

Core Issue 3123

“Global lookup for begin and end for expansion statements”

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Wording of expansion statements

[stmt.expand] paragraph 4:

An expansion statement is

- an *enumerating expansion statement* if its *expansion-initializer* is of the form *expansion-init-list*;
- otherwise, an *iterating expansion statement* if its *expansion-initializer* is an expansion-iterable expression;
- otherwise, a *destructuring expansion statement*.

Status quo of the Working Draft

[stmt.expand] paragraph 3:

An expression is

expansion-iterable if $\langle \dots \rangle$

argument-dependent

lookups for `begin(E)` and

for `end(E)` each find at least

one function or function

template.

```
namespace N {
    struct S1 { int array[8]; };
    template <typename T> int* begin(T&);
    int* end(S1&);

    struct TupleLike {
        int first;
        int second;
    };
}
void f1() {
    // error: no viable candidate for end()
    template for (auto i : N::TupleLike{});
}
```

Proposed resolution

[stmt.expand] paragraph 3:

An expression is

expansion-iterable if <...>

argument-dependent

lookups for `begin(E)` and

for `end(E)` each find at least

one ~~function or function~~

~~template~~ viable candidate.

```
namespace N {
    struct S1 { int array[8]; };
    template <typename T> int* begin(T&);
    int* end(S1&);

    struct TupleLike {
        int first;
        int second;
    };
}
void f2() {
    // OK, destructuring
    template for (auto i : N::TupleLike{});
}
```

Alternative approach

[stmt.expand] paragraph 3:

An expression is *expansion-iterable* if <...> argument-dependent lookups for `begin(E)` and for `end(E)` each find at least one ~~function or function template~~ viable candidate, and overload resolution succeeds for both.

```
namespace M {
    struct B {};
    template <typename T> int* begin(T&);
}
namespace N {
    struct S1 : M::B { int array[8]; };
    template <typename T> int* begin(T&);
    int* end(S1&);
}
void f3() {
    // error: ambiguous call to 'begin'
    for (auto i : N::S1{});
    // OK, destructuring
    template for (auto i : N::S1{});
}
```

Potential consequences 1: members_of

Specializations
are invisible for
members_of
([meta.reflection.
member.queries]/
2.4).

```
struct S1 { int array[8]; };  
template <typename T> int* begin(T&);  
int* end(S1&);
```

```
struct TupleLike {  
    int first;  
    int second;  
};
```

```
constexpr auto ctx = std::meta::access_context::current();  
constexpr int count1 = members_of(^^::, ctx).size();  
void f4() {  
    template for (auto i : N::TupleLike{}); // OK, destructuring  
}  
constexpr int count2 = members_of(^^::, ctx).size();  
static_assert(count1 == count2); // OK in both Clang fork and GCC
```

Potential consequences 2: define_aggregate

Constant expressions that are evaluated during template instantiation are separate from `constexpr` block that encloses expansion statement, and can't rely on it ([temp.arg.nontype]/2, [expr.const]/9.30).

```
struct S1 { int array[8]; };
struct S2;

template <typename T>
constexpr
std::enable_if_t<sizeof(define_aggregate(^^S2, { // error
    data_member_spec(^^int, {.bit_width=sizeof(T)})
})), int*>
begin(T&);

int* end(S1&);

struct TupleLike {};
constexpr {
    template for (auto i : TupleLike{});
}
```

Potential consequences 3: non-SFINAEble errors

Well-formed destructuring expansion statements will be ill-formed because of errors outside of immediate context while checking for iteration expansions statement. Same is true for range-based `for`, though.

```
namespace N {
    struct S1 { int array[8]; };

    template <typename T>
    requires([] {
        static_assert(false, "range-based for was used!");
        return false;
    }());
    int* begin(T& s);

    struct TupleLike {};
}
void f6() {
    for (auto i : N::S1{}); // error
    template for (auto i : N::TupleLike{}); // error
}
```

Summary

- Status quo is problematic and is worth fixing
- Core-level solutions involve additional template instantiations
 - Additional instantiations and semantic analysis are never free
 - Side effects of instantiations should not pose problems
 - But they are vulnerable to friend injection (like everything else)
- Proposed resolution is better than the alternative
 - No difference in most cases, but it follows range-based `for` in corner cases