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# Foreword

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- 1 This document revises the version dated 1 February 1995 by incorporating the substantive changes approved by ISO WG21 and ANSI† X3J16 at their joint meeting in Austin, Texas, in March, 1995. X3 will distribute it for USA public comment and WG21 will present it to SC22 for approval as a Committee Draft.
- 2 The C++ programming language as described in this Working Paper is based on the language as described in Chapter R (Reference Manual) of Stroustrup: *The C++ Programming Language* (second edition, Addison-Wesley Publishing Company, ISBN 0-201-53992-6, copyright © 1991 AT&T). That, in turn, is based on the C programming language as described in Appendix A of Kernighan and Ritchie: *The C Programming Language* (Prentice-Hall, 1978, ISBN 0-13-110163-3, copyright © 1978 AT&T). In addition, portions of this Working Paper are based on work by P.J. Plauger, which was published as *The Draft Standard C++ Library*; Prentice-Hall, ISBN 0-13-117003-1, copyright © 1995 P.J. Plauger). All rights in these originals are reserved.
- 3 The C language changed substantially after *The C Programming Language* was published. Those changes are reflected in ISO/IEC 9899:1990, *C Standard* which, together with Chapter R of *The C++ Programming Language*, serve as the two base documents for this Working Paper.
- 4 Most clause and subclause titles have text in square brackets at the end of their respective lines. The bracketed text is a *symbolic name* for that clause or subclause, with the idea that the symbolic name will remain constant even if the corresponding number changes in subsequent drafts. These symbolic names are there for convenience only and are not part of the text; they will not appear in the final version of the International Standard.

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