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# CLARIFY INTENT OF P1841 NUMERIC TRAITS

## ABSTRACT

A list of design-related questions after implementation of [P1841R2] “Wording for Individually Specializable Numeric Traits”.

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# 1

## INTRODUCTION

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[P1841R2] provides wording for numeric traits. The last design paper was [P0437R1] with additions from [P1370R1].

# 2

## DESIGN QUESTIONS

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1. When exactly is a trait disabled for a given numeric type? It seems the intent was for the `value` member to be defined whenever a representation for the desired constant exists. The wording needs to clarify whether any behavioral aspects play a role. For example, a `denorm_min` may be enabled independent of whether the execution environment flushes denormals to zero / treats denormals as zero. Even in the case of a processor that unconditionally zeros denormals; as long as a representation exists, is the trait enabled? Conversely, if a representation does not exist, is the trait disabled? Specifically, `denorm_min` should never have the value of `norm_min`?
2. Please clarify whether we want to treat `bool` as a numeric type and enable the traits accordingly. The current wording in [P1841R2] enables the traits for `bool`, which is consistent with `std::numeric_limits`. `std::numeric_limits<bool>` will still exist if needed. Numeric code does not use `bool` as a numeric type, despite it being technically an “arithmetic type” in the core language.
3. Many of the numeric traits are motivated by floating-point and make little sense for integral types. Is it intended that all of the following numeric traits are enabled also for integral types?
  - `denorm_min`
  - `epsilon`
  - `norm_min`
  - `reciprocal_overflow_threshold`
  - `round_error`
  - `max_exponent`
  - `max_exponent10`
  - `min_exponent`
  - `min_exponent10`

4. `reciprocal_overflow_threshold` yields a subnormal number for IEC559 types. How should this value change wrt. `treat-denormals-as-zero`? I.e. in a situation where the hardware treats subnormal operands as zero you get  $1/0 \rightarrow \text{inf}$ , which does overflow. In which case it doesn't match the specification anymore ("The smallest positive value  $x$  of type  $T$  such that  $T(1)/x$  does not overflow"). This trait is specified by a behavior and as such may depend on processor state. As a compile-time constant this value must be independent from runtime behavior. But what is the correct value?
5. `numeric_limits::max_digits10` is 0 for integral types. Is `max_digits10_v<int>` supposed to yield `digits10_v<int> + 1`? Or should it only be specialized for floating-point?

### 3

### SUGGESTED STRAW POLLS

Poll: Whether a numeric trait is enabled is independent of processor behavior and only reflects whether a representation for the requested trait exists (ignoring `reciprocal_overflow_threshold`).

SF	F	N	A	SA

Poll: All numeric traits for `bool` should be disabled.

SF	F	N	A	SA

Poll: The numeric traits listed in item 3 in P2551R0 should be disabled for integral types.

SF	F	N	A	SA

Poll: `reciprocal_overflow_threshold` should be independent of processor behavior and only reflect the value range of possible representations of the given type.

SF	F	N	A	SA

Poll: `reciprocal_overflow_threshold` should reflect processor behavior if it is known at compile-time (e.g. the target hardware unconditionally treats denormals as zero), otherwise it should reflect the value range of possible representations of the given type.

SF	F	N	A	SA

Poll: `max_digits10` should deviate from `numeric_limits` and yields `digits10_v<T> + 1`.

SF	F	N	A	SA

## A

## BIBLIOGRAPHY

- [P0437R1] Walter E. Brown. *P0437R1: Numeric Traits for the Standard Library*. ISO/IEC C++ Standards Committee Paper. 2018. [URL: https://wg21.link/p0437r1](https://wg21.link/p0437r1).
- [P1841R2] Walter E. Brown. *P1841R2: Wording for Individually Specializable Numeric Traits*. ISO/IEC C++ Standards Committee Paper. 2021. [URL: https://wg21.link/p1841r2](https://wg21.link/p1841r2).
- [P1370R1] Mark Hoemmen and Damien Lebrun-Grandie. *P1370R1: Generic numerical algorithm development with(out) numeric\_limits*. ISO/IEC C++ Standards Committee Paper. 2019. [URL: https://wg21.link/p1370r1](https://wg21.link/p1370r1).