lib.string::rfind.sub	`string::rfind(const string&, size_t)`
17.5.1.1.40	lib.string::rfind.str	`string::rfind(const char*, size_t, size_t)`
17.5.1.1.41	lib.string::rfind.c	`string::rfind(char, size_t)`
17.5.1.1.42	lib.string::find.first.of.sub	`string::find_first_of(const string&, size_t)`
17.5.1.1.43	lib.string::find.first.of.str	`string::find_first_of(const char*, size_t, size_t)`
17.5.1.1.44	lib.string::find.first.of.c	`string::find_first_of(char, size_t)`
17.5.1.1.45	lib.string::find.last.of.sub	`string::find_last_of(const string&, size_t)`
17.5.1.1.46	lib.string::find.last.of.str	`string::find_last_of(const char*, size_t, size_t)`
17.5.1.1.47	lib.string::find.last.of.c	`string::find_last_of(char, size_t)`
17.5.1.1.48	lib.string::find.first.not.of.sub	`string::find_first_not_of(const string&, size_t)`
17.5.1.1.49	lib.string::find.first.not.of.str	`string::find_first_not_of(const char*, size_t, size_t)`
17.5.1.1.50	lib.string::find.first.not.of.c	`string::find_first_not_of(char, size_t)`
17.5.1.1.51	lib.string::find.last.not.of.sub	`string::find_last_not_of(const string&, size_t)`
17.5.1.1.52	lib.string::find.last.not.of.str	`string::find_last_not_of(const char*, size_t, size_t)`
17.5.1.1.53	lib.string::find.last.not.of.c	`string::find_last_not_of(char, size_t)`
17.5.1.1.54	lib.string::substr	`string::substr(size_t, size_t)`
17.5.1.1.55	lib.string::compare.sub	`string::compare(const string&, size_t, size_t)`
17.5.1.1.56	lib.string::compare.str	`string::compare(const char*, size_t, size_t)`
17.5.1.1.57	lib.string::compare.c	`string::compare(char, size_t, size_t)`
17.5.1.2	lib.op+.sub.sub	`operator+(const string&, const string&)`

17.5.1.3	lib.op+.str.sub	`operator+(const char*, const string&)`
17.5.1.4	lib.op+.c.sub	`operator+(char, const string&)`
17.5.1.5	lib.op+.sub.str	`operator+(const string&, const char*)`
17.5.1.6	lib.op+.str.c	`operator+(const string&, char)`
17.5.1.7	lib.op==.sub.sub	`operator==(const string&, const string&)`
17.5.1.8	lib.op==.str.sub	`operator==(const char*, const string&)`
17.5.1.9	lib.op==.c.sub	`operator==(char, const string&)`
17.5.1.10	lib.op==.sub.str	`operator==(const string&, const char*)`
17.5.1.11	lib.op==.sub.c	`operator==(const string&, char)`
17.5.1.12	lib.op!=.sub.sub	`operator!=(const string&, const string&)`
17.5.1.13	lib.op!=.str.sub	`operator!=(const char*, const string&)`
17.5.1.14	lib.op!=.c.sub	`operator!=(char, const string&)`
17.5.1.15	lib.op!=.sub.str	`operator!=(const string&, const char*)`
17.5.1.16	lib.op!=.sub.c	`operator!=(const string&, char)`
17.5.1.17	lib.ext.sub	`operator>>(istream&, string&)`
17.5.1.18	lib.getline.sub	`getline(istream&, string&, char)`
17.5.1.19	lib.ins.sub	`operator<<(ostream&, const string&)`
17.5.2	lib.header.wstring	Header `<wstring>`
17.5.2.1	lib.wstring	Class `wstring`
17.5.2.1.1	lib.cons.wstring	`wstring::wstring()`
17.5.2.1.2	lib.cons.wstring.cap	`wstring::wstring(size_t, capacity)`
17.5.2.1.3	lib.cons.wstring.wsub	`wstring::wstring(const wstring&, size_t, size_t)`
17.5.2.1.4	lib..cons.wstring.wstr	`wstring::wstring(const wchar_t*, size_t)`
17.5.2.1.5	lib..cons.wstring.wc	`wstring::wstring(wchar_t, size_t)`
17.5.2.1.6	lib.wstring::op=.sub	`wstring::operator=(const wchar_t*)`
17.5.2.1.7	lib.wstring::op=.wstr	`wstring::operator=(const wchar_t*)`
17.5.2.1.8	lib.wstring::op=.wc	`wstring::operator=(wchar_t)`
17.5.2.1.9	lib.wstring::op+=.wsub	`wstring::operator+=(const wstring&)`
17.5.2.1.10	lib.wstring::op+=.wstr	`wstring::operator+=(const wchar_t*)`
17.5.2.1.11	lib.wstring::op+=.wc	`wstring::operator+=(wchar_t)`
17.5.2.1.12	lib.wstring::append.wsub	`wstring::append(const wstring&, size_t, size_t)`
17.5.2.1.13	lib.wstring::append.wstr	`wstring::append(const wchar_t*, size_t)`
17.5.2.1.14	lib.wstring::append.wc	`wstring::append(wchar_t, size_t)`
17.5.2.1.15	lib.wstring::assign.wsub	`wstring::assign(const wstring&, size_t, size_t)`
17.5.2.1.16	lib.wstring::assign.wstr	`wstring::assign(const wchar_t*, size_t)`
17.5.2.1.17	lib.wstring::assign.wc	`wstring::assign(wchar_t, size_t)`
17.5.2.1.18	lib.wstring::insert.wsub	`wstring::insert(size_t, const wstring&, size_t, size_t)`
17.5.2.1.19	lib.wstring::insert.wstr	`wstring::insert(size_t, const wchar_t*, size_t)`
17.5.2.1.20	lib.wstring::insert.wc	`wstring::insert(size_t, wchar_t,`

		size_t)
17.5.2.1.21	lib.wstring::remove	wstring::remove(size_t, size_t)
17.5.2.1.22	lib.wstring::replace.wsub	wstring::replace(size_t, size_t, const wstring&, size_t, size_t)
17.5.2.1.23	lib.wstring::replace.wstr	wstring::replace(size_t, size_t, const wchar_t*, size_t)
17.5.2.1.24	lib.wstring::replace.wc	wstring::replace(size_t, size_t, wchar_t, size_t)
17.5.2.1.25	lib.wstring::get.at	wstring::get_at(size_t)
17.5.2.1.26	lib.wstring::put.at	wstring::put_at(size_t, wchar_t)
17.5.2.1.27	lib.wstring::op.array	wstring::operator[](size_t)
17.5.2.1.28	lib.wstring::data	wstring::data()
17.5.2.1.29	lib.wstring::length	wstring::length()
17.5.2.1.30	lib.wstring::resize	wstring::resize(size_t, wchar_t)
17.5.2.1.31	lib.wstring::reserve	wstring::reserve()
17.5.2.1.32	lib.wstring::reserve.cap	wstring::reserve(size_t)
17.5.2.1.33	lib.wstring::copy.wstr	wstring::copy(wchar_t*, size_t, size_t)
17.5.2.1.34	lib.wstring::find.wsub	wstring::find(const wstring&, size_t)
17.5.2.1.35	lib.wstring::find.wstr	wstring::find(const wchar_t*, size_t, size_t)
17.5.2.1.36	lib.wstring::find.wc	wstring::find(wchar_t, size_t)
17.5.2.1.37	lib.wstring::rfind.wsub	wstring::rfind(const wstring&, size_t)
17.5.2.1.38	lib.wstring::rfind.wstr	wstring::rfind(const wchar_t*, size_t, size_t)
17.5.2.1.39	lib.wstring::rfind.wc	wstring::rfind(wchar_t, size_t)
17.5.2.1.40	lib.wstring::find.first.of.wsub	wstring::find_first_of(const wstring&, size_t)
17.5.2.1.41	lib.wstring::find.first.of.wstr	wstring::find_first_of(const wchar_t*, size_t, size_t)
17.5.2.1.42	lib.wstring::find.first.of.wc	wstring::find_first_of(wchar_t, size_t)
17.5.2.1.43	lib.wstring::find.last.of.wsub	wstring::find_last_of(const wstring&, size_t)
17.5.2.1.44	lib.wstring::find.last.of.wstr	wstring::find_last_of(const wchar_t*, size_t, size_t)
17.5.2.1.45	lib.wstring::find.last.of.wc	wstring::find_last_of(wchar_t, size_t)
17.5.2.1.46	lib.wstring::find.first.not.of.wsub	wstring::find_first_not_of(const wstring&, size_t)
17.5.2.1.47	lib.wstring::find.first.not.of.wstr	wstring::find_first_not_of(const wchar_t*, size_t, size_t)
17.5.2.1.48	lib.wstring::find.first.not.of.wc	wstring::find_first_not_of(wchar_t, size_t)
17.5.2.1.49	lib.wstring::find.last.not.of.wsub	wstring::find_last_not_of(const wstring&, size_t)
17.5.2.1.50	lib.wstring::find.last.not.of.wstr	wstring::find_last_not_of(const wchar_t*, size_t, size_t)

17.5.2.1.51	lib.wstring::find.last.not.of.wc	`wstring::find_last_not_of(wchar_t, size_t)`
17.5.2.1.52	lib.wstring::substr	`wstring::substr(size_t, size_t)`
17.5.2.1.53	lib.wstring::compare.wsub	`wstring::compare(const wstring&, size_t, size_t)`
17.5.2.1.54	lib.wstring::compare.wstr	`wstring::compare(const wchar_t*, size_t)`
17.5.2.1.55	lib.wstring::compare.wc	`wstring::compare(wchar_t, size_t)`
17.5.2.2	lib.op+.wsub.wsub	`operator+(const wstring&, const wstring&)`
17.5.2.3	lib.op+.wstr.wsub	`operator+(const wchar_t*, const wstring&)`
17.5.2.4	lib.op+.wc.wsub	`operator+(wchar_t, const wstring&)`
17.5.2.5	lib.op+.wsub.wstr	`operator+(const wstring&, const wchar_t*)`
17.5.2.6	lib.op+.wsub.wc	`operator+(const wstring&, wchar_t)`
17.5.2.7	lib.op==.wsub.wsub	`operator==(const wstring&, const wstring&)`
17.5.2.8	lib.op==.wstr.wsub	`operator==(const wchar_t*, const wstring&)`
17.5.2.9	lib.op==.wc.wsub	`operator==(wchar_t, const wstring&)`
17.5.2.10	lib.op==.wsub.wstr	`operator==(const wstring&, const wchar_t*)`
17.5.2.11	lib.op==.wsub.wc	`operator==(const wstring&, wchar_t)`
17.5.2.12	lib.op!=.wsub.wsub	`operator!=(const wstring&, const wstring&)`
17.5.2.13	lib.op!=.wstr.wsub	`operator!=(const wchar_t*, const wstring&)`
17.5.2.14	lib.op!=.wc.wsub	`operator!=(wchar_t, const wstring&)`
17.5.2.15	lib.op!=.wsub.wstr	`operator!=(const wstring&, const wchar_t*)`
17.5.2.16	lib.op!=.wsub.wc	`operator!=(const wstring&, wchar_t)`
17.5.3	lib.header.bits	Header `<bits>`
17.5.3.1	lib.template.bits	Template class `bits<N>`
17.5.3.1.1	lib.cons.bits	`bits<N>::bits()`
17.5.3.1.2	lib.cons.bits.ul	`bits<N>::bits(unsigned long)`
17.5.3.1.3	lib.cons.bits.subt	`bits<N>::bits(const string&, size_t, size_t)`
17.5.3.1.4	lib.bits::op&=.bt	`bits<N>::operator&=(const bits<N>&)`
17.5.3.1.5	lib.bits::op|=.bt	`bits<N>::operator|=(const bits<N>&)`
17.5.3.1.6	lib.bits::opˆ=.bt	`bits<N>::operator^=(const bits<N>&)`
17.5.3.1.7	lib.bits::op.lsh=	`bits<N>::operator<<=(size_t)`
17.5.3.1.8	lib.bits::op.rsh=	`bits<N>::operator>>=(size_t)`
17.5.3.1.9	lib.bits::set	`bits<N>::set()`
17.5.3.1.10	lib.bits::set.n	`bits<N>::set(size_t, int)`
17.5.3.1.11	lib.bits::reset	`bits<N>::reset()`
17.5.3.1.12	lib.bits::reset.n	`bits<N>::reset(size_t)`
17.5.3.1.13	lib.bits::op˜	`bits<N>::operator~()`
17.5.3.1.14	lib.bits::toggle	`bits<N>::toggle()`
17.5.3.1.15	lib.bits::toggle.n	`bits<N>::toggle(size_t)`
17.5.3.1.16	lib.bits::to.ushort	`bits<N>::to_ushort()`
17.5.3.1.17	lib.bits::to.ulong	`bits<N>::to_ulong()`
17.5.3.1.18	lib.bits::to.string	`bits<N>::to_string()`
17.5.3.1.19	lib.bits::count	`bits<N>::count()`

17.5.3.1.20	lib.bits::length	`bits<N>::length()`
17.5.3.1.21	lib.bits::op==.bt	`bits<N>::operator==(const bits<N>&)`
17.5.3.1.22	lib.bits::op!=.bt	`bits<N>::operator!=(const bits<N>&)`
17.5.3.1.23	lib.bits::test	`bits<N>::test(size_t)`
17.5.3.1.24	lib.bits::any	`bits<N>::any()`
17.5.3.1.25	lib.bits::none	`bits<N>::none()`
17.5.3.1.26	lib.bits::op.lsh	`bits<N>::operator<<(size_t)`
17.5.3.1.27	lib.bits::op.rsh	`bits<N>::operator>>(size_t)`
17.5.3.2	lib.op&.bt.bt	`operator&(const bits<N>&, const bits<N>&)`
17.5.3.3	lib.op|.bt.bt	`operator|(const bits<N>&, const bits<N>&)`
17.5.3.4	lib.opˆ.bt.bt	`operator^(const bits<N>&, const bits<N>&)`
17.5.3.5	lib.ext.bt	`operator>>(istream&, bits<N>&)`
17.5.3.6	lib.ins.bt	`operator<<(ostream&, const bits<N>&)`
17.5.4	lib.header.bitstring	Header `<bitstring>`
17.5.4.1	lib.bit.string	Class `bit_string`
17.5.4.1.1	lib.cons.bit.string	`bit_string::bit_string()`
17.5.4.1.2	lib.cons.bit.string.ul	`bit_string::bit_string(unsigned long, size_t)`
17.5.4.1.3	lib.cons.bit.string.bs	`bit_string::bit_string(const bit_string&, size_t, size_t)`
17.5.4.1.4	lib.cons.bit.string.sub	`bit_string::bit_string(const string&, size_t, size_t)`
17.5.4.1.5	lib.bit.string::op+=.bs	`bit_string::operator+=(const bit_string&)`
17.5.4.1.6	lib.bit.string::op&=.bs	`bit_string::operator&=(const bit_string&)`
17.5.4.1.7	lib.bit.string::op|=.bs	`bit_string::operator|=(const bit_string&)`
17.5.4.1.8	lib.bit.string::opˆ=.bs	`bit_string::operator^=(const bit_string&)`
17.5.4.1.9	lib.bit.string::op.lsh=	`bit_string::operator<<=(size_t)`
17.5.4.1.10	lib.bit.string::op.rsh=	`bit_string::operator>>=(size_t)`
17.5.4.1.11	lib.bit.string::append	`bit_string::append(const bit_string&, size_t, size_t)`
17.5.4.1.12	lib.bit.string::assign	`bit_string::assign(const bit_string&, size_t, size_t)`
17.5.4.1.13	lib.bit.string::insert	`bit_string::insert(size_t, const bit_string&, size_t, size_t)`
17.5.4.1.14	lib.bit.string::remove	`bit_string::remove(size_t, size_t)`
17.5.4.1.15	lib.bit.string::replace	`bit_string::replace(size_t, size_t, const bit_string&, size_t, size_t)`
17.5.4.1.16	lib.bit.string::set	`bit_string::set()`
17.5.4.1.17	lib.bit.string::set.n	`bit_string::set(size_t, bool)`
17.5.4.1.18	lib.bit.string::reset	`bit_string::reset()`
17.5.4.1.19	lib.bit.string::reset.n	`bit_string::reset(size_t)`
17.5.4.1.20	lib.bit.string::toggle	`bit_string::toggle()`
17.5.4.1.21	lib.bit.string::toggle.n	`bit_string::toggle(size_t)`
17.5.4.1.22	lib.bit.string::to.string	`bit_string::to_string()`
17.5.4.1.23	lib.bit.string::count	`bit_string::count()`
17.5.4.1.24	lib.bit.string::length	`bit_string::length()`
17.5.4.1.25	lib.bit.string::resize	`bit_string::resize(size_t, bool)`
17.5.4.1.26	lib.bit.string::trim	`bit_string::trim()`
17.5.4.1.27	lib.bit.string::find	`bit_string::find(bool, size_t, size_t)`
17.5.4.1.28	lib.bit.string::rfind	`bit_string::rfind(bool, size_t, size_t)`

17.5.4.1.29	lib.bit.string::substr	`bit_string::substr(size_t, size_t)`
17.5.4.1.30	lib.bit.string::op==.bs	`bit_string::operator==(const bit_string&)`
17.5.4.1.31	lib.bit.string::op!=.bs	`bit_string::operator!=(const bit_string&)`
17.5.4.1.32	lib.bit.string::test	`bit_string::test(size_t)`
17.5.4.1.33	lib.bit.string::any	`bit_string::any()`
17.5.4.1.34	lib.bit.string::none	`bit_string::none()`
17.5.4.1.35	lib.bit.string::op.lsh	`bit_string::operator<<(size_t)`
17.5.4.1.36	lib.bit.string::op.rsh	`bit_string::operator>>(size_t)`
17.5.4.1.37	lib.bit.string::op~	`bit_string::operator~()`
17.5.4.2	lib.op+.bs.bs	`operator+(const bit_string&, const bit_string&)`
17.5.4.3	lib.op&.bs.bs	`operator&(const bit_string&, const bit_string&)`
17.5.4.4	lib.op|.bs.bs	`operator|(const bit_string&, const bit_string&)`
17.5.4.5	lib.op^.bs.bs	`operator^(const bit_string&, const bit_string&)`
17.5.4.6	lib.ext.bs	`operator>>(istream&, bit_string&)`
17.5.4.7	lib.ins.bs	`operator<<(ostream&, const bit_string&)`
17.5.5	lib.header.dynarray	Header `<dynarray>`
17.5.5.1	lib.template.dyn.array	Template class `dyn_array<T>`
17.5.5.1.1	lib.cons.dyn.array	`dyn_array<T>::dyn_array()`
17.5.5.1.2	lib.cons.dyn.array.cap	`dyn_array<T>::dyn_array(size_t, capacity)`
17.5.5.1.3	lib.cons.dyn.array.da	`dyn_array<T>::dyn_array(const dyn_array<T>&)`
17.5.5.1.4	lib.cons.dyn.array.t	`dyn_array<T>::dyn_array(const T&, size_t)`
17.5.5.1.5	lib.cons.dyn.array.pt	`dyn_array<T>::dyn_array(const T*, size_t)`
17.5.5.1.6	lib.dyn.array::op+=.da	`dyn_array<T>::operator+=(const dyn_array<T>&)`
17.5.5.1.7	lib.dyn.array::op+=.t	`dyn_array<T>::operator+=(const T&)`
17.5.5.1.8	lib.dyn.array::append.t	`dyn_array<T>::append(const T&, size_t)`
17.5.5.1.9	lib.dyn.array::append.pt	`dyn_array<T>::append(const T*, size_t)`
17.5.5.1.10	lib.dyn.array::assign.t	`dyn_array<T>::assign(const T&, size_t)`
17.5.5.1.11	lib.dyn.array::assign.pt	`dyn_array<T>::assign(const T*, size_t)`
17.5.5.1.12	lib.dyn.array::insert.da	`dyn_array<T>::insert(size_t, const dyn_array<T>&)`
17.5.5.1.13	lib.dyn.array::insert.t	`dyn_array<T>::insert(size_t, const T&, size_t)`
17.5.5.1.14	lib.dyn.array::insert.pt	`dyn_array<T>::insert(size_t, const T*, size_t)`
17.5.5.1.15	lib.dyn.array::remove	`dyn_array<T>::remove(size_t, size_t)`
17.5.5.1.16	lib.dyn.array::sub.array	`dyn_array<T>::sub_array(dyn_array<T>&, size_t, size_t)`
17.5.5.1.17	lib.dyn.array::swap	`dyn_array<T>::swap(dyn_array<T>&)`
17.5.5.1.18	lib.dyn.array::get.at	`dyn_array<T>::get_at(size_t)`
17.5.5.1.19	lib.dyn.array::put.at	`dyn_array<T>::put_at(size_t, const T&)`
17.5.5.1.20	lib.dyn.array::op.array	`dyn_array<T>::operator[](size_t)`
17.5.5.1.21	lib.dyn.array::data	`dyn_array<T>::data()`

17.5.5.1.22	lib.dyn.array::length	`dyn_array<T>::length()`
17.5.5.1.23	lib.dyn.array::resize	`dyn_array<T>::resize(size_t)`
17.5.5.1.24	lib.dyn.array::resize.t	`dyn_array<T>::resize(size_t, const T&)`
17.5.5.1.25	lib.dyn.array::reserve	`dyn_array<T>::reserve()`
17.5.5.1.26	lib.dyn.array::reserve.cap	`dyn_array<T>::reserve(size_t)`
17.5.5.2	lib.op+.da.da	`operator+(const dyn_array<T>&, const dyn_array<T>&)`
17.5.5.3	lib.op+.da.t	`operator+(const dyn_array<T>&, const T&)`
17.5.5.4	lib.op+.t.da	`operator+(const T&, const dyn_array<T>&)`
17.5.6	lib.header.ptrdynarray	Header `<ptrdynarray>`
17.5.6.1	lib.template.ptr.dyn.array	Template class `ptrdyn_array<T>`
17.5.6.1.1	lib.cons.ptr.dyn.array	`ptrdyn_array<T>::ptr_dyn_array()`
17.5.6.1.2	lib.cons.ptr.dyn.array.cap	`ptrdyn_array<T>::ptr_dyn_array(size_t, capacity)`
17.5.6.1.3	lib.cons.ptr.dyn.array.pda	`ptrdyn_array<T>::ptr_dyn_array(const ptrdyn_array<T>&)`
17.5.6.1.4	lib.cons.ptr.dyn.array.pt	`ptrdyn_array<T>::ptr_dyn_array(T*)`
17.5.6.1.5	lib.cons.ptr.dyn.array.ppt	`ptrdyn_array<T>::ptr_dyn_array(const T**, size_t)`
17.5.6.1.6	lib.ptr.dyn.array::op+=.pda	`ptrdyn_array<T>::operator+=(const ptrdyn_array<T>&)`
17.5.6.1.7	lib.ptr.dyn.array::op+=.pt	`ptrdyn_array<T>::operator+=(T*)`
17.5.6.1.8	lib.ptr.dyn.array::append.pt	`ptrdyn_array<T>::append(T*, size_t)`
17.5.6.1.9	lib.ptr.dyn.array::append.ppt	`ptrdyn_array<T>::append(T**, size_t)`
17.5.6.1.10	lib.ptr.dyn.array::assign.pt	`ptrdyn_array<T>::assign(T*, size_t)`
17.5.6.1.11	lib.ptr.dyn.array::assign.ppt	`ptrdyn_array<T>::assign(T**, size_t)`
17.5.6.1.12	lib.ptr.dyn.array::insert.pda	`ptrdyn_array<T>::insert(size_t, const ptrdyn_array<T>&, size_t)`
17.5.6.1.13	lib.ptr.dyn.array::insert.pt	`ptrdyn_array<T>::insert(size_t, T*, size_t)`
17.5.6.1.14	lib.ptr.dyn.array::insert.ppt	`ptrdyn_array<T>::insert(size_t, T**, size_t)`
17.5.6.1.15	lib.ptr.dyn.array::remove	`ptrdyn_array<T>::remove(size_t, size_t)`
17.5.6.1.16	lib.ptr.dyn.array::sub.array	`ptrdyn_array<T>::sub_array(ptrdyn_array<T>&, size_t, size_t)`
17.5.6.1.17	lib.ptr.dyn.array::swap	`ptrdyn_array<T>::swap(ptrdyn_array<T>&)`
17.5.6.1.18	lib.ptr.dyn.array::get.at	`ptrdyn_array<T>::get_at(size_t)`
17.5.6.1.19	lib.ptr.dyn.array::put.at	`ptrdyn_array<T>::put_at(size_t, const T&)`
17.5.6.1.20	lib.ptr.dyn.array::op.array	`ptrdyn_array<T>::operator[](size_t)`
17.5.6.1.21	lib.ptr.dyn.array::data	`ptrdyn_array<T>::data()`
17.5.6.1.22	lib.ptr.dyn.array::length	`ptrdyn_array<T>::length()`
17.5.6.1.23	lib.ptr.dyn.array::resize	`ptrdyn_array<T>::resize(size_t)`
17.5.6.1.24	lib.ptr.dyn.array::resize.pt	`ptrdyn_array<T>::resize(size_t, T*)`
17.5.6.1.25	lib.ptr.dyn.array::reserve	`ptrdyn_array<T>::reserve()`
17.5.6.1.26	lib.ptr.dyn.array::reserve.cap	`ptrdyn_array<T>::reserve(size_t)`
17.5.6.2	lib.op+.pda.pda	`operator+(const ptrdyn_array<T>&, const ptrdyn_array<T>&)`
17.5.6.3	lib.op+.pda.pt	`operator+(const ptrdyn_array<T>&, T*)`
17.5.6.4	lib.op+.pt.pda	`operator+(T*, const ptrdyn_array<T>&)`

17.5.7	lib.header.complex	Header `<complex>`
17.5.7.1	lib.complex.with.float	Complex numbers with `float` precision
17.5.7.1.1	lib.float.complex	Class `float_complex`
17.5.7.1.1.1	lib.cons.float.complex.f.f	`float_complex::float_complex(float, float)`
17.5.7.1.1.2	lib.op+=.fc	`operator+=(float_complex)`
17.5.7.1.1.3	lib.op-=.fc	`operator-=(float_complex)`
17.5.7.1.1.4	lib.op*=.fc	`operator*=(float_complex)`
17.5.7.1.1.5	lib.op/=.fc	`operator/=(float_complex)`
17.5.7.1.2	lib..float.complex.dc	`_float_complex(const double_complex&)`
17.5.7.1.3	lib..float.complex.ldc	`_float_complex(const long_double_complex&)`
17.5.7.1.4	lib.op+.fc.fc	`operator+(float_complex, float_complex)`
17.5.7.1.5	lib.op+.fc.f	`operator+(float_complex, float)`
17.5.7.1.6	lib.op+.f.fc	`operator+(float, float_complex)`
17.5.7.1.7	lib.op-.fc.fc	`operator-(float_complex, float_complex)`
17.5.7.1.8	lib.op-.fc.f	`operator-(float_complex, float)`
17.5.7.1.9	lib.op-.f.fc	`operator-(float, float_complex)`
17.5.7.1.10	lib.op*.fc.fc	`operator*(float_complex, float_complex)`
17.5.7.1.11	lib.op*.fc.f	`operator*(float_complex, float)`
17.5.7.1.12	lib.op*.f.fc	`operator*(float, float_complex)`
17.5.7.1.13	lib.op/.fc.fc	`operator/(float_complex, float_complex)`
17.5.7.1.14	lib.op/.fc.f	`operator/(float_complex, float)`
17.5.7.1.15	lib.op/.f.fc	`operator/(float, float_complex)`
17.5.7.1.16	lib.op+.fc	`operator+(float_complex)`
17.5.7.1.17	lib.op-.fc	`operator-(float_complex)`
17.5.7.1.18	lib.op==.fc.fc	`operator==(float_complex, float_complex)`
17.5.7.1.19	lib.op==.fc.f	`operator==(float_complex, float)`
17.5.7.1.20	lib.op==.f.fc	`operator==(float, float_complex)`
17.5.7.1.21	lib.op!=.fc.fc	`operator!=(float_complex, float_complex)`
17.5.7.1.22	lib.op!=.fc.f	`operator!=(float_complex, float)`
17.5.7.1.23	lib.op!=.f.fc	`operator!=(float, float_complex)`
17.5.7.1.24	lib.ext.fc	`operator>>(istream&, float_complex&)`
17.5.7.1.25	lib.ins.fc	`operator<<(ostream&, float_complex)`
17.5.7.1.26	lib.abs.fc	`abs(float_complex)`
17.5.7.1.27	lib.arg.fc	`arg(float_complex)`
17.5.7.1.28	lib.conj.fc	`conj(float_complex)`
17.5.7.1.29	lib.cos.fc	`cos(float_complex)`
17.5.7.1.30	lib.cosh.fc	`cosh(float_complex)`
17.5.7.1.31	lib.exp.fc	`exp(float_complex)`
17.5.7.1.32	lib.imag.fc	`imag(float_complex)`
17.5.7.1.33	lib.log.fc	`log(float_complex)`
17.5.7.1.34	lib.norm.fc	`norm(float_complex)`
17.5.7.1.35	lib.polar.f.f	`polar(float, float)`
17.5.7.1.36	lib.pow.fc.fc	`pow(float_complex, float_complex)`
17.5.7.1.37	lib.pow.fc.f	`pow(float_complex, float)`
17.5.7.1.38	lib.pow.fc.i	`pow(float_complex, int)`
17.5.7.1.39	lib.pow.f.fc	`pow(float, float_complex)`
17.5.7.1.40	lib.real.fc	`real(float_complex)`
17.5.7.1.41	lib.sin.fc	`sin(float_complex)`

17.5.7.1.42	lib.sinh.fc	`sinh(float_complex)`
17.5.7.1.43	lib.sqrt.fc	`sqrt(float_complex)`
17.5.7.2	lib.complex.with.d	Complex numbers with `double` precision
17.5.7.2.1	lib.double.complex	Class `double_complex`
17.5.7.2.1.1	lib.cons.double.complex.d.d	`double_complex::double_complex(double, double)`
17.5.7.2.1.2	lib.cons.double.complex.fc	`double_complex::double_complex(float_complex&)`
17.5.7.2.1.3	lib.op+=.dc	`operator+=(double_complex)`
17.5.7.2.1.4	lib.op-=.dc	`operator-=(double_complex)`
17.5.7.2.1.5	lib.op*=.dc	`operator*=(double_complex)`
17.5.7.2.1.6	lib.op/=.dc	`operator/=(double_complex)`
17.5.7.2.2	lib..double.complex.ldc	`_double_complex(const long_double_complex&)`
17.5.7.2.3	lib.op+.dc.dc	`operator+(double_complex, double_complex)`
17.5.7.2.4	lib.op+.dc.d	`operator+(double_complex, double)`
17.5.7.2.5	lib.op+.d.dc	`operator+(double, double_complex)`
17.5.7.2.6	lib.op-.dc.dc	`operator-(double_complex, double_complex)`
17.5.7.2.7	lib.op-.dc.d	`operator-(double_complex, double)`
17.5.7.2.8	lib.op-.d.dc	`operator-(double, double_complex)`
17.5.7.2.9	lib.op*.dc.dc	`operator*(double_complex, double_complex)`
17.5.7.2.10	lib.op*.dc.d	`operator*(double_complex, double)`
17.5.7.2.11	lib.op*.d.dc	`operator*(double, double_complex)`
17.5.7.2.12	lib.op/.dc.dc	`operator/(double_complex, double_complex)`
17.5.7.2.13	lib.op/.dc.d	`operator/(double_complex, double)`
17.5.7.2.14	lib.op/.d.dc	`operator/(double, double_complex)`
17.5.7.2.15	lib.op+.dc	`operator+(double_complex)`
17.5.7.2.16	lib.op-.dc	`operator-(double_complex)`
17.5.7.2.17	lib.op==.dc.dc	`operator==(double_complex, double_complex)`
17.5.7.2.18	lib.op==.dc.d	`operator==(double_complex, double)`
17.5.7.2.19	lib.op==.d.dc	`operator==(double, double_complex)`
17.5.7.2.20	lib.op!=.dc.dc	`operator!=(double_complex, double_complex)`
17.5.7.2.21	lib.op!=.dc.d	`operator!=(double_complex, double)`
17.5.7.2.22	lib.op!=.d.dc	`operator!=(double, double_complex)`
17.5.7.2.23	lib.ext.dc	`operator>>(istream&, double_complex&)`
17.5.7.2.24	lib.ins.dc	`operator<<(ostream&, double_complex)`
17.5.7.2.25	lib.abs.dc	`abs(double_complex)`
17.5.7.2.26	lib.arg.dc	`arg(double_complex)`
17.5.7.2.27	lib.conj.dc	`conj(double_complex)`
17.5.7.2.28	lib.cos.dc	`cos(double_complex)`
17.5.7.2.29	lib.cosh.dc	`cosh(double_complex)`
17.5.7.2.30	lib.exp.dc	`exp(double_complex)`
17.5.7.2.31	lib.imag.dc	`imag(double_complex)`
17.5.7.2.32	lib.log.dc	`log(double_complex)`
17.5.7.2.33	lib.norm.dc	`norm(double_complex)`
17.5.7.2.34	lib.polar.d.d	`polar(double, double)`
17.5.7.2.35	lib.pow.dc.dc	`pow(double_complex, double_complex)`
17.5.7.2.36	lib.pow.dc.d	`pow(double_complex, double)`
17.5.7.2.37	lib.pow.dc.i	`pow(double_complex, int)`
17.5.7.2.38	lib.pow.d.dc	`pow(double, double_complex)`

17.5.7.2.39	lib.real.dc	`real(double_complex)`
17.5.7.2.40	lib.sin.dc	`sin(double_complex)`
17.5.7.2.41	lib.sinh.dc	`sinh(double_complex)`
17.5.7.2.42	lib.sqrt.dc	`sqrt(double_complex)`
17.5.7.3	lib.complex.with.ld	Complex numbers with `long double` precision
17.5.7.3.1	lib.long.double.complex	Class `long_double_complex`
17.5.7.3.1.1	lib.cons.long.double.complex.ld.ld	`long_double_complex::long_double_complex(long double, long double)`
17.5.7.3.1.2	lib.cons.long.double.complex.fc	`long_double_complex::long_double_complex(float_complex`
17.5.7.3.1.3	lib.cons.long.double.complex.dc	`long_double_complex::long_double_complex(double_comple`
17.5.7.3.1.4	lib.op+=.ldc	`operator+=(long_double_complex)`
17.5.7.3.1.5	lib.op-=.ldc	`operator-=(long_double_complex)`
17.5.7.3.1.6	lib.op*=.ldc	`operator*=(long_double_complex)`
17.5.7.3.1.7	lib.op/=.ldc	`operator/=(long_double_complex)`
17.5.7.3.2	lib.op+.ldc.ldc	`operator+(long_double_complex, long_double_complex)`
17.5.7.3.3	lib.op+.ldc.ld	`operator+(long_double_complex, long double)`
17.5.7.3.4	lib.op+.ld.ldc	`operator+(long double, long_double_complex)`
17.5.7.3.5	lib.op-.ldc.ldc	`operator-(long_double_complex, long_double_complex)`
17.5.7.3.6	lib.op-.ldc.ld	`operator-(long_double_complex, long double)`
17.5.7.3.7	lib.op-.ld.ldc	`operator-(long double, long_double_complex)`
17.5.7.3.8	lib.op*.ldc.ldc	`operator*(long_double_complex, long_double_complex)`
17.5.7.3.9	lib.op*.ldc.ld	`operator*(long_double_complex, long double)`
17.5.7.3.10	lib.op*.ld.ldc	`operator*(long double, long_double_complex)`
17.5.7.3.11	lib.op/.ldc.ldc	`operator/(long_double_complex, long_double_complex)`
17.5.7.3.12	lib.op/.ldc.ld	`operator/(long_double_complex, long double)`
17.5.7.3.13	lib.op/.ld.ldc	`operator/(long double, long_double_complex)`
17.5.7.3.14	lib.op+.ldc	`operator+(long_double_complex)`
17.5.7.3.15	lib.op-.ldc	`operator-(long_double_complex)`
17.5.7.3.16	lib.op==.ldc.ldc	`operator==(long_double_complex, long_double_complex)`
17.5.7.3.17	lib.op==.ldc.ld	`operator==(long_double_complex, long double)`
17.5.7.3.18	lib.op==.ld.ldc	`operator==(long double, long_double_complex)`
17.5.7.3.19	lib.op!=.ldc.ldc	`operator!=(long_double_complex, long_double_complex)`
17.5.7.3.20	lib.op!=.ldc.ld	`operator!=(long_double_complex, long double)`
17.5.7.3.21	lib.op!=.ld.ldc	`operator!=(long double,`

		long_double_complex)
17.5.7.3.22	lib.ext.ldc	operator>>(istream&, long_double_complex&)
17.5.7.3.23	lib.ins.ldc	operator<<(ostream&, long_double_complex)
17.5.7.3.24	lib.abs.ldc	abs(long_double_complex)
17.5.7.3.25	lib.arg.ldc	arg(long_double_complex)
17.5.7.3.26	lib.conj.ldc	conj(long_double_complex)
17.5.7.3.27	lib.cos.ldc	cos(long_double_complex)
17.5.7.3.28	lib.cosh.ldc	cosh(long_double_complex)
17.5.7.3.29	lib.exp.ldc	exp(long_double_complex)
17.5.7.3.30	lib.imag.ldc	imag(long_double_complex)
17.5.7.3.31	lib.log.ldc	log(long_double_complex)
17.5.7.3.32	lib.norm.ldc	norm(long_double_complex)
17.5.7.3.33	lib.polar.ld.ld	polar(long double, long double)
17.5.7.3.34	lib.pow.ldc.ldc	pow(long_double_complex, long_double_complex)
17.5.7.3.35	lib.pow.ldc.ld	pow(long_double_complex, long double)
17.5.7.3.36	lib.pow.ldc.i	pow(long_double_complex, int)
17.5.7.3.37	lib.pow.ld.ldc	pow(long double, long_double_complex)
17.5.7.3.38	lib.real.ldc	real(long_double_complex)
17.5.7.3.39	lib.sin.ldc	sin(long_double_complex)
17.5.7.3.40	lib.sinh.ldc	sinh(long_double_complex)
17.5.7.3.41	lib.sqrt.ldc	sqrt(long_double_complex)
17.5.8	lib.header.objcpy	Header <objcpy>
17.5.8.1	lib.template.objcpy.t	Template function objcpy<*T*>(*T**, const *T**, size_t)
17.5.8.2	lib.template.objmove.t	Template function objmove<*T*>(*T**, *T**, size_t)
17.5.8.3	lib.template.objcpy.v	Template function objcpy<*T*>(void*, const *T**, size_t)
17.5.8.4	lib.template.objmove.v	Template function objmove<*T*>(void*, *T**, size_t)
17.5.8.5	lib.template.objcons	Template function objconstruct<*T*>(void*, size_t)
17.5.8.6	lib.template.objdes	Template function objdestroy<*T*>(*T**, size_t)
17.5.9	lib.header.locale	Header <locale>
17.5.9.1	lib.locale	Class locale
17.5.9.1.1	lib.locale::category	Type locale::category
17.5.9.1.2	lib.locale::ctype	Type locale::ctype
17.5.9.1.3	lib.locale::dateorder	Type locale::dateorder
17.5.9.1.4	lib.locale::moneysymbol	Type locale::moneysymbol
17.5.9.1.5	lib.locale::totype	Type locale::totype
17.5.9.1.6	lib.locale::virtuals	Class locale::virtuals
17.5.9.1.6.1	lib.cons.locale::virtuals.refs	locale::virtuals::virtuals(size_t)
17.5.9.1.6.2	lib.des.locale::virtuals	locale::virtuals::~virtuals()
17.5.9.1.6.3	lib.locale::copybut	locale::virtuals::copybut(const char*, category)
17.5.9.1.6.4	lib.locale::virtuals::name	locale::virtuals::name(ostream&)
17.5.9.1.6.5	lib.locale::virtuals::equal	locale::virtuals::equal(const virtuals*, category)
17.5.9.1.6.6	lib.locale::virtuals::insert.bool	

		`locale::virtuals::insert(ostream&, bool)`
17.5.9.1.6.7	lib.locale::virtuals::insert.li	`locale::virtuals::insert(ostream&, long)`
17.5.9.1.6.8	lib.locale::virtuals::insert.uli	`locale::virtuals::insert(ostream&, unsigned long)`
17.5.9.1.6.9	lib.locale::virtuals::insert.d	`locale::virtuals::insert(ostream&, double)`
17.5.9.1.6.10	lib.locale::virtuals::insert.ld	`locale::virtuals::insert(ostream&, long double)`
17.5.9.1.6.11	lib.locale::virtuals::extract.bool	`locale::virtuals::extract(instream&, bool&)`
17.5.9.1.6.12	lib.locale::virtuals::extract.li	`locale::virtuals::extract(istream&, long&)`
17.5.9.1.6.13	lib.locale::virtuals::extract.uli	`locale::virtuals::extract(istream&, unsigned long&)`
17.5.9.1.6.14	lib.locale::virtuals::extract.d	`locale::virtuals::extract(istream&, double&)`
17.5.9.1.6.15	lib.locale::virtuals::extract.ld	`locale::virtuals::extract(istream&, long double&)`
17.5.9.1.6.16	lib.locale::virtuals::narrow	`locale::virtuals::narrow(wchar_t, char&)`
17.5.9.1.6.17	lib.locale::virtuals::widen	`locale::virtuals::widen(char, wchar_t&)`
17.5.9.1.6.18	lib.locale::virtuals::is.wc	`locale::virtuals::is(ctype, wchar_t)`
17.5.9.1.6.19	lib.locale::virtuals::is.wcs	`locale::virtuals::is(const wchar_t*, size_t, ctype*)`
17.5.9.1.6.20	lib.locale::virtuals::namedctype	`locale::virtuals::namedctype(const char*)`
17.5.9.1.6.21	lib.locale::virtuals::to.c	`locale::virtuals::to(totype, char)`
17.5.9.1.6.22	lib.locale::virtuals::to.wc	`locale::virtuals::to(totype, wchar_t)`
17.5.9.1.6.23	lib.locale::virtuals::to.str	`locale::virtuals::to(totype,  char*, size_t)`
17.5.9.1.6.24	lib.locale::virtuals::to.wcs	`locale::virtuals::to(totype, wchar_t*, size_t)`
17.5.9.1.6.25	lib.locale::virtuals::namedto	`locale::virtuals::namedto(const char*)`
17.5.9.1.6.26	lib.locale::virtuals::collate.str	`locale::virtuals::collate(const char*, size_t, const char*, size_t)`
17.5.9.1.6.27	lib.locale::virtuals::collate.wcs	`locale::virtuals::collate(const wchar_t*, size_t, const wchar_t*, size_t)`
17.5.9.1.6.28	lib.locale::virtuals::transform.str	`locale::virtuals::transform(ostream&, const char*, size_t)`
17.5.9.1.6.29	lib.locale::virtuals::transform.wcs	`locale::virtuals::transform(ostream&, const wchar_t*, size_t)`
17.5.9.1.6.30	lib.locale::virtuals::hash.str	`locale::virtuals::hash(const char*, size_t)`
17.5.9.1.6.31	lib.locale::virtuals::hash.wcs	`locale::virtuals::hash(const wchar_t*, size_t)`
17.5.9.1.6.32	lib.locale::virtuals::insert.tm	`locale::virtuals::insert(ostream&, const struct tm*, char)`

17.5.9.1.6.33	lib.locale::virtuals::extracttime	`locale::virtuals::extracttime(istream&, struct tm*)`
17.5.9.1.6.34	lib.locale::virtuals::extractdate	`locale::virtuals::extractdate(istream&, struct tm*)`
17.5.9.1.6.35	lib.locale::virtuals::extractweekday	`locale::virtuals::extractweekday(istream&, struct tm*)`
17.5.9.1.6.36	lib.locale::virtuals::extractmonthname	`locale::virtuals::extractmonthname(istream&, struct tm*)`
17.5.9.1.6.37	lib.locale::virtuals::date.order	`locale::virtuals::date_order()`
17.5.9.1.6.38	lib.locale::virtuals::insert.money.u	`locale::virtuals::insert(ostream&, double, moneysymbol)`
17.5.9.1.6.39	lib.locale::virtuals::insert.money.d	`locale::virtuals::insert(ostream&, char*, moneysymbol)`
17.5.9.1.6.40	lib.locale::virtuals::extractmoney.u	`locale::virtuals::extractmoney(istream&, double&, moneysymbol)`
17.5.9.1.6.41	lib.locale::virtuals::extractmoney.d	`locale::virtuals::extractmoney(istream&, ostream&, moneysymbol)`
17.5.9.1.6.42	lib.locale::virtuals::moneyfracdigits	`locale::virtuals::moneyfracdigits(moneysymbol)`
17.5.9.1.6.43	lib.cons.locale::virtuals	`locale::virtuals::virtuals(const virtuals&)`
17.5.9.1.6.44	lib.locale::virtuals::op=	`locale::virtuals::operator=(const virtuals&)`
17.5.9.1.6.45	lib.locale::virtuals::add.reference	`locale::virtuals::add_reference()`
17.5.9.1.6.46	lib.locale::virtuals::remove.reference	`locale::virtuals::remove_reference()`
17.5.9.1.7	lib.cons.locale.str	`locale::locale(const char*)`
17.5.9.1.8	lib.cons.locale.vir	`locale::locale(virtuals*)`
17.5.9.1.9	lib.cons.locale.cat	`locale::locale(const locale&, const char*, category)`
17.5.9.1.10	lib.des.locale	`locale::~locale()`
17.5.9.1.11	lib.locale::ok	`locale::ok()`
17.5.9.1.12	lib.locale::op==	`locale::operator==(const locale&)`
17.5.9.1.13	lib.locale::op!=	`locale::operator!=(const locale&)`
17.5.9.1.14	lib.locale::equal	`locale::equal(const locale&, category)`
17.5.9.1.15	lib.locale::insert.bool	`locale::insert(ostream&, bool)`
17.5.9.1.16	lib.locale::insert.li	`locale::insert(ostream&, long)`
17.5.9.1.17	lib.locale::insert.uli	`locale::insert(ostream&, unsigned long)`
17.5.9.1.18	lib.locale::insert.d	`locale::insert(ostream&, double)`
17.5.9.1.19	lib.locale::insert.ld	`locale::insert(ostream&, long double)`
17.5.9.1.20	lib.locale::extract.bool	`locale::extract(istream&, bool&)`
17.5.9.1.21	lib.locale::extract.li	`locale::extract(istream&, long&)`
17.5.9.1.22	lib.locale::extract.uli	`locale::extract(istream&, unsigned long&)`
17.5.9.1.23	lib.locale::extract.d	`locale::extract(istream&, double&)`

17.5.9.1.24	lib.locale::extract.ld	`locale::extract(istream&, long double&)`
17.5.9.1.25	lib.locale::narrow	`locale::narrow(wchar_t, char&)`
17.5.9.1.26	lib.locale::widen	`locale::widen(char, wchar_t&)`
17.5.9.1.27	lib.locale::is.c	`locale::is(ctype, char)`
17.5.9.1.28	lib.locale::is.uc	`locale::is(ctype, unsigned char)`
17.5.9.1.29	lib.locale::is.sc	`locale::is(ctype, signed char)`
17.5.9.1.30	lib.locale::is.i	`locale::is(ctype, int)`
17.5.9.1.31	lib.locale::is.wc	`locale::is(ctype, wchar_t)`
17.5.9.1.32	lib.locale::is.str	`locale::is(const char*, size_t, ctype*)`
17.5.9.1.33	lib.locale::is.wcs	`locale::is(const wchar_t*, size_t, ctype*)`
17.5.9.1.34	lib.locale::namedctype	`locale::namedctype(const char*)`
17.5.9.1.35	lib.locale::to.c	`locale::to(totype, char)`
17.5.9.1.36	lib.locale::to.uc	`locale::to(totype, unsigned char)`
17.5.9.1.37	lib.locale::to.sc	`locale::to(totype, signed char)`
17.5.9.1.38	lib.locale::to.wc	`locale::to(totype, wchar_t)`
17.5.9.1.39	lib.locale::to.str	`locale::to(totype, char*, size_t)`
17.5.9.1.40	lib.locale::to.wcs	`locale::to(totype, wchar_t*, size_t)`
17.5.9.1.41	lib.locale::namedto	`locale::namedto(const char*)`
17.5.9.1.42	lib.locale::collate.str	`locale::collate(const char*, size_t, const char*, size_t)`
17.5.9.1.43	lib.locale::collate.wcs	`locale::collate(const wchar_t*, size_t, const wchar_t*, size_t)`
17.5.9.1.44	lib.locale::transform.str	`locale::transform(ostream&, const char*, size_t)`
17.5.9.1.45	lib.locale::transform.wcs	`locale::transform(ostream&, const wchar_t*, size_t)`
17.5.9.1.46	lib.locale::hash.str	`locale::hash(const char*, size_t)`
17.5.9.1.47	lib.locale::hash.wcs	`locale::hash(const wchar_t*, size_t)`
17.5.9.1.48	lib.locale::insert.tm.str	`locale::insert(ostream&, const struct tm*, const char*)`
17.5.9.1.49	lib.locale::insert.tm	`locale::insert(ostream&, const struct tm*, char)`
17.5.9.1.50	lib.locale::extracttime	`locale::extracttime(istream&, struct tm*)`
17.5.9.1.51	lib.locale::extractdate	`locale::extractdate(istream&, struct tm*)`
17.5.9.1.52	lib.locale::extractweekday	`locale::extractweekday(istream&, struct tm*)`
17.5.9.1.53	lib.locale::extractmonthname	`locale::extractmonthname(istream&, struct tm*)`
17.5.9.1.54	lib.locale::date.order	`locale::date_order()`
17.5.9.1.55	lib.locale::insert.money.u	`locale::insert(ostream&, double, moneysymbol)`
17.5.9.1.56	lib.locale::insert.money.d	`locale::insert(ostream&, char*, moneysymbol)`
17.5.9.1.57	lib.locale::extractmoney.u	`locale::extractmoney(istream&, double&, moneysymbol)`
17.5.9.1.58	lib.locale::extractmoney.d	`locale::extractmoney(istream&, ostream&, moneysymbol)`
17.5.9.1.59	lib.locale::moneyfracdigits	`locale::moneyfracdigits(moneysymbol)`
17.5.9.1.60	lib.locale::global	`locale::global()`
17.5.9.1.61	lib.locale::global.loc	`locale::global()`

17.5.9.1.62	lib.locale::classic	`locale::classic()`
17.5.9.1.63	lib.locale::transparent	`locale::transparent()`
17.5.9.1.64	lib.locale::name	`locale::name()`
17.5.9.2	lib.localev.byname	Class `localev_byname`
17.5.9.2.1	lib.cons.localev.byname	`localev_byname::localev_byname(const char*, size_t)`
17.5.9.3	lib.locale.collate.string	`collate(const string&, const string&, const locale&)`
17.5.9.4	lib.locale.collate.wstring	`collate(const wstring&, const wstring&, const locale&)`
17.5.9.5	lib.locale.ins	`operator<<(ostream&, const locale&)`
17.5.9.6	lib.locale.ext	`operator>>(istream&, locale&)`
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A.1	gram.key	Keywords
A.2	gram.lex	Lexical conventions
A.3	gram.basic	Basic concepts
A.4	gram.expr	Expressions
A.5	gram.stmt.stmt	Statements
A.6	gram.dcl.dcl	Declarations
A.7	gram.dcl.decl	Declarators
A.8	gram.class	Classes
A.9	gram.class.derived	Derived classes
A.10	gram.special	Special member functions
A.11	gram.over	Overloading
A.12	gram.temp	Templates
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B	limits	Implementation quantities
C	diff	Compatibility
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C.1.1	diff.early	C++ features available in 1985
C.1.2	diff.c++	C++ features added since 1985
C.2	diff.iso	C++ and ISO C
C.2.1	diff.lex	Clause _lex_: lexical conventions
C.2.2	diff.basic	Clause _basic_: basic concepts
C.2.3	diff.expr	Clause _expr_: expressions
C.2.4	diff.stat	Clause _stmt.stmt_: statements
C.2.5	diff.dcl	Clause _dcl.dcl_: declarations
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C.2.7	diff.class	Clause _class_: classes
C.2.8	diff.cpp	Clause _cpp_: preprocessing directives
C.3	diff.anac	Anachronisms
C.3.1	diff.fct.def	Old style function definitions
C.3.2	diff.base.init	Old style base class initializer
C.3.3	diff.this	Assignment to `this`
C.3.4	diff.bound	Cast of bound pointer
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diff.c	C.1	Extensions
diff.c++	C.1.2	C++ features added since 1985
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diff.cpp	C.2.8	Clause _cpp_: preprocessing directives
diff.dcl	C.2.5	Clause _dcl.dcl_: declarations
diff.decl	C.2.6	Clause _dcl.decl_: declarators
diff.early	C.1.1	C++ features available in 1985
diff.expr	C.2.3	Clause _expr_: expressions
diff.fct.def	C.3.1	Old style function definitions
diff.iso	C.2	C++ and ISO C
diff.lex	C.2.1	Clause _lex_: lexical conventions
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lib.arg.ldc	17.5.7.3.25	`arg(long_double_complex)`
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lib.bad.cast	17.3.2.4	Class `bad_cast`
lib.bad.cast::do.raise	17.3.2.4.4	`bad_cast::do_raise()`
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lib.bit.string	17.5.4.1	Class `bit_string`
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lib.bit.string::append	17.5.4.1.11	`bit_string::append(const bit_string&, size_t, size_t)`
lib.bit.string::assign	17.5.4.1.12	`bit_string::assign(const bit_string&, size_t, size_t)`
lib.bit.string::count	17.5.4.1.23	`bit_string::count()`
lib.bit.string::find	17.5.4.1.27	`bit_string::find(bool, size_t, size_t)`
lib.bit.string::insert	17.5.4.1.13	`bit_string::insert(size_t, const bit_string&, size_t, size_t)`
lib.bit.string::length	17.5.4.1.24	`bit_string::length()`
lib.bit.string::none	17.5.4.1.34	`bit_string::none()`
lib.bit.string::op!=.bs	17.5.4.1.31	`bit_string::operator!=(const bit_string&)`
lib.bit.string::op&=.bs	17.5.4.1.6	`bit_string::operator&=(const bit_string&)`
lib.bit.string::op+=.bs	17.5.4.1.5	`bit_string::operator+=(const bit_string&)`
lib.bit.string::op.lsh	17.5.4.1.35	`bit_string::operator<<(size_t)`
lib.bit.string::op.lsh=	17.5.4.1.9	`bit_string::operator<<=(size_t)`
lib.bit.string::op.rsh	17.5.4.1.36	`bit_string::operator>>(size_t)`
lib.bit.string::op.rsh=	17.5.4.1.10	`bit_string::operator>>=(size_t)`
lib.bit.string::op==.bs	17.5.4.1.30	`bit_string::operator==(const bit_string&)`
lib.bit.string::op^=.bs	17.5.4.1.8	`bit_string::operator^=(const bit_string&)`
lib.bit.string::op|=.bs	17.5.4.1.7	`bit_string::operator|=(const bit_string&)`
lib.bit.string::op~	17.5.4.1.37	`bit_string::operator~()`

lib.bit.string::remove	17.5.4.1.14	`bit_string::remove(size_t, size_t)`
lib.bit.string::replace	17.5.4.1.15	`bit_string::replace(size_t, size_t, const bit_string&, size_t, size_t)`
lib.bit.string::reset	17.5.4.1.18	`bit_string::reset()`
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lib.bit.string::resize	17.5.4.1.25	`bit_string::resize(size_t, bool)`
lib.bit.string::rfind	17.5.4.1.28	`bit_string::rfind(bool, size_t, size_t)`
lib.bit.string::set	17.5.4.1.16	`bit_string::set()`
lib.bit.string::set.n	17.5.4.1.17	`bit_string::set(size_t, bool)`
lib.bit.string::substr	17.5.4.1.29	`bit_string::substr(size_t, size_t)`
lib.bit.string::test	17.5.4.1.32	`bit_string::test(size_t)`
lib.bit.string::to.string	17.5.4.1.22	`bit_string::to_string()`
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lib.bit.string::toggle.n	17.5.4.1.21	`bit_string::toggle(size_t)`
lib.bit.string::trim	17.5.4.1.26	`bit_string::trim()`
lib.bitmask.types	17.1.5.9.2	Bitmask types
lib.bits::any	17.5.3.1.24	`bits<N>::any()`
lib.bits::count	17.5.3.1.19	`bits<N>::count()`
lib.bits::length	17.5.3.1.20	`bits<N>::length()`
lib.bits::none	17.5.3.1.25	`bits<N>::none()`
lib.bits::op!=.bt	17.5.3.1.22	`bits<N>::operator!=(const bits<N>&)`
lib.bits::op&=.bt	17.5.3.1.4	`bits<N>::operator&=(const bits<N>&)`
lib.bits::op.lsh	17.5.3.1.26	`bits<N>::operator<<(size_t)`
lib.bits::op.lsh=	17.5.3.1.7	`bits<N>::operator<<=(size_t)`
lib.bits::op.rsh	17.5.3.1.27	`bits<N>::operator>>(size_t)`
lib.bits::op.rsh=	17.5.3.1.8	`bits<N>::operator>>=(size_t)`
lib.bits::op==.bt	17.5.3.1.21	`bits<N>::operator==(const bits<N>&)`
lib.bits::opˆ=.bt	17.5.3.1.6	`bits<N>::operator^=(const bits<N>&)`
lib.bits::op|=.bt	17.5.3.1.5	`bits<N>::operator|=(const bits<N>&)`
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lib.bits::reset	17.5.3.1.11	`bits<N>::reset()`
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lib.bits::set	17.5.3.1.9	`bits<N>::set()`
lib.bits::set.n	17.5.3.1.10	`bits<N>::set(size_t, int)`
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lib.bits::to.string	17.5.3.1.18	`bits<N>::to_string()`
lib.bits::to.ulong	17.5.3.1.17	`bits<N>::to_ulong()`
lib.bits::to.ushort	17.5.3.1.16	`bits<N>::to_ushort()`
lib.bits::toggle	17.5.3.1.14	`bits<N>::toggle()`
lib.bits::toggle.n	17.5.3.1.15	`bits<N>::toggle(size_t)`
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lib.conj.dc	17.5.7.2.27	`conj(double_complex)`
lib.conj.fc	17.5.7.1.28	`conj(float_complex)`
lib.conj.ldc	17.5.7.3.26	`conj(long_double_complex)`
lib.cons.alloc	17.3.2.9.1	`alloc::alloc()`
lib.cons.bad.cast	17.3.2.4.1	`bad_cast::bad_cast(const string&)`

lib.cons.bad.type.id	17.3.4.1.1	`bad_type_id::bad_type_id()`
lib.cons.bit.string	17.5.4.1.1	`bit_string::bit_string()`
lib.cons.bit.string.bs	17.5.4.1.3	`bit_string::bit_string(const bit_string&, size_t, size_t)`
lib.cons.bit.string.sub	17.5.4.1.4	`bit_string::bit_string(const string&, size_t, size_t)`
lib.cons.bit.string.ul	17.5.4.1.2	`bit_string::bit_string(unsigned long, size_t)`
lib.cons.bits	17.5.3.1.1	`bits<N>::bits()`
lib.cons.bits.subt	17.5.3.1.3	`bits<N>::bits(const string&, size_t, size_t)`
lib.cons.bits.ul	17.5.3.1.2	`bits<N>::bits(unsigned long)`
lib.cons.domain	17.3.2.10.1	`domain::domain(const string&)`
lib.cons.double.complex.d.d	17.5.7.2.1.1	`double_complex::double_complex(double, double)`
lib.cons.double.complex.fc	17.5.7.2.1.2	`double_complex::double_complex(float_complex&)`
lib.cons.dyn.array	17.5.5.1.1	`dyn_array<T>::dyn_array()`
lib.cons.dyn.array.cap	17.5.5.1.2	`dyn_array<T>::dyn_array(size_t, capacity)`
lib.cons.dyn.array.da	17.5.5.1.3	`dyn_array<T>::dyn_array(const dyn_array<T>&)`
lib.cons.dyn.array.pt	17.5.5.1.5	`dyn_array<T>::dyn_array(const T*, size_t)`
lib.cons.dyn.array.t	17.5.5.1.4	`dyn_array<T>::dyn_array(const T&, size_t)`
lib.cons.exception	17.3.2.1.7	`exception::exception()`
lib.cons.exception.str	17.3.2.1.3	`exception::exception(const string&)`
lib.cons.filebuf	17.4.8.1.1	`filebuf::filebuf()`
lib.cons.float.complex.f.f	17.5.7.1.1.1	`float_complex::float_complex(float, float)`
lib.cons.ifstream	17.4.8.2.1	`ifstream::ifstream()`
lib.cons.ifstream.fn	17.4.8.2.2	`ifstream::ifstream(const char*, openmode)`
lib.cons.imanip.ios	17.4.5.2.1	`imanip<T>::imanip(ios& (*)(ios&, T), T)`
lib.cons.invalid.argument	17.3.2.5.1	`invalid_argument::invalid_argument(const string&)`
lib.cons.ios	17.4.1.1.41	`ios::ios()`
lib.cons.ios.sb	17.4.1.1.7	`ios::ios(streambuf*)`
lib.cons.ios::failure	17.4.1.1.1.1	`ios::failure::failure(const string&)`
lib.cons.ios::init	17.4.1.1.6.1	`ios::Init::Init()`
lib.cons.istdiostream.fi	17.4.8.5.1	`istdiostream::istdiostream(FILE*)`
lib.cons.istream	17.4.3.1.1	`istream::istream()`
lib.cons.istringstream.m	17.4.7.2.1	`istringstream::istringstream(ios::openmode)`
lib.cons.istringstream.sm	17.4.7.2.2	`istringstream::istringstream(const string&, ios::openmode`
lib.cons.istrstream.cstr	17.4.6.2.1	`istrstream::istrstream(const char*)`
lib.cons.istrstream.cstrn	17.4.6.2.2	`istrstream::istrstream(const char*, int)`
lib.cons.istrstream.str	17.4.6.2.3	`istrstream::istrstream(char*)`
lib.cons.istrstream.strn	17.4.6.2.4	`istrstream::istrstream(char*, int)`
lib.cons.length.error	17.3.2.6.1	`length_error::length_error(const string&)`
lib.cons.locale.cat	17.5.9.1.9	`locale::locale(const locale&, const char*, category)`
lib.cons.locale.str	17.5.9.1.7	`locale::locale(const char*)`
lib.cons.locale.vir	17.5.9.1.8	`locale::locale(virtuals*)`
lib.cons.locale::virtuals	17.5.9.1.6.43	`locale::virtuals::virtuals(const virtuals&)`

lib.cons.locale::virtuals.refs	17.5.9.1.6.1	`locale::virtuals::virtuals(size_t)`
lib.cons.localev.byname	17.5.9.2.1	`localev_byname::localev_byname(const char*, size_t)`
lib.cons.logic	17.3.2.2.1	`logic::logic(const string&)`
lib.cons.long.double.complex.dc	17.5.7.3.1.3	`long_double_complex::long_double_complex(double_comple`
lib.cons.long.double.complex.fc	17.5.7.3.1.2	`long_double_complex::long_double_complex(float_complex`
lib.cons.long.double.complex.ld.ld	17.5.7.3.1.1	`long_double_complex::long_double_complex(long double, long double)`
lib.cons.ofstream	17.4.8.3.1	`ofstream::ofstream()`
lib.cons.ofstream.fn	17.4.8.3.2	`ofstream::ofstream(const char*, openmode)`
lib.cons.omanip.ios	17.4.5.3.1	`omanip<T>::omanip(ios& (*)(ios&, T), T)`
lib.cons.ostdiostream.fi	17.4.8.6.1	`ostdiostream::ostdiostream(FILE*)`
lib.cons.ostream.sb	17.4.4.1.1	`ostream::ostream(streambuf*)`
lib.cons.ostringstream.m	17.4.7.3.1	`ostringstream::ostringstream(ios::openmode)`
lib.cons.ostringstream.sm	17.4.7.3.2	`ostringstream::ostringstream(const string&, ios::openmode`
lib.cons.ostrstream	17.4.6.3.1	`ostrstream::ostrstream()`
lib.cons.ostrstream.str	17.4.6.3.2	`ostrstream::ostrstream(char*,  int, openmode)`
lib.cons.out.of.range	17.3.2.7.1	`out_of_range::out_of_range(const string&)`
lib.cons.overflow	17.3.2.8.1	`overflow::overflow(const string&)`
lib.cons.ptr.dyn.array	17.5.6.1.1	`ptrdyn_array<T>::ptr_dyn_array()`
lib.cons.ptr.dyn.array.cap	17.5.6.1.2	`ptrdyn_array<T>::ptr_dyn_array(size_t, capacity)`
lib.cons.ptr.dyn.array.pda	17.5.6.1.3	`ptrdyn_array<T>::ptr_dyn_array(const ptrdyn_array<T>&)`
lib.cons.ptr.dyn.array.ppt	17.5.6.1.5	`ptrdyn_array<T>::ptr_dyn_array(const T**, size_t)`
lib.cons.ptr.dyn.array.pt	17.5.6.1.4	`ptrdyn_array<T>::ptr_dyn_array(T*)`
lib.cons.range	17.3.2.11.1	`range::range(const string&)`
lib.cons.runtime	17.3.2.3.5	`runtime::runtime()`
lib.cons.runtime.str	17.3.2.3.1	`runtime::runtime(const string&)`
lib.cons.smanip.ios	17.4.5.1.1	`smanip<T>::smanip(ios& (*)(ios&, T), T)`
lib.cons.stdiobuf.fi	17.4.8.4.1	`stdiobuf::stdiobuf(FILE*)`
lib.cons.streambuf	17.4.2.3.15	`streambuf::streambuf()`
lib.cons.streampos	17.4.2.2.1	`streampos::streampos(streamoff)`
lib.cons.string	17.5.1.1.1	`string::string()`
lib.cons.string.c	17.5.1.1.5	`string::string(char, size_t)`
lib.cons.string.cap	17.5.1.1.2	`string::string(size_t, capacity)`
lib.cons.string.sc	17.5.1.1.7	`string::string(signed char, size_t)`
lib.cons.string.str	17.5.1.1.4	`string::string(const char*, size_t)`
lib.cons.string.sub	17.5.1.1.3	`string::string(const string&, size_t, size_t)`
lib.cons.string.uc	17.5.1.1.6	`string::string(unsigned  char, size_t)`
lib.cons.stringbuf.m	17.4.7.1.1	`stringbuf::stringbuf(ios::openmode)`
lib.cons.stringbuf.sm	17.4.7.1.2	`stringbuf::stringbuf(const string&, ios::openmode)`
lib.cons.strstreambuf.csstr	17.4.6.1.8	`strstreambuf::strstreambuf(const signed char*, int)`

lib.cons.strstreambuf.cstr	17.4.6.1.6	`strstreambuf::strstreambuf(const char*, int)`
lib.cons.strstreambuf.custr	17.4.6.1.7	`strstreambuf::strstreambuf(const unsigned char*, int)`
lib.cons.strstreambuf.ff	17.4.6.1.2	`strstreambuf::strstreambuf(void* (*)(size_t), void (*)(void*))`
lib.cons.strstreambuf.i	17.4.6.1.1	`strstreambuf::strstreambuf(int)`
lib.cons.strstreambuf.sstr	17.4.6.1.5	`strstreambuf::strstreambuf(signed char*, int, signed char*)`
lib.cons.strstreambuf.str	17.4.6.1.3	`strstreambuf::strstreambuf(char*, int, char*)`
lib.cons.strstreambuf.ustr	17.4.6.1.4	`strstreambuf::strstreambuf(unsigned char*, int, unsigned char*)`
lib.cons.type.info	17.3.4.2.6	`type_info::type_info(const type_info&)`
lib.cons.wstring	17.5.2.1.1	`wstring::wstring()`
lib.cons.wstring.cap	17.5.2.1.2	`wstring::wstring(size_t, capacity)`
lib.cons.wstring.wsub	17.5.2.1.3	`wstring::wstring(const wstring&, size_t, size_t)`
lib.cos.dc	17.5.7.2.28	`cos(double_complex)`
lib.cos.fc	17.5.7.1.29	`cos(float_complex)`
lib.cos.ldc	17.5.7.3.27	`cos(long_double_complex)`
lib.cosh.dc	17.5.7.2.29	`cosh(double_complex)`
lib.cosh.fc	17.5.7.1.30	`cosh(float_complex)`
lib.cosh.ldc	17.5.7.3.28	`cosh(long_double_complex)`
lib.cout	17.4.9.2	Object `cout`
lib.dec	17.4.1.2	`dec(ios&)`
lib.definitions	17.1.5.11	Definitions
lib.derived.classes	17.1.5.9.3	Derived classes
lib.des.alloc	17.3.2.9.2	`alloc::~alloc()`
lib.des.bad.cast	17.3.2.4.2	`bad_cast::~bad_cast()`
lib.des.bad.type.id	17.3.4.1.2	`bad_type_id::~bad_type_id()`
lib.des.domain	17.3.2.10.2	`domain::~domain()`
lib.des.exception	17.3.2.1.4	`exception::~exception()`
lib.des.filebuf	17.4.8.1.2	`filebuf::~filebuf()`
lib.des.ifstream	17.4.8.2.3	`ifstream::~ifstream()`
lib.des.invalid.argument	17.3.2.5.2	`invalid_argument::~invalid_argument()`
lib.des.ios	17.4.1.1.8	`ios::~ios()`
lib.des.ios::failure	17.4.1.1.1.2	`ios::failure::~failure()`
lib.des.ios::init	17.4.1.1.6.2	`ios::Init::~Init()`
lib.des.istdiostream	17.4.8.5.2	`istdiostream::~istdiostream()`
lib.des.istream	17.4.3.1.2	`istream::~istream()`
lib.des.istringstream	17.4.7.2.3	`istringstream::~istringstream()`
lib.des.istrstream	17.4.6.2.5	`istrstream::~istrstream()`
lib.des.length.error	17.3.2.6.2	`length_error::~length_error()`
lib.des.locale	17.5.9.1.10	`locale::~locale()`
lib.des.locale::virtuals	17.5.9.1.6.2	`locale::virtuals::~virtuals()`
lib.des.logic	17.3.2.2.2	`logic::~logic()`
lib.des.ofstream	17.4.8.3.3	`ofstream::~ofstream()`
lib.des.ostdiostream	17.4.8.6.2	`ostdiostream::~ostdiostream()`
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lib.des.ostrstream	17.4.6.3.3	`ostrstream::~ostrstream()`
lib.des.out.of.range	17.3.2.7.2	`out_of_range::~out_of_range()`
lib.des.overflow	17.3.2.8.2	`overflow::~overflow()`
lib.des.range	17.3.2.11.2	`range::~range()`

lib.des.runtime	17.3.2.3.2	`runtime::~runtime()`
lib.des.stdiobuf	17.4.8.4.2	`stdiobuf::~stdiobuf()`
lib.des.streambuf	17.4.2.3.1	`streambuf::~streambuf()`
lib.des.stringbuf	17.4.7.1.3	`stringbuf::~stringbuf()`
lib.des.strstreambuf	17.4.6.1.9	`strstreambuf::~strstreambuf()`
lib.des.type.info	17.3.4.2.1	`type_info::~type_info()`
lib.domain	17.3.2.10	Class `domain`
lib.domain::do.raise	17.3.2.10.4	`domain::do_raise()`
lib.domain::what	17.3.2.10.3	`domain::what()`
lib.double.complex	17.5.7.2.1	Class `double_complex`
lib.dyn.array::append.pt	17.5.5.1.9	`dyn_array<T>::append(const T*, size_t)`
lib.dyn.array::append.t	17.5.5.1.8	`dyn_array<T>::append(const T&, size_t)`
lib.dyn.array::assign.pt	17.5.5.1.11	`dyn_array<T>::assign(const T*, size_t)`
lib.dyn.array::assign.t	17.5.5.1.10	`dyn_array<T>::assign(const T&, size_t)`
lib.dyn.array::data	17.5.5.1.21	`dyn_array<T>::data()`
lib.dyn.array::get.at	17.5.5.1.18	`dyn_array<T>::get_at(size_t)`
lib.dyn.array::insert.da	17.5.5.1.12	`dyn_array<T>::insert(size_t, const dyn_array<T>&)`
lib.dyn.array::insert.pt	17.5.5.1.14	`dyn_array<T>::insert(size_t, const T*, size_t)`
lib.dyn.array::insert.t	17.5.5.1.13	`dyn_array<T>::insert(size_t, const T&, size_t)`
lib.dyn.array::length	17.5.5.1.22	`dyn_array<T>::length()`
lib.dyn.array::op+=.da	17.5.5.1.6	`dyn_array<T>::operator+=(const dyn_array<T>&)`
lib.dyn.array::op+=.t	17.5.5.1.7	`dyn_array<T>::operator+=(const T&)`
lib.dyn.array::op.array	17.5.5.1.20	`dyn_array<T>::operator[](size_t)`
lib.dyn.array::put.at	17.5.5.1.19	`dyn_array<T>::put_at(size_t, const T&)`
lib.dyn.array::remove	17.5.5.1.15	`dyn_array<T>::remove(size_t, size_t)`
lib.dyn.array::reserve	17.5.5.1.25	`dyn_array<T>::reserve()`
lib.dyn.array::reserve.cap	17.5.5.1.26	`dyn_array<T>::reserve(size_t)`
lib.dyn.array::resize	17.5.5.1.23	`dyn_array<T>::resize(size_t)`
lib.dyn.array::resize.t	17.5.5.1.24	`dyn_array<T>::resize(size_t, const T&)`
lib.dyn.array::sub.array	17.5.5.1.16	`dyn_array<T>::sub_array(dyn_array<T>&, size_t, size_t)`
lib.dyn.array::swap	17.5.5.1.17	`dyn_array<T>::swap(dyn_array<T>&)`
lib.endl	17.4.4.2	`endl(ostream&)`
lib.ends	17.4.4.3	`ends(ostream&)`
lib.enumerated.types	17.1.5.9.1	Enumerated types
lib.exception	17.3.2.1	Class `exception`
lib.exception::do.raise	17.3.2.1.8	`exception::do_raise()`
lib.exception::raise	17.3.2.1.5	`exception::raise()`
lib.exception::raise.handler	17.3.2.1.1	Type `exception::raise_handler`
lib.exception::set.raise.handler	17.3.2.1.2	`exception::set_raise_handler(raise_handler)`
lib.exception::what	17.3.2.1.6	`exception::what()`
lib.exit	17.2.4.5	\&\f7exit(int)\fP\&
lib.exp.dc	17.5.7.2.30	`exp(double_complex)`
lib.exp.fc	17.5.7.1.31	`exp(float_complex)`
lib.exp.ldc	17.5.7.3.29	`exp(long_double_complex)`

lib.ext.bs	17.5.4.6	`operator>>(istream&, bit_string&)`
lib.ext.bt	17.5.3.5	`operator>>(istream&, bits<`*N*`>&)`
lib.ext.dc	17.5.7.2.23	`operator>>(istream&, double_complex&)`
lib.ext.fc	17.5.7.1.24	`operator>>(istream&, float_complex&)`
lib.ext.imanip	17.4.5.2.2	`operator>>(istream&, const imanip<`*T*`>&)`
lib.ext.ldc	17.5.7.3.22	`operator>>(istream&, long_double_complex&)`
lib.ext.smanip	17.4.5.1.2	`operator>>(istream&, const smanip<`*T*`>&)`
lib.ext.sub	17.5.1.17	`operator>>(istream&, string&)`
lib.filebuf	17.4.8.1	Class `filebuf`
lib.filebuf::close	17.4.8.1.5	`filebuf::close()`
lib.filebuf::is.open	17.4.8.1.3	`filebuf::is_open()`
lib.filebuf::open	17.4.8.1.4	`filebuf::open(const char*, ios::openmode)`
lib.filebuf::overflow	17.4.8.1.6	`filebuf::overflow(int)`
lib.filebuf::pbackfail	17.4.8.1.7	`filebuf::pbackfail(int)`
lib.filebuf::seekoff	17.4.8.1.13	`filebuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
lib.filebuf::seekpos	17.4.8.1.14	`filebuf::seekpos(streampos, ios::openmode)`
lib.filebuf::setbuf	17.4.8.1.15	`filebuf::setbuf(char*, int)`
lib.filebuf::showmany	17.4.8.1.8	`filebuf::showmany()`
lib.filebuf::sync	17.4.8.1.16	`filebuf::sync()`
lib.filebuf::uflow	17.4.8.1.10	`filebuf::uflow()`
lib.filebuf::underflow	17.4.8.1.9	`filebuf::underflow()`
lib.filebuf::xsgetn	17.4.8.1.11	`filebuf::xsgetn(char*, int)`
lib.filebuf::xsputn	17.4.8.1.12	`filebuf::xsputn(const char*, int)`
lib.fixed	17.4.1.3	`fixed(ios&)`
lib.float.complex	17.5.7.1.1	Class `float_complex`
lib.flush	17.4.4.4	`flush(ostream&)`
lib.functions.within.classes	17.1.5.6	Functions within classes
lib.fvoid.t	17.3.1.1	Type `fvoid_t`
lib.getline.sub	17.5.1.18	`getline(istream&, string&, char)`
lib.global.functions	17.1.5.7	Global functions
lib.header.bits	17.5.3	Header `<bits>`
lib.header.bitstring	17.5.4	Header `<bitstring>`
lib.header.complex	17.5.7	Header `<complex>`
lib.header.defines	17.3.1	Header `<defines>`
lib.header.dynarray	17.5.5	Header `<dynarray>`
lib.header.exception	17.3.2	Header `<exception>`
lib.header.fstream	17.4.8	Header `<fstream>`
lib.header.iomanip	17.4.5	Header `<iomanip>`
lib.header.ios	17.4.1	Header `<ios>`
lib.header.iostream	17.4.9	Header `<iostream>`
lib.header.iso646.h	17.2.2.3	Header \&\f7<iso646.h>\fP\&
lib.header.istream	17.4.3	Header `<istream>`
lib.header.locale	17.5.9	Header `<locale>`
lib.header.new	17.3.3	Header `<new>`
lib.header.objcpy	17.5.8	Header `<objcpy>`
lib.header.ostream	17.4.4	Header `<ostream>`
lib.header.ptrdynarray	17.5.6	Header `<ptrdynarray>`
lib.header.sstream	17.4.7	Header `<sstream>`

lib.header.streambuf	17.4.2	Header `<streambuf>`
lib.header.string	17.5.1	Header `<string>`
lib.header.strstream	17.4.6	Header `<strstream>`
lib.header.typeinfo	17.3.4	Header `<typeinfo>`
lib.header.wstring	17.5.2	Header `<wstring>`
lib.headers	17.1.2	Headers
lib.hex	17.4.1.4	`hex(ios&)`
lib.ifstream	17.4.8.2	Class `ifstream`
lib.ifstream::close	17.4.8.2.7	`ifstream::close()`
lib.ifstream::is.open	17.4.8.2.5	`ifstream::is_open()`
lib.ifstream::open	17.4.8.2.6	`ifstream::open(const char*, openmode)`
lib.ifstream::rdbuf	17.4.8.2.4	`ifstream::rdbuf()`
lib.imag.dc	17.5.7.2.31	`imag(double_complex)`
lib.imag.fc	17.5.7.1.32	`imag(float_complex)`
lib.imag.ldc	17.5.7.3.30	`imag(long_double_complex)`
lib.implementation.types	17.1.5.9	Implementation types
lib.input/output	17.4	Input/output
lib.ins.bs	17.5.4.7	`operator<<(ostream&, const bit_string&)`
lib.ins.bt	17.5.3.6	`operator<<(ostream&, const bits<`*N*`>&)`
lib.ins.dc	17.5.7.2.24	`operator<<(ostream&, double_complex)`
lib.ins.fc	17.5.7.1.25	`operator<<(ostream&, float_complex)`
lib.ins.ldc	17.5.7.3.23	`operator<<(ostream&, long_double_complex)`
lib.ins.omanip	17.4.5.3.2	`operator<<(istream&, const omanip<`*T*`>&)`
lib.ins.smanip	17.4.5.1.3	`operator<<(ostream&, const smanip<`*T*`>&)`
lib.ins.sub	17.5.1.19	`operator<<(ostream&, const string&)`
lib.instantiations.of.manipulators		17.4.5.4 Instantiations of manipulators
lib.internal	17.4.1.5	`internal(ios&)`
lib.intro.standard.c	17.1.1	Standard C library
lib.introduction	17.1	Introduction
lib.invalid.argument	17.3.2.5	Class `invalid_argument`
lib.invalid.argument::do.raise	17.3.2.5.4	`invalid_argument::do_raise()`
lib.invalid.argument::what	17.3.2.5.3	`invalid_argument::what()`
lib.ios	17.4.1.1	Class `ios`
lib.ios::bad	17.4.1.1.22	`ios::bad()`
lib.ios::clear.ios	17.4.1.1.17	`ios::clear(iostate)`
lib.ios::copyfmt	17.4.1.1.11	`ios::copyfmt(const ios&)`
lib.ios::eof	17.4.1.1.20	`ios::eof()`
lib.ios::exceptions	17.4.1.1.23	`ios::exceptions()`
lib.ios::exceptions.ios	17.4.1.1.24	`ios::exceptions(iostate)`
lib.ios::fail	17.4.1.1.21	`ios::fail()`
lib.ios::failure	17.4.1.1.1	Class `ios::failure`
lib.ios::failure::do.raise	17.4.1.1.1.4	`ios::failure::do_raise()`
lib.ios::failure::what	17.4.1.1.1.3	`ios::failure::what()`
lib.ios::fill	17.4.1.1.30	`ios::fill()`
lib.ios::fill.i	17.4.1.1.31	`ios::fill(int)`
lib.ios::flags	17.4.1.1.25	`ios::flags()`
lib.ios::flags.f	17.4.1.1.26	`ios::flags(fmtflags)`
lib.ios::fmtflags	17.4.1.1.2	Type `ios::fmtflags`

lib.ios::good	17.4.1.1.19	`ios::good()`
lib.ios::imbue	17.4.1.1.36	`ios::imbue(const locale&)`
lib.ios::init	17.4.1.1.6	Class `ios::Init`
lib.ios::init.sb	17.4.1.1.42	`ios::init(streambuf*)`
lib.ios::iostate	17.4.1.1.3	Type `ios::iostate`
lib.ios::iword	17.4.1.1.39	`ios::iword(int)`
lib.ios::openmode	17.4.1.1.4	Type `ios::openmode`
lib.ios::operator!	17.4.1.1.10	`ios::operator!()`
lib.ios::operator.bool	17.4.1.1.9	`ios::operator bool()`
lib.ios::precision	17.4.1.1.32	`ios::precision()`
lib.ios::precision.i	17.4.1.1.33	`ios::precision(int)`
lib.ios::pword	17.4.1.1.40	`ios::pword(int)`
lib.ios::rdbuf	17.4.1.1.14	`ios::rdbuf()`
lib.ios::rdbuf.sb	17.4.1.1.15	`ios::rdbuf(streambuf*)`
lib.ios::rdloc	17.4.1.1.37	`ios::rdloc()`
lib.ios::rdstate	17.4.1.1.16	`ios::rdstate()`
lib.ios::seekdir	17.4.1.1.5	Type `ios::seekdir`
lib.ios::setf.f	17.4.1.1.27	`ios::setf(fmtflags)`
lib.ios::setf.ff	17.4.1.1.28	`ios::setf(fmtflags, fmtflags)`
lib.ios::setstate.ios	17.4.1.1.18	`ios::setstate(iostate)`
lib.ios::tie	17.4.1.1.12	`ios::tie()`
lib.ios::tie.os	17.4.1.1.13	`ios::tie(ostream*)`
lib.ios::unsetf	17.4.1.1.29	`ios::unsetf(fmtflags)`
lib.ios::width	17.4.1.1.34	`ios::width()`
lib.ios::width.i	17.4.1.1.35	`ios::width(int)`
lib.ios::xalloc	17.4.1.1.38	`ios::xalloc()`
lib.istdiostream	17.4.8.5	Class `istdiostream`
lib.istdiostream::buffered	17.4.8.5.4	`istdiostream::buffered()`
lib.istdiostream::buffered.b	17.4.8.5.5	`istdiostream::buffered(bool)`
lib.istdiostream::rdbuf	17.4.8.5.3	`istdiostream::rdbuf()`
lib.istream	17.4.3.1	Class `istream`
lib.istream::ext.bool	17.4.3.1.13	`istream::operator>>(bool&)`
lib.istream::ext.c	17.4.3.1.10	`istream::operator>>(char&)`
lib.istream::ext.d	17.4.3.1.21	`istream::operator>>(double&)`
lib.istream::ext.f	17.4.3.1.20	`istream::operator>>(float&)`
lib.istream::ext.i	17.4.3.1.16	`istream::operator>>(int&)`
lib.istream::ext.imanip	17.4.3.1.5	`istream::operator>>(istream& (*)(istream&))`
lib.istream::ext.iomanip	17.4.3.1.6	`istream::operator>>(ios& (*)(ios&))`
lib.istream::ext.ld	17.4.3.1.22	`istream::operator>>(long double&)`
lib.istream::ext.li	17.4.3.1.18	`istream::operator>>(long&)`
lib.istream::ext.ptr	17.4.3.1.23	`istream::operator>>(void*&)`
lib.istream::ext.sb	17.4.3.1.24	`istream::operator>>(streambuf&)`
lib.istream::ext.sc	17.4.3.1.12	`istream::operator>>(signed char&)`
lib.istream::ext.si	17.4.3.1.14	`istream::operator>>(short&)`
lib.istream::ext.sstr	17.4.3.1.9	`istream::operator>>(signed char*)`
lib.istream::ext.str	17.4.3.1.7	`istream::operator>>(char*)`
lib.istream::ext.uc	17.4.3.1.11	`istream::operator>>(unsigned char&)`
lib.istream::ext.ui	17.4.3.1.17	`istream::operator>>(unsigned int&)`
lib.istream::ext.uli	17.4.3.1.19	`istream::operator>>(unsigned long&)`
lib.istream::ext.usi	17.4.3.1.15	`istream::operator>>(unsigned short&)`
lib.istream::ext.ustr	17.4.3.1.8	`istream::operator>>(unsigned char*)`
lib.istream::gcount	17.4.3.1.44	`istream::gcount()`
lib.istream::get	17.4.3.1.25	`istream::get()`
lib.istream::get.c	17.4.3.1.29	`istream::get(char&)`

lib.istream::get.sb	17.4.3.1.32	`istream::get(streambuf&, char)`
lib.istream::get.sc	17.4.3.1.31	`istream::get(signed char&)`
lib.istream::get.sstr	17.4.3.1.28	`istream::get(signed char*, int, char)`
lib.istream::get.str	17.4.3.1.26	`istream::get(char*, int, char)`
lib.istream::get.uc	17.4.3.1.30	`istream::get(unsigned char&)`
lib.istream::get.ustr	17.4.3.1.27	`istream::get(unsigned char*, int, char)`
lib.istream::getline.sstr	17.4.3.1.35	`istream::getline(signed char*, int, char)`
lib.istream::getline.str	17.4.3.1.33	`istream::getline(char*, int, char)`
lib.istream::getline.ustr	17.4.3.1.34	`istream::getline(unsigned char*, int, char)`
lib.istream::ignore	17.4.3.1.36	`istream::ignore(int, int)`
lib.istream::ipfx	17.4.3.1.3	`istream::ipfx(bool)`
lib.istream::isfx	17.4.3.1.4	`istream::isfx()`
lib.istream::peek	17.4.3.1.41	`istream::peek()`
lib.istream::putback	17.4.3.1.42	`istream::putback(char)`
lib.istream::read.sstr	17.4.3.1.39	`istream::read(signed char*, int)`
lib.istream::read.str	17.4.3.1.37	`istream::read(char*, int)`
lib.istream::read.ustr	17.4.3.1.38	`istream::read(unsigned char*, int)`
lib.istream::readsome	17.4.3.1.40	`istream::readsome(char*, int)`
lib.istream::sync	17.4.3.1.45	`istream::sync()`
lib.istream::unget	17.4.3.1.43	`istream::unget()`
lib.istringstream	17.4.7.2	Class `istringstream`
lib.istringstream::rdbuf	17.4.7.2.4	`istringstream::rdbuf()`
lib.istringstream::str	17.4.7.2.5	`istringstream::str()`
lib.istringstream::str.s	17.4.7.2.6	`istringstream::str(const string&)`
lib.istrstream	17.4.6.2	Class `istrstream`
lib.istrstream::rdbuf	17.4.6.2.6	`istrstream::rdbuf()`
lib.istrstream::str	17.4.6.2.7	`istrstream::str()`
lib.language.support	17.3	Language support
lib.left	17.4.1.6	`left(ios&)`
lib.length.error	17.3.2.6	Class `length_error`
lib.length.error::do.raise	17.3.2.6.4	`length_error::do_raise()`
lib.length.error::what	17.3.2.6.3	`length_error::what()`
lib.library	17	Library
lib.locale	17.5.9.1	Class `locale`
lib.locale.collate.string	17.5.9.3	`collate(const string&, const string&, const locale&)`
lib.locale.collate.wstring	17.5.9.4	`collate(const wstring&, const wstring&, const locale&)`
lib.locale.ext	17.5.9.6	`operator>>(istream&, locale&)`
lib.locale.ins	17.5.9.5	`operator<<(ostream&, const locale&)`
lib.locale::category	17.5.9.1.1	Type `locale::category`
lib.locale::classic	17.5.9.1.62	`locale::classic()`
lib.locale::collate.str	17.5.9.1.42	`locale::collate(const char*, size_t, const char*, size_t)`
lib.locale::collate.wcs	17.5.9.1.43	`locale::collate(const wchar_t*, size_t, const wchar_t*, size_t)`
lib.locale::copybut	17.5.9.1.6.3	`locale::virtuals::copybut(const char*, category)`
lib.locale::ctype	17.5.9.1.2	Type `locale::ctype`
lib.locale::date.order	17.5.9.1.54	`locale::date_order()`
lib.locale::dateorder	17.5.9.1.3	Type `locale::dateorder`

lib.locale::equal	17.5.9.1.14	`locale::equal(const locale&, category)`
lib.locale::extract.bool	17.5.9.1.20	`locale::extract(istream&, bool&)`
lib.locale::extract.d	17.5.9.1.23	`locale::extract(istream&, double&)`
lib.locale::extract.ld	17.5.9.1.24	`locale::extract(istream&, long double&)`
lib.locale::extract.li	17.5.9.1.21	`locale::extract(istream&, long&)`
lib.locale::extract.uli	17.5.9.1.22	`locale::extract(istream&, unsigned long&)`
lib.locale::extractdate	17.5.9.1.51	`locale::extractdate(istream&, struct tm*)`
lib.locale::extractmoney.d	17.5.9.1.58	`locale::extractmoney(istream&, ostream&, moneysymbol)`
lib.locale::extractmoney.u	17.5.9.1.57	`locale::extractmoney(istream&, double&, moneysymbol)`
lib.locale::extractmonthname	17.5.9.1.53	`locale::extractmonthname(istream&, struct tm*)`
lib.locale::extracttime	17.5.9.1.50	`locale::extracttime(istream&, struct tm*)`
lib.locale::extractweekday	17.5.9.1.52	`locale::extractweekday(istream&, struct tm*)`
lib.locale::global	17.5.9.1.60	`locale::global()`
lib.locale::global.loc	17.5.9.1.61	`locale::global()`
lib.locale::hash.str	17.5.9.1.46	`locale::hash(const char*, size_t)`
lib.locale::hash.wcs	17.5.9.1.47	`locale::hash(const wchar_t*, size_t)`
lib.locale::insert.bool	17.5.9.1.15	`locale::insert(ostream&, bool)`
lib.locale::insert.d	17.5.9.1.18	`locale::insert(ostream&, double)`
lib.locale::insert.ld	17.5.9.1.19	`locale::insert(ostream&, long double)`
lib.locale::insert.li	17.5.9.1.16	`locale::insert(ostream&, long)`
lib.locale::insert.money.d	17.5.9.1.56	`locale::insert(ostream&, char*, moneysymbol)`
lib.locale::insert.money.u	17.5.9.1.55	`locale::insert(ostream&, double, moneysymbol)`
lib.locale::insert.tm	17.5.9.1.49	`locale::insert(ostream&, const struct tm*, char)`
lib.locale::insert.tm.str	17.5.9.1.48	`locale::insert(ostream&, const struct tm*, const char*)`
lib.locale::insert.uli	17.5.9.1.17	`locale::insert(ostream&, unsigned long)`
lib.locale::is.c	17.5.9.1.27	`locale::is(ctype, char)`
lib.locale::is.i	17.5.9.1.30	`locale::is(ctype, int)`
lib.locale::is.sc	17.5.9.1.29	`locale::is(ctype, signed char)`
lib.locale::is.str	17.5.9.1.32	`locale::is(const char*, size_t, ctype*)`
lib.locale::is.uc	17.5.9.1.28	`locale::is(ctype, unsigned char)`
lib.locale::is.wc	17.5.9.1.31	`locale::is(ctype, wchar_t)`
lib.locale::is.wcs	17.5.9.1.33	`locale::is(const wchar_t*, size_t, ctype*)`
lib.locale::moneyfracdigits	17.5.9.1.59	`locale::moneyfracdigits(moneysymbol)`
lib.locale::moneysymbol	17.5.9.1.4	Type `locale::moneysymbol`
lib.locale::name	17.5.9.1.64	`locale::name()`
lib.locale::namedctype	17.5.9.1.34	`locale::namedctype(const char*)`
lib.locale::namedto	17.5.9.1.41	`locale::namedto(const char*)`
lib.locale::narrow	17.5.9.1.25	`locale::narrow(wchar_t, char&)`

lib.locale::ok	17.5.9.1.11	`locale::ok()`
lib.locale::op!=	17.5.9.1.13	`locale::operator!=(const locale&)`
lib.locale::op==	17.5.9.1.12	`locale::operator==(const locale&)`
lib.locale::to.c	17.5.9.1.35	`locale::to(totype, char)`
lib.locale::to.sc	17.5.9.1.37	`locale::to(totype, signed char)`
lib.locale::to.str	17.5.9.1.39	`locale::to(totype, char*, size_t)`
lib.locale::to.uc	17.5.9.1.36	`locale::to(totype, unsigned char)`
lib.locale::to.wc	17.5.9.1.38	`locale::to(totype, wchar_t)`
lib.locale::to.wcs	17.5.9.1.40	`locale::to(totype, wchar_t*, size_t)`
lib.locale::totype	17.5.9.1.5	Type `locale::totype`
lib.locale::transform.str	17.5.9.1.44	`locale::transform(ostream&, const char*, size_t)`
lib.locale::transform.wcs	17.5.9.1.45	`locale::transform(ostream&, const wchar_t*, size_t)`
lib.locale::transparent	17.5.9.1.63	`locale::transparent()`
lib.locale::virtuals	17.5.9.1.6	Class `locale::virtuals`
lib.locale::virtuals::add.reference	17.5.9.1.6.45	`locale::virtuals::add_reference()`
lib.locale::virtuals::collate.str	17.5.9.1.6.26	`locale::virtuals::collate(const char*, size_t, const char*, size_t)`
lib.locale::virtuals::collate.wcs	17.5.9.1.6.27	`locale::virtuals::collate(const wchar_t*, size_t, const wchar_t*, size_t)`
lib.locale::virtuals::date.order	17.5.9.1.6.37	`locale::virtuals::date_order()`
lib.locale::virtuals::equal	17.5.9.1.6.5	`locale::virtuals::equal(const virtuals*, category)`
lib.locale::virtuals::extract.bool	17.5.9.1.6.11	`locale::virtuals::extract(instream&, bool&)`
lib.locale::virtuals::extract.d	17.5.9.1.6.14	`locale::virtuals::extract(istream&, double&)`
lib.locale::virtuals::extract.ld	17.5.9.1.6.15	`locale::virtuals::extract(istream&, long double&)`
lib.locale::virtuals::extract.li	17.5.9.1.6.12	`locale::virtuals::extract(istream&, long&)`
lib.locale::virtuals::extract.uli	17.5.9.1.6.13	`locale::virtuals::extract(istream&, unsigned long&)`
lib.locale::virtuals::extractdate	17.5.9.1.6.34	`locale::virtuals::extractdate(istream&, struct tm*)`
lib.locale::virtuals::extractmoney.d	17.5.9.1.6.41	`locale::virtuals::extractmoney(istream&, ostream&, moneysymbol)`
lib.locale::virtuals::extractmoney.u	17.5.9.1.6.40	`locale::virtuals::extractmoney(istream&, double&, moneysymbol)`
lib.locale::virtuals::extractmonthname	17.5.9.1.6.36	`locale::virtuals::extractmonthname(istream&, struct tm*)`
lib.locale::virtuals::extracttime	17.5.9.1.6.33	`locale::virtuals::extracttime(istream&, struct tm*)`
lib.locale::virtuals::extractweekday	17.5.9.1.6.35	`locale::virtuals::extractweekday(istream&, struct tm*)`

lib.locale::virtuals::hash.str	17.5.9.1.6.30	`locale::virtuals::hash(const char*, size_t)`
lib.locale::virtuals::hash.wcs	17.5.9.1.6.31	`locale::virtuals::hash(const wchar_t*, size_t)`
lib.locale::virtuals::insert.bool	17.5.9.1.6.6	`locale::virtuals::insert(ostream&, bool)`
lib.locale::virtuals::insert.d	17.5.9.1.6.9	`locale::virtuals::insert(ostream&, double)`
lib.locale::virtuals::insert.ld	17.5.9.1.6.10	`locale::virtuals::insert(ostream&, long double)`
lib.locale::virtuals::insert.li	17.5.9.1.6.7	`locale::virtuals::insert(ostream&, long)`
lib.locale::virtuals::insert.money.d	17.5.9.1.6.39	`locale::virtuals::insert(ostream&, char*, moneysymbol)`
lib.locale::virtuals::insert.money.u	17.5.9.1.6.38	`locale::virtuals::insert(ostream&, double, moneysymbol)`
lib.locale::virtuals::insert.tm	17.5.9.1.6.32	`locale::virtuals::insert(ostream&, const struct tm*, char)`
lib.locale::virtuals::insert.uli	17.5.9.1.6.8	`locale::virtuals::insert(ostream&, unsigned long)`
lib.locale::virtuals::is.wc	17.5.9.1.6.18	`locale::virtuals::is(ctype, wchar_t)`
lib.locale::virtuals::is.wcs	17.5.9.1.6.19	`locale::virtuals::is(const wchar_t*, size_t, ctype*)`
lib.locale::virtuals::moneyfracdigits	17.5.9.1.6.42	`locale::virtuals::moneyfracdigits(moneysymbol)`
lib.locale::virtuals::name	17.5.9.1.6.4	`locale::virtuals::name(ostream&)`
lib.locale::virtuals::namedctype	17.5.9.1.6.20	`locale::virtuals::namedctype(const char*)`
lib.locale::virtuals::namedto	17.5.9.1.6.25	`locale::virtuals::namedto(const char*)`
lib.locale::virtuals::narrow	17.5.9.1.6.16	`locale::virtuals::narrow(wchar_t, char&)`
lib.locale::virtuals::op=	17.5.9.1.6.44	`locale::virtuals::operator=(const virtuals&)`
lib.locale::virtuals::remove.reference	17.5.9.1.6.46	`locale::virtuals::remove_reference()`
lib.locale::virtuals::to.c	17.5.9.1.6.21	`locale::virtuals::to(totype, char)`
lib.locale::virtuals::to.str	17.5.9.1.6.23	`locale::virtuals::to(totype,  char*, size_t)`
lib.locale::virtuals::to.wc	17.5.9.1.6.22	`locale::virtuals::to(totype, wchar_t)`
lib.locale::virtuals::to.wcs	17.5.9.1.6.24	`locale::virtuals::to(totype, wchar_t*, size_t)`
lib.locale::virtuals::transform.str	17.5.9.1.6.28	`locale::virtuals::transform(ostream&, const char*, size_t)`
lib.locale::virtuals::transform.wcs	17.5.9.1.6.29	`locale::virtuals::transform(ostream&, const wchar_t*, size_t)`
lib.locale::virtuals::widen	17.5.9.1.6.17	`locale::virtuals::widen(char, wchar_t&)`
lib.locale::widen	17.5.9.1.26	`locale::widen(char, wchar_t&)`
lib.localev.byname	17.5.9.2	Class `localev_byname`
lib.log.dc	17.5.7.2.32	`log(double_complex)`

lib.log.fc	17.5.7.1.33	`log(float_complex)`
lib.log.ldc	17.5.7.3.31	`log(long_double_complex)`
lib.logic	17.3.2.2	Class `logic`
lib.logic::do.raise	17.3.2.2.4	`logic::do_raise()`
lib.logic::what	17.3.2.2.3	`logic::what()`
lib.long.double.complex	17.5.7.3.1	Class `long_double_complex`
lib.longjmp	17.2.4.2	\&\f7longjmp(jmp_buf, int)\fP\&
lib.memchr	17.2.3.1	\&\f7memchr(const\ void*, int, size_t)\fP\&
lib.mods.to.behavior	17.2.4	Modifications to behavior
lib.mods.to.declarations	17.2.3	Modifications to declarations
lib.mods.to.definitions	17.2.2	Modifications to definitions
lib.mods.to.headers	17.2.1	Modifications to headers
lib.norm.dc	17.5.7.2.33	`norm(double_complex)`
lib.norm.fc	17.5.7.1.34	`norm(float_complex)`
lib.norm.ldc	17.5.7.3.32	`norm(long_double_complex)`
lib.noshowbase	17.4.1.7	`noshowbase(ios&)`
lib.noshowpoint	17.4.1.8	`noshowpoint(ios&)`
lib.noshowpos	17.4.1.9	`noshowpos(ios&)`
lib.noskipws	17.4.1.10	`noskipws(ios&)`
lib.nouppercase	17.4.1.11	`nouppercase(ios&)`
lib.null	17.2.2.2	Macro \&\f7NULL\fP\&
lib.objects.within.classes	17.1.5.5	Objects within classes
lib.oct	17.4.1.12	`oct(ios&)`
lib.offsetof	17.2.4.1	Macro \&\f7offsetof\fP\&
lib.ofstream	17.4.8.3	Class `ofstream`
lib.ofstream::close	17.4.8.3.7	`ofstream::close()`
lib.ofstream::is.open	17.4.8.3.5	`ofstream::is_open()`
lib.ofstream::open	17.4.8.3.6	`ofstream::open(const char*, openmode)`
lib.ofstream::rdbuf	17.4.8.3.4	`ofstream::rdbuf()`
lib.op!=.c.sub	17.5.1.14	`operator!=(char, const string&)`
lib.op!=.d.dc	17.5.7.2.22	`operator!=(double, double_complex)`
lib.op!=.dc.d	17.5.7.2.21	`operator!=(double_complex, double)`
lib.op!=.dc.dc	17.5.7.2.20	`operator!=(double_complex, double_complex)`
lib.op!=.f.fc	17.5.7.1.23	`operator!=(float, float_complex)`
lib.op!=.fc.f	17.5.7.1.22	`operator!=(float_complex, float)`
lib.op!=.fc.fc	17.5.7.1.21	`operator!=(float_complex, float_complex)`
lib.op!=.ld.ldc	17.5.7.3.21	`operator!=(long double, long_double_complex)`
lib.op!=.ldc.ld	17.5.7.3.20	`operator!=(long_double_complex, long double)`
lib.op!=.ldc.ldc	17.5.7.3.19	`operator!=(long_double_complex, long_double_complex)`
lib.op!=.str.sub	17.5.1.13	`operator!=(const char*, const string&)`
lib.op!=.streampos	17.4.2.2.9	`streampos::operator!=(const streampos&)`
lib.op!=.sub.c	17.5.1.16	`operator!=(const string&, char)`
lib.op!=.sub.str	17.5.1.15	`operator!=(const string&, const char*)`
lib.op!=.sub.sub	17.5.1.12	`operator!=(const string&, const string&)`
lib.op!=.wc.wsub	17.5.2.14	`operator!=(wchar_t, const wstring&)`
lib.op!=.wstr.wsub	17.5.2.13	`operator!=(const wchar_t*,`

		const wstring&)
lib.op!=.wsub.wc	17.5.2.16	operator!=(const wstring&, wchar_t)
lib.op!=.wsub.wstr	17.5.2.15	operator!=(const wstring&, const wchar_t*)
lib.op!=.wsub.wsub	17.5.2.12	operator!=(const wstring&, const wstring&)
lib.op&.bs.bs	17.5.4.3	operator&(const bit_string&, const bit_string&)
lib.op&.bt.bt	17.5.3.2	operator&(const bits<*N*>&, const bits<*N*>&)
lib.op*.d.dc	17.5.7.2.11	operator*(double, double_complex)
lib.op*.dc.d	17.5.7.2.10	operator*(double_complex, double)
lib.op*.dc.dc	17.5.7.2.9	operator*(double_complex, double_complex)
lib.op*.f.fc	17.5.7.1.12	operator*(float, float_complex)
lib.op*.fc.f	17.5.7.1.11	operator*(float_complex, float)
lib.op*.fc.fc	17.5.7.1.10	operator*(float_complex, float_complex)
lib.op*.ld.ldc	17.5.7.3.10	operator*(long double, long_double_complex)
lib.op*.ldc.ld	17.5.7.3.9	operator*(long_double_complex, long double)
lib.op*.ldc.ldc	17.5.7.3.8	operator*(long_double_complex, long_double_complex)
lib.op*=.dc	17.5.7.2.1.5	operator*=(double_complex)
lib.op*=.fc	17.5.7.1.1.4	operator*=(float_complex)
lib.op*=.ldc	17.5.7.3.1.6	operator*=(long_double_complex)
lib.op+.bs.bs	17.5.4.2	operator+(const bit_string&, const bit_string&)
lib.op+.c.sub	17.5.1.4	operator+(char, const string&)
lib.op+.d.dc	17.5.7.2.5	operator+(double, double_complex)
lib.op+.da.da	17.5.5.2	operator+(const dyn_array<*T*>&, const dyn_array<*T*>&)
lib.op+.da.t	17.5.5.3	operator+(const dyn_array<*T*>&, const *T*&)
lib.op+.dc	17.5.7.2.15	operator+(double_complex)
lib.op+.dc.d	17.5.7.2.4	operator+(double_complex, double)
lib.op+.dc.dc	17.5.7.2.3	operator+(double_complex, double_complex)
lib.op+.f.fc	17.5.7.1.6	operator+(float, float_complex)
lib.op+.fc	17.5.7.1.16	operator+(float_complex)
lib.op+.fc.f	17.5.7.1.5	operator+(float_complex, float)
lib.op+.fc.fc	17.5.7.1.4	operator+(float_complex, float_complex)
lib.op+.ld.ldc	17.5.7.3.4	operator+(long double, long_double_complex)
lib.op+.ldc	17.5.7.3.14	operator+(long_double_complex)
lib.op+.ldc.ld	17.5.7.3.3	operator+(long_double_complex, long double)
lib.op+.ldc.ldc	17.5.7.3.2	operator+(long_double_complex, long_double_complex)
lib.op+.pda.pda	17.5.6.2	operator+(const ptrdyn_array<*T*>&, const ptrdyn_array<*T*>&)
lib.op+.pda.pt	17.5.6.3	operator+(const ptrdyn_array<*T*>&, *T**)

lib.op+.pt.pda	17.5.6.4	operator+(*T**, const ptrdyn_array<*T*>&)
lib.op+.str.c	17.5.1.6	operator+(const string&, char)
lib.op+.str.sub	17.5.1.3	operator+(const char*, const string&)
lib.op+.sub.str	17.5.1.5	operator+(const string&, const char*)
lib.op+.sub.sub	17.5.1.2	operator+(const string&, const string&)
lib.op+.t.da	17.5.5.4	operator+(const *T*&, const dyn_array<*T*>&)
lib.op+.wc.wsub	17.5.2.4	operator+(wchar_t, const wstring&)
lib.op+.wstr.wsub	17.5.2.3	operator+(const wchar_t*, const wstring&)
lib.op+.wsub.wc	17.5.2.6	operator+(const wstring&, wchar_t)
lib.op+.wsub.wstr	17.5.2.5	operator+(const wstring&, const wchar_t*)
lib.op+.wsub.wsub	17.5.2.2	operator+(const wstring&, const wstring&)
lib.op+=.dc	17.5.7.2.1.3	operator+=(double_complex)
lib.op+=.fc	17.5.7.1.1.2	operator+=(float_complex)
lib.op+=.ldc	17.5.7.3.1.4	operator+=(long_double_complex)
lib.op-.d.dc	17.5.7.2.8	operator-(double, double_complex)
lib.op-.dc	17.5.7.2.16	operator-(double_complex)
lib.op-.dc.d	17.5.7.2.7	operator-(double_complex, double)
lib.op-.dc.dc	17.5.7.2.6	operator-(double_complex, double_complex)
lib.op-.f.fc	17.5.7.1.9	operator-(float, float_complex)
lib.op-.fc	17.5.7.1.17	operator-(float_complex)
lib.op-.fc.f	17.5.7.1.8	operator-(float_complex, float)
lib.op-.fc.fc	17.5.7.1.7	operator-(float_complex, float_complex)
lib.op-.ld.ldc	17.5.7.3.7	operator-(long double, long_double_complex)
lib.op-.ldc	17.5.7.3.15	operator-(long_double_complex)
lib.op-.ldc.ld	17.5.7.3.6	operator-(long_double_complex, long double)
lib.op-.ldc.ldc	17.5.7.3.5	operator-(long_double_complex, long_double_complex)
lib.op-=.dc	17.5.7.2.1.4	operator-=(double_complex)
lib.op-=.fc	17.5.7.1.1.3	operator-=(float_complex)
lib.op-=.ldc	17.5.7.3.1.5	operator-=(long_double_complex)
lib.op.delete	17.3.3.2	operator delete(void*)
lib.op.delete.array	17.3.3.3	operator delete[](void*)
lib.op.new	17.3.3.4	operator new(size_t)
lib.op.new.array	17.3.3.5	operator new[](size_t)
lib.op/.d.dc	17.5.7.2.14	operator/(double, double_complex)
lib.op/.dc.d	17.5.7.2.13	operator/(double_complex, double)
lib.op/.dc.dc	17.5.7.2.12	operator/(double_complex, double_complex)
lib.op/.f.fc	17.5.7.1.15	operator/(float, float_complex)
lib.op/.fc.f	17.5.7.1.14	operator/(float_complex, float)
lib.op/.fc.fc	17.5.7.1.13	operator/(float_complex, float_complex)
lib.op/.ld.ldc	17.5.7.3.13	operator/(long double,

		long_double_complex)
lib.op/.ldc.ld	17.5.7.3.12	operator/(long_double_complex, long double)
lib.op/.ldc.ldc	17.5.7.3.11	operator/(long_double_complex, long_double_complex)
lib.op/=.dc	17.5.7.2.1.6	operator/=(double_complex)
lib.op/=.fc	17.5.7.1.1.5	operator/=(float_complex)
lib.op/=.ldc	17.5.7.3.1.7	operator/=(long_double_complex)
lib.op==.c.sub	17.5.1.9	operator==(char, const string&)
lib.op==.d.dc	17.5.7.2.19	operator==(double, double_complex)
lib.op==.dc.d	17.5.7.2.18	operator==(double_complex, double)
lib.op==.dc.dc	17.5.7.2.17	operator==(double_complex, double_complex)
lib.op==.f.fc	17.5.7.1.20	operator==(float, float_complex)
lib.op==.fc.f	17.5.7.1.19	operator==(float_complex, float)
lib.op==.fc.fc	17.5.7.1.18	operator==(float_complex, float_complex)
lib.op==.ld.ldc	17.5.7.3.18	operator==(long double, long_double_complex)
lib.op==.ldc.ld	17.5.7.3.17	operator==(long_double_complex, long double)
lib.op==.ldc.ldc	17.5.7.3.16	operator==(long_double_complex, long_double_complex)
lib.op==.str.sub	17.5.1.8	operator==(const char*, const string&)
lib.op==.sub.c	17.5.1.11	operator==(const string&, char)
lib.op==.sub.str	17.5.1.10	operator==(const string&, const char*)
lib.op==.sub.sub	17.5.1.7	operator==(const string&, const string&)
lib.op==.wc.wsub	17.5.2.9	operator==(wchar_t, const wstring&)
lib.op==.wstr.wsub	17.5.2.8	operator==(const wchar_t*, const wstring&)
lib.op==.wsub.wc	17.5.2.11	operator==(const wstring&, wchar_t)
lib.op==.wsub.wstr	17.5.2.10	operator==(const wstring&, const wchar_t*)
lib.op==.wsub.wsub	17.5.2.7	operator==(const wstring&, const wstring&)
lib.opˆ.bs.bs	17.5.4.5	operator^(const bit_string&, const bit_string&)
lib.opˆ.bt.bt	17.5.3.4	operator^(const bits<*N*>&, const bits<*N*>&)
lib.op|.bs.bs	17.5.4.4	operator|(const bit_string&, const bit_string&)
lib.op|.bt.bt	17.5.3.3	operator|(const bits<*N*>&, const bits<*N*>&)
lib.ostdiostream	17.4.8.6	Class ostdiostream
lib.ostdiostream::buffered	17.4.8.6.4	ostdiostream::buffered()
lib.ostdiostream::buffered.b	17.4.8.6.5	ostdiostream::buffered(bool)
lib.ostdiostream::rdbuf	17.4.8.6.3	ostdiostream::rdbuf()
lib.ostream	17.4.4.1	Class ostream
lib.ostream::flush	17.4.4.1.27	ostream::flush()
lib.ostream::ins.bool	17.4.4.1.11	ostream::operator<<(bool)
lib.ostream::ins.c	17.4.4.1.8	ostream::operator<<(char)
lib.ostream::ins.d	17.4.4.1.19	ostream::operator<<(double)

lib.ostream::ins.f	17.4.4.1.18	`ostream::operator<<(float)`
lib.ostream::ins.i	17.4.4.1.14	`ostream::operator<<(int)`
lib.ostream::ins.iomanip	17.4.4.1.6	`ostream::operator<<(ios& (*)(ios&))`
lib.ostream::ins.ld	17.4.4.1.20	`ostream::operator<<(long double)`
lib.ostream::ins.li	17.4.4.1.16	`ostream::operator<<(long)`
lib.ostream::ins.omanip	17.4.4.1.5	`ostream::operator<<(ostream& (*)(ostream&))`
lib.ostream::ins.ptr	17.4.4.1.21	`ostream::operator<<(void*)`
lib.ostream::ins.sb	17.4.4.1.22	`ostream::operator<<(streambuf&)`
lib.ostream::ins.sc	17.4.4.1.10	`ostream::operator<<(signed char)`
lib.ostream::ins.si	17.4.4.1.12	`ostream::operator<<(short)`
lib.ostream::ins.str	17.4.4.1.7	`ostream::operator<<(const char*)`
lib.ostream::ins.uc	17.4.4.1.9	`ostream::operator<<(unsigned char)`
lib.ostream::ins.ui	17.4.4.1.15	`ostream::operator<<(unsigned int)`
lib.ostream::ins.uli	17.4.4.1.17	`ostream::operator<<(unsigned long)`
lib.ostream::ins.usi	17.4.4.1.13	`ostream::operator<<(unsigned short)`
lib.ostream::opfx	17.4.4.1.3	`ostream::opfx()`
lib.ostream::osfx	17.4.4.1.4	`ostream::osfx()`
lib.ostream::put	17.4.4.1.23	`ostream::put(char)`
lib.ostream::write.sstr	17.4.4.1.26	`ostream::write(const signed char*, int)`
lib.ostream::write.str	17.4.4.1.24	`ostream::write(const char*, int)`
lib.ostream::write.ustr	17.4.4.1.25	`ostream::write(const unsigned char*, int)`
lib.ostringstream	17.4.7.3	Class `ostringstream`
lib.ostringstream::rdbuf	17.4.7.3.4	`ostringstream::rdbuf()`
lib.ostringstream::str	17.4.7.3.5	`ostringstream::str()`
lib.ostringstream::str.s	17.4.7.3.6	`ostringstream::str(const string&)`
lib.ostrstream	17.4.6.3	Class `ostrstream`
lib.ostrstream::freeze	17.4.6.3.5	`ostrstream::freeze(int)`
lib.ostrstream::pcount	17.4.6.3.7	`ostrstream::pcount()`
lib.ostrstream::rdbuf	17.4.6.3.4	`ostrstream::rdbuf()`
lib.ostrstream::str	17.4.6.3.6	`ostrstream::str()`
lib.out.of.range	17.3.2.7	Class `out_of_range`
lib.out.of.range::do.raise	17.3.2.7.4	`out_of_range::do_raise()`
lib.out.of.range::what	17.3.2.7.3	`out_of_range::what()`
lib.overflow	17.3.2.8	Class `overflow`
lib.overflow::do.raise	17.3.2.8.4	`overflow::do_raise()`
lib.overflow::what	17.3.2.8.3	`overflow::what()`
lib.placement.op.new	17.3.3.6	`operator new(size_t, void*)`
lib.placement.op.new.array	17.3.3.7	`operator new[](size_t, void*)`
lib.polar.d.d	17.5.7.2.34	`polar(double, double)`
lib.polar.f.f	17.5.7.1.35	`polar(float, float)`
lib.polar.ld.ld	17.5.7.3.33	`polar(long double, long double)`
lib.pow.d.dc	17.5.7.2.38	`pow(double, double_complex)`
lib.pow.dc.d	17.5.7.2.36	`pow(double_complex, double)`
lib.pow.dc.dc	17.5.7.2.35	`pow(double_complex, double_complex)`
lib.pow.dc.i	17.5.7.2.37	`pow(double_complex, int)`
lib.pow.f.fc	17.5.7.1.39	`pow(float, float_complex)`
lib.pow.fc.f	17.5.7.1.37	`pow(float_complex, float)`
lib.pow.fc.fc	17.5.7.1.36	`pow(float_complex, float_complex)`
lib.pow.fc.i	17.5.7.1.38	`pow(float_complex, int)`
lib.pow.ld.ldc	17.5.7.3.37	`pow(long double, long_double_complex)`
lib.pow.ldc.i	17.5.7.3.36	`pow(long_double_complex, int)`

lib.pow.ldc.ld	17.5.7.3.35	`pow(long_double_complex, long double)`
lib.pow.ldc.ldc	17.5.7.3.34	`pow(long_double_complex, long_double_complex)`
lib.protection.within.classes	17.1.5.10	Protection within classes
lib.ptr.dyn.array::append.ppt	17.5.6.1.9	`ptrdyn_array<T>::append(T**, size_t)`
lib.ptr.dyn.array::append.pt	17.5.6.1.8	`ptrdyn_array<T>::append(T*, size_t)`
lib.ptr.dyn.array::assign.ppt	17.5.6.1.11	`ptrdyn_array<T>::assign(T**, size_t)`
lib.ptr.dyn.array::assign.pt	17.5.6.1.10	`ptrdyn_array<T>::assign(T*, size_t)`
lib.ptr.dyn.array::data	17.5.6.1.21	`ptrdyn_array<T>::data()`
lib.ptr.dyn.array::get.at	17.5.6.1.18	`ptrdyn_array<T>::get_at(size_t)`
lib.ptr.dyn.array::insert.pda	17.5.6.1.12	`ptrdyn_array<T>::insert(size_t, const ptrdyn_array<T>&, size_t)`
lib.ptr.dyn.array::insert.ppt	17.5.6.1.14	`ptrdyn_array<T>::insert(size_t, T**, size_t)`
lib.ptr.dyn.array::insert.pt	17.5.6.1.13	`ptrdyn_array<T>::insert(size_t, T*, size_t)`
lib.ptr.dyn.array::length	17.5.6.1.22	`ptrdyn_array<T>::length()`
lib.ptr.dyn.array::op+=.pda	17.5.6.1.6	`ptrdyn_array<T>::operator+=(const ptrdyn_array<T>&)`
lib.ptr.dyn.array::op+=.pt	17.5.6.1.7	`ptrdyn_array<T>::operator+=(T*)`
lib.ptr.dyn.array::op.array	17.5.6.1.20	`ptrdyn_array<T>::operator[](size_t)`
lib.ptr.dyn.array::put.at	17.5.6.1.19	`ptrdyn_array<T>::put_at(size_t, const T&)`
lib.ptr.dyn.array::remove	17.5.6.1.15	`ptrdyn_array<T>::remove(size_t, size_t)`
lib.ptr.dyn.array::reserve	17.5.6.1.25	`ptrdyn_array<T>::reserve()`
lib.ptr.dyn.array::reserve.cap	17.5.6.1.26	`ptrdyn_array<T>::reserve(size_t)`
lib.ptr.dyn.array::resize	17.5.6.1.23	`ptrdyn_array<T>::resize(size_t)`
lib.ptr.dyn.array::resize.pt	17.5.6.1.24	`ptrdyn_array<T>::resize(size_t, T*)`
lib.ptr.dyn.array::sub.array	17.5.6.1.16	`ptrdyn_array<T>::sub_array(ptrdyn_array<T>&, size_t, size_t)`
lib.ptr.dyn.array::swap	17.5.6.1.17	`ptrdyn_array<T>::swap(ptrdyn_array<T>&)`
lib.ptrdiff.t	17.3.1.2	Type `ptrdiff_t`
lib.range	17.3.2.11	Class `range`
lib.range::do.raise	17.3.2.11.4	`range::do_raise()`
lib.range::what	17.3.2.11.3	`range::what()`
lib.real.dc	17.5.7.2.39	`real(double_complex)`
lib.real.fc	17.5.7.1.40	`real(float_complex)`
lib.real.ldc	17.5.7.3.38	`real(long_double_complex)`
lib.res.and.conventions	17.1.5	Restrictions and conventions
lib.res.on.arguments	17.1.5.2	Restrictions on arguments
lib.res.on.exception.handling	17.1.5.3	Restrictions on exception handling
lib.res.on.macro.definitions	17.1.5.1	Restrictions on macro definitions
lib.reserved.names	17.1.4	Reserved names
lib.resetiosflags	17.4.5.4.1	`resetiosflags(ios::fmtflags)`
lib.right	17.4.1.13	`right(ios&)`
lib.runtime	17.3.2.3	Class `runtime`
lib.runtime::do.raise	17.3.2.3.4	`runtime::do_raise()`
lib.runtime::what	17.3.2.3.3	`runtime::what()`
lib.scientific	17.4.1.14	`scientific(ios&)`
lib.set.new.handler	17.3.3.1	`set_new_handler(fvoid_t*)`
lib.set.terminate	17.3.2.12	`set_terminate(fvoid_t*)`
lib.set.unexpected	17.3.2.13	`set_unexpected(fvoid_t*)`
lib.setbase	17.4.5.4.3	`setbase(int)`

lib.setfill	17.4.5.4.4	`setfill(int)`
lib.setiosflags	17.4.5.4.2	`setiosflags(ios::fmtflags)`
lib.setprecision	17.4.5.4.5	`setprecision(int)`
lib.setw	17.4.5.4.6	`setw(int)`
lib.showbase	17.4.1.15	`showbase(ios&)`
lib.showpoint	17.4.1.16	`showpoint(ios&)`
lib.showpos	17.4.1.17	`showpos(ios&)`
lib.sin.dc	17.5.7.2.40	`sin(double_complex)`
lib.sin.fc	17.5.7.1.41	`sin(float_complex)`
lib.sin.ldc	17.5.7.3.39	`sin(long_double_complex)`
lib.sinh.dc	17.5.7.2.41	`sinh(double_complex)`
lib.sinh.fc	17.5.7.1.42	`sinh(float_complex)`
lib.sinh.ldc	17.5.7.3.40	`sinh(long_double_complex)`
lib.size.t	17.3.1.3	Type `size_t`
lib.skipws	17.4.1.18	`skipws(ios&)`
lib.sqrt.dc	17.5.7.2.42	`sqrt(double_complex)`
lib.sqrt.fc	17.5.7.1.43	`sqrt(float_complex)`
lib.sqrt.ldc	17.5.7.3.41	`sqrt(long_double_complex)`
lib.standard.c.library	17.2	Standard C library
lib.stdiobuf	17.4.8.4	Class `stdiobuf`
lib.stdiobuf::buffered	17.4.8.4.3	`stdiobuf::buffered()`
lib.stdiobuf::buffered.b	17.4.8.4.4	`stdiobuf::buffered(bool)`
lib.stdiobuf::overflow	17.4.8.4.5	`stdiobuf::overflow(int)`
lib.stdiobuf::pbackfail	17.4.8.4.6	`stdiobuf::pbackfail(int)`
lib.stdiobuf::seekoff	17.4.8.4.12	`stdiobuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
lib.stdiobuf::seekpos	17.4.8.4.13	`stdiobuf::seekpos(streampos, ios::openmode)`
lib.stdiobuf::setbuf	17.4.8.4.14	`stdiobuf::setbuf(char*, int)`
lib.stdiobuf::showmany	17.4.8.4.7	`stdiobuf::showmany()`
lib.stdiobuf::sync	17.4.8.4.15	`stdiobuf::sync()`
lib.stdiobuf::uflow	17.4.8.4.9	`stdiobuf::uflow()`
lib.stdiobuf::underflow	17.4.8.4.8	`stdiobuf::underflow()`
lib.stdiobuf::xsgetn	17.4.8.4.10	`stdiobuf::xsgetn(char*, int)`
lib.stdiobuf::xsputn	17.4.8.4.11	`stdiobuf::xsputn(const char*, int)`
lib.storage.allocation.functions	17.2.4.3	Storage allocation functions
lib.strchr	17.2.3.2	\&\f7strchr(const\ char*, int)\fP\&
lib.streambuf	17.4.2.3	Class `streambuf`
lib.streambuf::eback	17.4.2.3.16	`streambuf::eback()`
lib.streambuf::egptr	17.4.2.3.18	`streambuf::egptr()`
lib.streambuf::epptr	17.4.2.3.23	`streambuf::epptr()`
lib.streambuf::gbump	17.4.2.3.19	`streambuf::gbump(int)`
lib.streambuf::gptr	17.4.2.3.17	`streambuf::gptr()`
lib.streambuf::in.avail	17.4.2.3.5	`streambuf::in_avail()`
lib.streambuf::overflow	17.4.2.3.26	`streambuf::overflow(int)`
lib.streambuf::pbackfail	17.4.2.3.27	`streambuf::pbackfail(int)`
lib.streambuf::pbase	17.4.2.3.21	`streambuf::pbase()`
lib.streambuf::pbump	17.4.2.3.24	`streambuf::pbump(int)`
lib.streambuf::pptr	17.4.2.3.22	`streambuf::pptr()`
lib.streambuf::pubseekoff	17.4.2.3.2	`streambuf::pubseekoff(streamoff, ios::seekdir, ios::openmode)`
lib.streambuf::pubseekpos	17.4.2.3.3	`streambuf::pubseekpos(streampos, ios::openmode)`
lib.streambuf::pubsetbuf	17.4.2.3.4	`streambuf::pubsetbuf(char*, int)`

lib.streambuf::pubsync	17.4.2.3.6	`streambuf::pubsync()`
lib.streambuf::sbumpc	17.4.2.3.7	`streambuf::sbumpc()`
lib.streambuf::seekoff	17.4.2.3.33	`streambuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
lib.streambuf::seekpos	17.4.2.3.34	`streambuf::seekpos(streampos, ios::openmode)`
lib.streambuf::setbuf	17.4.2.3.35	`streambuf::setbuf(char*, int)`
lib.streambuf::setg	17.4.2.3.20	`streambuf::setg(char*, char*, char*)`
lib.streambuf::setp	17.4.2.3.25	`streambuf::setp(char*, char*)`
lib.streambuf::sgetc	17.4.2.3.8	`streambuf::sgetc()`
lib.streambuf::sgetn	17.4.2.3.9	`streambuf::sgetn(char*, int)`
lib.streambuf::showmany	17.4.2.3.28	`streambuf::showmany()`
lib.streambuf::snextc	17.4.2.3.10	`streambuf::snextc()`
lib.streambuf::sputbackc	17.4.2.3.11	`streambuf::sputbackc(char)`
lib.streambuf::sputc	17.4.2.3.13	`streambuf::sputc(int)`
lib.streambuf::sputn	17.4.2.3.14	`streambuf::sputn(const char*, int)`
lib.streambuf::sungetc	17.4.2.3.12	`streambuf::sungetc()`
lib.streambuf::sync	17.4.2.3.36	`streambuf::sync()`
lib.streambuf::uflow	17.4.2.3.30	`streambuf::uflow()`
lib.streambuf::underflow	17.4.2.3.29	`streambuf::underflow()`
lib.streambuf::xsgetn	17.4.2.3.31	`streambuf::xsgetn(char*, int)`
lib.streambuf::xsputn	17.4.2.3.32	`streambuf::xsputn(const char*, int)`
lib.streamoff	17.4.2.1	Type `streamoff`
lib.streamos::op-=	17.4.2.2.5	`streampos::operator-=(streamoff)`
lib.streampos	17.4.2.2	Class `streampos`
lib.streampos::offset	17.4.2.2.2	`streampos::offset()`
lib.streampos::op+	17.4.2.2.6	`streampos::operator+(streamoff)`
lib.streampos::op+=	17.4.2.2.4	`streampos::operator+=(streamoff)`
lib.streampos::op-.off	17.4.2.2.7	`streampos::operator-(streamoff)`
lib.streampos::op-.sp	17.4.2.2.3	`streampos::operator-(streampos&)`
lib.streampos::op==	17.4.2.2.8	`streampos::operator==(const streampos&)`
lib.string	17.5.1.1	Class `string`
lib.string::append.c	17.5.1.1.16	`string::append(char, size_t)`
lib.string::append.str	17.5.1.1.15	`string::append(const char*, size_t)`
lib.string::append.sub	17.5.1.1.14	`string::append(const string&, size_t, size_t)`
lib.string::assign.c	17.5.1.1.19	`string::assign(char, size_t)`
lib.string::assign.str	17.5.1.1.18	`string::assign(const char*, size_t)`
lib.string::assign.sub	17.5.1.1.17	`string::assign(const string&, size_t, size_t)`
lib.string::compare.c	17.5.1.1.57	`string::compare(char, size_t, size_t)`
lib.string::compare.str	17.5.1.1.56	`string::compare(const char*, size_t, size_t)`
lib.string::compare.sub	17.5.1.1.55	`string::compare(const string&, size_t, size_t)`
lib.string::copy	17.5.1.1.35	`string::copy(char*, size_t, size_t)`
lib.string::data	17.5.1.1.30	`string::data()`
lib.string::find.c	17.5.1.1.38	`string::find(char, size_t)`
lib.string::find.first.not.of.c	17.5.1.1.50	`string::find_first_not_of(char, size_t)`
lib.string::find.first.not.of.str	17.5.1.1.49	`string::find_first_not_of(const char*, size_t, size_t)`
lib.string::find.first.not.of.sub	17.5.1.1.48	`string::find_first_not_of(const string&, size_t)`

lib.string::find.first.of.c	17.5.1.1.44	`string::find_first_of(char, size_t)`
lib.string::find.first.of.str	17.5.1.1.43	`string::find_first_of(const char*, size_t, size_t)`
lib.string::find.first.of.sub	17.5.1.1.42	`string::find_first_of(const string&, size_t)`
lib.string::find.last.not.of.c	17.5.1.1.53	`string::find_last_not_of(char, size_t)`
lib.string::find.last.not.of.str	17.5.1.1.52	`string::find_last_not_of(const char*, size_t, size_t)`
lib.string::find.last.not.of.sub	17.5.1.1.51	`string::find_last_not_of(const string&, size_t)`
lib.string::find.last.of.c	17.5.1.1.47	`string::find_last_of(char, size_t)`
lib.string::find.last.of.str	17.5.1.1.46	`string::find_last_of(const char*, size_t, size_t)`
lib.string::find.last.of.sub	17.5.1.1.45	`string::find_last_of(const string&, size_t)`
lib.string::find.str	17.5.1.1.37	`string::find(const char*, size_t, size_t)`
lib.string::find.sub	17.5.1.1.36	`string::find(const string&, size_t)`
lib.string::get.at	17.5.1.1.27	`string::get_at(size_t)`
lib.string::insert.c	17.5.1.1.22	`string::insert(size_t, char, size_t)`
lib.string::insert.str	17.5.1.1.21	`string::insert(size_t, const char*, size_t)`
lib.string::insert.sub	17.5.1.1.20	`string::insert(size_t, const string&, size_t, size_t)`
lib.string::length	17.5.1.1.31	`string::length()`
lib.string::op+=.c	17.5.1.1.13	`string::operator+=(char)`
lib.string::op+=.str	17.5.1.1.12	`string::operator+=(const char*)`
lib.string::op+=.sub	17.5.1.1.11	`string::operator+=(const string&)`
lib.string::op.array	17.5.1.1.29	`string::operator[](size_t)`
lib.string::op=.c	17.5.1.1.10	`string::operator=(char)`
lib.string::op=.str	17.5.1.1.9	`string::operator=(const char*)`
lib.string::op=.sub	17.5.1.1.8	`string::operator=(const string&)`
lib.string::put.at	17.5.1.1.28	`string::put_at(size_t, char)`
lib.string::remove	17.5.1.1.23	`string::remove(size_t, size_t)`
lib.string::replace.c	17.5.1.1.26	`string::replace(size_t, size_t, char, size_t)`
lib.string::replace.str	17.5.1.1.25	`string::replace(size_t, size_t, const char*, size_t)`
lib.string::replace.sub	17.5.1.1.24	`string::replace(size_t, size_t, const string&, size_t, size_t)`
lib.string::reserve	17.5.1.1.33	`string::reserve()`
lib.string::reserve.cap	17.5.1.1.34	`string::reserve(size_t)`
lib.string::resize	17.5.1.1.32	`string::resize(size_t, char)`
lib.string::rfind.c	17.5.1.1.41	`string::rfind(char, size_t)`
lib.string::rfind.str	17.5.1.1.40	`string::rfind(const char*, size_t, size_t)`
lib.string::rfind.sub	17.5.1.1.39	`string::rfind(const string&, size_t)`
lib.string::substr	17.5.1.1.54	`string::substr(size_t, size_t)`
lib.stringbuf	17.4.7.1	Class `stringbuf`
lib.stringbuf::overflow	17.4.7.1.6	`stringbuf::overflow(int)`
lib.stringbuf::pbackfail	17.4.7.1.7	`stringbuf::pbackfail(int)`
lib.stringbuf::seekoff	17.4.7.1.13	`stringbuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
lib.stringbuf::seekpos	17.4.7.1.14	`stringbuf::seekpos(streampos,`

		`ios::openmode)`
lib.stringbuf::setbuf	17.4.7.1.15	`stringbuf::setbuf(char*, int)`
lib.stringbuf::showmany	17.4.7.1.8	`stringbuf::showmany()`
lib.stringbuf::str	17.4.7.1.4	`stringbuf::str()`
lib.stringbuf::str.s	17.4.7.1.5	`stringbuf::str(const string&)`
lib.stringbuf::sync	17.4.7.1.16	`stringbuf::sync()`
lib.stringbuf::uflow	17.4.7.1.10	`stringbuf::uflow()`
lib.stringbuf::underflow	17.4.7.1.9	`stringbuf::underflow()`
lib.stringbuf::xsgetn	17.4.7.1.11	`stringbuf::xsgetn(char*, int)`
lib.stringbuf::xsputn	17.4.7.1.12	`stringbuf::xsputn(const char*, int)`
lib.strpbrk	17.2.3.3	\&\f7strpbrk(const\ char*, const\ char*)\fP\&
lib.strrchr	17.2.3.4	\&\f7strrchr(const\ char*, int)\fP\&
lib.strstr	17.2.3.5	\&\f7strstr(const\ char*, const\ char*)\fP\&
lib.strstreambuf	17.4.6.1	Class `strstreambuf`
lib.strstreambuf::freeze	17.4.6.1.10	`strstreambuf::freeze(int)`
lib.strstreambuf::overflow	17.4.6.1.13	`strstreambuf::overflow(int)`
lib.strstreambuf::pbackfail	17.4.6.1.14	`strstreambuf::pbackfail(int)`
lib.strstreambuf::pcount	17.4.6.1.12	`strstreambuf::pcount()`
lib.strstreambuf::seekoff	17.4.6.1.20	`strstreambuf::seekoff(streamoff, ios::seekdir, ios::openmode)`
lib.strstreambuf::seekpos	17.4.6.1.21	`strstreambuf::seekpos(streampos, ios::openmode)`
lib.strstreambuf::setbuf	17.4.6.1.22	`strstreambuf::setbuf(char*, int)`
lib.strstreambuf::showmany	17.4.6.1.15	`strstreambuf::showmany()`
lib.strstreambuf::str	17.4.6.1.11	`strstreambuf::str()`
lib.strstreambuf::sync	17.4.6.1.23	`strstreambuf::sync()`
lib.strstreambuf::uflow	17.4.6.1.17	`strstreambuf::uflow()`
lib.strstreambuf::underflow	17.4.6.1.16	`strstreambuf::underflow()`
lib.strstreambuf::xsgetn	17.4.6.1.18	`strstreambuf::xsgetn(char*, int)`
lib.strstreambuf::xsputn	17.4.6.1.19	`strstreambuf::xsputn(const char*, int)`
lib.support.classes	17.5	Support classes
lib.template.bits	17.5.3.1	Template class `bits<`*`N`*`>`
lib.template.dyn.array	17.5.5.1	Template class `dyn_array<`*`T`*`>`
lib.template.imanip	17.4.5.2	Template class `imanip<`*`T`*`>`
lib.template.objcons	17.5.8.5	Template function `objconstruct<`*`T`*`>(void*, size_t)`
lib.template.objcpy.t	17.5.8.1	Template function `objcpy<`*`T`*`>(`*`T`*`*, const `*`T`*`*, size_t)`
lib.template.objcpy.v	17.5.8.3	Template function `objcpy<`*`T`*`>(void*, const `*`T`*`*, size_t)`
lib.template.objdes	17.5.8.6	Template function `objdestroy<`*`T`*`>(`*`T`*`*, size_t)`
lib.template.objmove.t	17.5.8.2	Template function `objmove<`*`T`*`>(`*`T`*`*, `*`T`*`*, size_t)`
lib.template.objmove.v	17.5.8.4	Template function `objmove<`*`T`*`>(void*, `*`T`*`*, size_t)`
lib.template.omanip	17.4.5.3	Template class `omanip<`*`T`*`>`
lib.template.ptr.dyn.array	17.5.6.1	Template class `ptrdyn_array<`*`T`*`>`
lib.template.smanip	17.4.5.1	Template class `smanip<`*`T`*`>`
lib.terminate	17.3.2.14	`terminate()`
lib.type.info	17.3.4.2	Class `type_info`
lib.type.info::before	17.3.4.2.4	`type_info::before(const type_info&)`
lib.type.info::name	17.3.4.2.5	`type_info::name()`
lib.type.info::op!=	17.3.4.2.3	`type_info::operator!=(const type_info&)`

lib.type.info::op=	17.3.4.2.7	`type_info::operator=(const type_info&)`
lib.type.info::op==	17.3.4.2.2	`type_info::operator==(const type_info&)`
lib.unexpected	17.3.2.15	`unexpected()`
lib.unreserved.names	17.1.5.8	Unreserved names
lib.uppercase	17.4.1.19	`uppercase(ios&)`
lib.wchar.t	17.2.2.1	Type \&\f7wchar_t\fP\&
lib.wint.t	17.3.1.4	Type `wint_t`
lib.ws	17.4.3.2	`ws(istream&)`
lib.wstring	17.5.2.1	Class `wstring`
lib.wstring::append.wc	17.5.2.1.14	`wstring::append(wchar_t, size_t)`
lib.wstring::append.wstr	17.5.2.1.13	`wstring::append(const wchar_t*, size_t)`
lib.wstring::append.wsub	17.5.2.1.12	`wstring::append(const wstring&, size_t, size_t)`
lib.wstring::assign.wc	17.5.2.1.17	`wstring::assign(wchar_t, size_t)`
lib.wstring::assign.wstr	17.5.2.1.16	`wstring::assign(const wchar_t*, size_t)`
lib.wstring::assign.wsub	17.5.2.1.15	`wstring::assign(const wstring&, size_t, size_t)`
lib.wstring::compare.wc	17.5.2.1.55	`wstring::compare(wchar_t, size_t)`
lib.wstring::compare.wstr	17.5.2.1.54	`wstring::compare(const wchar_t*, size_t)`
lib.wstring::compare.wsub	17.5.2.1.53	`wstring::compare(const wstring&, size_t, size_t)`
lib.wstring::copy.wstr	17.5.2.1.33	`wstring::copy(wchar_t*, size_t, size_t)`
lib.wstring::data	17.5.2.1.28	`wstring::data()`
lib.wstring::find.first.not.of.wc	17.5.2.1.48	`wstring::find_first_not_of(wchar_t, size_t)`
lib.wstring::find.first.not.of.wstr	17.5.2.1.47	`wstring::find_first_not_of(const wchar_t*, size_t, size_t)`
lib.wstring::find.first.not.of.wsub	17.5.2.1.46	`wstring::find_first_not_of(const wstring&, size_t)`
lib.wstring::find.first.of.wc	17.5.2.1.42	`wstring::find_first_of(wchar_t, size_t)`
lib.wstring::find.first.of.wstr	17.5.2.1.41	`wstring::find_first_of(const wchar_t*, size_t, size_t)`
lib.wstring::find.first.of.wsub	17.5.2.1.40	`wstring::find_first_of(const wstring&, size_t)`
lib.wstring::find.last.not.of.wc	17.5.2.1.51	`wstring::find_last_not_of(wchar_t, size_t)`
lib.wstring::find.last.not.of.wstr	17.5.2.1.50	`wstring::find_last_not_of(const wchar_t*, size_t, size_t)`
lib.wstring::find.last.not.of.wsub	17.5.2.1.49	`wstring::find_last_not_of(const wstring&, size_t)`
lib.wstring::find.last.of.wc	17.5.2.1.45	`wstring::find_last_of(wchar_t, size_t)`
lib.wstring::find.last.of.wstr	17.5.2.1.44	`wstring::find_last_of(const wchar_t*, size_t, size_t)`

lib.wstring::find.last.of.wsub	17.5.2.1.43	`wstring::find_last_of(const wstring&, size_t)`
lib.wstring::find.wc	17.5.2.1.36	`wstring::find(wchar_t, size_t)`
lib.wstring::find.wstr	17.5.2.1.35	`wstring::find(const wchar_t*, size_t, size_t)`
lib.wstring::find.wsub	17.5.2.1.34	`wstring::find(const wstring&, size_t)`
lib.wstring::get.at	17.5.2.1.25	`wstring::get_at(size_t)`
lib.wstring::insert.wc	17.5.2.1.20	`wstring::insert(size_t, wchar_t, size_t)`
lib.wstring::insert.wstr	17.5.2.1.19	`wstring::insert(size_t, const wchar_t*, size_t)`
lib.wstring::insert.wsub	17.5.2.1.18	`wstring::insert(size_t, const wstring&, size_t, size_t)`
lib.wstring::length	17.5.2.1.29	`wstring::length()`
lib.wstring::op+=.wc	17.5.2.1.11	`wstring::operator+=(wchar_t)`
lib.wstring::op+=.wstr	17.5.2.1.10	`wstring::operator+=(const wchar_t*)`
lib.wstring::op+=.wsub	17.5.2.1.9	`wstring::operator+=(const wstring&)`
lib.wstring::op.array	17.5.2.1.27	`wstring::operator[](size_t)`
lib.wstring::op=.sub	17.5.2.1.6	`wstring::operator=(const wchar_t*)`
lib.wstring::op=.wc	17.5.2.1.8	`wstring::operator=(wchar_t)`
lib.wstring::op=.wstr	17.5.2.1.7	`wstring::operator=(const wchar_t*)`
lib.wstring::put.at	17.5.2.1.26	`wstring::put_at(size_t, wchar_t)`
lib.wstring::remove	17.5.2.1.21	`wstring::remove(size_t, size_t)`
lib.wstring::replace.wc	17.5.2.1.24	`wstring::replace(size_t, size_t, wchar_t, size_t)`
lib.wstring::replace.wstr	17.5.2.1.23	`wstring::replace(size_t, size_t, const wchar_t*, size_t)`
lib.wstring::replace.wsub	17.5.2.1.22	`wstring::replace(size_t, size_t, const wstring&, size_t, size_t)`
lib.wstring::reserve	17.5.2.1.31	`wstring::reserve()`
lib.wstring::reserve.cap	17.5.2.1.32	`wstring::reserve(size_t)`
lib.wstring::resize	17.5.2.1.30	`wstring::resize(size_t, wchar_t)`
lib.wstring::rfind.wc	17.5.2.1.39	`wstring::rfind(wchar_t, size_t)`
lib.wstring::rfind.wstr	17.5.2.1.38	`wstring::rfind(const wchar_t*, size_t, size_t)`
lib.wstring::rfind.wsub	17.5.2.1.37	`wstring::rfind(const wstring&, size_t)`
lib.wstring::substr	17.5.2.1.52	`wstring::substr(size_t, size_t)`
limits	B	Implementation quantities
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namespace.qual	7.3.5	Explict qualification
namespace.udecl	7.3.3	The `using` declaration
namespace.udir	7.3.4	Using directive
over	13	Overloading
over.ass	13.4.3	Assignment
over.binary	13.4.2	Binary operators
over.call	13.4.4	Function call
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over.inc	13.4.7	Increment and decrement
over.match	13.2	Overload resolution
over.match.args	13.2.2	Argument matching
over.match.funcs	13.2.1	Candidate functions
over.oper	13.4	Overloaded operators

over.oper.funcs	13.4.8	Overloaded operators in expressions
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over.ref	13.4.6	Class member access
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stmt.do	6.5.2	The `do` statement
stmt.expr	6.2	Expression statement
stmt.for	6.5.3	The `for` statement
stmt.goto	6.6.4	The `goto` statement
stmt.if	6.4.1	The `if` statement
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stmt.jump	6.6	Jump statements
stmt.label	6.1	Labeled statement
stmt.return	6.6.3	The `return` statement
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stmt.stmt	6	Statements
stmt.switch	6.4.2	The `switch` statement
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temp	14	Templates
temp.arg	14.7	Template arguments
temp.arg.explicit	14.9.1	Explicit template argument specification
temp.deduct	14.9.2	Template argument deduction
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temp.explicit	14.4	Explicit instantiation
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