

At 7.13.2.1 para 2, Change:

The `longjmp()` function shall restore the environment saved by the most recent invocation of `setjmp()` in the same thread, with the corresponding `jmp_buf` argument. If there is no such invocation, or if the function containing the invocation of `setjmp()` has terminated execution in the interim, or if the invocation of `setjmp()` was within the scope of an identifier with variably modified type and execution has left that scope in the interim, the behavior is undefined

with

The `longjmp()` function shall restore the environment saved by the most recent invocation of `setjmp()` in the same invocation of the program, with the corresponding `jmp_buf` argument. If the most recent invocation of `setjmp()` with the corresponding `jmp_buf` occurred in another thread, or if there is no such invocation, or if the function containing the invocation of `setjmp()` has terminated execution in the interim, or if the invocation of `setjmp()` was within the scope of an identifier with variably modified type and execution has left that scope in the interim, the behavior is undefined

Also, at para 4, change:

After `longjmp` is completed, program execution continues as if the corresponding invocation of the `setjmp` macro had just returned the value specified by `val`.

To:

After `longjmp` is completed, thread execution continues as if the corresponding invocation of the `setjmp` macro had just returned the value specified by `val`.