

# Adjuncts to `std::hash`

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## Abstract

Inspired by Lippincott’s paper [P0513R0] and subsequent correspondence with her, this paper proposes, for the standard library, a few templates of general use in connection with `std::hash`.

*HASH, x. There is no definition for this word—nobody knows what hash is.*

— AMBROSE BIERCE

*He took the Who’s feast,  
he took the Who pudding, he took the roast beast.  
He cleaned out that ice box as quick as a flash.  
Why, the Grinch even took their last can of Who hash.*

— DR. SEUSS (né THEODOR SEUSS GEISEL)

## 1 Introduction

Lippincott’s paper [P0513R0], adopted<sup>1</sup> for C++17 in Issaquah, introduced new vocabulary to describe specializations of `std::hash`. Each is now “either *disabled* (‘poisoned’) or *enabled* (‘untainted’).”<sup>2</sup>

The paper also suggested “a standard trait `hash_enabled<T>`.” No such trait was formally proposed, however, because WG21 was at the time focussed on ballot resolution and other C++17 preparations.

To remedy that lack, this paper proposes that trait (under a slightly different name, however). It also proposes a few other adjuncts that seem generally useful to `std::hash` users.

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<sup>1</sup>Addressing the following issues and National Body comments: LWG 2543, FI 15, GB 69, and LWG 2791.

<sup>2</sup>While it is possible to code a `hash` specialization that is neither enabled nor disabled, such a specialization does not meet the `std::hash` requirements. See §4 for details.

## 2 Proposals

### 2.1 `is_enabled_hash`<sup>3</sup>

The requirements for an enabled `std::hash` specialization are specified in [unord.hash]/4. We propose a corresponding new trait, `is_enabled_hash`, to decide at compile time whether a given specialization meets those specifications.

The following expository implementation illustrates the trait’s proposed semantics:

```

1  template< typename H >
2  struct is_enabled_hash : false_type { };

4  template< typename T >
5      requires is_default_constructible_v<hash<T>>
6              and is_copy_constructible_v    <hash<T>>
7              and is_move_constructible_v    <hash<T>>
8              and is_copy_assignable_v      <hash<T>>
9              and is_move_assignable_v      <hash<T>>
10             and is_destructible_v         <hash<T>>
11             and is_swappable_v            <hash<T>>
12             and is_callable_v             <hash<T> (T)>
13             and is_same_v<size_t, decltype(hash<T> (declval<T> > ()))>
14             and is_same_v<size_t, decltype(hash<T> (declval<T> &> ()))>
15             and is_same_v<size_t, decltype(hash<T> (declval<T> const&> ()))>
16  struct
17      is_enabled_hash< hash<T> > : true_type { };

19  template< typename H >
20  constexpr bool is_enabled_hash_v = is_enabled_hash<H>::value;

```

As part of this proposal, user specialization of this template is not permitted, just as is the case for nearly all type traits.

### 2.2 `hash_for` and `is_hashable`

Upon reviewing and approving a draft of the above-proposed trait, Lippincott commented:<sup>4</sup>

Also, the question I imagine most people will want answered is “Can I hash **T**?” rather than “Is **H** an enabled hasher?” I’d like to add `is_hashable` as a shortcut ...

The following expository implementation, a slight expansion of Lippincott’s code, illustrates the intended semantics of this proposed “shortcut”:

```

1  template< typename T > // exposition only
2  using remove_cv_ref_t = remove_cv_t< remove_reference_t<T> >;

4  template< class T >
5  using hash_for = hash< remove_cv_ref_t<T> >;

7  template< class T >
8  using is_hashable = is_enabled_hash< hash_for<T> >;

10  template< class T >
11  constexpr bool is_hashable_v = is_hashable<T>::value;

```

<sup>3</sup>See §4 for alternative designs.

<sup>4</sup>Lisa Lippincott: “Re: Follow-up to P0513R0.” Personal correspondence, 2016–12–09.

## 2.3 `hash_value`

Finally, Lippincott suggested:<sup>5</sup>

And if it's not there already, we could use a function for calculating hashes. Making every user instantiate, construct, and call the right specialization is for the birds.

The following expository implementation is adapted from Lippincott's code; user specialization of this template, too, is not permitted. By design, attempted instantiation of this template for a type without an enabled hash yields an ill-formed program:

```

1  template< class T >
2      requires is_hashable_v<T>
3  size_t
4      hash_value( T&& t )
5      noexcept( noexcept( hash_for<T>{}( std::forward<T>(t) ) ) )
6  {
7      return hash_for<T>{}( std::forward<T>(t) );
8  }
```

Note that this proposed template shares its name with a seemingly-similar Boost facility. However, the corresponding Boost documentation states<sup>6</sup>, in pertinent part:

- “Generally shouldn't be called directly by users . . . .”
- “This hash function is not intended for general use, and isn't guaranteed to be equal during separate runs of a program . . . .”

The version proposed herein has no such design restrictions.

## 2.4 `is_nothrow_hashable`

Recent adoption of [P0599R1] has emphasized the `noexcept` nature of most of the library-provided `hash` specializations. Because this status may be of special interest in the case of `operator()`, we propose a corresponding `is_nothrow_hashable` trait:

```

1  template< class T >
2  constexpr bool is_nothrow_hashable_v = is_hashable_v<T>
3      and noexcept( hash_value( declval<T>() ) );
4
5  template< class T >
6  using is_nothrow_hashable = bool_constant< is_nothrow_hashable_v >;
```

## 3 Proposed wording<sup>7</sup>

**3.1** Insert into the synopsis in [function.objects] as shown.

<sup>5</sup>*Ibid.*

<sup>6</sup> See [http://www.boost.org/doc/libs/1\\_63\\_0/doc/html/hash/reference.html#boost.hash\\_value\\_idp743313104](http://www.boost.org/doc/libs/1_63_0/doc/html/hash/reference.html#boost.hash_value_idp743313104).

<sup>7</sup>All proposed [additions](#) (there are no [deletions](#)) are relative to the post-Kona Working Draft [N4687]. Editorial notes are displayed against a `gray` background.

```

namespace std {
    ...
    // 23.14.15, hash function primary template and adjuncts
    template<class T> struct hash;
    template<class H> struct is_enabled_hash;
    template<class H>
        constexpr bool is_enabled_hash_v = is_enabled_hash<H>::value;
    template<class T> using hash_for = hash<see below>;
    template<class T> using is_hashable = is_enabled_hash<hash_for<T>>;
    template<class T>
        constexpr bool is_hashable_v = is_hashable<T>::value;
    template<class T> size_t hash_value(T&& t) noexcept(see below);
    template<class T>
        constexpr bool is_nothrow_hashable_v = is_hashable_v<T>
            and noexcept(hash_value(declval<T>()));
    template<class T>
        using is_nothrow_hashable = bool_constant<is_nothrow_hashable_v>;
    ...
}

```

**3.2** Retitle [unord.hash] as shown. (Note that there is a pre-existing discrepancy between this title and the corresponding entry in the synopsis (see above); we recommend that the Project Editor determine whether and how this mismatch should be resolved.)

23.14.15 Class template **hash** and adjuncts

[unord.hash]

**3.3** Append the following new text to the retitled [unord.hash].

```

    template<class H> struct is_enabled_hash;

```

6 Remarks: All specializations of this template shall meet the UnaryTypeTrait requirements ([meta.rqmts]) with a BaseCharacteristic of **true\_type** if **H** is an enabled specialization of **hash** ([unord.hash]) and a BaseCharacteristic of **false\_type** otherwise. [Note: The latter does not necessarily imply that **H** is a disabled specialization of **hash**. — end note] The behavior of a program that adds specializations for this template is undefined.

```

    template<class T> using hash_for = hash<see below>;

```

7 Remarks: The template argument to **hash** shall correspond to **remove\_cv\_t<remove\_reference\_t<T>>**.

```

    template<class T> size_t hash_value(T&& t) noexcept(see below);

```

8 The expression inside **noexcept** is equivalent to: **noexcept(hash\_for<T>{}(std::forward<T>(t)))**.

9 Requires: Participates in overload resolution only if **is\_hashable\_v<T>** is **true**.

10 Effects: Equivalent to: **return hash\_for<T>{}(std::forward<T>(t))**;

11 Remarks: The behavior of a program that adds specializations for this template is undefined.

## 4 Alternatives

As we cited in §1, it is convenient to think of `std::hash` specializations as “either *disabled* (‘poisoned’) or *enabled* (‘untainted’).” However, it is technically possible to code a specialization that meets neither definition. Of course, a program with such a specialization runs afoul of `[namespace.std]`:

1 . . . . A program may add a template specialization for any standard library template to namespace `std` only if . . . the specialization meets the standard library requirements for the original template . . . .

To what lengths, if any, should the standard library go to diagnose such undefined behavior?

1. In particular, should we respecify the proposed `is_enabled_hash` trait as follows?
  - Have a BaseCharacteristic of `true_type` if template parameter `H` is an enabled specialization of `hash`;
  - have a BaseCharacteristic of `false_type` if `H` is a disabled specialization of `hash`; and
  - be ill-formed<sup>8</sup>, otherwise.
2. Alternatively, instead of altering the `is_enabled_hash` specification, should we provide, in addition, an `is_disabled_hash` trait, specified as follows?
  - Have a BaseCharacteristic of `true_type` if template parameter `H` is a disabled specialization of `hash`;
  - have a BaseCharacteristic of `false_type`, otherwise.

## 5 Acknowledgments

Special thanks to Lisa Lippincott, who inspired essentially all of this proposed functionality. Thanks also to Andrey Semashev and the other readers of this paper’s pre-publication drafts for their thoughtful comments.

## 6 Bibliography

- [N4659] Richard Smith: “Working Draft, Standard for Programming Language C++.” ISO/IEC JTC1/SC22/WG21 document N4659 (post-Kona mailing), 2017-03-21. <http://wg21.link/n4659>.
- [N4687] Richard Smith: “Working Draft, Standard for Programming Language C++.” ISO/IEC JTC1/SC22/WG21 document N4687 (post-Toronto mailing), 2017-07-30. <http://wg21.link/n4687>.
- [P0513R0] Lisa Lippincott: “Poisoning the Hash.” ISO/IEC JTC1/SC22/WG21 document P0513R0 (post-Issaquah mailing), 2016-11-10. <http://wg21.link/p0513r0>.
- [P0599R1] Nicolai Josuttis: “`noexcept` for Hash Functions.” ISO/IEC JTC1/SC22/WG21 document P0599R1 (post-Kona mailing), 2017-03-02. <http://wg21.link/p0599R1>.

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<sup>8</sup>This can be implemented via a judiciously-placed `static_assert`, for example.

## 7 Document history

Version	Date	Changes
0	2017-02-01	• Published as P0549R0, pre-Kona.
1	2017-06-11	• Added <code>is_nothrow_hashable</code> (§2.4, etc.). • Updated relative to the post-Kona Working Draft [N4659]. • Made minor editorial improvements. • Published as P0549R1, pre-Toronto.
2	2017-10-10	• Updated relative to the post-Toronto Working Draft [N4687]. • Revised citations to use <a href="#">wg21.link</a> . • Made minor technical and editorial improvements. • Published as P0549R2, pre-Albuquerque.