**Accredited Standards Committee***
**X3, INFORMATION PROCESSING SYSTEMS**

**Doc No:** X3J16 / 94– 0099
WG21 / N0485
**Date:** 26 May 1994
**Project:** Programming Language C++

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# Concordance for July 1994 (Waterloo) C++ Working Paper

This document provides a cross-refrerence between absolute section numbers and the corresponding symbolic names used for cross-references within the Working Paper. Its purpose is to make it easier to replace absolute section numbers by their corresponding names, which in turn will make it easier to renumber sections in future versions of the Working Paper.

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| 17.4.2.2.4 | lib.streampos::op+= | `streampos::operator+=(streamoff)` |
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| 17.4.2.2.7 | lib.streampos::op-.off | `streampos::operator-(streamoff)` |
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| 17.4.2.3.13 | lib.streambuf::sputc | `streambuf::sputc(int)` |
| 17.4.2.3.14 | lib.streambuf::sputn | `streambuf::sputn(const char*, int)` |
| 17.4.2.3.15 | lib.cons.streambuf | `streambuf::streambuf()` |
| 17.4.2.3.16 | lib.streambuf::eback | `streambuf::eback()` |
| 17.4.2.3.17 | lib.streambuf::gptr | `streambuf::gptr()` |
| 17.4.2.3.18 | lib.streambuf::egptr | `streambuf::egptr()` |
| 17.4.2.3.19 | lib.streambuf::gbump | `streambuf::gbump(int)` |

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| 17.4.2.3.20 | lib.streambuf::setg | streambuf::setg(char*, char*, char*) |
| 17.4.2.3.21 | lib.streambuf::pbase | streambuf::pbase() |
| 17.4.2.3.22 | lib.streambuf::pptr | streambuf::pptr() |
| 17.4.2.3.23 | lib.streambuf::epptr | streambuf::epptr() |
| 17.4.2.3.24 | lib.streambuf::pbump | streambuf::pbump(int) |
| 17.4.2.3.25 | lib.streambuf::setp | streambuf::setp(char*, char*) |
| 17.4.2.3.26 | lib.streambuf::overflow | streambuf::overflow(int) |
| 17.4.2.3.27 | lib.streambuf::pbackfail | streambuf::pbackfail(int) |
| 17.4.2.3.28 | lib.streambuf::showmany | streambuf::showmany() |
| 17.4.2.3.29 | lib.streambuf::underflow | streambuf::underflow() |
| 17.4.2.3.30 | lib.streambuf::uflow | streambuf::uflow() |
| 17.4.2.3.31 | lib.streambuf::xsgetn | streambuf::xsgetn(char*, int) |
| 17.4.2.3.32 | lib.streambuf::xsputn | streambuf::xsputn(const char*, int) |
| 17.4.2.3.33 | lib.streambuf::seekoff | streambuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| 17.4.2.3.34 | lib.streambuf::seekpos | streambuf::seekpos(streampos, ios::openmode) |
| 17.4.2.3.35 | lib.streambuf::setbuf | streambuf::setbuf(char*, int) |
| 17.4.2.3.36 | lib.streambuf::sync | streambuf::sync() |
| 17.4.3 | lib.header.istream | Header <istream> |
| 17.4.3.1 | lib.istream | Class istream |
| 17.4.3.1.1 | lib.cons.istream | istream::istream() |
| 17.4.3.1.2 | lib.des.istream | istream::~istream() |
| 17.4.3.1.3 | lib.istream::ipfx | istream::ipfx(bool) |
| 17.4.3.1.4 | lib.istream::isfx | istream::isfx() |
| 17.4.3.1.5 | lib.istream::ext.imanip | istream::operator>>(istream& (*)(istream&)) |
| 17.4.3.1.6 | lib.istream::ext.iomanip | istream::operator>>(ios& (*)(ios&)) |
| 17.4.3.1.7 | lib.istream::ext.str | istream::operator>>(char*) |
| 17.4.3.1.8 | lib.istream::ext.ustr | istream::operator>>(unsigned char*) |
| 17.4.3.1.9 | lib.istream::ext.sstr | istream::operator>>(signed char*) |
| 17.4.3.1.10 | lib.istream::ext.c | istream::operator>>(char&) |
| 17.4.3.1.11 | lib.istream::ext.uc | istream::operator>>(unsigned char&) |
| 17.4.3.1.12 | lib.istream::ext.sc | istream::operator>>(signed char&) |
| 17.4.3.1.13 | lib.istream::ext.bool | istream::operator>>(bool&) |
| 17.4.3.1.14 | lib.istream::ext.si | istream::operator>>(short&) |
| 17.4.3.1.15 | lib.istream::ext.usi | istream::operator>>(unsigned short&) |
| 17.4.3.1.16 | lib.istream::ext.i | istream::operator>>(int&) |
| 17.4.3.1.17 | lib.istream::ext.ui | istream::operator>>(unsigned int&) |
| 17.4.3.1.18 | lib.istream::ext.li | istream::operator>>(long&) |
| 17.4.3.1.19 | lib.istream::ext.uli | istream::operator>>(unsigned long&) |
| 17.4.3.1.20 | lib.istream::ext.f | istream::operator>>(float&) |
| 17.4.3.1.21 | lib.istream::ext.d | istream::operator>>(double&) |
| 17.4.3.1.22 | lib.istream::ext.ld | istream::operator>>(long double&) |
| 17.4.3.1.23 | lib.istream::ext.ptr | istream::operator>>(void*&) |
| 17.4.3.1.24 | lib.istream::ext.sb | istream::operator>>(streambuf&) |
| 17.4.3.1.25 | lib.istream::get | istream::get() |
| 17.4.3.1.26 | lib.istream::get.str | istream::get(char*, int, char) |
| 17.4.3.1.27 | lib.istream::get.ustr | istream::get(unsigned char*, int, char) |
| 17.4.3.1.28 | lib.istream::get.sstr | istream::get(signed char*, int, char) |
| 17.4.3.1.29 | lib.istream::get.c | istream::get(char&) |
| 17.4.3.1.30 | lib.istream::get.uc | istream::get(unsigned char&) |
| 17.4.3.1.31 | lib.istream::get.sc | istream::get(signed char&) |

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| 17.4.3.1.32 | lib.istream::get.sb | istream::get(streambuf&, char) |
| 17.4.3.1.33 | lib.istream::getline.str | istream::getline(char*, int, char) |
| 17.4.3.1.34 | lib.istream::getline.ustr | istream::getline(unsigned char*, int, char) |
| 17.4.3.1.35 | lib.istream::getline.sstr | istream::getline(signed char*, int, char) |
| 17.4.3.1.36 | lib.istream::ignore | istream::ignore(int, int) |
| 17.4.3.1.37 | lib.istream::read.str | istream::read(char*, int) |
| 17.4.3.1.38 | lib.istream::read.ustr | istream::read(unsigned char*, int) |
| 17.4.3.1.39 | lib.istream::read.sstr | istream::read(signed char*, int) |
| 17.4.3.1.40 | lib.istream::readsome | istream::readsome(char*, int) |
| 17.4.3.1.41 | lib.istream::peek | istream::peek() |
| 17.4.3.1.42 | lib.istream::putback | istream::putback(char) |
| 17.4.3.1.43 | lib.istream::unget | istream::unget() |
| 17.4.3.1.44 | lib.istream::gcount | istream::gcount() |
| 17.4.3.1.45 | lib.istream::sync | istream::sync() |
| 17.4.3.2 | lib.ws | ws(istream&) |
| 17.4.4 | lib.header.ostream | Header <ostream> |
| 17.4.4.1 | lib.ostream | Class ostream |
| 17.4.4.1.1 | lib.cons.ostream.sb | ostream::ostream(streambuf*) |
| 17.4.4.1.2 | lib.des.ostream | ostream::~ostream() |
| 17.4.4.1.3 | lib.ostream::opfx | ostream::opfx() |
| 17.4.4.1.4 | lib.ostream::osfx | ostream::osfx() |
| 17.4.4.1.5 | lib.ostream::ins.omanip | ostream::operator<<(ostream& (*)(ostream&)) |
| 17.4.4.1.6 | lib.ostream::ins.iomanip | ostream::operator<<(ios& (*)(ios&)) |
| 17.4.4.1.7 | lib.ostream::ins.str | ostream::operator<<(const char*) |
| 17.4.4.1.8 | lib.ostream::ins.c | ostream::operator<<(char) |
| 17.4.4.1.9 | lib.ostream::ins.uc | ostream::operator<<(unsigned char) |
| 17.4.4.1.10 | lib.ostream::ins.sc | ostream::operator<<(signed char) |
| 17.4.4.1.11 | lib.ostream::ins.bool | ostream::operator<<(bool) |
| 17.4.4.1.12 | lib.ostream::ins.si | ostream::operator<<(short) |
| 17.4.4.1.13 | lib.ostream::ins.usi | ostream::operator<<(unsigned short) |
| 17.4.4.1.14 | lib.ostream::ins.i | ostream::operator<<(int) |
| 17.4.4.1.15 | lib.ostream::ins.ui | ostream::operator<<(unsigned int) |
| 17.4.4.1.16 | lib.ostream::ins.li | ostream::operator<<(long) |
| 17.4.4.1.17 | lib.ostream::ins.uli | ostream::operator<<(unsigned long) |
| 17.4.4.1.18 | lib.ostream::ins.f | ostream::operator<<(float) |
| 17.4.4.1.19 | lib.ostream::ins.d | ostream::operator<<(double) |
| 17.4.4.1.20 | lib.ostream::ins.ld | ostream::operator<<(long double) |
| 17.4.4.1.21 | lib.ostream::ins.ptr | ostream::operator<<(void*) |
| 17.4.4.1.22 | lib.ostream::ins.sb | ostream::operator<<(streambuf&) |
| 17.4.4.1.23 | lib.ostream::put | ostream::put(char) |
| 17.4.4.1.24 | lib.ostream::write.str | ostream::write(const char*, int) |
| 17.4.4.1.25 | lib.ostream::write.ustr | ostream::write(const unsigned char*, int) |
| 17.4.4.1.26 | lib.ostream::write.sstr | ostream::write(const signed char*, int) |
| 17.4.4.1.27 | lib.ostream::flush | ostream::flush() |
| 17.4.4.2 | lib.endl | endl(ostream&) |
| 17.4.4.3 | lib.ends | ends(ostream&) |
| 17.4.4.4 | lib.flush | flush(ostream&) |
| 17.4.5 | lib.header.iomanip | Header <iomanip> |
| 17.4.5.1 | lib.template.smanip | Template class smanip<*T*> |
| 17.4.5.1.1 | lib.cons.smanip.ios | smanip<*T*>::smanip(ios& (*)(ios&, *T*), |

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| | | *T*) |
| 17.4.5.1.2 | lib.ext.smanip | operator>>(istream&, const smanip<*T*>&) |
| 17.4.5.1.3 | lib.ins.smanip | operator<<(ostream&, const smanip<*T*>&) |
| 17.4.5.2 | lib.template.imanip | Template class imanip<*T*> |
| 17.4.5.2.1 | lib.cons.imanip.ios | imanip<*T*>::imanip(ios& (*)(ios&, *T*), *T*) |
| 17.4.5.2.2 | lib.ext.imanip | operator>>(istream&, const imanip<*T*>&) |
| 17.4.5.3 | lib.template.omanip | Template class omanip<*T*> |
| 17.4.5.3.1 | lib.cons.omanip.ios | omanip<*T*>::omanip(ios& (*)(ios&, *T*), *T*) |
| 17.4.5.3.2 | lib.ins.omanip | operator<<(istream&, const omanip<*T*>&) |
| 17.4.5.4 | lib.instantiations.of.manipulators | Instantiations of manipulators |
| 17.4.5.4.1 | lib.resetiosflags | resetiosflags(ios::fmtflags) |
| 17.4.5.4.2 | lib.setiosflags | setiosflags(ios::fmtflags) |
| 17.4.5.4.3 | lib.setbase | setbase(int) |
| 17.4.5.4.4 | lib.setfill | setfill(int) |
| 17.4.5.4.5 | lib.setprecision | setprecision(int) |
| 17.4.5.4.6 | lib.setw | setw(int) |
| 17.4.6 | lib.header.strstream | Header <strstream> |
| 17.4.6.1 | lib.strstreambuf | Class strstreambuf |
| 17.4.6.1.1 | lib.cons.strstreambuf.i | strstreambuf::strstreambuf(int) |
| 17.4.6.1.2 | lib.cons.strstreambuf.ff | strstreambuf::strstreambuf(void* (*)(size_t), void (*)(void*)) |
| 17.4.6.1.3 | lib.cons.strstreambuf.str | strstreambuf::strstreambuf(char*, int, char*) |
| 17.4.6.1.4 | lib.cons.strstreambuf.ustr | strstreambuf::strstreambuf(unsigned char*, int, unsigned char*) |
| 17.4.6.1.5 | lib.cons.strstreambuf.sstr | strstreambuf::strstreambuf(signed char*, int, signed char*) |
| 17.4.6.1.6 | lib.cons.strstreambuf.cstr | strstreambuf::strstreambuf(const char*, int) |
| 17.4.6.1.7 | lib.cons.strstreambuf.custr | strstreambuf::strstreambuf(const unsigned char*, int) |
| 17.4.6.1.8 | lib.cons.strstreambuf.csstr | strstreambuf::strstreambuf(const signed char*, int) |
| 17.4.6.1.9 | lib.des.strstreambuf | strstreambuf::~strstreambuf() |
| 17.4.6.1.10 | lib.strstreambuf::freeze | strstreambuf::freeze(int) |
| 17.4.6.1.11 | lib.strstreambuf::str | strstreambuf::str() |
| 17.4.6.1.12 | lib.strstreambuf::pcount | strstreambuf::pcount() |
| 17.4.6.1.13 | lib.strstreambuf::overflow | strstreambuf::overflow(int) |
| 17.4.6.1.14 | lib.strstreambuf::pbackfail | strstreambuf::pbackfail(int) |
| 17.4.6.1.15 | lib.strstreambuf::showmany | strstreambuf::showmany() |
| 17.4.6.1.16 | lib.strstreambuf::underflow | strstreambuf::underflow() |
| 17.4.6.1.17 | lib.strstreambuf::uflow | strstreambuf::uflow() |
| 17.4.6.1.18 | lib.strstreambuf::xsgetn | strstreambuf::xsgetn(char*, int) |
| 17.4.6.1.19 | lib.strstreambuf::xsputn | strstreambuf::xsputn(const char*, int) |
| 17.4.6.1.20 | lib.strstreambuf::seekoff | strstreambuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| 17.4.6.1.21 | lib.strstreambuf::seekpos | strstreambuf::seekpos(streampos, |

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| | | ios::openmode) |
| 17.4.6.1.22 | lib.strstreambuf::setbuf | strstreambuf::setbuf(char*, int) |
| 17.4.6.1.23 | lib.strstreambuf::sync | strstreambuf::sync() |
| 17.4.6.2 | lib.istrstream | Class istrstream |
| 17.4.6.2.1 | lib.cons.istrstream.cstr | istrstream::istrstream(const char*) |
| 17.4.6.2.2 | lib.cons.istrstream.cstrn | istrstream::istrstream(const char*, int) |
| 17.4.6.2.3 | lib.cons.istrstream.str | istrstream::istrstream(char*) |
| 17.4.6.2.4 | lib.cons.istrstream.strn | istrstream::istrstream(char*, int) |
| 17.4.6.2.5 | lib.des.istrstream | istrstream::~istrstream() |
| 17.4.6.2.6 | lib.istrstream::rdbuf | istrstream::rdbuf() |
| 17.4.6.2.7 | lib.istrstream::str | istrstream::str() |
| 17.4.6.3 | lib.ostrstream | Class ostrstream |
| 17.4.6.3.1 | lib.cons.ostrstream | ostrstream::ostrstream() |
| 17.4.6.3.2 | lib.cons.ostrstream.str | ostrstream::ostrstream(char*, int, openmode) |
| 17.4.6.3.3 | lib.des.ostrstream | ostrstream::~ostrstream() |
| 17.4.6.3.4 | lib.ostrstream::rdbuf | ostrstream::rdbuf() |
| 17.4.6.3.5 | lib.ostrstream::freeze | ostrstream::freeze(int) |
| 17.4.6.3.6 | lib.ostrstream::str | ostrstream::str() |
| 17.4.6.3.7 | lib.ostrstream::pcount | ostrstream::pcount() |
| 17.4.7 | lib.header.sstream | Header <sstream> |
| 17.4.7.1 | lib.stringbuf | Class stringbuf |
| 17.4.7.1.1 | lib.cons.stringbuf.m | stringbuf::stringbuf(ios::openmode) |
| 17.4.7.1.2 | lib.cons.stringbuf.sm | stringbuf::stringbuf(const string&, ios::openmode) |
| 17.4.7.1.3 | lib.des.stringbuf | stringbuf::~stringbuf() |
| 17.4.7.1.4 | lib.stringbuf::str | stringbuf::str() |
| 17.4.7.1.5 | lib.stringbuf::str.s | stringbuf::str(const string&) |
| 17.4.7.1.6 | lib.stringbuf::overflow | stringbuf::overflow(int) |
| 17.4.7.1.7 | lib.stringbuf::pbackfail | stringbuf::pbackfail(int) |
| 17.4.7.1.8 | lib.stringbuf::showmany | stringbuf::showmany() |
| 17.4.7.1.9 | lib.stringbuf::underflow | stringbuf::underflow() |
| 17.4.7.1.10 | lib.stringbuf::uflow | stringbuf::uflow() |
| 17.4.7.1.11 | lib.stringbuf::xsgetn | stringbuf::xsgetn(char*, int) |
| 17.4.7.1.12 | lib.stringbuf::xsputn | stringbuf::xsputn(const char*, int) |
| 17.4.7.1.13 | lib.stringbuf::seekoff | stringbuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| 17.4.7.1.14 | lib.stringbuf::seekpos | stringbuf::seekpos(streampos, ios::openmode) |
| 17.4.7.1.15 | lib.stringbuf::setbuf | stringbuf::setbuf(char*, int) |
| 17.4.7.1.16 | lib.stringbuf::sync | stringbuf::sync() |
| 17.4.7.2 | lib.istringstream | Class istringstream |
| 17.4.7.2.1 | lib.cons.istringstream.m | istringstream::istringstream(ios::openmode) |
| 17.4.7.2.2 | lib.cons.istringstream.sm | istringstream::istringstream(const string&, ios::openmode |
| 17.4.7.2.3 | lib.des.istringstream | istringstream::~istringstream() |
| 17.4.7.2.4 | lib.istringstream::rdbuf | istringstream::rdbuf() |
| 17.4.7.2.5 | lib.istringstream::str | istringstream::str() |
| 17.4.7.2.6 | lib.istringstream::str.s | istringstream::str(const string&) |
| 17.4.7.3 | lib.ostringstream | Class ostringstream |
| 17.4.7.3.1 | lib.cons.ostringstream.m | ostringstream::ostringstream(ios::openmode) |
| 17.4.7.3.2 | lib.cons.ostringstream.sm | ostringstream::ostringstream(const string&, ios::openmode |
| 17.4.7.3.3 | lib.des.ostringstream | ostringstream::~ostringstream() |

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| 17.4.7.3.4 | lib.ostringstream::rdbuf | ostringstream::rdbuf() |
| 17.4.7.3.5 | lib.ostringstream::str | ostringstream::str() |
| 17.4.7.3.6 | lib.ostringstream::str.s | ostringstream::str(const string&) |
| 17.4.8 | lib.header.fstream | Header <fstream> |
| 17.4.8.1 | lib.filebuf | Class filebuf |
| 17.4.8.1.1 | lib.cons.filebuf | filebuf::filebuf() |
| 17.4.8.1.2 | lib.des.filebuf | filebuf::~filebuf() |
| 17.4.8.1.3 | lib.filebuf::is.open | filebuf::is_open() |
| 17.4.8.1.4 | lib.filebuf::open | filebuf::open(const char*, ios::openmode) |
| 17.4.8.1.5 | lib.filebuf::close | filebuf::close() |
| 17.4.8.1.6 | lib.filebuf::overflow | filebuf::overflow(int) |
| 17.4.8.1.7 | lib.filebuf::pbackfail | filebuf::pbackfail(int) |
| 17.4.8.1.8 | lib.filebuf::showmany | filebuf::showmany() |
| 17.4.8.1.9 | lib.filebuf::underflow | filebuf::underflow() |
| 17.4.8.1.10 | lib.filebuf::uflow | filebuf::uflow() |
| 17.4.8.1.11 | lib.filebuf::xsgetn | filebuf::xsgetn(char*, int) |
| 17.4.8.1.12 | lib.filebuf::xsputn | filebuf::xsputn(const char*, int) |
| 17.4.8.1.13 | lib.filebuf::seekoff | filebuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| 17.4.8.1.14 | lib.filebuf::seekpos | filebuf::seekpos(streampos, ios::openmode) |
| 17.4.8.1.15 | lib.filebuf::setbuf | filebuf::setbuf(char*, int) |
| 17.4.8.1.16 | lib.filebuf::sync | filebuf::sync() |
| 17.4.8.2 | lib.ifstream | Class ifstream |
| 17.4.8.2.1 | lib.cons.ifstream | ifstream::ifstream() |
| 17.4.8.2.2 | lib.cons.ifstream.fn | ifstream::ifstream(const char*, openmode) |
| 17.4.8.2.3 | lib.des.ifstream | ifstream::~ifstream() |
| 17.4.8.2.4 | lib.ifstream::rdbuf | ifstream::rdbuf() |
| 17.4.8.2.5 | lib.ifstream::is.open | ifstream::is_open() |
| 17.4.8.2.6 | lib.ifstream::open | ifstream::open(const char*, openmode) |
| 17.4.8.2.7 | lib.ifstream::close | ifstream::close() |
| 17.4.8.3 | lib.ofstream | Class ofstream |
| 17.4.8.3.1 | lib.cons.ofstream | ofstream::ofstream() |
| 17.4.8.3.2 | lib.cons.ofstream.fn | ofstream::ofstream(const char*, openmode) |
| 17.4.8.3.3 | lib.des.ofstream | ofstream::~ofstream() |
| 17.4.8.3.4 | lib.ofstream::rdbuf | ofstream::rdbuf() |
| 17.4.8.3.5 | lib.ofstream::is.open | ofstream::is_open() |
| 17.4.8.3.6 | lib.ofstream::open | ofstream::open(const char*, openmode) |
| 17.4.8.3.7 | lib.ofstream::close | ofstream::close() |
| 17.4.8.4 | lib.stdiobuf | Class stdiobuf |
| 17.4.8.4.1 | lib.cons.stdiobuf.fi | stdiobuf::stdiobuf(FILE*) |
| 17.4.8.4.2 | lib.des.stdiobuf | stdiobuf::~stdiobuf() |
| 17.4.8.4.3 | lib.stdiobuf::buffered | stdiobuf::buffered() |
| 17.4.8.4.4 | lib.stdiobuf::buffered.b | stdiobuf::buffered(bool) |
| 17.4.8.4.5 | lib.stdiobuf::overflow | stdiobuf::overflow(int) |
| 17.4.8.4.6 | lib.stdiobuf::pbackfail | stdiobuf::pbackfail(int) |
| 17.4.8.4.7 | lib.stdiobuf::showmany | stdiobuf::showmany() |
| 17.4.8.4.8 | lib.stdiobuf::underflow | stdiobuf::underflow() |
| 17.4.8.4.9 | lib.stdiobuf::uflow | stdiobuf::uflow() |
| 17.4.8.4.10 | lib.stdiobuf::xsgetn | stdiobuf::xsgetn(char*, int) |

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| 17.4.8.4.11 | lib.stdiobuf::xsputn | stdiobuf::xsputn(const char*, int) |
| 17.4.8.4.12 | lib.stdiobuf::seekoff | stdiobuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| 17.4.8.4.13 | lib.stdiobuf::seekpos | stdiobuf::seekpos(streampos, ios::openmode) |
| 17.4.8.4.14 | lib.stdiobuf::setbuf | stdiobuf::setbuf(char*, int) |
| 17.4.8.4.15 | lib.stdiobuf::sync | stdiobuf::sync() |
| 17.4.8.5 | lib.istdiostream | Class istdiostream |
| 17.4.8.5.1 | lib.cons.istdiostream.fi | istdiostream::istdiostream(FILE*) |
| 17.4.8.5.2 | lib.des.istdiostream | istdiostream::~istdiostream() |
| 17.4.8.5.3 | lib.istdiostream::rdbuf | istdiostream::rdbuf() |
| 17.4.8.5.4 | lib.istdiostream::buffered | istdiostream::buffered() |
| 17.4.8.5.5 | lib.istdiostream::buffered.b | istdiostream::buffered(bool) |
| 17.4.8.6 | lib.ostdiostream | Class ostdiostream |
| 17.4.8.6.1 | lib.cons.ostdiostream.fi | ostdiostream::ostdiostream(FILE*) |
| 17.4.8.6.2 | lib.des.ostdiostream | ostdiostream::~ostdiostream() |
| 17.4.8.6.3 | lib.ostdiostream::rdbuf | ostdiostream::rdbuf() |
| 17.4.8.6.4 | lib.ostdiostream::buffered | ostdiostream::buffered() |
| 17.4.8.6.5 | lib.ostdiostream::buffered.b | ostdiostream::buffered(bool) |
| 17.4.9 | lib.header.iostream | Header <iostream> |
| 17.4.9.1 | lib.cin | Object cin |
| 17.4.9.2 | lib.cout | Object cout |
| 17.4.9.3 | lib.cerr | Object cerr |
| 17.4.9.4 | lib.clog | Object clog |
| 17.5 | lib.support.classes | Support classes |
| 17.5.1 | lib.header.string | Header <string> |
| 17.5.1.1 | lib.string | Class string |
| 17.5.1.1.1 | lib.cons.string | string::string() |
| 17.5.1.1.2 | lib.cons.string.cap | string::string(size_t, capacity) |
| 17.5.1.1.3 | lib.cons.string.sub | string::string(const string&, size_t, size_t) |
| 17.5.1.1.4 | lib.cons.string.str | string::string(const char*, size_t) |
| 17.5.1.1.5 | lib.cons.string.c | string::string(char, size_t) |
| 17.5.1.1.6 | lib.cons.string.uc | string::string(unsigned char, size_t) |
| 17.5.1.1.7 | lib.cons.string.sc | string::string(signed char, size_t) |
| 17.5.1.1.8 | lib.string::op=.sub | string::operator=(const string&) |
| 17.5.1.1.9 | lib.string::op=.str | string::operator=(const char*) |
| 17.5.1.1.10 | lib.string::op=.c | string::operator=(char) |
| 17.5.1.1.11 | lib.string::op+=.sub | string::operator+=(const string&) |
| 17.5.1.1.12 | lib.string::op+=.str | string::operator+=(const char*) |
| 17.5.1.1.13 | lib.string::op+=.c | string::operator+=(char) |
| 17.5.1.1.14 | lib.string::append.sub | string::append(const string&, size_t, size_t) |
| 17.5.1.1.15 | lib.string::append.str | string::append(const char*, size_t) |
| 17.5.1.1.16 | lib.string::append.c | string::append(char, size_t) |
| 17.5.1.1.17 | lib.string::assign.sub | string::assign(const string&, size_t, size_t) |
| 17.5.1.1.18 | lib.string::assign.str | string::assign(const char*, size_t) |
| 17.5.1.1.19 | lib.string::assign.c | string::assign(char, size_t) |
| 17.5.1.1.20 | lib.string::insert.sub | string::insert(size_t, const string&, size_t, size_t) |
| 17.5.1.1.21 | lib.string::insert.str | string::insert(size_t, const char*, size_t) |
| 17.5.1.1.22 | lib.string::insert.c | string::insert(size_t, char, size_t) |

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| 17.5.1.1.23 | lib.string::remove | `string::remove(size_t, size_t)` |
| 17.5.1.1.24 | lib.string::replace.sub | `string::replace(size_t, size_t, const string&, size_t, size_t)` |
| 17.5.1.1.25 | lib.string::replace.str | `string::replace(size_t, size_t, const char*, size_t)` |
| 17.5.1.1.26 | lib.string::replace.c | `string::replace(size_t, size_t, char, size_t)` |
| 17.5.1.1.27 | lib.string::get.at | `string::get_at(size_t)` |
| 17.5.1.1.28 | lib.string::put.at | `string::put_at(size_t, char)` |
| 17.5.1.1.29 | lib.string::op.array | `string::operator[](size_t)` |
| 17.5.1.1.30 | lib.string::data | `string::data()` |
| 17.5.1.1.31 | lib.string::length | `string::length()` |
| 17.5.1.1.32 | lib.string::resize | `string::resize(size_t, char)` |
| 17.5.1.1.33 | lib.string::reserve | `string::reserve()` |
| 17.5.1.1.34 | lib.string::reserve.cap | `string::reserve(size_t)` |
| 17.5.1.1.35 | lib.string::copy | `string::copy(char*, size_t, size_t)` |
| 17.5.1.1.36 | lib.string::find.sub | `string::find(const string&, size_t)` |
| 17.5.1.1.37 | lib.string::find.str | `string::find(const char*, size_t, size_t)` |
| 17.5.1.1.38 | lib.string::find.c | `string::find(char, size_t)` |
| 17.5.1.1.39 | lib.string::rfind.sub | `string::rfind(const string&, size_t)` |
| 17.5.1.1.40 | lib.string::rfind.str | `string::rfind(const char*, size_t, size_t)` |
| 17.5.1.1.41 | lib.string::rfind.c | `string::rfind(char, size_t)` |
| 17.5.1.1.42 | lib.string::find.first.of.sub | `string::find_first_of(const string&, size_t)` |
| 17.5.1.1.43 | lib.string::find.first.of.str | `string::find_first_of(const char*, size_t, size_t)` |
| 17.5.1.1.44 | lib.string::find.first.of.c | `string::find_first_of(char, size_t)` |
| 17.5.1.1.45 | lib.string::find.last.of.sub | `string::find_last_of(const string&, size_t)` |
| 17.5.1.1.46 | lib.string::find.last.of.str | `string::find_last_of(const char*, size_t, size_t)` |
| 17.5.1.1.47 | lib.string::find.last.of.c | `string::find_last_of(char, size_t)` |
| 17.5.1.1.48 | lib.string::find.first.not.of.sub | `string::find_first_not_of(const string&, size_t)` |
| 17.5.1.1.49 | lib.string::find.first.not.of.str | `string::find_first_not_of(const char*, size_t, size_t)` |
| 17.5.1.1.50 | lib.string::find.first.not.of.c | `string::find_first_not_of(char, size_t)` |
| 17.5.1.1.51 | lib.string::find.last.not.of.sub | `string::find_last_not_of(const string&, size_t)` |
| 17.5.1.1.52 | lib.string::find.last.not.of.str | `string::find_last_not_of(const char*, size_t, size_t)` |
| 17.5.1.1.53 | lib.string::find.last.not.of.c | `string::find_last_not_of(char, size_t)` |
| 17.5.1.1.54 | lib.string::substr | `string::substr(size_t, size_t)` |
| 17.5.1.1.55 | lib.string::compare.sub | `string::compare(const string&, size_t, size_t)` |
| 17.5.1.1.56 | lib.string::compare.str | `string::compare(const char*, size_t, size_t)` |
| 17.5.1.1.57 | lib.string::compare.c | `string::compare(char, size_t, size_t)` |
| 17.5.1.2 | lib.op+.sub.sub | `operator+(const string&, const string&)` |

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| 17.5.1.3 | lib.op+.str.sub | operator+(const char*, const string&) |
| 17.5.1.4 | lib.op+.c.sub | operator+(char, const string&) |
| 17.5.1.5 | lib.op+.sub.str | operator+(const string&, const char*) |
| 17.5.1.6 | lib.op+.str.c | operator+(const string&, char) |
| 17.5.1.7 | lib.op==.sub.sub | operator==(const string&, const string&) |
| 17.5.1.8 | lib.op==.str.sub | operator==(const char*, const string&) |
| 17.5.1.9 | lib.op==.c.sub | operator==(char, const string&) |
| 17.5.1.10 | lib.op==.sub.str | operator==(const string&, const char*) |
| 17.5.1.11 | lib.op==.sub.c | operator==(const string&, char) |
| 17.5.1.12 | lib.op!=.sub.sub | operator!=(const string&, const string&) |
| 17.5.1.13 | lib.op!=.str.sub | operator!=(const char*, const string&) |
| 17.5.1.14 | lib.op!=.c.sub | operator!=(char, const string&) |
| 17.5.1.15 | lib.op!=.sub.str | operator!=(const string&, const char*) |
| 17.5.1.16 | lib.op!=.sub.c | operator!=(const string&, char) |
| 17.5.1.17 | lib.ext.sub | operator>>(istream&, string&) |
| 17.5.1.18 | lib.getline.sub | getline(istream&, string&, char) |
| 17.5.1.19 | lib.ins.sub | operator<<(ostream&, const string&) |
| 17.5.2 | lib.header.wstring | Header <wstring> |
| 17.5.2.1 | lib.wstring | Class wstring |
| 17.5.2.1.1 | lib.cons.wstring | wstring::wstring() |
| 17.5.2.1.2 | lib.cons.wstring.cap | wstring::wstring(size_t, capacity) |
| 17.5.2.1.3 | lib.cons.wstring.wsub | wstring::wstring(const wstring&, size_t, size_t) |
| 17.5.2.1.4 | lib..cons.wstring.wstr | wstring::wstring(const wchar_t*, size_t) |
| 17.5.2.1.5 | lib..cons.wstring.wc | wstring::wstring(wchar_t, size_t) |
| 17.5.2.1.6 | lib.wstring::op=.sub | wstring::operator=(const wchar_t*) |
| 17.5.2.1.7 | lib.wstring::op=.wstr | wstring::operator=(const wchar_t*) |
| 17.5.2.1.8 | lib.wstring::op=.wc | wstring::operator=(wchar_t) |
| 17.5.2.1.9 | lib.wstring::op+=.wsub | wstring::operator+=(const wstring&) |
| 17.5.2.1.10 | lib.wstring::op+=.wstr | wstring::operator+=(const wchar_t*) |
| 17.5.2.1.11 | lib.wstring::op+=.wc | wstring::operator+=(wchar_t) |
| 17.5.2.1.12 | lib.wstring::append.wsub | wstring::append(const wstring&, size_t, size_t) |
| 17.5.2.1.13 | lib.wstring::append.wstr | wstring::append(const wchar_t*, size_t) |
| 17.5.2.1.14 | lib.wstring::append.wc | wstring::append(wchar_t, size_t) |
| 17.5.2.1.15 | lib.wstring::assign.wsub | wstring::assign(const wstring&, size_t, size_t) |
| 17.5.2.1.16 | lib.wstring::assign.wstr | wstring::assign(const wchar_t*, size_t) |
| 17.5.2.1.17 | lib.wstring::assign.wc | wstring::assign(wchar_t, size_t) |
| 17.5.2.1.18 | lib.wstring::insert.wsub | wstring::insert(size_t, const wstring&, size_t, size_t) |
| 17.5.2.1.19 | lib.wstring::insert.wstr | wstring::insert(size_t, const wchar_t*, size_t) |
| 17.5.2.1.20 | lib.wstring::insert.wc | wstring::insert(size_t, wchar_t, |

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| | | size_t) |
| 17.5.2.1.21 | lib.wstring::remove | wstring::remove(size_t, size_t) |
| 17.5.2.1.22 | lib.wstring::replace.wsub | wstring::replace(size_t, size_t, const wstring&, size_t, size_t) |
| 17.5.2.1.23 | lib.wstring::replace.wstr | wstring::replace(size_t, size_t, const wchar_t*, size_t) |
| 17.5.2.1.24 | lib.wstring::replace.wc | wstring::replace(size_t, size_t, wchar_t, size_t) |
| 17.5.2.1.25 | lib.wstring::get.at | wstring::get_at(size_t) |
| 17.5.2.1.26 | lib.wstring::put.at | wstring::put_at(size_t, wchar_t) |
| 17.5.2.1.27 | lib.wstring::op.array | wstring::operator[](size_t) |
| 17.5.2.1.28 | lib.wstring::data | wstring::data() |
| 17.5.2.1.29 | lib.wstring::length | wstring::length() |
| 17.5.2.1.30 | lib.wstring::resize | wstring::resize(size_t, wchar_t) |
| 17.5.2.1.31 | lib.wstring::reserve | wstring::reserve() |
| 17.5.2.1.32 | lib.wstring::reserve.cap | wstring::reserve(size_t) |
| 17.5.2.1.33 | lib.wstring::copy.wstr | wstring::copy(wchar_t*, size_t, size_t) |
| 17.5.2.1.34 | lib.wstring::find.wsub | wstring::find(const wstring&, size_t) |
| 17.5.2.1.35 | lib.wstring::find.wstr | wstring::find(const wchar_t*, size_t, size_t) |
| 17.5.2.1.36 | lib.wstring::find.wc | wstring::find(wchar_t, size_t) |
| 17.5.2.1.37 | lib.wstring::rfind.wsub | wstring::rfind(const wstring&, size_t) |
| 17.5.2.1.38 | lib.wstring::rfind.wstr | wstring::rfind(const wchar_t*, size_t, size_t) |
| 17.5.2.1.39 | lib.wstring::rfind.wc | wstring::rfind(wchar_t, size_t) |
| 17.5.2.1.40 | lib.wstring::find.first.of.wsub | wstring::find_first_of(const wstring&, size_t) |
| 17.5.2.1.41 | lib.wstring::find.first.of.wstr | wstring::find_first_of(const wchar_t*, size_t, size_t) |
| 17.5.2.1.42 | lib.wstring::find.first.of.wc | wstring::find_first_of(wchar_t, size_t) |
| 17.5.2.1.43 | lib.wstring::find.last.of.wsub | wstring::find_last_of(const wstring&, size_t) |
| 17.5.2.1.44 | lib.wstring::find.last.of.wstr | wstring::find_last_of(const wchar_t*, size_t, size_t) |
| 17.5.2.1.45 | lib.wstring::find.last.of.wc | wstring::find_last_of(wchar_t, size_t) |
| 17.5.2.1.46 | lib.wstring::find.first.not.of.wsub | wstring::find_first_not_of(const wstring&, size_t) |
| 17.5.2.1.47 | lib.wstring::find.first.not.of.wstr | wstring::find_first_not_of(const wchar_t*, size_t, size_t) |
| 17.5.2.1.48 | lib.wstring::find.first.not.of.wc | wstring::find_first_not_of(wchar_t, size_t) |
| 17.5.2.1.49 | lib.wstring::find.last.not.of.wsub | wstring::find_last_not_of(const wstring&, size_t) |
| 17.5.2.1.50 | lib.wstring::find.last.not.of.wstr | wstring::find_last_not_of(const wchar_t*, size_t, size_t) |

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| 17.5.2.1.51 | lib.wstring::find.last.not.of.wc | wstring::find_last_not_of(wchar_t, size_t) |
| 17.5.2.1.52 | lib.wstring::substr | wstring::substr(size_t, size_t) |
| 17.5.2.1.53 | lib.wstring::compare.wsub | wstring::compare(const wstring&, size_t, size_t) |
| 17.5.2.1.54 | lib.wstring::compare.wstr | wstring::compare(const wchar_t*, size_t) |
| 17.5.2.1.55 | lib.wstring::compare.wc | wstring::compare(wchar_t, size_t) |
| 17.5.2.2 | lib.op+.wsub.wsub | operator+(const wstring&, const wstring&) |
| 17.5.2.3 | lib.op+.wstr.wsub | operator+(const wchar_t*, const wstring&) |
| 17.5.2.4 | lib.op+.wc.wsub | operator+(wchar_t, const wstring&) |
| 17.5.2.5 | lib.op+.wsub.wstr | operator+(const wstring&, const wchar_t*) |
| 17.5.2.6 | lib.op+.wsub.wc | operator+(const wstring&, wchar_t) |
| 17.5.2.7 | lib.op==.wsub.wsub | operator==(const wstring&, const wstring&) |
| 17.5.2.8 | lib.op==.wstr.wsub | operator==(const wchar_t*, const wstring&) |
| 17.5.2.9 | lib.op==.wc.wsub | operator==(wchar_t, const wstring&) |
| 17.5.2.10 | lib.op==.wsub.wstr | operator==(const wstring&, const wchar_t*) |
| 17.5.2.11 | lib.op==.wsub.wc | operator==(const wstring&, wchar_t) |
| 17.5.2.12 | lib.op!=.wsub.wsub | operator!=(const wstring&, const wstring&) |
| 17.5.2.13 | lib.op!=.wstr.wsub | operator!=(const wchar_t*, const wstring&) |
| 17.5.2.14 | lib.op!=.wc.wsub | operator!=(wchar_t, const wstring&) |
| 17.5.2.15 | lib.op!=.wsub.wstr | operator!=(const wstring&, const wchar_t*) |
| 17.5.2.16 | lib.op!=.wsub.wc | operator!=(const wstring&, wchar_t) |
| 17.5.3 | lib.header.bits | Header <bits> |
| 17.5.3.1 | lib.template.bits | Template class bits<*N*> |
| 17.5.3.1.1 | lib.cons.bits | bits<*N*>::bits() |
| 17.5.3.1.2 | lib.cons.bits.ul | bits<*N*>::bits(unsigned long) |
| 17.5.3.1.3 | lib.cons.bits.subt | bits<*N*>::bits(const string&, size_t, size_t) |
| 17.5.3.1.4 | lib.bits::op&=.bt | bits<*N*>::operator&=(const bits<*N*>&) |
| 17.5.3.1.5 | lib.bits::op\|=.bt | bits<*N*>::operator\|=(const bits<*N*>&) |
| 17.5.3.1.6 | lib.bits::opˆ=.bt | bits<*N*>::operator^=(const bits<*N*>&) |
| 17.5.3.1.7 | lib.bits::op.lsh= | bits<*N*>::operator<<=(size_t) |
| 17.5.3.1.8 | lib.bits::op.rsh= | bits<*N*>::operator>>=(size_t) |
| 17.5.3.1.9 | lib.bits::set | bits<*N*>::set() |
| 17.5.3.1.10 | lib.bits::set.n | bits<*N*>::set(size_t, int) |
| 17.5.3.1.11 | lib.bits::reset | bits<*N*>::reset() |
| 17.5.3.1.12 | lib.bits::reset.n | bits<*N*>::reset(size_t) |
| 17.5.3.1.13 | lib.bits::op˜ | bits<*N*>::operator~() |
| 17.5.3.1.14 | lib.bits::toggle | bits<*N*>::toggle() |
| 17.5.3.1.15 | lib.bits::toggle.n | bits<*N*>::toggle(size_t) |
| 17.5.3.1.16 | lib.bits::to.ushort | bits<*N*>::to_ushort() |
| 17.5.3.1.17 | lib.bits::to.ulong | bits<*N*>::to_ulong() |
| 17.5.3.1.18 | lib.bits::to.string | bits<*N*>::to_string() |
| 17.5.3.1.19 | lib.bits::count | bits<*N*>::count() |

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| 17.5.3.1.20 | lib.bits::length | bits<*N*>::length() |
| 17.5.3.1.21 | lib.bits::op==.bt | bits<*N*>::operator==(const bits<*N*>&) |
| 17.5.3.1.22 | lib.bits::op!=.bt | bits<*N*>::operator!=(const bits<*N*>&) |
| 17.5.3.1.23 | lib.bits::test | bits<*N*>::test(size_t) |
| 17.5.3.1.24 | lib.bits::any | bits<*N*>::any() |
| 17.5.3.1.25 | lib.bits::none | bits<*N*>::none() |
| 17.5.3.1.26 | lib.bits::op.lsh | bits<*N*>::operator<<(size_t) |
| 17.5.3.1.27 | lib.bits::op.rsh | bits<*N*>::operator>>(size_t) |
| 17.5.3.2 | lib.op&.bt.bt | operator&(const bits<*N*>&, const bits<*N*>&) |
| 17.5.3.3 | lib.op\|.bt.bt | operator\|(const bits<*N*>&, const bits<*N*>&) |
| 17.5.3.4 | lib.op^.bt.bt | operator^(const bits<*N*>&, const bits<*N*>&) |
| 17.5.3.5 | lib.ext.bt | operator>>(istream&, bits<*N*>&) |
| 17.5.3.6 | lib.ins.bt | operator<<(ostream&, const bits<*N*>&) |
| 17.5.4 | lib.header.bitstring | Header <bitstring> |
| 17.5.4.1 | lib.bit.string | Class bit_string |
| 17.5.4.1.1 | lib.cons.bit.string | bit_string::bit_string() |
| 17.5.4.1.2 | lib.cons.bit.string.ul | bit_string::bit_string(unsigned long, size_t) |
| 17.5.4.1.3 | lib.cons.bit.string.bs | bit_string::bit_string(const bit_string&, size_t, size_t) |
| 17.5.4.1.4 | lib.cons.bit.string.sub | bit_string::bit_string(const string&, size_t, size_t) |
| 17.5.4.1.5 | lib.bit.string::op+=.bs | bit_string::operator+=(const bit_string&) |
| 17.5.4.1.6 | lib.bit.string::op&=.bs | bit_string::operator&=(const bit_string&) |
| 17.5.4.1.7 | lib.bit.string::op\|=.bs | bit_string::operator\|=(const bit_string&) |
| 17.5.4.1.8 | lib.bit.string::op^=.bs | bit_string::operator^=(const bit_string&) |
| 17.5.4.1.9 | lib.bit.string::op.lsh= | bit_string::operator<<=(size_t) |
| 17.5.4.1.10 | lib.bit.string::op.rsh= | bit_string::operator>>=(size_t) |
| 17.5.4.1.11 | lib.bit.string::append | bit_string::append(const bit_string&, size_t, size_t) |
| 17.5.4.1.12 | lib.bit.string::assign | bit_string::assign(const bit_string&, size_t, size_t) |
| 17.5.4.1.13 | lib.bit.string::insert | bit_string::insert(size_t, const bit_string&, size_t, size_t) |
| 17.5.4.1.14 | lib.bit.string::remove | bit_string::remove(size_t, size_t) |
| 17.5.4.1.15 | lib.bit.string::replace | bit_string::replace(size_t, size_t, const bit_string&, size_t, size_t) |
| 17.5.4.1.16 | lib.bit.string::set | bit_string::set() |
| 17.5.4.1.17 | lib.bit.string::set.n | bit_string::set(size_t, bool) |
| 17.5.4.1.18 | lib.bit.string::reset | bit_string::reset() |
| 17.5.4.1.19 | lib.bit.string::reset.n | bit_string::reset(size_t) |
| 17.5.4.1.20 | lib.bit.string::toggle | bit_string::toggle() |
| 17.5.4.1.21 | lib.bit.string::toggle.n | bit_string::toggle(size_t) |
| 17.5.4.1.22 | lib.bit.string::to.string | bit_string::to_string() |
| 17.5.4.1.23 | lib.bit.string::count | bit_string::count() |
| 17.5.4.1.24 | lib.bit.string::length | bit_string::length() |
| 17.5.4.1.25 | lib.bit.string::resize | bit_string::resize(size_t, bool) |
| 17.5.4.1.26 | lib.bit.string::trim | bit_string::trim() |
| 17.5.4.1.27 | lib.bit.string::find | bit_string::find(bool, size_t, size_t) |
| 17.5.4.1.28 | lib.bit.string::rfind | bit_string::rfind(bool, size_t, size_t) |

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| 17.5.4.1.29 | lib.bit.string::substr | bit_string::substr(size_t, size_t) |
| 17.5.4.1.30 | lib.bit.string::op==.bs | bit_string::operator==(const bit_string&) |
| 17.5.4.1.31 | lib.bit.string::op!=.bs | bit_string::operator!=(const bit_string&) |
| 17.5.4.1.32 | lib.bit.string::test | bit_string::test(size_t) |
| 17.5.4.1.33 | lib.bit.string::any | bit_string::any() |
| 17.5.4.1.34 | lib.bit.string::none | bit_string::none() |
| 17.5.4.1.35 | lib.bit.string::op.lsh | bit_string::operator<<(size_t) |
| 17.5.4.1.36 | lib.bit.string::op.rsh | bit_string::operator>>(size_t) |
| 17.5.4.1.37 | lib.bit.string::op˜ | bit_string::operator~() |
| 17.5.4.2 | lib.op+.bs.bs | operator+(const bit_string&, const bit_string&) |
| 17.5.4.3 | lib.op&.bs.bs | operator&(const bit_string&, const bit_string&) |
| 17.5.4.4 | lib.op\|.bs.bs | operator\|(const bit_string&, const bit_string&) |
| 17.5.4.5 | lib.opˆ.bs.bs | operator^(const bit_string&, const bit_string&) |
| 17.5.4.6 | lib.ext.bs | operator>>(istream&, bit_string&) |
| 17.5.4.7 | lib.ins.bs | operator<<(ostream&, const bit_string&) |
| 17.5.5 | lib.header.dynarray | Header <dynarray> |
| 17.5.5.1 | lib.template.dyn.array | Template class dyn_array<*T*> |
| 17.5.5.1.1 | lib.cons.dyn.array | dyn_array<*T*>::dyn_array() |
| 17.5.5.1.2 | lib.cons.dyn.array.cap | dyn_array<*T*>::dyn_array(size_t, capacity) |
| 17.5.5.1.3 | lib.cons.dyn.array.da | dyn_array<*T*>::dyn_array(const dyn_array<*T*>&) |
| 17.5.5.1.4 | lib.cons.dyn.array.t | dyn_array<*T*>::dyn_array(const *T*&, size_t) |
| 17.5.5.1.5 | lib.cons.dyn.array.pt | dyn_array<*T*>::dyn_array(const *T**, size_t) |
| 17.5.5.1.6 | lib.dyn.array::op+=.da | dyn_array<*T*>::operator+=(const dyn_array<*T*>&) |
| 17.5.5.1.7 | lib.dyn.array::op+=.t | dyn_array<*T*>::operator+=(const *T*&) |
| 17.5.5.1.8 | lib.dyn.array::append.t | dyn_array<*T*>::append(const *T*&, size_t) |
| 17.5.5.1.9 | lib.dyn.array::append.pt | dyn_array<*T*>::append(const *T**, size_t) |
| 17.5.5.1.10 | lib.dyn.array::assign.t | dyn_array<*T*>::assign(const *T*&, size_t) |
| 17.5.5.1.11 | lib.dyn.array::assign.pt | dyn_array<*T*>::assign(const *T**, size_t) |
| 17.5.5.1.12 | lib.dyn.array::insert.da | dyn_array<*T*>::insert(size_t, const dyn_array<*T*>&) |
| 17.5.5.1.13 | lib.dyn.array::insert.t | dyn_array<*T*>::insert(size_t, const *T*&, size_t) |
| 17.5.5.1.14 | lib.dyn.array::insert.pt | dyn_array<*T*>::insert(size_t, const *T**, size_t) |
| 17.5.5.1.15 | lib.dyn.array::remove | dyn_array<*T*>::remove(size_t, size_t) |
| 17.5.5.1.16 | lib.dyn.array::sub.array | dyn_array<*T*>::sub_array(dyn_array<*T*>&, size_t, size_t) |
| 17.5.5.1.17 | lib.dyn.array::swap | dyn_array<*T*>::swap(dyn_array<*T*>&) |
| 17.5.5.1.18 | lib.dyn.array::get.at | dyn_array<*T*>::get_at(size_t) |
| 17.5.5.1.19 | lib.dyn.array::put.at | dyn_array<*T*>::put_at(size_t, const *T*&) |
| 17.5.5.1.20 | lib.dyn.array::op.array | dyn_array<*T*>::operator[](size_t) |
| 17.5.5.1.21 | lib.dyn.array::data | dyn_array<*T*>::data() |

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| 17.5.5.1.22 | lib.dyn.array::length | dyn_array<T>::length() |
| 17.5.5.1.23 | lib.dyn.array::resize | dyn_array<T>::resize(size_t) |
| 17.5.5.1.24 | lib.dyn.array::resize.t | dyn_array<T>::resize(size_t, const T&) |
| 17.5.5.1.25 | lib.dyn.array::reserve | dyn_array<T>::reserve() |
| 17.5.5.1.26 | lib.dyn.array::reserve.cap | dyn_array<T>::reserve(size_t) |
| 17.5.5.2 | lib.op+.da.da | operator+(const dyn_array<T>&, const dyn_array<T>&) |
| 17.5.5.3 | lib.op+.da.t | operator+(const dyn_array<T>&, const T&) |
| 17.5.5.4 | lib.op+.t.da | operator+(const T&, const dyn_array<T>&) |
| 17.5.6 | lib.header.ptrdynarray | Header <ptrdynarray> |
| 17.5.6.1 | lib.template.ptr.dyn.array | Template class ptrdyn_array<T> |
| 17.5.6.1.1 | lib.cons.ptr.dyn.array | ptrdyn_array<T>::ptr_dyn_array() |
| 17.5.6.1.2 | lib.cons.ptr.dyn.array.cap | ptrdyn_array<T>::ptr_dyn_array(size_t, capacity) |
| 17.5.6.1.3 | lib.cons.ptr.dyn.array.pda | ptrdyn_array<T>::ptr_dyn_array(const ptrdyn_array<T>&) |
| 17.5.6.1.4 | lib.cons.ptr.dyn.array.pt | ptrdyn_array<T>::ptr_dyn_array(T*) |
| 17.5.6.1.5 | lib.cons.ptr.dyn.array.ppt | ptrdyn_array<T>::ptr_dyn_array(const T**, size_t) |
| 17.5.6.1.6 | lib.ptr.dyn.array::op+=.pda | ptrdyn_array<T>::operator+=(const ptrdyn_array<T>&) |
| 17.5.6.1.7 | lib.ptr.dyn.array::op+=.pt | ptrdyn_array<T>::operator+=(T*) |
| 17.5.6.1.8 | lib.ptr.dyn.array::append.pt | ptrdyn_array<T>::append(T*, size_t) |
| 17.5.6.1.9 | lib.ptr.dyn.array::append.ppt | ptrdyn_array<T>::append(T**, size_t) |
| 17.5.6.1.10 | lib.ptr.dyn.array::assign.pt | ptrdyn_array<T>::assign(T*, size_t) |
| 17.5.6.1.11 | lib.ptr.dyn.array::assign.ppt | ptrdyn_array<T>::assign(T**, size_t) |
| 17.5.6.1.12 | lib.ptr.dyn.array::insert.pda | ptrdyn_array<T>::insert(size_t, const ptrdyn_array<T>&, size_t) |
| 17.5.6.1.13 | lib.ptr.dyn.array::insert.pt | ptrdyn_array<T>::insert(size_t,  T*, size_t) |
| 17.5.6.1.14 | lib.ptr.dyn.array::insert.ppt | ptrdyn_array<T>::insert(size_t, T**, size_t) |
| 17.5.6.1.15 | lib.ptr.dyn.array::remove | ptrdyn_array<T>::remove(size_t, size_t) |
| 17.5.6.1.16 | lib.ptr.dyn.array::sub.array | ptrdyn_array<T>::sub_array(ptrdyn_array<T>&, size_t, size_t) |
| 17.5.6.1.17 | lib.ptr.dyn.array::swap | ptrdyn_array<T>::swap(ptrdyn_array<T>&) |
| 17.5.6.1.18 | lib.ptr.dyn.array::get.at | ptrdyn_array<T>::get_at(size_t) |
| 17.5.6.1.19 | lib.ptr.dyn.array::put.at | ptrdyn_array<T>::put_at(size_t, const T&) |
| 17.5.6.1.20 | lib.ptr.dyn.array::op.array | ptrdyn_array<T>::operator[](size_t) |
| 17.5.6.1.21 | lib.ptr.dyn.array::data | ptrdyn_array<T>::data() |
| 17.5.6.1.22 | lib.ptr.dyn.array::length | ptrdyn_array<T>::length() |
| 17.5.6.1.23 | lib.ptr.dyn.array::resize | ptrdyn_array<T>::resize(size_t) |
| 17.5.6.1.24 | lib.ptr.dyn.array::resize.pt | ptrdyn_array<T>::resize(size_t, T*) |
| 17.5.6.1.25 | lib.ptr.dyn.array::reserve | ptrdyn_array<T>::reserve() |
| 17.5.6.1.26 | lib.ptr.dyn.array::reserve.cap | ptrdyn_array<T>::reserve(size_t) |
| 17.5.6.2 | lib.op+.pda.pda | operator+(const ptrdyn_array<T>&, const ptrdyn_array<T>&) |
| 17.5.6.3 | lib.op+.pda.pt | operator+(const ptrdyn_array<T>&, T*) |
| 17.5.6.4 | lib.op+.pt.pda | operator+(T*, const ptrdyn_array<T>&) |

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| 17.5.7 | lib.header.complex | Header <complex> |
| 17.5.7.1 | lib.complex.with.float | Complex numbers with float precision |
| 17.5.7.1.1 | lib.float.complex | Class float_complex |
| 17.5.7.1.1.1 | lib.cons.float.complex.f.f | float_complex::float_complex(float, float) |
| 17.5.7.1.1.2 | lib.op+=.fc | operator+=(float_complex) |
| 17.5.7.1.1.3 | lib.op-=.fc | operator-=(float_complex) |
| 17.5.7.1.1.4 | lib.op*=.fc | operator*=(float_complex) |
| 17.5.7.1.1.5 | lib.op/=.fc | operator/=(float_complex) |
| 17.5.7.1.2 | lib..float.complex.dc | _float_complex(const double_complex&) |
| 17.5.7.1.3 | lib..float.complex.ldc | _float_complex(const long_double_complex&) |
| 17.5.7.1.4 | lib.op+.fc.fc | operator+(float_complex, float_complex) |
| 17.5.7.1.5 | lib.op+.fc.f | operator+(float_complex, float) |
| 17.5.7.1.6 | lib.op+.f.fc | operator+(float, float_complex) |
| 17.5.7.1.7 | lib.op-.fc.fc | operator-(float_complex, float_complex) |
| 17.5.7.1.8 | lib.op-.fc.f | operator-(float_complex, float) |
| 17.5.7.1.9 | lib.op-.f.fc | operator-(float, float_complex) |
| 17.5.7.1.10 | lib.op*.fc.fc | operator*(float_complex, float_complex) |
| 17.5.7.1.11 | lib.op*.fc.f | operator*(float_complex, float) |
| 17.5.7.1.12 | lib.op*.f.fc | operator*(float, float_complex) |
| 17.5.7.1.13 | lib.op/.fc.fc | operator/(float_complex, float_complex) |
| 17.5.7.1.14 | lib.op/.fc.f | operator/(float_complex, float) |
| 17.5.7.1.15 | lib.op/.f.fc | operator/(float, float_complex) |
| 17.5.7.1.16 | lib.op+.fc | operator+(float_complex) |
| 17.5.7.1.17 | lib.op-.fc | operator-(float_complex) |
| 17.5.7.1.18 | lib.op==.fc.fc | operator==(float_complex, float_complex) |
| 17.5.7.1.19 | lib.op==.fc.f | operator==(float_complex, float) |
| 17.5.7.1.20 | lib.op==.f.fc | operator==(float, float_complex) |
| 17.5.7.1.21 | lib.op!=.fc.fc | operator!=(float_complex, float_complex) |
| 17.5.7.1.22 | lib.op!=.fc.f | operator!=(float_complex, float) |
| 17.5.7.1.23 | lib.op!=.f.fc | operator!=(float, float_complex) |
| 17.5.7.1.24 | lib.ext.fc | operator>>(istream&, float_complex&) |
| 17.5.7.1.25 | lib.ins.fc | operator<<(ostream&, float_complex) |
| 17.5.7.1.26 | lib.abs.fc | abs(float_complex) |
| 17.5.7.1.27 | lib.arg.fc | arg(float_complex) |
| 17.5.7.1.28 | lib.conj.fc | conj(float_complex) |
| 17.5.7.1.29 | lib.cos.fc | cos(float_complex) |
| 17.5.7.1.30 | lib.cosh.fc | cosh(float_complex) |
| 17.5.7.1.31 | lib.exp.fc | exp(float_complex) |
| 17.5.7.1.32 | lib.imag.fc | imag(float_complex) |
| 17.5.7.1.33 | lib.log.fc | log(float_complex) |
| 17.5.7.1.34 | lib.norm.fc | norm(float_complex) |
| 17.5.7.1.35 | lib.polar.f.f | polar(float, float) |
| 17.5.7.1.36 | lib.pow.fc.fc | pow(float_complex, float_complex) |
| 17.5.7.1.37 | lib.pow.fc.f | pow(float_complex, float) |
| 17.5.7.1.38 | lib.pow.fc.i | pow(float_complex, int) |
| 17.5.7.1.39 | lib.pow.f.fc | pow(float, float_complex) |
| 17.5.7.1.40 | lib.real.fc | real(float_complex) |
| 17.5.7.1.41 | lib.sin.fc | sin(float_complex) |

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| 17.5.7.1.42 | lib.sinh.fc | sinh(float_complex) |
| 17.5.7.1.43 | lib.sqrt.fc | sqrt(float_complex) |
| 17.5.7.2 | lib.complex.with.d | Complex numbers with double precision |
| 17.5.7.2.1 | lib.double.complex | Class double_complex |
| 17.5.7.2.1.1 | lib.cons.double.complex.d.d | double_complex::double_complex(double, double) |
| 17.5.7.2.1.2 | lib.cons.double.complex.fc | double_complex::double_complex(float_complex&) |
| 17.5.7.2.1.3 | lib.op+=.dc | operator+=(double_complex) |
| 17.5.7.2.1.4 | lib.op-=.dc | operator-=(double_complex) |
| 17.5.7.2.1.5 | lib.op*=.dc | operator*=(double_complex) |
| 17.5.7.2.1.6 | lib.op/=.dc | operator/=(double_complex) |
| 17.5.7.2.2 | lib..double.complex.ldc | _double_complex(const long_double_complex&) |
| 17.5.7.2.3 | lib.op+.dc.dc | operator+(double_complex, double_complex) |
| 17.5.7.2.4 | lib.op+.dc.d | operator+(double_complex, double) |
| 17.5.7.2.5 | lib.op+.d.dc | operator+(double, double_complex) |
| 17.5.7.2.6 | lib.op-.dc.dc | operator-(double_complex, double_complex) |
| 17.5.7.2.7 | lib.op-.dc.d | operator-(double_complex, double) |
| 17.5.7.2.8 | lib.op-.d.dc | operator-(double, double_complex) |
| 17.5.7.2.9 | lib.op*.dc.dc | operator*(double_complex, double_complex) |
| 17.5.7.2.10 | lib.op*.dc.d | operator*(double_complex, double) |
| 17.5.7.2.11 | lib.op*.d.dc | operator*(double, double_complex) |
| 17.5.7.2.12 | lib.op/.dc.dc | operator/(double_complex, double_complex) |
| 17.5.7.2.13 | lib.op/.dc.d | operator/(double_complex, double) |
| 17.5.7.2.14 | lib.op/.d.dc | operator/(double, double_complex) |
| 17.5.7.2.15 | lib.op+.dc | operator+(double_complex) |
| 17.5.7.2.16 | lib.op-.dc | operator-(double_complex) |
| 17.5.7.2.17 | lib.op==.dc.dc | operator==(double_complex, double_complex) |
| 17.5.7.2.18 | lib.op==.dc.d | operator==(double_complex, double) |
| 17.5.7.2.19 | lib.op==.d.dc | operator==(double, double_complex) |
| 17.5.7.2.20 | lib.op!=.dc.dc | operator!=(double_complex, double_complex) |
| 17.5.7.2.21 | lib.op!=.dc.d | operator!=(double_complex, double) |
| 17.5.7.2.22 | lib.op!=.d.dc | operator!=(double, double_complex) |
| 17.5.7.2.23 | lib.ext.dc | operator>>(istream&, double_complex&) |
| 17.5.7.2.24 | lib.ins.dc | operator<<(ostream&, double_complex) |
| 17.5.7.2.25 | lib.abs.dc | abs(double_complex) |
| 17.5.7.2.26 | lib.arg.dc | arg(double_complex) |
| 17.5.7.2.27 | lib.conj.dc | conj(double_complex) |
| 17.5.7.2.28 | lib.cos.dc | cos(double_complex) |
| 17.5.7.2.29 | lib.cosh.dc | cosh(double_complex) |
| 17.5.7.2.30 | lib.exp.dc | exp(double_complex) |
| 17.5.7.2.31 | lib.imag.dc | imag(double_complex) |
| 17.5.7.2.32 | lib.log.dc | log(double_complex) |
| 17.5.7.2.33 | lib.norm.dc | norm(double_complex) |
| 17.5.7.2.34 | lib.polar.d.d | polar(double, double) |
| 17.5.7.2.35 | lib.pow.dc.dc | pow(double_complex, double_complex) |
| 17.5.7.2.36 | lib.pow.dc.d | pow(double_complex, double) |
| 17.5.7.2.37 | lib.pow.dc.i | pow(double_complex, int) |
| 17.5.7.2.38 | lib.pow.d.dc | pow(double, double_complex) |

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| 17.5.7.2.39 | lib.real.dc | real(double_complex) |
| 17.5.7.2.40 | lib.sin.dc | sin(double_complex) |
| 17.5.7.2.41 | lib.sinh.dc | sinh(double_complex) |
| 17.5.7.2.42 | lib.sqrt.dc | sqrt(double_complex) |
| 17.5.7.3 | lib.complex.with.ld | Complex numbers with long double precision |
| 17.5.7.3.1 | lib.long.double.complex | Class long_double_complex |
| 17.5.7.3.1.1 | lib.cons.long.double.complex.ld.ld | long_double_complex::long_double_complex(long double, long double) |
| 17.5.7.3.1.2 | lib.cons.long.double.complex.fc | long_double_complex::long_double_complex(float_complex |
| 17.5.7.3.1.3 | lib.cons.long.double.complex.dc | long_double_complex::long_double_complex(double_comple |
| 17.5.7.3.1.4 | lib.op+=.ldc | operator+=(long_double_complex) |
| 17.5.7.3.1.5 | lib.op-=.ldc | operator-=(long_double_complex) |
| 17.5.7.3.1.6 | lib.op*=.ldc | operator*=(long_double_complex) |
| 17.5.7.3.1.7 | lib.op/=.ldc | operator/=(long_double_complex) |
| 17.5.7.3.2 | lib.op+.ldc.ldc | operator+(long_double_complex, long_double_complex) |
| 17.5.7.3.3 | lib.op+.ldc.ld | operator+(long_double_complex, long double) |
| 17.5.7.3.4 | lib.op+.ld.ldc | operator+(long double, long_double_complex) |
| 17.5.7.3.5 | lib.op-.ldc.ldc | operator-(long_double_complex, long_double_complex) |
| 17.5.7.3.6 | lib.op-.ldc.ld | operator-(long_double_complex, long double) |
| 17.5.7.3.7 | lib.op-.ld.ldc | operator-(long double, long_double_complex) |
| 17.5.7.3.8 | lib.op*.ldc.ldc | operator*(long_double_complex, long_double_complex) |
| 17.5.7.3.9 | lib.op*.ldc.ld | operator*(long_double_complex, long double) |
| 17.5.7.3.10 | lib.op*.ld.ldc | operator*(long double, long_double_complex) |
| 17.5.7.3.11 | lib.op/.ldc.ldc | operator/(long_double_complex, long_double_complex) |
| 17.5.7.3.12 | lib.op/.ldc.ld | operator/(long_double_complex, long double) |
| 17.5.7.3.13 | lib.op/.ld.ldc | operator/(long double, long_double_complex) |
| 17.5.7.3.14 | lib.op+.ldc | operator+(long_double_complex) |
| 17.5.7.3.15 | lib.op-.ldc | operator-(long_double_complex) |
| 17.5.7.3.16 | lib.op==.ldc.ldc | operator==(long_double_complex, long_double_complex) |
| 17.5.7.3.17 | lib.op==.ldc.ld | operator==(long_double_complex, long double) |
| 17.5.7.3.18 | lib.op==.ld.ldc | operator==(long double, long_double_complex) |
| 17.5.7.3.19 | lib.op!=.ldc.ldc | operator!=(long_double_complex, long_double_complex) |
| 17.5.7.3.20 | lib.op!=.ldc.ld | operator!=(long_double_complex, long double) |
| 17.5.7.3.21 | lib.op!=.ld.ldc | operator!=(long double, |

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| | | long_double_complex) |
| 17.5.7.3.22 | lib.ext.ldc | operator>>(istream&, long_double_complex&) |
| 17.5.7.3.23 | lib.ins.ldc | operator<<(ostream&, long_double_complex) |
| 17.5.7.3.24 | lib.abs.ldc | abs(long_double_complex) |
| 17.5.7.3.25 | lib.arg.ldc | arg(long_double_complex) |
| 17.5.7.3.26 | lib.conj.ldc | conj(long_double_complex) |
| 17.5.7.3.27 | lib.cos.ldc | cos(long_double_complex) |
| 17.5.7.3.28 | lib.cosh.ldc | cosh(long_double_complex) |
| 17.5.7.3.29 | lib.exp.ldc | exp(long_double_complex) |
| 17.5.7.3.30 | lib.imag.ldc | imag(long_double_complex) |
| 17.5.7.3.31 | lib.log.ldc | log(long_double_complex) |
| 17.5.7.3.32 | lib.norm.ldc | norm(long_double_complex) |
| 17.5.7.3.33 | lib.polar.ld.ld | polar(long double, long double) |
| 17.5.7.3.34 | lib.pow.ldc.ldc | pow(long_double_complex, long_double_complex) |
| 17.5.7.3.35 | lib.pow.ldc.ld | pow(long_double_complex, long double) |
| 17.5.7.3.36 | lib.pow.ldc.i | pow(long_double_complex, int) |
| 17.5.7.3.37 | lib.pow.ld.ldc | pow(long double, long_double_complex) |
| 17.5.7.3.38 | lib.real.ldc | real(long_double_complex) |
| 17.5.7.3.39 | lib.sin.ldc | sin(long_double_complex) |
| 17.5.7.3.40 | lib.sinh.ldc | sinh(long_double_complex) |
| 17.5.7.3.41 | lib.sqrt.ldc | sqrt(long_double_complex) |
| 17.5.8 | lib.header.objcpy | Header <objcpy> |
| 17.5.8.1 | lib.template.objcpy.t | Template function objcpy<T>(T*, const T*, size_t) |
| 17.5.8.2 | lib.template.objmove.t | Template function objmove<T>(T*, T*, size_t) |
| 17.5.8.3 | lib.template.objcpy.v | Template function objcpy<T>(void*, const T*, size_t) |
| 17.5.8.4 | lib.template.objmove.v | Template function objmove<T>(void*, T*, size_t) |
| 17.5.8.5 | lib.template.objcons | Template function objconstruct<T>(void*, size_t) |
| 17.5.8.6 | lib.template.objdes | Template function objdestroy<T>(T*, size_t) |
| 17.5.9 | lib.header.locale | Header <locale> |
| 17.5.9.1 | lib.locale | Class locale |
| 17.5.9.1.1 | lib.locale::category | Type locale::category |
| 17.5.9.1.2 | lib.locale::ctype | Type locale::ctype |
| 17.5.9.1.3 | lib.locale::dateorder | Type locale::dateorder |
| 17.5.9.1.4 | lib.locale::moneysymbol | Type locale::moneysymbol |
| 17.5.9.1.5 | lib.locale::totype | Type locale::totype |
| 17.5.9.1.6 | lib.locale::virtuals | Class locale::virtuals |
| 17.5.9.1.6.1 | lib.cons.locale::virtuals.refs | locale::virtuals::virtuals(size_t) |
| 17.5.9.1.6.2 | lib.des.locale::virtuals | locale::virtuals::~virtuals() |
| 17.5.9.1.6.3 | lib.locale::copybut | locale::virtuals::copybut(const char*, category) |
| 17.5.9.1.6.4 | lib.locale::virtuals::name | locale::virtuals::name(ostream&) |
| 17.5.9.1.6.5 | lib.locale::virtuals::equal | locale::virtuals::equal(const virtuals*, category) |
| 17.5.9.1.6.6 | lib.locale::virtuals::insert.bool | |

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|---|---|---|
| | | locale::virtuals::insert(ostream&, bool) |
| 17.5.9.1.6.7 | lib.locale::virtuals::insert.li | locale::virtuals::insert(ostream&, long) |
| 17.5.9.1.6.8 | lib.locale::virtuals::insert.uli | locale::virtuals::insert(ostream&, unsigned long) |
| 17.5.9.1.6.9 | lib.locale::virtuals::insert.d | locale::virtuals::insert(ostream&, double) |
| 17.5.9.1.6.10 | lib.locale::virtuals::insert.ld | locale::virtuals::insert(ostream&, long double) |
| 17.5.9.1.6.11 | lib.locale::virtuals::extract.bool | locale::virtuals::extract(instream&, bool&) |
| 17.5.9.1.6.12 | lib.locale::virtuals::extract.li | locale::virtuals::extract(istream&, long&) |
| 17.5.9.1.6.13 | lib.locale::virtuals::extract.uli | locale::virtuals::extract(istream&, unsigned long&) |
| 17.5.9.1.6.14 | lib.locale::virtuals::extract.d | locale::virtuals::extract(istream&, double&) |
| 17.5.9.1.6.15 | lib.locale::virtuals::extract.ld | locale::virtuals::extract(istream&, long double&) |
| 17.5.9.1.6.16 | lib.locale::virtuals::narrow | locale::virtuals::narrow(wchar_t, char&) |
| 17.5.9.1.6.17 | lib.locale::virtuals::widen | locale::virtuals::widen(char, wchar_t&) |
| 17.5.9.1.6.18 | lib.locale::virtuals::is.wc | locale::virtuals::is(ctype, wchar_t) |
| 17.5.9.1.6.19 | lib.locale::virtuals::is.wcs | locale::virtuals::is(const wchar_t*, size_t, ctype*) |
| 17.5.9.1.6.20 | lib.locale::virtuals::namedctype | locale::virtuals::namedctype(const char*) |
| 17.5.9.1.6.21 | lib.locale::virtuals::to.c | locale::virtuals::to(totype, char) |
| 17.5.9.1.6.22 | lib.locale::virtuals::to.wc | locale::virtuals::to(totype, wchar_t) |
| 17.5.9.1.6.23 | lib.locale::virtuals::to.str | locale::virtuals::to(totype,  char*, size_t) |
| 17.5.9.1.6.24 | lib.locale::virtuals::to.wcs | locale::virtuals::to(totype, wchar_t*, size_t) |
| 17.5.9.1.6.25 | lib.locale::virtuals::namedto | locale::virtuals::namedto(const char*) |
| 17.5.9.1.6.26 | lib.locale::virtuals::collate.str | locale::virtuals::collate(const char*, size_t, const char*, size_t) |
| 17.5.9.1.6.27 | lib.locale::virtuals::collate.wcs | locale::virtuals::collate(const wchar_t*, size_t, const wchar_t*, size_t) |
| 17.5.9.1.6.28 | lib.locale::virtuals::transform.str | locale::virtuals::transform(ostream&, const char*, size_t) |
| 17.5.9.1.6.29 | lib.locale::virtuals::transform.wcs | locale::virtuals::transform(ostream&, const wchar_t*, size_t) |
| 17.5.9.1.6.30 | lib.locale::virtuals::hash.str | locale::virtuals::hash(const char*, size_t) |
| 17.5.9.1.6.31 | lib.locale::virtuals::hash.wcs | locale::virtuals::hash(const wchar_t*, size_t) |
| 17.5.9.1.6.32 | lib.locale::virtuals::insert.tm | locale::virtuals::insert(ostream&, const struct tm*, char) |

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|---|---|---|
| 17.5.9.1.6.33 | lib.locale::virtuals::extracttime | locale::virtuals::extracttime(istream&, struct tm*) |
| 17.5.9.1.6.34 | lib.locale::virtuals::extractdate | locale::virtuals::extractdate(istream&, struct tm*) |
| 17.5.9.1.6.35 | lib.locale::virtuals::extractweekday | locale::virtuals::extractweekday(istream&, struct tm*) |
| 17.5.9.1.6.36 | lib.locale::virtuals::extractmonthname | locale::virtuals::extractmonthname(istream&, struct tm*) |
| 17.5.9.1.6.37 | lib.locale::virtuals::date.order | locale::virtuals::date_order() |
| 17.5.9.1.6.38 | lib.locale::virtuals::insert.money.u | locale::virtuals::insert(ostream&, double, moneysymbol) |
| 17.5.9.1.6.39 | lib.locale::virtuals::insert.money.d | locale::virtuals::insert(ostream&, char*, moneysymbol) |
| 17.5.9.1.6.40 | lib.locale::virtuals::extractmoney.u | locale::virtuals::extractmoney(istream&, double&, moneysymbol) |
| 17.5.9.1.6.41 | lib.locale::virtuals::extractmoney.d | locale::virtuals::extractmoney(istream&, ostream&, moneysymbol) |
| 17.5.9.1.6.42 | lib.locale::virtuals::moneyfracdigits | locale::virtuals::moneyfracdigits(moneysymbol) |
| 17.5.9.1.6.43 | lib.cons.locale::virtuals | locale::virtuals::virtuals(const virtuals&) |
| 17.5.9.1.6.44 | lib.locale::virtuals::op= | locale::virtuals::operator=(const virtuals&) |
| 17.5.9.1.6.45 | lib.locale::virtuals::add.reference | locale::virtuals::add_reference() |
| 17.5.9.1.6.46 | lib.locale::virtuals::remove.reference | locale::virtuals::remove_reference() |
| 17.5.9.1.7 | lib.cons.locale.str | locale::locale(const char*) |
| 17.5.9.1.8 | lib.cons.locale.vir | locale::locale(virtuals*) |
| 17.5.9.1.9 | lib.cons.locale.cat | locale::locale(const locale&, const char*, category) |
| 17.5.9.1.10 | lib.des.locale | locale::~locale() |
| 17.5.9.1.11 | lib.locale::ok | locale::ok() |
| 17.5.9.1.12 | lib.locale::op== | locale::operator==(const locale&) |
| 17.5.9.1.13 | lib.locale::op!= | locale::operator!=(const locale&) |
| 17.5.9.1.14 | lib.locale::equal | locale::equal(const locale&, category) |
| 17.5.9.1.15 | lib.locale::insert.bool | locale::insert(ostream&, bool) |
| 17.5.9.1.16 | lib.locale::insert.li | locale::insert(ostream&, long) |
| 17.5.9.1.17 | lib.locale::insert.uli | locale::insert(ostream&, unsigned long) |
| 17.5.9.1.18 | lib.locale::insert.d | locale::insert(ostream&, double) |
| 17.5.9.1.19 | lib.locale::insert.ld | locale::insert(ostream&, long double) |
| 17.5.9.1.20 | lib.locale::extract.bool | locale::extract(istream&, bool&) |
| 17.5.9.1.21 | lib.locale::extract.li | locale::extract(istream&, long&) |
| 17.5.9.1.22 | lib.locale::extract.uli | locale::extract(istream&, unsigned long&) |
| 17.5.9.1.23 | lib.locale::extract.d | locale::extract(istream&, double&) |

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|---|---|---|
| 17.5.9.1.24 | lib.locale::extract.ld | `locale::extract(istream&, long double&)` |
| 17.5.9.1.25 | lib.locale::narrow | `locale::narrow(wchar_t, char&)` |
| 17.5.9.1.26 | lib.locale::widen | `locale::widen(char, wchar_t&)` |
| 17.5.9.1.27 | lib.locale::is.c | `locale::is(ctype, char)` |
| 17.5.9.1.28 | lib.locale::is.uc | `locale::is(ctype, unsigned char)` |
| 17.5.9.1.29 | lib.locale::is.sc | `locale::is(ctype, signed char)` |
| 17.5.9.1.30 | lib.locale::is.i | `locale::is(ctype, int)` |
| 17.5.9.1.31 | lib.locale::is.wc | `locale::is(ctype, wchar_t)` |
| 17.5.9.1.32 | lib.locale::is.str | `locale::is(const char*, size_t, ctype*)` |
| 17.5.9.1.33 | lib.locale::is.wcs | `locale::is(const wchar_t*, size_t, ctype*)` |
| 17.5.9.1.34 | lib.locale::namedctype | `locale::namedctype(const char*)` |
| 17.5.9.1.35 | lib.locale::to.c | `locale::to(totype, char)` |
| 17.5.9.1.36 | lib.locale::to.uc | `locale::to(totype, unsigned char)` |
| 17.5.9.1.37 | lib.locale::to.sc | `locale::to(totype, signed char)` |
| 17.5.9.1.38 | lib.locale::to.wc | `locale::to(totype, wchar_t)` |
| 17.5.9.1.39 | lib.locale::to.str | `locale::to(totype, char*, size_t)` |
| 17.5.9.1.40 | lib.locale::to.wcs | `locale::to(totype, wchar_t*, size_t)` |
| 17.5.9.1.41 | lib.locale::namedto | `locale::namedto(const char*)` |
| 17.5.9.1.42 | lib.locale::collate.str | `locale::collate(const char*, size_t, const char*, size_t)` |
| 17.5.9.1.43 | lib.locale::collate.wcs | `locale::collate(const wchar_t*, size_t, const wchar_t*, size_t)` |
| 17.5.9.1.44 | lib.locale::transform.str | `locale::transform(ostream&, const char*, size_t)` |
| 17.5.9.1.45 | lib.locale::transform.wcs | `locale::transform(ostream&, const wchar_t*, size_t)` |
| 17.5.9.1.46 | lib.locale::hash.str | `locale::hash(const char*, size_t)` |
| 17.5.9.1.47 | lib.locale::hash.wcs | `locale::hash(const wchar_t*, size_t)` |
| 17.5.9.1.48 | lib.locale::insert.tm.str | `locale::insert(ostream&, const struct tm*, const char*)` |
| 17.5.9.1.49 | lib.locale::insert.tm | `locale::insert(ostream&, const struct tm*, char)` |
| 17.5.9.1.50 | lib.locale::extracttime | `locale::extracttime(istream&, struct tm*)` |
| 17.5.9.1.51 | lib.locale::extractdate | `locale::extractdate(istream&, struct tm*)` |
| 17.5.9.1.52 | lib.locale::extractweekday | `locale::extractweekday(istream&, struct tm*)` |
| 17.5.9.1.53 | lib.locale::extractmonthname | `locale::extractmonthname(istream&, struct tm*)` |
| 17.5.9.1.54 | lib.locale::date.order | `locale::date_order()` |
| 17.5.9.1.55 | lib.locale::insert.money.u | `locale::insert(ostream&, double, moneysymbol)` |
| 17.5.9.1.56 | lib.locale::insert.money.d | `locale::insert(ostream&, char*, moneysymbol)` |
| 17.5.9.1.57 | lib.locale::extractmoney.u | `locale::extractmoney(istream&, double&, moneysymbol)` |
| 17.5.9.1.58 | lib.locale::extractmoney.d | `locale::extractmoney(istream&, ostream&, moneysymbol)` |
| 17.5.9.1.59 | lib.locale::moneyfracdigits | `locale::moneyfracdigits(moneysymbol)` |
| 17.5.9.1.60 | lib.locale::global | `locale::global()` |
| 17.5.9.1.61 | lib.locale::global.loc | `locale::global()` |

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|---|---|---|
| 17.5.9.1.62 | lib.locale::classic | `locale::classic()` |
| 17.5.9.1.63 | lib.locale::transparent | `locale::transparent()` |
| 17.5.9.1.64 | lib.locale::name | `locale::name()` |
| 17.5.9.2 | lib.localev.byname | Class `localev_byname` |
| 17.5.9.2.1 | lib.cons.localev.byname | `localev_byname::localev_byname(const char*, size_t)` |
| 17.5.9.3 | lib.locale.collate.string | `collate(const string&, const string&, const locale&)` |
| 17.5.9.4 | lib.locale.collate.wstring | `collate(const wstring&, const wstring&, const locale&)` |
| 17.5.9.5 | lib.locale.ins | `operator<<(ostream&, const locale&)` |
| 17.5.9.6 | lib.locale.ext | `operator>>(istream&, locale&)` |
| A | gram | Grammar summary |
| A.1 | gram.key | Keywords |
| A.2 | gram.lex | Lexical conventions |
| A.3 | gram.basic | Basic concepts |
| A.4 | gram.expr | Expressions |
| A.5 | gram.stmt.stmt | Statements |
| A.6 | gram.dcl.dcl | Declarations |
| A.7 | gram.dcl.decl | Declarators |
| A.8 | gram.class | Classes |
| A.9 | gram.class.derived | Derived classes |
| A.10 | gram.special | Special member functions |
| A.11 | gram.over | Overloading |
| A.12 | gram.temp | Templates |
| A.13 | gram.except | Exception handling |
| B | limits | Implementation quantities |
| C | diff | Compatibility |
| C.1 | diff.c | Extensions |
| C.1.1 | diff.early | C++ features available in 1985 |
| C.1.2 | diff.c++ | C++ features added since 1985 |
| C.2 | diff.iso | C++ and ISO C |
| C.2.1 | diff.lex | Clause _lex_: lexical conventions |
| C.2.2 | diff.basic | Clause _basic_: basic concepts |
| C.2.3 | diff.expr | Clause _expr_: expressions |
| C.2.4 | diff.stat | Clause _stmt.stmt_: statements |
| C.2.5 | diff.dcl | Clause _dcl.dcl_: declarations |
| C.2.6 | diff.decl | Clause _dcl.decl_: declarators |
| C.2.7 | diff.class | Clause _class_: classes |
| C.2.8 | diff.cpp | Clause _cpp_: preprocessing directives |
| C.3 | diff.anac | Anachronisms |
| C.3.1 | diff.fct.def | Old style function definitions |
| C.3.2 | diff.base.init | Old style base class initializer |
| C.3.3 | diff.this | Assignment to `this` |
| C.3.4 | diff.bound | Cast of bound pointer |
| C.3.5 | diff.class.nonnested | Nonnested classes |
| D | future.directions | Future directions |

**Listing by symbolic name**

| | | |
|---|---|---|
| basic | 3 | Basic concepts |
| basic.compound | 3.7.2 | Compound types |
| basic.def | 3.1 | Declarations and definitions |
| basic.def.odr | 3.2 | One definition rule |
| basic.file.scope | 3.3.4 | File scope |
| basic.fundamental | 3.7.1 | Fundamental types |
| basic.link | 3.4 | Program and linkage |
| basic.lval | 3.8 | Lvalues and rvalues |
| basic.namespace | 7.3 | Namespaces |
| basic.scope | 3.3 | Declarative regions and scopes |
| basic.scope.class | 3.3.6 | Class scope |
| basic.scope.elab | 3.3.9 | Elaborated type specifier |
| basic.scope.exqual | 3.3.8 | Explicit qualification |
| basic.scope.hiding | 3.3.7 | Name hiding |
| basic.scope.local | 3.3.1 | Local scope |
| basic.scope.namespace | 3.3.5 | Namespace scope |
| basic.scope.pdecl | 3.3.10 | Point of declaration |
| basic.scope.proto | 3.3.2 | Function prototype scope |
| basic.start | 3.5 | Start and termination |
| basic.start.init | 3.5.2 | Initialization of non-local objects |
| basic.start.main | 3.5.1 | Main function |
| basic.start.term | 3.5.3 | Termination |
| basic.stc | 3.6 | Storage duration |
| basic.stc.auto | 3.6.2 | Automatic storage duration |
| basic.stc.dynamic | 3.6.3 | Dynamic storage duration |
| basic.stc.dynamic.allocation | 3.6.3.1 | Allocation functions |
| basic.stc.dynamic.deallocation | 3.6.3.2 | Deallocation functions |
| basic.stc.inherit | 3.6.4 | Duration of sub-objects |
| basic.stc.mutable | 3.6.5 | The `mutable` keyword |
| basic.stc.ref | 3.6.6 | Reference duration |
| basic.stc.static | 3.6.1 | Static storage duration |
| basic.type.name | 3.7.4 | Type names |
| basic.type.qualifier | 3.7.3 | CV-qualifiers |
| basic.types | 3.7 | Types |
| class | 9 | Classes |
| class.abstract | 10.4 | Abstract classes |
| class.access | 11 | Member access control |
| class.access.base | 11.2 | Access specifiers for base classes |
| class.access.dcl | 11.3 | Access declarations |
| class.access.spec | 11.1 | Access specifiers |
| class.access.virt | 11.6 | Access to virtual functions |
| class.base.init | 12.6.2 | Initializing bases and members |
| class.bit | 9.7 | Bit-fields |
| class.cdtor | 12.7 | Constructors and destructors |
| class.conv | 12.3 | Conversions |
| class.conv.ctor | 12.3.1 | Conversion by constructor |
| class.conv.fct | 12.3.2 | Conversion functions |
| class.copy | 12.8 | Copying class objects |
| class.ctor | 12.1 | Constructors |
| class.derived | 10 | Derived classes |
| class.dtor | 12.4 | Destructors |
| class.expl.init | 12.6.1 | Explicit initialization |

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|---|---|---|
| class.free | 12.5 | Free store |
| class.friend | 11.4 | Friends |
| class.init | 12.6 | Initialization |
| class.inline | 9.4.2 | Inline member functions |
| class.local | 9.9 | Local class declarations |
| class.mem | 9.2 | Class members |
| class.member.lookup | 10.2 | Member Name Lookup |
| class.mfct | 9.4 | Member functions |
| class.mi | 10.1 | Multiple base classes |
| class.name | 9.1 | Class names |
| class.nest | 9.8 | Nested class declarations |
| class.nested.type | 9.10 | Nested type names |
| class.paths | 11.7 | Multiple access |
| class.protected | 11.5 | Protected member access |
| class.scope | 10.5 | Summary of scope rules |
| class.scope0 | 9.3 | Scope rules for classes |
| class.static | 9.5 | Static members |
| class.temporary | 12.2 | Temporary objects |
| class.this | 9.4.1 | The `this` pointer |
| class.union | 9.6 | Unions |
| class.virtual | 10.3 | Virtual functions |
| conv | 4 | Standard conversions |
| conv.arith | 4.5 | Arithmetic conversions |
| conv.bool | 4.9 | Boolean conversions |
| conv.double | 4.3 | Float and double |
| conv.float | 4.4 | Floating and integral |
| conv.integral | 4.2 | Integral conversions |
| conv.mem | 4.8 | Pointers to members |
| conv.prom | 4.1 | Integral promotions |
| conv.ptr | 4.6 | Pointer conversions |
| conv.ref | 4.7 | Reference conversions |
| cpp | 16 | Preprocessing directives |
| cpp.concat | 16.3.3 | The ## operator |
| cpp.cond | 16.1 | Conditional inclusion |
| cpp.error | 16.5 | Error directive |
| cpp.include | 16.2 | Source file inclusion |
| cpp.line | 16.4 | Line control |
| cpp.null | 16.7 | Null directive |
| cpp.pragma | 16.6 | Pragma directive |
| cpp.predefined | 16.8 | Predefined macro names |
| cpp.replace | 16.3 | Macro replacement |
| cpp.rescan | 16.3.4 | Rescanning and further replacement |
| cpp.scope | 16.3.5 | Scope of macro definitions |
| cpp.stringize | 16.3.2 | The # operator |
| cpp.subst | 16.3.1 | Argument substitution |
| dcl.ambig.res | 8.2 | Ambiguity resolution |
| dcl.array | 8.3.4 | Arrays |
| dcl.asm | 7.4 | The `asm` declaration |
| dcl.dcl | 7 | Declarations |
| dcl.decl | 8 | Declarators |
| dcl.enum | 7.2 | Enumeration declarations |
| dcl.fct | 8.3.5 | Functions |
| dcl.fct.def | 8.4 | Function definitions |
| dcl.fct.default | 8.3.6 | Default arguments |
| dcl.fct.spec | 7.1.2 | Function specifiers |

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| dcl.friend | 7.1.4 | The `friend` specifier |
| dcl.init | 8.5 | Initializers |
| dcl.init.aggr | 8.5.1 | Aggregates |
| dcl.init.ref | 8.5.3 | References |
| dcl.init.string | 8.5.2 | Character arrays |
| dcl.link | 7.5 | Linkage specifications |
| dcl.meaning | 8.3 | Meaning of declarators |
| dcl.mptr | 8.3.3 | Pointers to members |
| dcl.name | 8.1 | Type names |
| dcl.ptr | 8.3.1 | Pointers |
| dcl.ref | 8.3.2 | References |
| dcl.spec | 7.1 | Specifiers |
| dcl.stc | 7.1.1 | Storage class specifiers |
| dcl.type | 7.1.5 | Type specifiers |
| dcl.type.cv | 7.1.5.1 | The *cv-qualifiers* |
| dcl.type.elab | 7.1.5.3 | Elaborated type specifiers |
| dcl.type.simple | 7.1.5.2 | Simple type specifiers |
| dcl.typedef | 7.1.3 | The `typedef` specifier |
| diff | C | Compatibility |
| diff.anac | C.3 | Anachronisms |
| diff.base.init | C.3.2 | Old style base class initializer |
| diff.basic | C.2.2 | Clause _basic_: basic concepts |
| diff.bound | C.3.4 | Cast of bound pointer |
| diff.c | C.1 | Extensions |
| diff.c++ | C.1.2 | C++ features added since 1985 |
| diff.class | C.2.7 | Clause _class_: classes |
| diff.class.nonnested | C.3.5 | Nonnested classes |
| diff.cpp | C.2.8 | Clause _cpp_: preprocessing directives |
| diff.dcl | C.2.5 | Clause _dcl.dcl_: declarations |
| diff.decl | C.2.6 | Clause _dcl.decl_: declarators |
| diff.early | C.1.1 | C++ features available in 1985 |
| diff.expr | C.2.3 | Clause _expr_: expressions |
| diff.fct.def | C.3.1 | Old style function definitions |
| diff.iso | C.2 | C++ and ISO C |
| diff.lex | C.2.1 | Clause _lex_: lexical conventions |
| diff.stat | C.2.4 | Clause _stmt.stmt_: statements |
| diff.this | C.3.3 | Assignment to `this` |
| except | 15 | Exception handling |
| except.access | 15.6 | Exceptions and access |
| except.ctor | 15.2 | Constructors and destructors |
| except.handle | 15.3 | Handling an exception |
| except.spec | 15.4 | Exception specifications |
| except.special | 15.5 | Special functions |
| except.terminate | 15.5.1 | The `terminate()` function |
| except.throw | 15.1 | Throwing an exception |
| except.unexpected | 15.5.2 | The `unexpected()` function |
| expr | 5 | Expressions |
| expr.add | 5.7 | Additive operators |
| expr.ass | 5.17 | Assignment operators |
| expr.bit.and | 5.11 | Bitwise AND operator |
| expr.call | 5.2.2 | Function call |
| expr.cast | 5.4 | Explicit type conversion (cast notation) |
| expr.comma | 5.18 | Comma operator |
| expr.cond | 5.16 | Conditional operator |
| expr.const | 5.19 | Constant expressions |

| | | |
|---|---|---|
| lex.key | 2.8 | Keywords |
| lex.literal | 2.9 | Literals |
| lex.name | 2.7 | Identifiers |
| lex.phases | 2.1 | Phases of translation |
| lex.pptoken | 2.3 | Preprocessing tokens |
| lex.string | 2.9.4 | String literals |
| lex.token | 2.5 | Tokens |
| lex.trigraph | 2.2 | Trigraph sequences |
| lib..cons.wstring.wc | 17.5.2.1.5 | wstring::wstring(wchar_t, size_t) |
| lib..cons.wstring.wstr | 17.5.2.1.4 | wstring::wstring(const wchar_t*, size_t) |
| lib..double.complex.ldc | 17.5.7.2.2 | _double_complex(const long_double_complex&) |
| lib..float.complex.dc | 17.5.7.1.2 | _float_complex(const double_complex&) |
| lib..float.complex.ldc | 17.5.7.1.3 | _float_complex(const long_double_complex&) |
| lib.abs.dc | 17.5.7.2.25 | abs(double_complex) |
| lib.abs.fc | 17.5.7.1.26 | abs(float_complex) |
| lib.abs.ldc | 17.5.7.3.24 | abs(long_double_complex) |
| lib.alloc | 17.3.2.9 | Class alloc |
| lib.alloc::do.raise | 17.3.2.9.4 | alloc::do_raise() |
| lib.alloc::what | 17.3.2.9.3 | alloc::what() |
| lib.alternate.definitions.for.functions | | 17.1.5.4<br>Alternate definitions for functions |
| lib.arg.dc | 17.5.7.2.26 | arg(double_complex) |
| lib.arg.fc | 17.5.7.1.27 | arg(float_complex) |
| lib.arg.ldc | 17.5.7.3.25 | arg(long_double_complex) |
| lib.atexit | 17.2.4.4 | \&\f7atexit(void (*)(void))\fP\& |
| lib.bad.cast | 17.3.2.4 | Class bad_cast |
| lib.bad.cast::do.raise | 17.3.2.4.4 | bad_cast::do_raise() |
| lib.bad.cast::what | 17.3.2.4.3 | bad_cast::what() |
| lib.bad.type.id | 17.3.4.1 | Class bad_type_id |
| lib.bad.type.id::do.raise | 17.3.4.1.3 | bad_type_id::do_raise() |
| lib.bit.string | 17.5.4.1 | Class bit_string |
| lib.bit.string::any | 17.5.4.1.33 | bit_string::any() |
| lib.bit.string::append | 17.5.4.1.11 | bit_string::append(const bit_string&, size_t, size_t) |
| lib.bit.string::assign | 17.5.4.1.12 | bit_string::assign(const bit_string&, size_t, size_t) |
| lib.bit.string::count | 17.5.4.1.23 | bit_string::count() |
| lib.bit.string::find | 17.5.4.1.27 | bit_string::find(bool, size_t, size_t) |
| lib.bit.string::insert | 17.5.4.1.13 | bit_string::insert(size_t, const bit_string&, size_t, size_t) |
| lib.bit.string::length | 17.5.4.1.24 | bit_string::length() |
| lib.bit.string::none | 17.5.4.1.34 | bit_string::none() |
| lib.bit.string::op!=.bs | 17.5.4.1.31 | bit_string::operator!=(const bit_string&) |
| lib.bit.string::op&=.bs | 17.5.4.1.6 | bit_string::operator&=(const bit_string&) |
| lib.bit.string::op+=.bs | 17.5.4.1.5 | bit_string::operator+=(const bit_string&) |
| lib.bit.string::op.lsh | 17.5.4.1.35 | bit_string::operator<<(size_t) |
| lib.bit.string::op.lsh= | 17.5.4.1.9 | bit_string::operator<<=(size_t) |
| lib.bit.string::op.rsh | 17.5.4.1.36 | bit_string::operator>>(size_t) |
| lib.bit.string::op.rsh= | 17.5.4.1.10 | bit_string::operator>>=(size_t) |
| lib.bit.string::op==.bs | 17.5.4.1.30 | bit_string::operator==(const bit_string&) |
| lib.bit.string::opˆ=.bs | 17.5.4.1.8 | bit_string::operator^=(const bit_string&) |
| lib.bit.string::op\|=.bs | 17.5.4.1.7 | bit_string::operator\|=(const bit_string&) |
| lib.bit.string::op˜ | 17.5.4.1.37 | bit_string::operator~() |

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| lib.bit.string::remove | 17.5.4.1.14 | bit_string::remove(size_t, size_t) |
| lib.bit.string::replace | 17.5.4.1.15 | bit_string::replace(size_t, size_t, const bit_string&, size_t, size_t) |
| lib.bit.string::reset | 17.5.4.1.18 | bit_string::reset() |
| lib.bit.string::reset.n | 17.5.4.1.19 | bit_string::reset(size_t) |
| lib.bit.string::resize | 17.5.4.1.25 | bit_string::resize(size_t, bool) |
| lib.bit.string::rfind | 17.5.4.1.28 | bit_string::rfind(bool, size_t, size_t) |
| lib.bit.string::set | 17.5.4.1.16 | bit_string::set() |
| lib.bit.string::set.n | 17.5.4.1.17 | bit_string::set(size_t, bool) |
| lib.bit.string::substr | 17.5.4.1.29 | bit_string::substr(size_t, size_t) |
| lib.bit.string::test | 17.5.4.1.32 | bit_string::test(size_t) |
| lib.bit.string::to.string | 17.5.4.1.22 | bit_string::to_string() |
| lib.bit.string::toggle | 17.5.4.1.20 | bit_string::toggle() |
| lib.bit.string::toggle.n | 17.5.4.1.21 | bit_string::toggle(size_t) |
| lib.bit.string::trim | 17.5.4.1.26 | bit_string::trim() |
| lib.bitmask.types | 17.1.5.9.2 | Bitmask types |
| lib.bits::any | 17.5.3.1.24 | bits<*N*>::any() |
| lib.bits::count | 17.5.3.1.19 | bits<*N*>::count() |
| lib.bits::length | 17.5.3.1.20 | bits<*N*>::length() |
| lib.bits::none | 17.5.3.1.25 | bits<*N*>::none() |
| lib.bits::op!=.bt | 17.5.3.1.22 | bits<*N*>::operator!=(const bits<*N*>&) |
| lib.bits::op&=.bt | 17.5.3.1.4 | bits<*N*>::operator&=(const bits<*N*>&) |
| lib.bits::op.lsh | 17.5.3.1.26 | bits<*N*>::operator<<(size_t) |
| lib.bits::op.lsh= | 17.5.3.1.7 | bits<*N*>::operator<<=(size_t) |
| lib.bits::op.rsh | 17.5.3.1.27 | bits<*N*>::operator>>(size_t) |
| lib.bits::op.rsh= | 17.5.3.1.8 | bits<*N*>::operator>>=(size_t) |
| lib.bits::op==.bt | 17.5.3.1.21 | bits<*N*>::operator==(const bits<*N*>&) |
| lib.bits::opˆ=.bt | 17.5.3.1.6 | bits<*N*>::operator^=(const bits<*N*>&) |
| lib.bits::op\|=.bt | 17.5.3.1.5 | bits<*N*>::operator\|=(const bits<*N*>&) |
| lib.bits::op˜ | 17.5.3.1.13 | bits<*N*>::operator~() |
| lib.bits::reset | 17.5.3.1.11 | bits<*N*>::reset() |
| lib.bits::reset.n | 17.5.3.1.12 | bits<*N*>::reset(size_t) |
| lib.bits::set | 17.5.3.1.9 | bits<*N*>::set() |
| lib.bits::set.n | 17.5.3.1.10 | bits<*N*>::set(size_t, int) |
| lib.bits::test | 17.5.3.1.23 | bits<*N*>::test(size_t) |
| lib.bits::to.string | 17.5.3.1.18 | bits<*N*>::to_string() |
| lib.bits::to.ulong | 17.5.3.1.17 | bits<*N*>::to_ulong() |
| lib.bits::to.ushort | 17.5.3.1.16 | bits<*N*>::to_ushort() |
| lib.bits::toggle | 17.5.3.1.14 | bits<*N*>::toggle() |
| lib.bits::toggle.n | 17.5.3.1.15 | bits<*N*>::toggle(size_t) |
| lib.capacity | 17.3.1.5 | Type capacity |
| lib.cerr | 17.4.9.3 | Object cerr |
| lib.cin | 17.4.9.1 | Object cin |
| lib.clog | 17.4.9.4 | Object clog |
| lib.complex.with.d | 17.5.7.2 | Complex numbers with double precision |
| lib.complex.with.float | 17.5.7.1 | Complex numbers with float precision |
| lib.complex.with.ld | 17.5.7.3 | Complex numbers with long double precision |
| lib.compliance | 17.1.3 | Processor Compliance |
| lib.conj.dc | 17.5.7.2.27 | conj(double_complex) |
| lib.conj.fc | 17.5.7.1.28 | conj(float_complex) |
| lib.conj.ldc | 17.5.7.3.26 | conj(long_double_complex) |
| lib.cons.alloc | 17.3.2.9.1 | alloc::alloc() |
| lib.cons.bad.cast | 17.3.2.4.1 | bad_cast::bad_cast(const string&) |

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| lib.cons.bad.type.id | 17.3.4.1.1 | bad_type_id::bad_type_id() |
| lib.cons.bit.string | 17.5.4.1.1 | bit_string::bit_string() |
| lib.cons.bit.string.bs | 17.5.4.1.3 | bit_string::bit_string(const bit_string&, size_t, size_t) |
| lib.cons.bit.string.sub | 17.5.4.1.4 | bit_string::bit_string(const string&, size_t, size_t) |
| lib.cons.bit.string.ul | 17.5.4.1.2 | bit_string::bit_string(unsigned long, size_t) |
| lib.cons.bits | 17.5.3.1.1 | bits<*N*>::bits() |
| lib.cons.bits.subt | 17.5.3.1.3 | bits<*N*>::bits(const string&, size_t, size_t) |
| lib.cons.bits.ul | 17.5.3.1.2 | bits<*N*>::bits(unsigned long) |
| lib.cons.domain | 17.3.2.10.1 | domain::domain(const string&) |
| lib.cons.double.complex.d.d | 17.5.7.2.1.1 | double_complex::double_complex(double, double) |
| lib.cons.double.complex.fc | 17.5.7.2.1.2 | double_complex::double_complex(float_complex&) |
| lib.cons.dyn.array | 17.5.5.1.1 | dyn_array<*T*>::dyn_array() |
| lib.cons.dyn.array.cap | 17.5.5.1.2 | dyn_array<*T*>::dyn_array(size_t, capacity) |
| lib.cons.dyn.array.da | 17.5.5.1.3 | dyn_array<*T*>::dyn_array(const dyn_array<*T*>&) |
| lib.cons.dyn.array.pt | 17.5.5.1.5 | dyn_array<*T*>::dyn_array(const *T**, size_t) |
| lib.cons.dyn.array.t | 17.5.5.1.4 | dyn_array<*T*>::dyn_array(const *T*&, size_t) |
| lib.cons.exception | 17.3.2.1.7 | exception::exception() |
| lib.cons.exception.str | 17.3.2.1.3 | exception::exception(const string&) |
| lib.cons.filebuf | 17.4.8.1.1 | filebuf::filebuf() |
| lib.cons.float.complex.f.f | 17.5.7.1.1.1 | float_complex::float_complex(float, float) |
| lib.cons.ifstream | 17.4.8.2.1 | ifstream::ifstream() |
| lib.cons.ifstream.fn | 17.4.8.2.2 | ifstream::ifstream(const char*, openmode) |
| lib.cons.imanip.ios | 17.4.5.2.1 | imanip<*T*>::imanip(ios& (*)(ios&, *T*), *T*) |
| lib.cons.invalid.argument | 17.3.2.5.1 | invalid_argument::invalid_argument(const string&) |
| lib.cons.ios | 17.4.1.1.41 | ios::ios() |
| lib.cons.ios.sb | 17.4.1.1.7 | ios::ios(streambuf*) |
| lib.cons.ios::failure | 17.4.1.1.1.1 | ios::failure::failure(const string&) |
| lib.cons.ios::init | 17.4.1.1.6.1 | ios::Init::Init() |
| lib.cons.istdiostream.fi | 17.4.8.5.1 | istdiostream::istdiostream(*FILE**) |
| lib.cons.istream | 17.4.3.1.1 | istream::istream() |
| lib.cons.istringstream.m | 17.4.7.2.1 | istringstream::istringstream(ios::openmode) |
| lib.cons.istringstream.sm | 17.4.7.2.2 | istringstream::istringstream(const string&, ios::openmode |
| lib.cons.istrstream.cstr | 17.4.6.2.1 | istrstream::istrstream(const char*) |
| lib.cons.istrstream.cstrn | 17.4.6.2.2 | istrstream::istrstream(const char*, int) |
| lib.cons.istrstream.str | 17.4.6.2.3 | istrstream::istrstream(char*) |
| lib.cons.istrstream.strn | 17.4.6.2.4 | istrstream::istrstream(char*, int) |
| lib.cons.length.error | 17.3.2.6.1 | length_error::length_error(const string&) |
| lib.cons.locale.cat | 17.5.9.1.9 | locale::locale(const locale&, const char*, category) |
| lib.cons.locale.str | 17.5.9.1.7 | locale::locale(const char*) |
| lib.cons.locale.vir | 17.5.9.1.8 | locale::locale(virtuals*) |
| lib.cons.locale::virtuals | 17.5.9.1.6.43 | locale::virtuals::virtuals(const virtuals&) |

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| lib.cons.locale::virtuals.refs | 17.5.9.1.6.1 | locale::virtuals::virtuals(size_t) |
| lib.cons.localev.byname | 17.5.9.2.1 | localev_byname::localev_byname(const char*, size_t) |
| lib.cons.logic | 17.3.2.2.1 | logic::logic(const string&) |
| lib.cons.long.double.complex.dc | 17.5.7.3.1.3 | long_double_complex::long_double_complex(double_comple |
| lib.cons.long.double.complex.fc | 17.5.7.3.1.2 | long_double_complex::long_double_complex(float_complex |
| lib.cons.long.double.complex.ld.ld | 17.5.7.3.1.1 | long_double_complex::long_double_complex(long double, long double) |
| lib.cons.ofstream | 17.4.8.3.1 | ofstream::ofstream() |
| lib.cons.ofstream.fn | 17.4.8.3.2 | ofstream::ofstream(const char*, openmode) |
| lib.cons.omanip.ios | 17.4.5.3.1 | omanip<T>::omanip(ios& (*)(ios&, T), T) |
| lib.cons.ostdiostream.fi | 17.4.8.6.1 | ostdiostream::ostdiostream(FILE*) |
| lib.cons.ostream.sb | 17.4.4.1.1 | ostream::ostream(streambuf*) |
| lib.cons.ostringstream.m | 17.4.7.3.1 | ostringstream::ostringstream(ios::openmode) |
| lib.cons.ostringstream.sm | 17.4.7.3.2 | ostringstream::ostringstream(const string&, ios::openmode |
| lib.cons.ostrstream | 17.4.6.3.1 | ostrstream::ostrstream() |
| lib.cons.ostrstream.str | 17.4.6.3.2 | ostrstream::ostrstream(char*, int, openmode) |
| lib.cons.out.of.range | 17.3.2.7.1 | out_of_range::out_of_range(const string&) |
| lib.cons.overflow | 17.3.2.8.1 | overflow::overflow(const string&) |
| lib.cons.ptr.dyn.array | 17.5.6.1.1 | ptrdyn_array<T>::ptr_dyn_array() |
| lib.cons.ptr.dyn.array.cap | 17.5.6.1.2 | ptrdyn_array<T>::ptr_dyn_array(size_t, capacity) |
| lib.cons.ptr.dyn.array.pda | 17.5.6.1.3 | ptrdyn_array<T>::ptr_dyn_array(const ptrdyn_array<T>&) |
| lib.cons.ptr.dyn.array.ppt | 17.5.6.1.5 | ptrdyn_array<T>::ptr_dyn_array(const T**, size_t) |
| lib.cons.ptr.dyn.array.pt | 17.5.6.1.4 | ptrdyn_array<T>::ptr_dyn_array(T*) |
| lib.cons.range | 17.3.2.11.1 | range::range(const string&) |
| lib.cons.runtime | 17.3.2.3.5 | runtime::runtime() |
| lib.cons.runtime.str | 17.3.2.3.1 | runtime::runtime(const string&) |
| lib.cons.smanip.ios | 17.4.5.1.1 | smanip<T>::smanip(ios& (*)(ios&, T), T) |
| lib.cons.stdiobuf.fi | 17.4.8.4.1 | stdiobuf::stdiobuf(FILE*) |
| lib.cons.streambuf | 17.4.2.3.15 | streambuf::streambuf() |
| lib.cons.streampos | 17.4.2.2.1 | streampos::streampos(streamoff) |
| lib.cons.string | 17.5.1.1.1 | string::string() |
| lib.cons.string.c | 17.5.1.1.5 | string::string(char, size_t) |
| lib.cons.string.cap | 17.5.1.1.2 | string::string(size_t, capacity) |
| lib.cons.string.sc | 17.5.1.1.7 | string::string(signed char, size_t) |
| lib.cons.string.str | 17.5.1.1.4 | string::string(const char*, size_t) |
| lib.cons.string.sub | 17.5.1.1.3 | string::string(const string&, size_t, size_t) |
| lib.cons.string.uc | 17.5.1.1.6 | string::string(unsigned char, size_t) |
| lib.cons.stringbuf.m | 17.4.7.1.1 | stringbuf::stringbuf(ios::openmode) |
| lib.cons.stringbuf.sm | 17.4.7.1.2 | stringbuf::stringbuf(const string&, ios::openmode) |
| lib.cons.strstreambuf.csstr | 17.4.6.1.8 | strstreambuf::strstreambuf(const signed char*, int) |

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| lib.cons.strstreambuf.cstr | 17.4.6.1.6 | `strstreambuf::strstreambuf(const char*, int)` |
| lib.cons.strstreambuf.custr | 17.4.6.1.7 | `strstreambuf::strstreambuf(const unsigned char*, int)` |
| lib.cons.strstreambuf.ff | 17.4.6.1.2 | `strstreambuf::strstreambuf(void* (*)(size_t), void (*)(void*))` |
| lib.cons.strstreambuf.i | 17.4.6.1.1 | `strstreambuf::strstreambuf(int)` |
| lib.cons.strstreambuf.sstr | 17.4.6.1.5 | `strstreambuf::strstreambuf(signed char*, int, signed char*)` |
| lib.cons.strstreambuf.str | 17.4.6.1.3 | `strstreambuf::strstreambuf(char*, int, char*)` |
| lib.cons.strstreambuf.ustr | 17.4.6.1.4 | `strstreambuf::strstreambuf(unsigned char*, int, unsigned char*)` |
| lib.cons.type.info | 17.3.4.2.6 | `type_info::type_info(const type_info&)` |
| lib.cons.wstring | 17.5.2.1.1 | `wstring::wstring()` |
| lib.cons.wstring.cap | 17.5.2.1.2 | `wstring::wstring(size_t, capacity)` |
| lib.cons.wstring.wsub | 17.5.2.1.3 | `wstring::wstring(const wstring&, size_t, size_t)` |
| lib.cos.dc | 17.5.7.2.28 | `cos(double_complex)` |
| lib.cos.fc | 17.5.7.1.29 | `cos(float_complex)` |
| lib.cos.ldc | 17.5.7.3.27 | `cos(long_double_complex)` |
| lib.cosh.dc | 17.5.7.2.29 | `cosh(double_complex)` |
| lib.cosh.fc | 17.5.7.1.30 | `cosh(float_complex)` |
| lib.cosh.ldc | 17.5.7.3.28 | `cosh(long_double_complex)` |
| lib.cout | 17.4.9.2 | Object `cout` |
| lib.dec | 17.4.1.2 | `dec(ios&)` |
| lib.definitions | 17.1.5.11 | Definitions |
| lib.derived.classes | 17.1.5.9.3 | Derived classes |
| lib.des.alloc | 17.3.2.9.2 | `alloc::~alloc()` |
| lib.des.bad.cast | 17.3.2.4.2 | `bad_cast::~bad_cast()` |
| lib.des.bad.type.id | 17.3.4.1.2 | `bad_type_id::~bad_type_id()` |
| lib.des.domain | 17.3.2.10.2 | `domain::~domain()` |
| lib.des.exception | 17.3.2.1.4 | `exception::~exception()` |
| lib.des.filebuf | 17.4.8.1.2 | `filebuf::~filebuf()` |
| lib.des.ifstream | 17.4.8.2.3 | `ifstream::~ifstream()` |
| lib.des.invalid.argument | 17.3.2.5.2 | `invalid_argument::~invalid_argument()` |
| lib.des.ios | 17.4.1.1.8 | `ios::~ios()` |
| lib.des.ios::failure | 17.4.1.1.1.2 | `ios::failure::~failure()` |
| lib.des.ios::init | 17.4.1.1.6.2 | `ios::Init::~Init()` |
| lib.des.istdiostream | 17.4.8.5.2 | `istdiostream::~istdiostream()` |
| lib.des.istream | 17.4.3.1.2 | `istream::~istream()` |
| lib.des.istringstream | 17.4.7.2.3 | `istringstream::~istringstream()` |
| lib.des.istrstream | 17.4.6.2.5 | `istrstream::~istrstream()` |
| lib.des.length.error | 17.3.2.6.2 | `length_error::~length_error()` |
| lib.des.locale | 17.5.9.1.10 | `locale::~locale()` |
| lib.des.locale::virtuals | 17.5.9.1.6.2 | `locale::virtuals::~virtuals()` |
| lib.des.logic | 17.3.2.2.2 | `logic::~logic()` |
| lib.des.ofstream | 17.4.8.3.3 | `ofstream::~ofstream()` |
| lib.des.ostdiostream | 17.4.8.6.2 | `ostdiostream::~ostdiostream()` |
| lib.des.ostream | 17.4.4.1.2 | `ostream::~ostream()` |
| lib.des.ostringstream | 17.4.7.3.3 | `ostringstream::~ostringstream()` |
| lib.des.ostrstream | 17.4.6.3.3 | `ostrstream::~ostrstream()` |
| lib.des.out.of.range | 17.3.2.7.2 | `out_of_range::~out_of_range()` |
| lib.des.overflow | 17.3.2.8.2 | `overflow::~overflow()` |
| lib.des.range | 17.3.2.11.2 | `range::~range()` |

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| lib.des.runtime | 17.3.2.3.2 | runtime::~runtime() |
| lib.des.stdiobuf | 17.4.8.4.2 | stdiobuf::~stdiobuf() |
| lib.des.streambuf | 17.4.2.3.1 | streambuf::~streambuf() |
| lib.des.stringbuf | 17.4.7.1.3 | stringbuf::~stringbuf() |
| lib.des.strstreambuf | 17.4.6.1.9 | strstreambuf::~strstreambuf() |
| lib.des.type.info | 17.3.4.2.1 | type_info::~type_info() |
| lib.domain | 17.3.2.10 | Class domain |
| lib.domain::do.raise | 17.3.2.10.4 | domain::do_raise() |
| lib.domain::what | 17.3.2.10.3 | domain::what() |
| lib.double.complex | 17.5.7.2.1 | Class double_complex |
| lib.dyn.array::append.pt | 17.5.5.1.9 | dyn_array<*T*>::append(const *T**, size_t) |
| lib.dyn.array::append.t | 17.5.5.1.8 | dyn_array<*T*>::append(const *T*&, size_t) |
| lib.dyn.array::assign.pt | 17.5.5.1.11 | dyn_array<*T*>::assign(const *T**, size_t) |
| lib.dyn.array::assign.t | 17.5.5.1.10 | dyn_array<*T*>::assign(const *T*&, size_t) |
| lib.dyn.array::data | 17.5.5.1.21 | dyn_array<*T*>::data() |
| lib.dyn.array::get.at | 17.5.5.1.18 | dyn_array<*T*>::get_at(size_t) |
| lib.dyn.array::insert.da | 17.5.5.1.12 | dyn_array<*T*>::insert(size_t, const dyn_array<*T*>&) |
| lib.dyn.array::insert.pt | 17.5.5.1.14 | dyn_array<*T*>::insert(size_t, const *T**, size_t) |
| lib.dyn.array::insert.t | 17.5.5.1.13 | dyn_array<*T*>::insert(size_t, const *T*&, size_t) |
| lib.dyn.array::length | 17.5.5.1.22 | dyn_array<*T*>::length() |
| lib.dyn.array::op+=.da | 17.5.5.1.6 | dyn_array<*T*>::operator+=(const dyn_array<*T*>&) |
| lib.dyn.array::op+=.t | 17.5.5.1.7 | dyn_array<*T*>::operator+=(const *T*&) |
| lib.dyn.array::op.array | 17.5.5.1.20 | dyn_array<*T*>::operator[](size_t) |
| lib.dyn.array::put.at | 17.5.5.1.19 | dyn_array<*T*>::put_at(size_t, const *T*&) |
| lib.dyn.array::remove | 17.5.5.1.15 | dyn_array<*T*>::remove(size_t, size_t) |
| lib.dyn.array::reserve | 17.5.5.1.25 | dyn_array<*T*>::reserve() |
| lib.dyn.array::reserve.cap | 17.5.5.1.26 | dyn_array<*T*>::reserve(size_t) |
| lib.dyn.array::resize | 17.5.5.1.23 | dyn_array<*T*>::resize(size_t) |
| lib.dyn.array::resize.t | 17.5.5.1.24 | dyn_array<*T*>::resize(size_t, const *T*&) |
| lib.dyn.array::sub.array | 17.5.5.1.16 | dyn_array<*T*>::sub_array(dyn_array<*T*>&, size_t, size_t) |
| lib.dyn.array::swap | 17.5.5.1.17 | dyn_array<*T*>::swap(dyn_array<*T*>&) |
| lib.endl | 17.4.4.2 | endl(ostream&) |
| lib.ends | 17.4.4.3 | ends(ostream&) |
| lib.enumerated.types | 17.1.5.9.1 | Enumerated types |
| lib.exception | 17.3.2.1 | Class exception |
| lib.exception::do.raise | 17.3.2.1.8 | exception::do_raise() |
| lib.exception::raise | 17.3.2.1.5 | exception::raise() |
| lib.exception::raise.handler | 17.3.2.1.1 | Type exception::raise_handler |
| lib.exception::set.raise.handler | 17.3.2.1.2 | exception::set_raise_handler(raise_handler) |
| lib.exception::what | 17.3.2.1.6 | exception::what() |
| lib.exit | 17.2.4.5 | \&\f7exit(int)\fP\& |
| lib.exp.dc | 17.5.7.2.30 | exp(double_complex) |
| lib.exp.fc | 17.5.7.1.31 | exp(float_complex) |
| lib.exp.ldc | 17.5.7.3.29 | exp(long_double_complex) |

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|---|---|---|
| lib.ext.bs | 17.5.4.6 | operator>>(istream&, bit_string&) |
| lib.ext.bt | 17.5.3.5 | operator>>(istream&, bits<*N*>&) |
| lib.ext.dc | 17.5.7.2.23 | operator>>(istream&, double_complex&) |
| lib.ext.fc | 17.5.7.1.24 | operator>>(istream&, float_complex&) |
| lib.ext.imanip | 17.4.5.2.2 | operator>>(istream&, const imanip<*T*>&) |
| lib.ext.ldc | 17.5.7.3.22 | operator>>(istream&, long_double_complex&) |
| lib.ext.smanip | 17.4.5.1.2 | operator>>(istream&, const smanip<*T*>&) |
| lib.ext.sub | 17.5.1.17 | operator>>(istream&, string&) |
| lib.filebuf | 17.4.8.1 | Class filebuf |
| lib.filebuf::close | 17.4.8.1.5 | filebuf::close() |
| lib.filebuf::is.open | 17.4.8.1.3 | filebuf::is_open() |
| lib.filebuf::open | 17.4.8.1.4 | filebuf::open(const char*, ios::openmode) |
| lib.filebuf::overflow | 17.4.8.1.6 | filebuf::overflow(int) |
| lib.filebuf::pbackfail | 17.4.8.1.7 | filebuf::pbackfail(int) |
| lib.filebuf::seekoff | 17.4.8.1.13 | filebuf::seekoff(streamoff, ios::seekdir, ios::openmode) |
| lib.filebuf::seekpos | 17.4.8.1.14 | filebuf::seekpos(streampos, ios::openmode) |
| lib.filebuf::setbuf | 17.4.8.1.15 | filebuf::setbuf(char*, int) |
| lib.filebuf::showmany | 17.4.8.1.8 | filebuf::showmany() |
| lib.filebuf::sync | 17.4.8.1.16 | filebuf::sync() |
| lib.filebuf::uflow | 17.4.8.1.10 | filebuf::uflow() |
| lib.filebuf::underflow | 17.4.8.1.9 | filebuf::underflow() |
| lib.filebuf::xsgetn | 17.4.8.1.11 | filebuf::xsgetn(char*, int) |
| lib.filebuf::xsputn | 17.4.8.1.12 | filebuf::xsputn(const char*, int) |
| lib.fixed | 17.4.1.3 | fixed(ios&) |
| lib.float.complex | 17.5.7.1.1 | Class float_complex |
| lib.flush | 17.4.4.4 | flush(ostream&) |
| lib.functions.within.classes | 17.1.5.6 | Functions within classes |
| lib.fvoid.t | 17.3.1.1 | Type fvoid_t |
| lib.getline.sub | 17.5.1.18 | getline(istream&, string&, char) |
| lib.global.functions | 17.1.5.7 | Global functions |
| lib.header.bits | 17.5.3 | Header <bits> |
| lib.header.bitstring | 17.5.4 | Header <bitstring> |
| lib.header.complex | 17.5.7 | Header <complex> |
| lib.header.defines | 17.3.1 | Header <defines> |
| lib.header.dynarray | 17.5.5 | Header <dynarray> |
| lib.header.exception | 17.3.2 | Header <exception> |
| lib.header.fstream | 17.4.8 | Header <fstream> |
| lib.header.iomanip | 17.4.5 | Header <iomanip> |
| lib.header.ios | 17.4.1 | Header <ios> |
| lib.header.iostream | 17.4.9 | Header <iostream> |
| lib.header.iso646.h | 17.2.2.3 | Header \&\f7<iso646.h>\fP\& |
| lib.header.istream | 17.4.3 | Header <istream> |
| lib.header.locale | 17.5.9 | Header <locale> |
| lib.header.new | 17.3.3 | Header <new> |
| lib.header.objcpy | 17.5.8 | Header <objcpy> |
| lib.header.ostream | 17.4.4 | Header <ostream> |
| lib.header.ptrdynarray | 17.5.6 | Header <ptrdynarray> |
| lib.header.sstream | 17.4.7 | Header <sstream> |

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| lib.header.streambuf | 17.4.2 | Header <streambuf> |
| lib.header.string | 17.5.1 | Header <string> |
| lib.header.strstream | 17.4.6 | Header <strstream> |
| lib.header.typeinfo | 17.3.4 | Header <typeinfo> |
| lib.header.wstring | 17.5.2 | Header <wstring> |
| lib.headers | 17.1.2 | Headers |
| lib.hex | 17.4.1.4 | hex(ios&) |
| lib.ifstream | 17.4.8.2 | Class ifstream |
| lib.ifstream::close | 17.4.8.2.7 | ifstream::close() |
| lib.ifstream::is.open | 17.4.8.2.5 | ifstream::is_open() |
| lib.ifstream::open | 17.4.8.2.6 | ifstream::open(const char*, openmode) |
| lib.ifstream::rdbuf | 17.4.8.2.4 | ifstream::rdbuf() |
| lib.imag.dc | 17.5.7.2.31 | imag(double_complex) |
| lib.imag.fc | 17.5.7.1.32 | imag(float_complex) |
| lib.imag.ldc | 17.5.7.3.30 | imag(long_double_complex) |
| lib.implementation.types | 17.1.5.9 | Implementation types |
| lib.input/output | 17.4 | Input/output |
| lib.ins.bs | 17.5.4.7 | operator<<(ostream&, const bit_string&) |
| lib.ins.bt | 17.5.3.6 | operator<<(ostream&, const bits<*N*>&) |
| lib.ins.dc | 17.5.7.2.24 | operator<<(ostream&, double_complex) |
| lib.ins.fc | 17.5.7.1.25 | operator<<(ostream&, float_complex) |
| lib.ins.ldc | 17.5.7.3.23 | operator<<(ostream&, long_double_complex) |
| lib.ins.omanip | 17.4.5.3.2 | operator<<(istream&, const omanip<*T*>&) |
| lib.ins.smanip | 17.4.5.1.3 | operator<<(ostream&, const smanip<*T*>&) |
| lib.ins.sub | 17.5.1.19 | operator<<(ostream&, const string&) |
| lib.instantiations.of.manipulators | | 17.4.5.4<br>Instantiations of manipulators |
| lib.internal | 17.4.1.5 | internal(ios&) |
| lib.intro.standard.c | 17.1.1 | Standard C library |
| lib.introduction | 17.1 | Introduction |
| lib.invalid.argument | 17.3.2.5 | Class invalid_argument |
| lib.invalid.argument::do.raise | 17.3.2.5.4 | invalid_argument::do_raise() |
| lib.invalid.argument::what | 17.3.2.5.3 | invalid_argument::what() |
| lib.ios | 17.4.1.1 | Class ios |
| lib.ios::bad | 17.4.1.1.22 | ios::bad() |
| lib.ios::clear.ios | 17.4.1.1.17 | ios::clear(iostate) |
| lib.ios::copyfmt | 17.4.1.1.11 | ios::copyfmt(const ios&) |
| lib.ios::eof | 17.4.1.1.20 | ios::eof() |
| lib.ios::exceptions | 17.4.1.1.23 | ios::exceptions() |
| lib.ios::exceptions.ios | 17.4.1.1.24 | ios::exceptions(iostate) |
| lib.ios::fail | 17.4.1.1.21 | ios::fail() |
| lib.ios::failure | 17.4.1.1.1 | Class ios::failure |
| lib.ios::failure::do.raise | 17.4.1.1.1.4 | ios::failure::do_raise() |
| lib.ios::failure::what | 17.4.1.1.1.3 | ios::failure::what() |
| lib.ios::fill | 17.4.1.1.30 | ios::fill() |
| lib.ios::fill.i | 17.4.1.1.31 | ios::fill(int) |
| lib.ios::flags | 17.4.1.1.25 | ios::flags() |
| lib.ios::flags.f | 17.4.1.1.26 | ios::flags(fmtflags) |
| lib.ios::fmtflags | 17.4.1.1.2 | Type ios::fmtflags |

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| lib.ios::good | 17.4.1.1.19 | ios::good() |
| lib.ios::imbue | 17.4.1.1.36 | ios::imbue(const locale&) |
| lib.ios::init | 17.4.1.1.6 | Class ios::Init |
| lib.ios::init.sb | 17.4.1.1.42 | ios::init(streambuf*) |
| lib.ios::iostate | 17.4.1.1.3 | Type ios::iostate |
| lib.ios::iword | 17.4.1.1.39 | ios::iword(int) |
| lib.ios::openmode | 17.4.1.1.4 | Type ios::openmode |
| lib.ios::operator! | 17.4.1.1.10 | ios::operator!() |
| lib.ios::operator.bool | 17.4.1.1.9 | ios::operator bool() |
| lib.ios::precision | 17.4.1.1.32 | ios::precision() |
| lib.ios::precision.i | 17.4.1.1.33 | ios::precision(int) |
| lib.ios::pword | 17.4.1.1.40 | ios::pword(int) |
| lib.ios::rdbuf | 17.4.1.1.14 | ios::rdbuf() |
| lib.ios::rdbuf.sb | 17.4.1.1.15 | ios::rdbuf(streambuf*) |
| lib.ios::rdloc | 17.4.1.1.37 | ios::rdloc() |
| lib.ios::rdstate | 17.4.1.1.16 | ios::rdstate() |
| lib.ios::seekdir | 17.4.1.1.5 | Type ios::seekdir |
| lib.ios::setf.f | 17.4.1.1.27 | ios::setf(fmtflags) |
| lib.ios::setf.ff | 17.4.1.1.28 | ios::setf(fmtflags, fmtflags) |
| lib.ios::setstate.ios | 17.4.1.1.18 | ios::setstate(iostate) |
| lib.ios::tie | 17.4.1.1.12 | ios::tie() |
| lib.ios::tie.os | 17.4.1.1.13 | ios::tie(ostream*) |
| lib.ios::unsetf | 17.4.1.1.29 | ios::unsetf(fmtflags) |
| lib.ios::width | 17.4.1.1.34 | ios::width() |
| lib.ios::width.i | 17.4.1.1.35 | ios::width(int) |
| lib.ios::xalloc | 17.4.1.1.38 | ios::xalloc() |
| lib.istdiostream | 17.4.8.5 | Class istdiostream |
| lib.istdiostream::buffered | 17.4.8.5.4 | istdiostream::buffered() |
| lib.istdiostream::buffered.b | 17.4.8.5.5 | istdiostream::buffered(bool) |
| lib.istdiostream::rdbuf | 17.4.8.5.3 | istdiostream::rdbuf() |
| lib.istream | 17.4.3.1 | Class istream |
| lib.istream::ext.bool | 17.4.3.1.13 | istream::operator>>(bool&) |
| lib.istream::ext.c | 17.4.3.1.10 | istream::operator>>(char&) |
| lib.istream::ext.d | 17.4.3.1.21 | istream::operator>>(double&) |
| lib.istream::ext.f | 17.4.3.1.20 | istream::operator>>(float&) |
| lib.istream::ext.i | 17.4.3.1.16 | istream::operator>>(int&) |
| lib.istream::ext.imanip | 17.4.3.1.5 | istream::operator>>(istream& (*)(istream&)) |
| lib.istream::ext.iomanip | 17.4.3.1.6 | istream::operator>>(ios& (*)(ios&)) |
| lib.istream::ext.ld | 17.4.3.1.22 | istream::operator>>(long double&) |
| lib.istream::ext.li | 17.4.3.1.18 | istream::operator>>(long&) |
| lib.istream::ext.ptr | 17.4.3.1.23 | istream::operator>>(void*&) |
| lib.istream::ext.sb | 17.4.3.1.24 | istream::operator>>(streambuf&) |
| lib.istream::ext.sc | 17.4.3.1.12 | istream::operator>>(signed char&) |
| lib.istream::ext.si | 17.4.3.1.14 | istream::operator>>(short&) |
| lib.istream::ext.sstr | 17.4.3.1.9 | istream::operator>>(signed char*) |
| lib.istream::ext.str | 17.4.3.1.7 | istream::operator>>(char*) |
| lib.istream::ext.uc | 17.4.3.1.11 | istream::operator>>(unsigned char&) |
| lib.istream::ext.ui | 17.4.3.1.17 | istream::operator>>(unsigned int&) |
| lib.istream::ext.uli | 17.4.3.1.19 | istream::operator>>(unsigned long&) |
| lib.istream::ext.usi | 17.4.3.1.15 | istream::operator>>(unsigned short&) |
| lib.istream::ext.ustr | 17.4.3.1.8 | istream::operator>>(unsigned char*) |
| lib.istream::gcount | 17.4.3.1.44 | istream::gcount() |
| lib.istream::get | 17.4.3.1.25 | istream::get() |
| lib.istream::get.c | 17.4.3.1.29 | istream::get(char&) |

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| lib.istream::get.sb | 17.4.3.1.32 | istream::get(streambuf&, char) |
| lib.istream::get.sc | 17.4.3.1.31 | istream::get(signed char&) |
| lib.istream::get.sstr | 17.4.3.1.28 | istream::get(signed char*, int, char) |
| lib.istream::get.str | 17.4.3.1.26 | istream::get(char*, int, char) |
| lib.istream::get.uc | 17.4.3.1.30 | istream::get(unsigned char&) |
| lib.istream::get.ustr | 17.4.3.1.27 | istream::get(unsigned char*, int, char) |
| lib.istream::getline.sstr | 17.4.3.1.35 | istream::getline(signed char*, int, char) |
| lib.istream::getline.str | 17.4.3.1.33 | istream::getline(char*, int, char) |
| lib.istream::getline.ustr | 17.4.3.1.34 | istream::getline(unsigned char*, int, char) |
| lib.istream::ignore | 17.4.3.1.36 | istream::ignore(int, int) |
| lib.istream::ipfx | 17.4.3.1.3 | istream::ipfx(bool) |
| lib.istream::isfx | 17.4.3.1.4 | istream::isfx() |
| lib.istream::peek | 17.4.3.1.41 | istream::peek() |
| lib.istream::putback | 17.4.3.1.42 | istream::putback(char) |
| lib.istream::read.sstr | 17.4.3.1.39 | istream::read(signed char*, int) |
| lib.istream::read.str | 17.4.3.1.37 | istream::read(char*, int) |
| lib.istream::read.ustr | 17.4.3.1.38 | istream::read(unsigned char*, int) |
| lib.istream::readsome | 17.4.3.1.40 | istream::readsome(char*, int) |
| lib.istream::sync | 17.4.3.1.45 | istream::sync() |
| lib.istream::unget | 17.4.3.1.43 | istream::unget() |
| lib.istringstream | 17.4.7.2 | Class istringstream |
| lib.istringstream::rdbuf | 17.4.7.2.4 | istringstream::rdbuf() |
| lib.istringstream::str | 17.4.7.2.5 | istringstream::str() |
| lib.istringstream::str.s | 17.4.7.2.6 | istringstream::str(const string&) |
| lib.istrstream | 17.4.6.2 | Class istrstream |
| lib.istrstream::rdbuf | 17.4.6.2.6 | istrstream::rdbuf() |
| lib.istrstream::str | 17.4.6.2.7 | istrstream::str() |
| lib.language.support | 17.3 | Language support |
| lib.left | 17.4.1.6 | left(ios&) |
| lib.length.error | 17.3.2.6 | Class length_error |
| lib.length.error::do.raise | 17.3.2.6.4 | length_error::do_raise() |
| lib.length.error::what | 17.3.2.6.3 | length_error::what() |
| lib.library | 17 | Library |
| lib.locale | 17.5.9.1 | Class locale |
| lib.locale.collate.string | 17.5.9.3 | collate(const string&, const string&, const locale&) |
| lib.locale.collate.wstring | 17.5.9.4 | collate(const wstring&, const wstring&, const locale&) |
| lib.locale.ext | 17.5.9.6 | operator>>(istream&, locale&) |
| lib.locale.ins | 17.5.9.5 | operator<<(ostream&, const locale&) |
| lib.locale::category | 17.5.9.1.1 | Type locale::category |
| lib.locale::classic | 17.5.9.1.62 | locale::classic() |
| lib.locale::collate.str | 17.5.9.1.42 | locale::collate(const char*, size_t, const char*, size_t) |
| lib.locale::collate.wcs | 17.5.9.1.43 | locale::collate(const wchar_t*, size_t, const wchar_t*, size_t) |
| lib.locale::copybut | 17.5.9.1.6.3 | locale::virtuals::copybut(const char*, category) |
| lib.locale::ctype | 17.5.9.1.2 | Type locale::ctype |
| lib.locale::date.order | 17.5.9.1.54 | locale::date_order() |
| lib.locale::dateorder | 17.5.9.1.3 | Type locale::dateorder |

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| lib.locale::equal | 17.5.9.1.14 | `locale::equal(const locale&, category)` |
| lib.locale::extract.bool | 17.5.9.1.20 | `locale::extract(istream&, bool&)` |
| lib.locale::extract.d | 17.5.9.1.23 | `locale::extract(istream&, double&)` |
| lib.locale::extract.ld | 17.5.9.1.24 | `locale::extract(istream&, long double&)` |
| lib.locale::extract.li | 17.5.9.1.21 | `locale::extract(istream&, long&)` |
| lib.locale::extract.uli | 17.5.9.1.22 | `locale::extract(istream&, unsigned long&)` |
| lib.locale::extractdate | 17.5.9.1.51 | `locale::extractdate(istream&, struct tm*)` |
| lib.locale::extractmoney.d | 17.5.9.1.58 | `locale::extractmoney(istream&, ostream&, moneysymbol)` |
| lib.locale::extractmoney.u | 17.5.9.1.57 | `locale::extractmoney(istream&, double&, moneysymbol)` |
| lib.locale::extractmonthname | 17.5.9.1.53 | `locale::extractmonthname(istream&, struct tm*)` |
| lib.locale::extracttime | 17.5.9.1.50 | `locale::extracttime(istream&, struct tm*)` |
| lib.locale::extractweekday | 17.5.9.1.52 | `locale::extractweekday(istream&, struct tm*)` |
| lib.locale::global | 17.5.9.1.60 | `locale::global()` |
| lib.locale::global.loc | 17.5.9.1.61 | `locale::global()` |
| lib.locale::hash.str | 17.5.9.1.46 | `locale::hash(const char*, size_t)` |
| lib.locale::hash.wcs | 17.5.9.1.47 | `locale::hash(const wchar_t*, size_t)` |
| lib.locale::insert.bool | 17.5.9.1.15 | `locale::insert(ostream&, bool)` |
| lib.locale::insert.d | 17.5.9.1.18 | `locale::insert(ostream&, double)` |
| lib.locale::insert.ld | 17.5.9.1.19 | `locale::insert(ostream&, long double)` |
| lib.locale::insert.li | 17.5.9.1.16 | `locale::insert(ostream&, long)` |
| lib.locale::insert.money.d | 17.5.9.1.56 | `locale::insert(ostream&, char*, moneysymbol)` |
| lib.locale::insert.money.u | 17.5.9.1.55 | `locale::insert(ostream&, double, moneysymbol)` |
| lib.locale::insert.tm | 17.5.9.1.49 | `locale::insert(ostream&, const struct tm*, char)` |
| lib.locale::insert.tm.str | 17.5.9.1.48 | `locale::insert(ostream&, const struct tm*, const char*)` |
| lib.locale::insert.uli | 17.5.9.1.17 | `locale::insert(ostream&, unsigned long)` |
| lib.locale::is.c | 17.5.9.1.27 | `locale::is(ctype, char)` |
| lib.locale::is.i | 17.5.9.1.30 | `locale::is(ctype, int)` |
| lib.locale::is.sc | 17.5.9.1.29 | `locale::is(ctype, signed char)` |
| lib.locale::is.str | 17.5.9.1.32 | `locale::is(const char*, size_t, ctype*)` |
| lib.locale::is.uc | 17.5.9.1.28 | `locale::is(ctype, unsigned char)` |
| lib.locale::is.wc | 17.5.9.1.31 | `locale::is(ctype, wchar_t)` |
| lib.locale::is.wcs | 17.5.9.1.33 | `locale::is(const wchar_t*, size_t, ctype*)` |
| lib.locale::moneyfracdigits | 17.5.9.1.59 | `locale::moneyfracdigits(moneysymbol)` |
| lib.locale::moneysymbol | 17.5.9.1.4 | Type `locale::moneysymbol` |
| lib.locale::name | 17.5.9.1.64 | `locale::name()` |
| lib.locale::namedctype | 17.5.9.1.34 | `locale::namedctype(const char*)` |
| lib.locale::namedto | 17.5.9.1.41 | `locale::namedto(const char*)` |
| lib.locale::narrow | 17.5.9.1.25 | `locale::narrow(wchar_t, char&)` |

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| lib.locale::ok | 17.5.9.1.11 | `locale::ok()` |
| lib.locale::op!= | 17.5.9.1.13 | `locale::operator!=(const locale&)` |
| lib.locale::op== | 17.5.9.1.12 | `locale::operator==(const locale&)` |
| lib.locale::to.c | 17.5.9.1.35 | `locale::to(totype, char)` |
| lib.locale::to.sc | 17.5.9.1.37 | `locale::to(totype, signed char)` |
| lib.locale::to.str | 17.5.9.1.39 | `locale::to(totype, char*, size_t)` |
| lib.locale::to.uc | 17.5.9.1.36 | `locale::to(totype, unsigned char)` |
| lib.locale::to.wc | 17.5.9.1.38 | `locale::to(totype, wchar_t)` |
| lib.locale::to.wcs | 17.5.9.1.40 | `locale::to(totype, wchar_t*, size_t)` |
| lib.locale::totype | 17.5.9.1.5 | Type `locale::totype` |
| lib.locale::transform.str | 17.5.9.1.44 | `locale::transform(ostream&, const char*, size_t)` |
| lib.locale::transform.wcs | 17.5.9.1.45 | `locale::transform(ostream&, const wchar_t*, size_t)` |
| lib.locale::transparent | 17.5.9.1.63 | `locale::transparent()` |
| lib.locale::virtuals | 17.5.9.1.6 | Class `locale::virtuals` |
| lib.locale::virtuals::add.reference | 17.5.9.1.6.45 | `locale::virtuals::add_reference()` |
| lib.locale::virtuals::collate.str | 17.5.9.1.6.26 | `locale::virtuals::collate(const char*, size_t, const char*, size_t)` |
| lib.locale::virtuals::collate.wcs | 17.5.9.1.6.27 | `locale::virtuals::collate(const wchar_t*, size_t, const wchar_t*, size_t)` |
| lib.locale::virtuals::date.order | 17.5.9.1.6.37 | `locale::virtuals::date_order()` |
| lib.locale::virtuals::equal | 17.5.9.1.6.5 | `locale::virtuals::equal(const virtuals*, category)` |
| lib.locale::virtuals::extract.bool | 17.5.9.1.6.11 | `locale::virtuals::extract(instream&, bool&)` |
| lib.locale::virtuals::extract.d | 17.5.9.1.6.14 | `locale::virtuals::extract(istream&, double&)` |
| lib.locale::virtuals::extract.ld | 17.5.9.1.6.15 | `locale::virtuals::extract(istream&, long double&)` |
| lib.locale::virtuals::extract.li | 17.5.9.1.6.12 | `locale::virtuals::extract(istream&, long&)` |
| lib.locale::virtuals::extract.uli | 17.5.9.1.6.13 | `locale::virtuals::extract(istream&, unsigned long&)` |
| lib.locale::virtuals::extractdate | 17.5.9.1.6.34 | `locale::virtuals::extractdate(istream&, struct tm*)` |
| lib.locale::virtuals::extractmoney.d | 17.5.9.1.6.41 | `locale::virtuals::extractmoney(istream&, ostream&, moneysymbol)` |
| lib.locale::virtuals::extractmoney.u | 17.5.9.1.6.40 | `locale::virtuals::extractmoney(istream&, double&, moneysymbol)` |
| lib.locale::virtuals::extractmonthname | 17.5.9.1.6.36 | `locale::virtuals::extractmonthname(istream&, struct tm*)` |
| lib.locale::virtuals::extracttime | 17.5.9.1.6.33 | `locale::virtuals::extracttime(istream&, struct tm*)` |
| lib.locale::virtuals::extractweekday | 17.5.9.1.6.35 | `locale::virtuals::extractweekday(istream&, struct tm*)` |

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| lib.locale::virtuals::hash.str | 17.5.9.1.6.30 | `locale::virtuals::hash(const char*, size_t)` |
| lib.locale::virtuals::hash.wcs | 17.5.9.1.6.31 | `locale::virtuals::hash(const wchar_t*, size_t)` |
| lib.locale::virtuals::insert.bool | 17.5.9.1.6.6 | `locale::virtuals::insert(ostream&, bool)` |
| lib.locale::virtuals::insert.d | 17.5.9.1.6.9 | `locale::virtuals::insert(ostream&, double)` |
| lib.locale::virtuals::insert.ld | 17.5.9.1.6.10 | `locale::virtuals::insert(ostream&, long double)` |
| lib.locale::virtuals::insert.li | 17.5.9.1.6.7 | `locale::virtuals::insert(ostream&, long)` |
| lib.locale::virtuals::insert.money.d | 17.5.9.1.6.39 | `locale::virtuals::insert(ostream&, char*, moneysymbol)` |
| lib.locale::virtuals::insert.money.u | 17.5.9.1.6.38 | `locale::virtuals::insert(ostream&, double, moneysymbol)` |
| lib.locale::virtuals::insert.tm | 17.5.9.1.6.32 | `locale::virtuals::insert(ostream&, const struct tm*, char)` |
| lib.locale::virtuals::insert.uli | 17.5.9.1.6.8 | `locale::virtuals::insert(ostream&, unsigned long)` |
| lib.locale::virtuals::is.wc | 17.5.9.1.6.18 | `locale::virtuals::is(ctype, wchar_t)` |
| lib.locale::virtuals::is.wcs | 17.5.9.1.6.19 | `locale::virtuals::is(const wchar_t*, size_t, ctype*)` |
| lib.locale::virtuals::moneyfracdigits | 17.5.9.1.6.42 | `locale::virtuals::moneyfracdigits(moneysymbol)` |
| lib.locale::virtuals::name | 17.5.9.1.6.4 | `locale::virtuals::name(ostream&)` |
| lib.locale::virtuals::namedctype | 17.5.9.1.6.20 | `locale::virtuals::namedctype(const char*)` |
| lib.locale::virtuals::namedto | 17.5.9.1.6.25 | `locale::virtuals::namedto(const char*)` |
| lib.locale::virtuals::narrow | 17.5.9.1.6.16 | `locale::virtuals::narrow(wchar_t, char&)` |
| lib.locale::virtuals::op= | 17.5.9.1.6.44 | `locale::virtuals::operator=(const virtuals&)` |
| lib.locale::virtuals::remove.reference | 17.5.9.1.6.46 | `locale::virtuals::remove_reference()` |
| lib.locale::virtuals::to.c | 17.5.9.1.6.21 | `locale::virtuals::to(totype, char)` |
| lib.locale::virtuals::to.str | 17.5.9.1.6.23 | `locale::virtuals::to(totype,  char*, size_t)` |
| lib.locale::virtuals::to.wc | 17.5.9.1.6.22 | `locale::virtuals::to(totype, wchar_t)` |
| lib.locale::virtuals::to.wcs | 17.5.9.1.6.24 | `locale::virtuals::to(totype, wchar_t*, size_t)` |
| lib.locale::virtuals::transform.str | 17.5.9.1.6.28 | `locale::virtuals::transform(ostream&, const char*, size_t)` |
| lib.locale::virtuals::transform.wcs | 17.5.9.1.6.29 | `locale::virtuals::transform(ostream&, const wchar_t*, size_t)` |
| lib.locale::virtuals::widen | 17.5.9.1.6.17 | `locale::virtuals::widen(char, wchar_t&)` |
| lib.locale::widen | 17.5.9.1.26 | `locale::widen(char, wchar_t&)` |
| lib.localev.byname | 17.5.9.2 | Class `localev_byname` |
| lib.log.dc | 17.5.7.2.32 | `log(double_complex)` |

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| lib.log.fc | 17.5.7.1.33 | log(float_complex) |
| lib.log.ldc | 17.5.7.3.31 | log(long_double_complex) |
| lib.logic | 17.3.2.2 | Class logic |
| lib.logic::do.raise | 17.3.2.2.4 | logic::do_raise() |
| lib.logic::what | 17.3.2.2.3 | logic::what() |
| lib.long.double.complex | 17.5.7.3.1 | Class long_double_complex |
| lib.longjmp | 17.2.4.2 | \&\f7longjmp(jmp_buf, int)\fP\& |
| lib.memchr | 17.2.3.1 | \&\f7memchr(const\ void*, int, size_t)\fP\& |
| lib.mods.to.behavior | 17.2.4 | Modifications to behavior |
| lib.mods.to.declarations | 17.2.3 | Modifications to declarations |
| lib.mods.to.definitions | 17.2.2 | Modifications to definitions |
| lib.mods.to.headers | 17.2.1 | Modifications to headers |
| lib.norm.dc | 17.5.7.2.33 | norm(double_complex) |
| lib.norm.fc | 17.5.7.1.34 | norm(float_complex) |
| lib.norm.ldc | 17.5.7.3.32 | norm(long_double_complex) |
| lib.noshowbase | 17.4.1.7 | noshowbase(ios&) |
| lib.noshowpoint | 17.4.1.8 | noshowpoint(ios&) |
| lib.noshowpos | 17.4.1.9 | noshowpos(ios&) |
| lib.noskipws | 17.4.1.10 | noskipws(ios&) |
| lib.nouppercase | 17.4.1.11 | nouppercase(ios&) |
| lib.null | 17.2.2.2 | Macro \&\f7NULL\fP\& |
| lib.objects.within.classes | 17.1.5.5 | Objects within classes |
| lib.oct | 17.4.1.12 | oct(ios&) |
| lib.offsetof | 17.2.4.1 | Macro \&\f7offsetof\fP\& |
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| lib.ofstream::close | 17.4.8.3.7 | ofstream::close() |
| lib.ofstream::is.open | 17.4.8.3.5 | ofstream::is_open() |
| lib.ofstream::open | 17.4.8.3.6 | ofstream::open(const char*, openmode) |
| lib.ofstream::rdbuf | 17.4.8.3.4 | ofstream::rdbuf() |
| lib.op!=.c.sub | 17.5.1.14 | operator!=(char, const string&) |
| lib.op!=.d.dc | 17.5.7.2.22 | operator!=(double, double_complex) |
| lib.op!=.dc.d | 17.5.7.2.21 | operator!=(double_complex, double) |
| lib.op!=.dc.dc | 17.5.7.2.20 | operator!=(double_complex, double_complex) |
| lib.op!=.f.fc | 17.5.7.1.23 | operator!=(float, float_complex) |
| lib.op!=.fc.f | 17.5.7.1.22 | operator!=(float_complex, float) |
| lib.op!=.fc.fc | 17.5.7.1.21 | operator!=(float_complex, float_complex) |
| lib.op!=.ld.ldc | 17.5.7.3.21 | operator!=(long double, long_double_complex) |
| lib.op!=.ldc.ld | 17.5.7.3.20 | operator!=(long_double_complex, long double) |
| lib.op!=.ldc.ldc | 17.5.7.3.19 | operator!=(long_double_complex, long_double_complex) |
| lib.op!=.str.sub | 17.5.1.13 | operator!=(const char*, const string&) |
| lib.op!=.streampos | 17.4.2.2.9 | streampos::operator!=(const streampos&) |
| lib.op!=.sub.c | 17.5.1.16 | operator!=(const string&, char) |
| lib.op!=.sub.str | 17.5.1.15 | operator!=(const string&, const char*) |
| lib.op!=.sub.sub | 17.5.1.12 | operator!=(const string&, const string&) |
| lib.op!=.wc.wsub | 17.5.2.14 | operator!=(wchar_t, const wstring&) |
| lib.op!=.wstr.wsub | 17.5.2.13 | operator!=(const wchar_t*, |

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| lib.op+.pt.pda | 17.5.6.4 | `operator+(T*, const ptrdyn_array<T>&)` |
| lib.op+.str.c | 17.5.1.6 | `operator+(const string&, char)` |
| lib.op+.str.sub | 17.5.1.3 | `operator+(const char*, const string&)` |
| lib.op+.sub.str | 17.5.1.5 | `operator+(const string&, const char*)` |
| lib.op+.sub.sub | 17.5.1.2 | `operator+(const string&, const string&)` |
| lib.op+.t.da | 17.5.5.4 | `operator+(const T&, const dyn_array<T>&)` |
| lib.op+.wc.wsub | 17.5.2.4 | `operator+(wchar_t, const wstring&)` |
| lib.op+.wstr.wsub | 17.5.2.3 | `operator+(const wchar_t*, const wstring&)` |
| lib.op+.wsub.wc | 17.5.2.6 | `operator+(const wstring&, wchar_t)` |
| lib.op+.wsub.wstr | 17.5.2.5 | `operator+(const wstring&, const wchar_t*)` |
| lib.op+.wsub.wsub | 17.5.2.2 | `operator+(const wstring&, const wstring&)` |
| lib.op+=.dc | 17.5.7.2.1.3 | `operator+=(double_complex)` |
| lib.op+=.fc | 17.5.7.1.1.2 | `operator+=(float_complex)` |
| lib.op+=.ldc | 17.5.7.3.1.4 | `operator+=(long_double_complex)` |
| lib.op-.d.dc | 17.5.7.2.8 | `operator-(double, double_complex)` |
| lib.op-.dc | 17.5.7.2.16 | `operator-(double_complex)` |
| lib.op-.dc.d | 17.5.7.2.7 | `operator-(double_complex, double)` |
| lib.op-.dc.dc | 17.5.7.2.6 | `operator-(double_complex, double_complex)` |
| lib.op-.f.fc | 17.5.7.1.9 | `operator-(float, float_complex)` |
| lib.op-.fc | 17.5.7.1.17 | `operator-(float_complex)` |
| lib.op-.fc.f | 17.5.7.1.8 | `operator-(float_complex, float)` |
| lib.op-.fc.fc | 17.5.7.1.7 | `operator-(float_complex, float_complex)` |
| lib.op-.ld.ldc | 17.5.7.3.7 | `operator-(long double, long_double_complex)` |
| lib.op-.ldc | 17.5.7.3.15 | `operator-(long_double_complex)` |
| lib.op-.ldc.ld | 17.5.7.3.6 | `operator-(long_double_complex, long double)` |
| lib.op-.ldc.ldc | 17.5.7.3.5 | `operator-(long_double_complex, long_double_complex)` |
| lib.op-=.dc | 17.5.7.2.1.4 | `operator-=(double_complex)` |
| lib.op-=.fc | 17.5.7.1.1.3 | `operator-=(float_complex)` |
| lib.op-=.ldc | 17.5.7.3.1.5 | `operator-=(long_double_complex)` |
| lib.op.delete | 17.3.3.2 | `operator delete(void*)` |
| lib.op.delete.array | 17.3.3.3 | `operator delete[](void*)` |
| lib.op.new | 17.3.3.4 | `operator new(size_t)` |
| lib.op.new.array | 17.3.3.5 | `operator new[](size_t)` |
| lib.op/.d.dc | 17.5.7.2.14 | `operator/(double, double_complex)` |
| lib.op/.dc.d | 17.5.7.2.13 | `operator/(double_complex, double)` |
| lib.op/.dc.dc | 17.5.7.2.12 | `operator/(double_complex, double_complex)` |
| lib.op/.f.fc | 17.5.7.1.15 | `operator/(float, float_complex)` |
| lib.op/.fc.f | 17.5.7.1.14 | `operator/(float_complex, float)` |
| lib.op/.fc.fc | 17.5.7.1.13 | `operator/(float_complex, float_complex)` |
| lib.op/.ld.ldc | 17.5.7.3.13 | `operator/(long double,` |

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| | | long_double_complex) |
| lib.op / .ldc.ld | 17.5.7.3.12 | operator/(long_double_complex, long double) |
| lib.op / .ldc.ldc | 17.5.7.3.11 | operator/(long_double_complex, long_double_complex) |
| lib.op / =.dc | 17.5.7.2.1.6 | operator/=(double_complex) |
| lib.op / =.fc | 17.5.7.1.1.5 | operator/=(float_complex) |
| lib.op / =.ldc | 17.5.7.3.1.7 | operator/=(long_double_complex) |
| lib.op==.c.sub | 17.5.1.9 | operator==(char, const string&) |
| lib.op==.d.dc | 17.5.7.2.19 | operator==(double, double_complex) |
| lib.op==.dc.d | 17.5.7.2.18 | operator==(double_complex, double) |
| lib.op==.dc.dc | 17.5.7.2.17 | operator==(double_complex, double_complex) |
| lib.op==.f.fc | 17.5.7.1.20 | operator==(float, float_complex) |
| lib.op==.fc.f | 17.5.7.1.19 | operator==(float_complex, float) |
| lib.op==.fc.fc | 17.5.7.1.18 | operator==(float_complex, float_complex) |
| lib.op==.ld.ldc | 17.5.7.3.18 | operator==(long double, long_double_complex) |
| lib.op==.ldc.ld | 17.5.7.3.17 | operator==(long_double_complex, long double) |
| lib.op==.ldc.ldc | 17.5.7.3.16 | operator==(long_double_complex, long_double_complex) |
| lib.op==.str.sub | 17.5.1.8 | operator==(const char*, const string&) |
| lib.op==.sub.c | 17.5.1.11 | operator==(const string&, char) |
| lib.op==.sub.str | 17.5.1.10 | operator==(const string&, const char*) |
| lib.op==.sub.sub | 17.5.1.7 | operator==(const string&, const string&) |
| lib.op==.wc.wsub | 17.5.2.9 | operator==(wchar_t, const wstring&) |
| lib.op==.wstr.wsub | 17.5.2.8 | operator==(const wchar_t*, const wstring&) |
| lib.op==.wsub.wc | 17.5.2.11 | operator==(const wstring&, wchar_t) |
| lib.op==.wsub.wstr | 17.5.2.10 | operator==(const wstring&, const wchar_t*) |
| lib.op==.wsub.wsub | 17.5.2.7 | operator==(const wstring&, const wstring&) |
| lib.op^.bs.bs | 17.5.4.5 | operator^(const bit_string&, const bit_string&) |
| lib.op^.bt.bt | 17.5.3.4 | operator^(const bits<*N*>&, const bits<*N*>&) |
| lib.op\|.bs.bs | 17.5.4.4 | operator\|(const bit_string&, const bit_string&) |
| lib.op\|.bt.bt | 17.5.3.3 | operator\|(const bits<*N*>&, const bits<*N*>&) |
| lib.ostdiostream | 17.4.8.6 | Class ostdiostream |
| lib.ostdiostream::buffered | 17.4.8.6.4 | ostdiostream::buffered() |
| lib.ostdiostream::buffered.b | 17.4.8.6.5 | ostdiostream::buffered(bool) |
| lib.ostdiostream::rdbuf | 17.4.8.6.3 | ostdiostream::rdbuf() |
| lib.ostream | 17.4.4.1 | Class ostream |
| lib.ostream::flush | 17.4.4.1.27 | ostream::flush() |
| lib.ostream::ins.bool | 17.4.4.1.11 | ostream::operator<<(bool) |
| lib.ostream::ins.c | 17.4.4.1.8 | ostream::operator<<(char) |
| lib.ostream::ins.d | 17.4.4.1.19 | ostream::operator<<(double) |

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| lib.ostream::ins.f | 17.4.4.1.18 | ostream::operator<<(float) |
| lib.ostream::ins.i | 17.4.4.1.14 | ostream::operator<<(int) |
| lib.ostream::ins.iomanip | 17.4.4.1.6 | ostream::operator<<(ios& (*)(ios&)) |
| lib.ostream::ins.ld | 17.4.4.1.20 | ostream::operator<<(long double) |
| lib.ostream::ins.li | 17.4.4.1.16 | ostream::operator<<(long) |
| lib.ostream::ins.omanip | 17.4.4.1.5 | ostream::operator<<(ostream& (*)(ostream&)) |
| lib.ostream::ins.ptr | 17.4.4.1.21 | ostream::operator<<(void*) |
| lib.ostream::ins.sb | 17.4.4.1.22 | ostream::operator<<(streambuf&) |
| lib.ostream::ins.sc | 17.4.4.1.10 | ostream::operator<<(signed char) |
| lib.ostream::ins.si | 17.4.4.1.12 | ostream::operator<<(short) |
| lib.ostream::ins.str | 17.4.4.1.7 | ostream::operator<<(const char*) |
| lib.ostream::ins.uc | 17.4.4.1.9 | ostream::operator<<(unsigned char) |
| lib.ostream::ins.ui | 17.4.4.1.15 | ostream::operator<<(unsigned int) |
| lib.ostream::ins.uli | 17.4.4.1.17 | ostream::operator<<(unsigned long) |
| lib.ostream::ins.usi | 17.4.4.1.13 | ostream::operator<<(unsigned short) |
| lib.ostream::opfx | 17.4.4.1.3 | ostream::opfx() |
| lib.ostream::osfx | 17.4.4.1.4 | ostream::osfx() |
| lib.ostream::put | 17.4.4.1.23 | ostream::put(char) |
| lib.ostream::write.sstr | 17.4.4.1.26 | ostream::write(const signed char*, int) |
| lib.ostream::write.str | 17.4.4.1.24 | ostream::write(const char*, int) |
| lib.ostream::write.ustr | 17.4.4.1.25 | ostream::write(const unsigned char*, int) |
| lib.ostringstream | 17.4.7.3 | Class ostringstream |
| lib.ostringstream::rdbuf | 17.4.7.3.4 | ostringstream::rdbuf() |
| lib.ostringstream::str | 17.4.7.3.5 | ostringstream::str() |
| lib.ostringstream::str.s | 17.4.7.3.6 | ostringstream::str(const string&) |
| lib.ostrstream | 17.4.6.3 | Class ostrstream |
| lib.ostrstream::freeze | 17.4.6.3.5 | ostrstream::freeze(int) |
| lib.ostrstream::pcount | 17.4.6.3.7 | ostrstream::pcount() |
| lib.ostrstream::rdbuf | 17.4.6.3.4 | ostrstream::rdbuf() |
| lib.ostrstream::str | 17.4.6.3.6 | ostrstream::str() |
| lib.out.of.range | 17.3.2.7 | Class out_of_range |
| lib.out.of.range::do.raise | 17.3.2.7.4 | out_of_range::do_raise() |
| lib.out.of.range::what | 17.3.2.7.3 | out_of_range::what() |
| lib.overflow | 17.3.2.8 | Class overflow |
| lib.overflow::do.raise | 17.3.2.8.4 | overflow::do_raise() |
| lib.overflow::what | 17.3.2.8.3 | overflow::what() |
| lib.placement.op.new | 17.3.3.6 | operator new(size_t, void*) |
| lib.placement.op.new.array | 17.3.3.7 | operator new[](size_t, void*) |
| lib.polar.d.d | 17.5.7.2.34 | polar(double, double) |
| lib.polar.f.f | 17.5.7.1.35 | polar(float, float) |
| lib.polar.ld.ld | 17.5.7.3.33 | polar(long double, long double) |
| lib.pow.d.dc | 17.5.7.2.38 | pow(double, double_complex) |
| lib.pow.dc.d | 17.5.7.2.36 | pow(double_complex, double) |
| lib.pow.dc.dc | 17.5.7.2.35 | pow(double_complex, double_complex) |
| lib.pow.dc.i | 17.5.7.2.37 | pow(double_complex, int) |
| lib.pow.f.fc | 17.5.7.1.39 | pow(float, float_complex) |
| lib.pow.fc.f | 17.5.7.1.37 | pow(float_complex, float) |
| lib.pow.fc.fc | 17.5.7.1.36 | pow(float_complex, float_complex) |
| lib.pow.fc.i | 17.5.7.1.38 | pow(float_complex, int) |
| lib.pow.ld.ldc | 17.5.7.3.37 | pow(long double, long_double_complex) |
| lib.pow.ldc.i | 17.5.7.3.36 | pow(long_double_complex, int) |

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| lib.streambuf::pubsync | 17.4.2.3.6 | `streambuf::pubsync()` |
| lib.streambuf::sbumpc | 17.4.2.3.7 | `streambuf::sbumpc()` |
| lib.streambuf::seekoff | 17.4.2.3.33 | `streambuf::seekoff(streamoff, ios::seekdir, ios::openmode)` |
| lib.streambuf::seekpos | 17.4.2.3.34 | `streambuf::seekpos(streampos, ios::openmode)` |
| lib.streambuf::setbuf | 17.4.2.3.35 | `streambuf::setbuf(char*, int)` |
| lib.streambuf::setg | 17.4.2.3.20 | `streambuf::setg(char*, char*, char*)` |
| lib.streambuf::setp | 17.4.2.3.25 | `streambuf::setp(char*, char*)` |
| lib.streambuf::sgetc | 17.4.2.3.8 | `streambuf::sgetc()` |
| lib.streambuf::sgetn | 17.4.2.3.9 | `streambuf::sgetn(char*, int)` |
| lib.streambuf::showmany | 17.4.2.3.28 | `streambuf::showmany()` |
| lib.streambuf::snextc | 17.4.2.3.10 | `streambuf::snextc()` |
| lib.streambuf::sputbackc | 17.4.2.3.11 | `streambuf::sputbackc(char)` |
| lib.streambuf::sputc | 17.4.2.3.13 | `streambuf::sputc(int)` |
| lib.streambuf::sputn | 17.4.2.3.14 | `streambuf::sputn(const char*, int)` |
| lib.streambuf::sungetc | 17.4.2.3.12 | `streambuf::sungetc()` |
| lib.streambuf::sync | 17.4.2.3.36 | `streambuf::sync()` |
| lib.streambuf::uflow | 17.4.2.3.30 | `streambuf::uflow()` |
| lib.streambuf::underflow | 17.4.2.3.29 | `streambuf::underflow()` |
| lib.streambuf::xsgetn | 17.4.2.3.31 | `streambuf::xsgetn(char*, int)` |
| lib.streambuf::xsputn | 17.4.2.3.32 | `streambuf::xsputn(const char*, int)` |
| lib.streamoff | 17.4.2.1 | Type `streamoff` |
| lib.streamos::op-= | 17.4.2.2.5 | `streampos::operator-=(streamoff)` |
| lib.streampos | 17.4.2.2 | Class `streampos` |
| lib.streampos::offset | 17.4.2.2.2 | `streampos::offset()` |
| lib.streampos::op+ | 17.4.2.2.6 | `streampos::operator+(streamoff)` |
| lib.streampos::op+= | 17.4.2.2.4 | `streampos::operator+=(streamoff)` |
| lib.streampos::op-.off | 17.4.2.2.7 | `streampos::operator-(streamoff)` |
| lib.streampos::op-.sp | 17.4.2.2.3 | `streampos::operator-(streampos&)` |
| lib.streampos::op== | 17.4.2.2.8 | `streampos::operator==(const streampos&)` |
| lib.string | 17.5.1.1 | Class `string` |
| lib.string::append.c | 17.5.1.1.16 | `string::append(char, size_t)` |
| lib.string::append.str | 17.5.1.1.15 | `string::append(const char*, size_t)` |
| lib.string::append.sub | 17.5.1.1.14 | `string::append(const string&, size_t, size_t)` |
| lib.string::assign.c | 17.5.1.1.19 | `string::assign(char, size_t)` |
| lib.string::assign.str | 17.5.1.1.18 | `string::assign(const char*, size_t)` |
| lib.string::assign.sub | 17.5.1.1.17 | `string::assign(const string&, size_t, size_t)` |
| lib.string::compare.c | 17.5.1.1.57 | `string::compare(char, size_t, size_t)` |
| lib.string::compare.str | 17.5.1.1.56 | `string::compare(const char*, size_t, size_t)` |
| lib.string::compare.sub | 17.5.1.1.55 | `string::compare(const string&, size_t, size_t)` |
| lib.string::copy | 17.5.1.1.35 | `string::copy(char*, size_t, size_t)` |
| lib.string::data | 17.5.1.1.30 | `string::data()` |
| lib.string::find.c | 17.5.1.1.38 | `string::find(char, size_t)` |
| lib.string::find.first.not.of.c | 17.5.1.1.50 | `string::find_first_not_of(char, size_t)` |
| lib.string::find.first.not.of.str | 17.5.1.1.49 | `string::find_first_not_of(const char*, size_t, size_t)` |
| lib.string::find.first.not.of.sub | 17.5.1.1.48 | `string::find_first_not_of(const string&, size_t)` |

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|---|---|---|
| lib.string::find.first.of.c | 17.5.1.1.44 | `string::find_first_of(char, size_t)` |
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| lib.string::find.first.of.sub | 17.5.1.1.42 | `string::find_first_of(const string&, size_t)` |
| lib.string::find.last.not.of.c | 17.5.1.1.53 | `string::find_last_not_of(char, size_t)` |
| lib.string::find.last.not.of.str | 17.5.1.1.52 | `string::find_last_not_of(const char*, size_t, size_t)` |
| lib.string::find.last.not.of.sub | 17.5.1.1.51 | `string::find_last_not_of(const string&, size_t)` |
| lib.string::find.last.of.c | 17.5.1.1.47 | `string::find_last_of(char, size_t)` |
| lib.string::find.last.of.str | 17.5.1.1.46 | `string::find_last_of(const char*, size_t, size_t)` |
| lib.string::find.last.of.sub | 17.5.1.1.45 | `string::find_last_of(const string&, size_t)` |
| lib.string::find.str | 17.5.1.1.37 | `string::find(const char*, size_t, size_t)` |
| lib.string::find.sub | 17.5.1.1.36 | `string::find(const string&, size_t)` |
| lib.string::get.at | 17.5.1.1.27 | `string::get_at(size_t)` |
| lib.string::insert.c | 17.5.1.1.22 | `string::insert(size_t, char, size_t)` |
| lib.string::insert.str | 17.5.1.1.21 | `string::insert(size_t, const char*, size_t)` |
| lib.string::insert.sub | 17.5.1.1.20 | `string::insert(size_t, const string&, size_t, size_t)` |
| lib.string::length | 17.5.1.1.31 | `string::length()` |
| lib.string::op+=.c | 17.5.1.1.13 | `string::operator+=(char)` |
| lib.string::op+=.str | 17.5.1.1.12 | `string::operator+=(const char*)` |
| lib.string::op+=.sub | 17.5.1.1.11 | `string::operator+=(const string&)` |
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| lib.string::op=.sub | 17.5.1.1.8 | `string::operator=(const string&)` |
| lib.string::put.at | 17.5.1.1.28 | `string::put_at(size_t, char)` |
| lib.string::remove | 17.5.1.1.23 | `string::remove(size_t, size_t)` |
| lib.string::replace.c | 17.5.1.1.26 | `string::replace(size_t, size_t, char, size_t)` |
| lib.string::replace.str | 17.5.1.1.25 | `string::replace(size_t, size_t, const char*, size_t)` |
| lib.string::replace.sub | 17.5.1.1.24 | `string::replace(size_t, size_t, const string&, size_t, size_t)` |
| lib.string::reserve | 17.5.1.1.33 | `string::reserve()` |
| lib.string::reserve.cap | 17.5.1.1.34 | `string::reserve(size_t)` |
| lib.string::resize | 17.5.1.1.32 | `string::resize(size_t, char)` |
| lib.string::rfind.c | 17.5.1.1.41 | `string::rfind(char, size_t)` |
| lib.string::rfind.str | 17.5.1.1.40 | `string::rfind(const char*, size_t, size_t)` |
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| lib.stringbuf | 17.4.7.1 | Class `stringbuf` |
| lib.stringbuf::overflow | 17.4.7.1.6 | `stringbuf::overflow(int)` |
| lib.stringbuf::pbackfail | 17.4.7.1.7 | `stringbuf::pbackfail(int)` |
| lib.stringbuf::seekoff | 17.4.7.1.13 | `stringbuf::seekoff(streamoff, ios::seekdir, ios::openmode)` |
| lib.stringbuf::seekpos | 17.4.7.1.14 | `stringbuf::seekpos(streampos,` |

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|---|---|---|
| lib.type.info::op= | 17.3.4.2.7 | type_info::operator=(const type_info&) |
| lib.type.info::op== | 17.3.4.2.2 | type_info::operator==(const type_info&) |
| lib.unexpected | 17.3.2.15 | unexpected() |
| lib.unreserved.names | 17.1.5.8 | Unreserved names |
| lib.uppercase | 17.4.1.19 | uppercase(ios&) |
| lib.wchar.t | 17.2.2.1 | Type \&\f7wchar_t\fP\& |
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| lib.wstring | 17.5.2.1 | Class wstring |
| lib.wstring::append.wc | 17.5.2.1.14 | wstring::append(wchar_t, size_t) |
| lib.wstring::append.wstr | 17.5.2.1.13 | wstring::append(const wchar_t*, size_t) |
| lib.wstring::append.wsub | 17.5.2.1.12 | wstring::append(const wstring&, size_t, size_t) |
| lib.wstring::assign.wc | 17.5.2.1.17 | wstring::assign(wchar_t, size_t) |
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| lib.wstring::assign.wsub | 17.5.2.1.15 | wstring::assign(const wstring&, size_t, size_t) |
| lib.wstring::compare.wc | 17.5.2.1.55 | wstring::compare(wchar_t, size_t) |
| lib.wstring::compare.wstr | 17.5.2.1.54 | wstring::compare(const wchar_t*, size_t) |
| lib.wstring::compare.wsub | 17.5.2.1.53 | wstring::compare(const wstring&, size_t, size_t) |
| lib.wstring::copy.wstr | 17.5.2.1.33 | wstring::copy(wchar_t*, size_t, size_t) |
| lib.wstring::data | 17.5.2.1.28 | wstring::data() |
| lib.wstring::find.first.not.of.wc | 17.5.2.1.48 | wstring::find_first_not_of(wchar_t, size_t) |
| lib.wstring::find.first.not.of.wstr | 17.5.2.1.47 | wstring::find_first_not_of(const wchar_t*, size_t, size_t) |
| lib.wstring::find.first.not.of.wsub | | 17.5.2.1.46<br>wstring::find_first_not_of(const wstring&, size_t) |
| lib.wstring::find.first.of.wc | 17.5.2.1.42 | wstring::find_first_of(wchar_t, size_t) |
| lib.wstring::find.first.of.wstr | 17.5.2.1.41 | wstring::find_first_of(const wchar_t*, size_t, size_t) |
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| lib.wstring::find.last.not.of.wc | 17.5.2.1.51 | wstring::find_last_not_of(wchar_t, size_t) |
| lib.wstring::find.last.not.of.wstr | 17.5.2.1.50 | wstring::find_last_not_of(const wchar_t*, size_t, size_t) |
| lib.wstring::find.last.not.of.wsub | 17.5.2.1.49 | wstring::find_last_not_of(const wstring&, size_t) |
| lib.wstring::find.last.of.wc | 17.5.2.1.45 | wstring::find_last_of(wchar_t, size_t) |
| lib.wstring::find.last.of.wstr | 17.5.2.1.44 | wstring::find_last_of(const wchar_t*, size_t, size_t) |

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| lib.wstring::find.wc | 17.5.2.1.36 | wstring::find(wchar_t, size_t) |
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| lib.wstring::find.wsub | 17.5.2.1.34 | wstring::find(const wstring&, size_t) |
| lib.wstring::get.at | 17.5.2.1.25 | wstring::get_at(size_t) |
| lib.wstring::insert.wc | 17.5.2.1.20 | wstring::insert(size_t, wchar_t, size_t) |
| lib.wstring::insert.wstr | 17.5.2.1.19 | wstring::insert(size_t, const wchar_t*, size_t) |
| lib.wstring::insert.wsub | 17.5.2.1.18 | wstring::insert(size_t, const wstring&, size_t, size_t) |
| lib.wstring::length | 17.5.2.1.29 | wstring::length() |
| lib.wstring::op+=.wc | 17.5.2.1.11 | wstring::operator+=(wchar_t) |
| lib.wstring::op+=.wstr | 17.5.2.1.10 | wstring::operator+=(const wchar_t*) |
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| lib.wstring::op.array | 17.5.2.1.27 | wstring::operator[](size_t) |
| lib.wstring::op=.sub | 17.5.2.1.6 | wstring::operator=(const wchar_t*) |
| lib.wstring::op=.wc | 17.5.2.1.8 | wstring::operator=(wchar_t) |
| lib.wstring::op=.wstr | 17.5.2.1.7 | wstring::operator=(const wchar_t*) |
| lib.wstring::put.at | 17.5.2.1.26 | wstring::put_at(size_t, wchar_t) |
| lib.wstring::remove | 17.5.2.1.21 | wstring::remove(size_t, size_t) |
| lib.wstring::replace.wc | 17.5.2.1.24 | wstring::replace(size_t, size_t, wchar_t, size_t) |
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| lib.wstring::reserve.cap | 17.5.2.1.32 | wstring::reserve(size_t) |
| lib.wstring::resize | 17.5.2.1.30 | wstring::resize(size_t, wchar_t) |
| lib.wstring::rfind.wc | 17.5.2.1.39 | wstring::rfind(wchar_t, size_t) |
| lib.wstring::rfind.wstr | 17.5.2.1.38 | wstring::rfind(const wchar_t*, size_t, size_t) |
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