Comments from the WG14 committee on WG23 part 3

I introduced the latest version of the document, pointing out in particular the Language Concepts section (why C is like it is – the vulnerabilities are not errors in the standard – but features to be aware of), and the Section 5 'top 10' issues.

There was a lot of discussion on section5:

- [line 1] The need for the cast after malloc was not liked. Would be better to wrap the allocation in a macro, so the target type and the cast type are guaranteed to be compatible
- [line 2] Martin Sebor has written a paper on the problems with Annex K functions (thought there was some support that the guidance to use Annex K was appropriate provided there is advice on how to use it correctly)
- [line 4] has 'Remove' in it (we should have decided what to do with this!)

Overall, there was some support for a top 10 – for programmers not in the safety/security domain – but with the recognition that they are unlikely to be reading this document. The counter argument was that anyone in the safety/security domain ought to be willing to read the whole document and not need a short summary.

The suggestion was either that:

- the table is converted into a 'top 10 problems', rather than a 'top 10 solutions'
- Remove it completely (this was the general consent)

Some specific issues identified were:

- **6.5.2** The final recommendation to use the volatile qualification on an enumeration type switch selector wasn't liked as it interferes with static analysis, and that it shouldn't be necessary, as a compliant compiler shouldn't optimise the default clause away.
- **6.8.2** It was pointed out that the advice to use strncpy is not without issues as it may remove the string terminator (as explained in 6.8.1). There was general concern that advice like 'use X' should include how to use X correctly.
- **6.11** The focus on casting the return from malloc was not liked, as it was argued that this is a false security. As said earlier the preferred approach ought to be to wrap the allocation and type in a macro #define allocate(T, name, N) T *name = (T*)malloc(N)

It was also suggested that this isn't the main issue with allocation – but rather getting the size wrong – again may be fixed with a macro

#define allocateArray(T, name, M) T *name = (T*)malloc(sizeof(T) * M)

Observation: we don't say anything about Variable Length Arrays.

I left a general invitation for anyone with comments to mail me

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