

MINUTES OF MEETING OF  
ISO/TC 97/SC 22/WG 11

Place: Skyway Hotel  
Bath Road, Hayes, Middlesex, UK

Date: May 5-7, 1987

Attendees: Mr. Ted Conwell, ANSI (us)  
Mr. Julian R. Gallop, BS2 (UK)  
Mr. David Joslin, B51 (UK)  
Mr. Ken Meyer, BSI (UK)  
Mr. Donald F. Nelson, Convenor (US)  
Mr. Willem F. Wakker, NNI (Neth)

1. Approval of agenda

The agenda was approved as submitted.

2. Approval of convenor report

3. National Activity Report

a. BSI IST/5/11

There was no additional information to report.

b. ANSI X3T2

ANSI had a meeting on April 21 to 23. No special direction was given to us. Two additional documents were sent to us (N 33 and N34), but they have no direct impact on our actions.

c. AFNOR/CG 97/CN 22/GE 11

A letter was received (N39) , but no other report was submitted.

4. Work Item 22.14 - Language Bindings Guidelines

a. WG 11 N12 - BSI comments

All comments were discussed and several recommended changes were made to the guidelines. A reply will be sent to ANSI after the WG 11 members review the responses.

b. WG 11 N18 - ANSI comments

All comments were discussed and several recommended changes were made to the guidelines. A reply will be sent to ANSI after the WG 11 members review the responses.

c. WG 11 N19 - AFNOR comments

All comments were discussed and several recommended changes were made to the guidelines. A reply will be sent to AFNOR after the WG 11 members review the responses.

d. WG 11 N32 - Additional AFNOR comments

The comments were noted.

e. A summary of the changes to the Guidelines will be written by Mr. Nelson

and sent to all WG 11 members for review. If the changes are correct, they will be incorporated into a new Guidelines document and it will be submitted to SC 22 as a Technical Report.

5. Work Item 22.16 – Common Procedure Calling Mechanism

- a. WG 11 N30 & N31 - ANSI letter ballot on the subject
- b. A prototype mechanism was invented at the meeting (primarily by Mr. Joslin). This consists of a call to a mapping routine that maps the parameters into a common set of data types (see item 6 below). Another mapping routine then maps the data from the common data types into the types for the language being called, and then invokes the called routine. Obviously, if the system is clever enough some or all of this mapping can be done more directly. The form of the call is:

```
CALL ALIEN (language, procedure, procedure-descriptor,  
           error-return, number-of-parameters,  
           {param-1, param-1-descriptor} . . . )
```

procedure-descriptor tells whether it is a procedure or function and the result type for a function.

param-descriptor tells if it is IN, OUT, or IN/OUT, type of element, if it is an array or pointer, and number of dimensions for an array. If the language is enhanced this may not be necessary (the compiler can automatically provide the information).

The WG feels that this mechanism will work for local and remote procedure calls.

The attendees at the meeting are to prepare example syntax for the calling routine for COBOL, FORTRAN, Pascal, and Ada. WG 11 will circulate these among the members for comment, then to various language groups for comment, and will then proceed to create a more formal specification at the next meeting.

6. Work Item 22.17 – Common Data Types

- a. WG 11 N5 – Pascal data types
- b. WG 11 N21 – Brian Meek comments - pages 3 through 5
- c. WG 11 N28 – ANSI news release
- d. W6 11 N29 - FORTRAN 8x: data types
- e. After a review of the various suggestions and documents, the Group decided upon a small set of simple data types. They are the following:

- |                 |   |
|-----------------|---|
| a. BIT(n)       | Bit-string n bits long  |
| b. CHARACTER(n) | ISO Standard character string n characters long   |
| c. FIXED(n,s)   | Fixed-point number, max (10**n) - 1, scale s (negative implies right scaling or implied zeros on the right)   |
| d. FLOAT(n,s)   | Signed string of n decimal digits with an implicit decimal point to the left of the string, multiplied by 10 to an exponent that is a signed string of s decimal digits |

