

- BINDING MODEL
 - Identification of entry points
 - Not yet invocation of the called procedure
 - Association between objects
 - **Status in CLIPCM** : Currently does not exist in the CLIPCM.
 - **Relation to other concerns** : State
- CONTROL FLOW
 - Synchronous
 - Single thread of execution
 - Asynchronous
 - Multiple threads of execution
 - Recursion
 - Call Backs
 - Exception handling
 - **Status in CLIPCM** : The issue of asynchronous control flow is not prohibited in the CLIPCM, but it is not explicitly defined. An initial cut at a model for exception handling exists. Call backs are not addressed except for in the IDN text.
 - **Relation to other concerns** : Call management, completion status
- PARAMETER PASSING MECHANISMS
 - Call by reference
 - Dereference on access of a procedure parameter
 - System automatically does dereference
 - Updated value immediately reflected to caller
 - Special case of passing a pointer
 - Call by value
 - IN only (immutable?), copy of argument value supplied to called routine
 - Call by name
 - THUNK variety where the IDN expression is evaluated
 - THUNK is a pseudo procedure as in Algol-68
 - Crude call by value
 - Call by need
 - Another THUNK variety where the IDN expression is not evaluated
 - Just pass the THUNK

- Additional issues relating to first need and every need should be addressed
- Call by value return
 - Copy IN, copy OUT
 - Possibly an In only parameter associated with an OUT only parameter
- Call by value passing pointer
 - Access of procedure parameter gets pointer value
 - User must do the dereference
- Call by result
 - OUT only
- Call by value optional
 - Basically by value, although certain parameters may be marked as being optional (i.e., $x(a,c)$)
- Call by value default
 - Similar to by value optional, but the optional value defaults to something
- Call by value optional return
 - Basically by value return with certain parameters marked as optional
- Interface storage management
 - ECMA-PCTE discussions
- **Status in CLIPCM** : The mechanisms Value, Value-Return, and Reference are currently in version 3.0. In addition to the missing mechanisms, another section dealing with "aliasing" needs to be included in the CLIPCM. Also, the issue of mutable/immutable is closely related to parameter passing.
- **Relation to other concerns** : State, environment sharing
- **COMPLETION STATUS**
 - Normal return from called program
 - Exceptional return from called program
 - Exceptional completion status from called program
 - Exception raising
 - Caller decided to signal for called program termination
 - **Status in CLIPCM** : The CLIPCM recognizes different types of completion forms from the called procedure. Exception raising is not addressed.
 - **Relation to other concerns** : Call management and control flow.
- **CALL MANAGEMENT**
 - Cancellation of call
 - Not by server or client procedure
 - Pending Call
 - Exception

- **Status in CLIPCM** : Not currently included in the CLIPCM and probably does not belong there. This is an operating system level concern and is outside the scope of the CLIPCM.
- **Relation to other concerns** : Completion Status, Control Flow, also related to POSIX runtime extensions.
- STATE
 - Execution environment
 - When created
 - How long in existence
 - Environment initialization
 - Body, Parameter, State (Context handle issue)
 - Environment identified on subsequent calls
 - Instance identification
 - Instantiation of procedure body
 - Instance of parameters
 - **Status in CLIPCM** : Environment initialization is currently implementation defined.
 - **Relation to other concerns** : Environment sharing, parameter passing mechanisms
- ENVIRONMENT SHARING
 - Non-Local References
 - Global data, common blocks
 - Passing pointer & procedure parameters
 - Dynamic scoping
 - THUNK (pass procedure and environment)
 - dynamic name binding
 - table model, table shared with called procedure
 - **Status in CLIPCM** : Global data is addressed in the CLIPCM as an implementation defined feature. Appendix A provides a description of procedure parameters.
 - **Relation to other concerns** : State
- PARAMETER TYPES
 - Types are defined in the CLIDT
 - **Status in CLIPCM** : All data types defined in CLIDT
 - **Relation to other concerns** : State, Parameter passing mechanisms