

P1771r0 - `[[nodiscard]]` for constructors

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1 Introduction

The paper p0189 that introduced the `[[nodiscard]]` attribute did not consider constructors. However, gcc for example implements the checking for constructors, even so it warns about putting `[[nodiscard]]` on a constructor definition. Here I propose to allow `[[nodiscard]]` also on constructors (which it implicitly is allowed by the current wording) and suggest checking it for cast expressions so that we can put it on things like `scoped_lock` etc.

The need is more obvious in C++ 17 and later, where CTAD allows for fewer factory functions and thus the easy to make mistake by just typing the type and constructor arguments instead of defining a local variable.

Since this change is editorial only, it might be considered to be applied for the current working paper.

2 Impact on the standard

The change is IMHO editorial only, since the semantics of warnings is only in a note. Change section `[dcl.attr.nodiscard]` as follows. Note that a constructor declaration is a function declaration.

2.0.1 Nodiscard attribute

`[dcl.attr.nodiscard]`

- ¹ The *attribute-token* `nodiscard` may be applied to the *declarator-id* in a function declaration or to the declaration of a class or enumeration. It shall appear at most once in each *attribute-list* and no *attribute-argument-clause* shall be present.
- ² [*Note*: A nodiscard call is a function call expression or an explicit type conversion that calls a function or constructs an object through a constructor previously declared `nodiscard`, or whose return type

[or type](#) is a possibly cv-qualified class or enumeration type marked `nodiscard`. Appearance of a `nodiscard` call as a potentially-evaluated discarded-value expression (7.2) is discouraged unless explicitly cast to `void`. Implementations should issue a warning in such cases. This is typically because discarding the return value of a `nodiscard` call has surprising consequences. — *end note*]

³ [*Example*:

```
struct [[nodiscard]] error_info { /* ... */ };
error_info enable_missile_safety_mode();
void launch_missiles();
void test_missiles() {
    enable_missile_safety_mode(); // warning encouraged
    launch_missiles();
}
error_info &foo();
void f() { foo(); } // warning not encouraged: not a nodiscard call, because neither
                  // the (reference) return type nor the function is declared nodiscard
```

— *end example*]